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Article

Low-Latency FPGA-Based PLC Microprocessor for Industrial Automation in Compliance with IEC-61131-3

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Abstract: This study presents the design and implementation of a PLC microprocessor adhering to the IEC-61131-3 standard, executed on a Cyclone-V FPGA using a DE10-NANO development board. Our microprocessor optimizes the central processing unit by streamlining the data path, achieving a remarkable simulated response time of approximately 60 ns, equivalent to three clock cycles at a 50MHz frequency for Boolean operations. To substantiate our approach, we conducted practical experiments utilizing a FESTO conveyor station, employing relays as actuators, and incorporating optical and inductive sensors. The results underscore the feasibility of our proposed approach and serve as practical validation of its efficacy. This work introduces a promising avenue for the development of cost-effective PLCs employing SoC FPGA variants. Additionally, a thorough comparison of execution times with other early reported architectures. Our microprocessor outperforms even well-established PLCs like the S7-312, with substantial reductions in execution times of 94.54% for floating-point operations, 71.42% to 93.33% for word operations, and up to 78.57% for bit operations.

Keywords: architecture design; FPGA; IEC 61131-3; low-latency; PLC; System-on-Chip

1. Introduction

A programmable Logic Controller (PLC) is a type of industrial automation technology widely used in harsh operating environments because of its ability to perform reliably under extreme conditions, such as high temperatures, humidity, strong vibrations, and electrical interference [1–3]. PLCs are typically programmed using the IEC 61131-3 standard, which defines a set of programming languages, instructions, syntax, and semantics [4,5]. However, the internal configuration of the PLC's microprocessor can generate significant latency, which affects the efficiency of instruction execution [6,7]. In industrial applications, speed and reliability are critical, so it is essential to have Central Processing Units (CPU) working as efficiently as possible, allowing more complex algorithms to control processes faster and more precisely [8–11]. To address these issues, modern PLCs employ a System-On-Chip (SoC) approach that leverages hardware description languages (HDLs) to model, synthesize, and quickly reconfigure Field-Programmable Gate Array (FPGA) structures [9,10]. So, the designing of a PLC microprocessor can be approached in various ways:

For example, a code proposed in a programming language for the IEC61131-3 standard can be converted to hardware description languages such as Verilog or VHDL [14–18]. Furthermore, these approaches can be executed on architectures synthesized on FPGA [6,16] or designing a PLC in an SoC [19,20]. This work presents a new PLC microprocessor designed using Verilog HDL based on the IEC 61131-3 standard. The microprocessor uses a Harvard multicycle architecture, and its instructions are classified according to Table 1. Specialized timers were included to improve the microprocessor's efficiency, allowing for more precise control over input and output signals. Using a specialized SoC also provides improved scalability and customization, enabling the creation of PLC

systems tailored to specific applications and requirements [21] s. A Cyclone V FPGA was used to test the new PLC microprocessor, which provides reconfigurable hardware and an internal architecture enabling direct execution of the instruction list (IL). Likewise, Chmiel et al. [20] analyze the design process for a PLC implemented in an FPGA embedded in a System on Chip (SoC) complying with the IEC 61131-3 standard. Then a superior architecture with extended instructions was contrasted with current state-of-the-art PLC microprocessors (SIMENS S7-1500 family) was reported by Carlos Hernandez et al. [22].

The developed CPU has three main elements: memories, control units, and execution units. The instruction decoder they propose manages to execute all its instructions in four clock cycles, initialization, decoding, execution, and fetch of new instructions. Shedge et al. [23] propose designing an instruction list (IL) processor on an FPGA platform dedicated to PLC applications concluding that an instruction list processor is a useful tool for industrial automation systems as it provides a flexible and efficient way to control machinery and equipment. Rudrawar & Sakhare [6] define an IEC 61131-3 compliant instruction set for a processor using an ALU (arithmetic and logic unit). Their proposed architecture is divided into three functional stages, the fetch unit, the decode unit, and the execution unit. So, the objectives of this proposed microprocessor design align with the requirements specified in IEC 61131-3, making it well-suited for integration into industrial automation systems. In addition, it incorporates dedicated hardware enabling the selection of data for operations, thereby enhancing its flexibility. Moreover, the electronic capabilities have been expanded compared to the version described in [22], which now includes an input/output controller equipped with eight digital inputs and outputs, along with eight analog inputs and one analog output. These enhancements render the proposed microprocessor versatile and well-suited for a wide range of applications. In summary, this work has introduced a microprocessor that showcases significant enhancements in both efficiency and performance, as evidenced by comparisons with references [20-23]. These advancements position it as an appealing choice for industrial automation applications, thanks to its ability to execute instructions in a reduced number of clock cycles and the added flexibility conferred by its specialized hardware. In essence, this microprocessor offers a compelling blend of high efficiency and adaptability.

Table 1. Typical classification in the proposed microprocessor.

Description

Bitwise operations for a bit/double data
Rotate and Shift instructions
Floating-point Operations
Arithmetical Operations
Unconditional JUMP instruction

2. Design of the microprocessor

Figure 1 illustrates the instruction word structure: 32 bits store literals or immediate values for ALU operations, followed by 6 bits for the opcode. The Control Unit incorporates two decoders that rely on the instruction. The architecture uses the two most significant bits to categorize data types, distinguishing between inputs/outputs, memory, and literals. In Figure 2, the modified Harvard microarchitecture for the PLC microprocessor is depicted, featuring a dual-port (2P) random access memory (RAM) that enables simultaneous two-way read and write operations. The 2P-RAM stores data in separate stacks for words and bits, referred to as current result word (CRW) and current result bits (CRB) stacks. Each stack can hold 128 registers, with a length of 32 bits for CRW and 1 bit for CRB. The program memory is designed to accommodate up to 256 registers, each with a length of 40 bits, and it can be extended based on the application thanks to the flexibility of the FPGA.

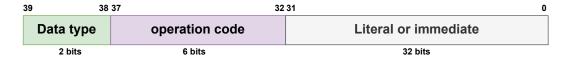


Figure 1. Proposed instruction format.

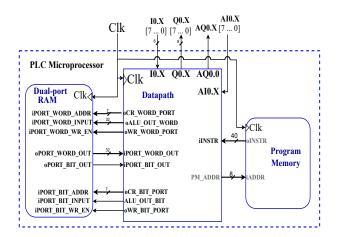
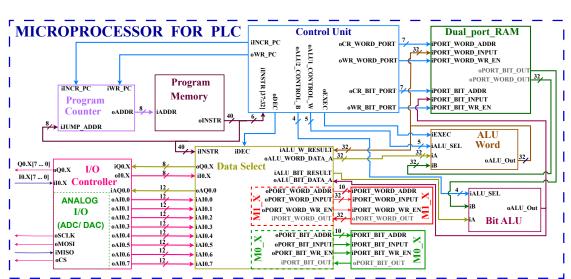


Figure 2. Proposed multicycle microprocessor based on Harvard microarchitecture.

The data path that interconnects all the hardware blocks of the PLC is based on a modified Harvard architecture, compatible with the IEC 61131-3 standard, with a set of 32 instructions, described in Table 2.

LT	Less than	111011
LD	Load bit	000000
AND	AND between bits	000001
OR	OR between bits	000010
XOR	XOR between bits	000011
ORN	ORN between bits	000100
ANDN	ANDN between bits	000101
XNOR	XNOR between bits	000110
ST	Bit storage	000111
LD_NEG	Load bit denied	001000
JMP	Unconditional jump	111101

Figure 3 depicts the schematic illustrating connections between various modules, including the program counter, program memory, control unit, dual-port RAM, I/O controller, data selector, as well as the Word and Bit ALU. Each of these modules will be elaborated upon in the subsequent sections.



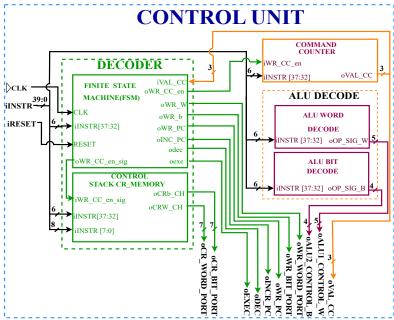


Figure 3. The general microarchitecture and its control unit.

Program Counter

An ascending counter employs an 8-bit register for counting, which is incremented by the control unit through the iINCR_PC signal. The control unit also signals when an instruction jump occurs through the iWR_PC signal. In such instances, the eight least significant bits of the instruction dictate the jump address, which is obtained from the input port iJUMP_ADDR. Finally, the output port oADDR is the program memory pointer.

Control Unit

The control unit is an essential component in managing the control signals in the architecture[24]. The control unit is implemented by a finite state machine (FSM) which controls the execution times of each instruction, and all instructions are performed in a three-stage process, search for new instruction, decoding, and execution, as shown in Figure 4 These stages are described as follows:

The control unit is crucial to managing control signals within the architecture [24]. It's implemented using a finite state machine (FSM) that regulates the timing of each instruction. All instructions follow a simple three-step process: searching for a new instruction, decoding it, and executing it, as shown in Figure 4. The stages of the instruction cycle are described below:

Search for new instruction: In this state, the signal iINCR_PC activates and increases the program counter, moving it to a new instruction.

Decoding: In this state, the microprocessor deactivates the program counter increment (INC_PC) and turns off signals WR_W and WR_b. These signals are responsible for updating the pointers in the 2P-RAM memory for both the ALU's current word result (CR_W) and the current bit result (CR_b). Additionally, the signal WR_CC_Enable is activated to write to the command counter. During this state, an instruction reaches the control unit, and the two most significant bits are selected. These bits dictate the type of operations to be performed, with bits 37 to 32 connected to the ALU bit decoder and ALU word decoder. These decoders determine the operation code for the ALUs. Moreover, the data select block determines the input values for the ALU based on the six bits of the operation code.

Execution: After the decoding state, the operation code is linked to the ALU_SEL port of the ALUs, which in turn determines the specific operation to be carried out.

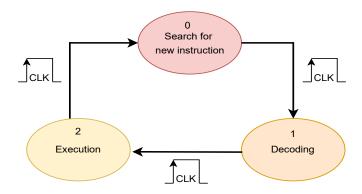


Figure 4. State machine stages in the execution of instructions.

2P-RAM

FPGA-based 2P-RAM plays a crucial role in developing complex systems [25,26]. This 2P-RAM comprises two separate ports designed for storing data with varying bit lengths. Table 3 describes the input and output ports of the 2P-RAM.

Instruction	Description of the instruction
iPORT_WORD_ADDR	Sets the address of the selected register
iPORT_WORD_INPUT	Inserts the 32-bit data into memory
iPORT_WORD_WR_EN	Enables writing to memory
oPORT_WORD_OUT	The output port of the data obtained in RAM.
iPORT_BIT_ADDR	Sets the address of the selected register
iPORT_BIT_INPUT	Inserts the bit data into memory
iPORT_BIT_WR_EN	Enables writing to memory
oPORT_BIT_OUT	The output port of the data obtained in RAM.

Table 3. Functions Of The 2P-RAM I/O Ports.

Word ALU

The ALU (Arithmetic Logic Unit) is a frequently accessed CPU module actively involved in executing most instructions [27,28]. The dedicated word ALU can perform 18 different operations, with operation codes obtained from bits 37 to 32 of the 40-bit instruction, as reported in Table 4. The ALU has several ports: iEXEC signals when the operands iA and iB are ready for use. Additionally, the 5-bit input port iALU_SEL selects the operation to be performed by the word ALU. It's worth noting that while 6 bits in the instruction word determine whether an instruction is executed in the word ALU or bit ALU, only 5 bits are used for operation selection during decoding. Within the word ALU, there's an FPU (Floating Point Unit) responsible for handling floating-point operations. This FPU was designed following the IEC 754 standard [29], enabling it to perform floating-point addition, subtraction, and multiplication operations.

Table 4. Configuration of operations implemented in the word ALU.

Op. code	Description of the operation	Operation performed
5'b00000	The sum of two operands	oALU_RES = iA + iB
5'b00001	Subtraction of two operands	$oALU_RES = iA - iB$
5'b00010	Multiplication of two operands	$oALU_RES = iA * iB$
5'b00011	Division of two operands	$oALU_RES = iA/iB$
5'b00100	Logical shift to the left	$oALU_RES = iB \ll iN$
5'b00101	Logical shift to the right	$oALU_RES = iB >> iN$
5'b00110	Rotate left	$oALU_RES = ROL(iB)$
5'b00111	Rotate to the right	$oALU_RES = ROR(iB)$
5'b01000	Logical AND operation	$oALU_RES = iA \& iB$
5'b01001	Logical OR operation	$oALU_RES = iA \mid iB$
5'b01010	Logical XOR operation	$oALU_RES = iA \wedge iB$
5'b01011	Logical NOR operation	$oALU_RES = \sim (iA \mid iB)$
5'b01100	Logical NAND operation	$oALU_RES = \sim (iA \& iB)$
5'b01101	Logical XNOR operation	$oALU_RES = \sim (iA \wedge iB)$
5'b01110	Comparison greater than	$oALU_RES = (iB>iA)$?
5'b01111	Comparison equalization	$oALU_RES = (iB==iA)$?
5'b10000	Floating point sum	$oALU_RES = iA + iB$
5'b10001	Floating point subtraction	$oALU_RES = iA - iB$
5'b10010	Floating point multiplication	$oALU_RES = iA * iB$
5'b10011	Floating point division	$oALU_RES = iA/iB$
5'b10100	Load data from the current result	$oALU_RES = iB$
5'b10101	Load data from data selector	$oALU_RESULT = iA$
5'b10110	Comparison less than	$oALU_RES = (iB < iA)$?

Bitwise operations ALU

The bit ALU is a crucial component in data processing, responsible for performing various logical operations [30]. It receives inputs from different ports, including the iA port, which gets data from the data selector, the iB port, which receives data from the current result (CR) stack in RAM, and the iALU_SEL port for instruction codes. The bit ALU is versatile, offering seven different operations, as listed in Table 5. The results of these logical operations are delivered through the oALU_Out port, making them available for further processing by the data selector or storage in the current register stack. The proposed ALUs execute operations sequentially, utilizing FPGA's parallelization capability. This enables ALUs to execute multiple operations, facilitating complex data processing crucial for a wide range of applications within a single clock cycle.

Table 5. Configuration of operations implemented in the bit ALU.

Op. code	Description of the operation	Operation performed
4'b0000	Load data from data selector	oALU_RES = iA
4'b0001	Logical AND operation	oALU_RES = iA & iB
4'b0010	Logical OR operation	$oALU_RES = iA \mid iB$
4'b0011	Logical XOR operation	$oALU_RES = iA \wedge iB$
4'b0100	Logical ORN operation	$oALU_RES = \sim iA \mid iB$
4'b0101	Logical ANDN operation	oALU_RES = ~iA & iB
4'b0110	Logical XNOR operation	$oALU_RES = iA \sim iB$
4'b0111	Load data from the current result	$oALU_RES = iB$
4'b1000	Load bit denied	oALU_RES = ~iA

Data selector

The data selector block's ports are detailed in Table 6. The data selector's operation begins when the iDEC input port receives a Boolean signal, indicating that the control unit has initiated the decoding process. At this stage, the data selector works in coordination with the control unit to determine which data to use. The two most significant bits determine whether it works with the M0.X and M1.X inputs or the output register blocks (as shown in Tables 7 and 8). Subsequently, the 37 to 32 bits of the 40-bit instruction are examined to decide if data should be stored. If the instruction specifies bit storage, the M0.X memory stores the bits. Data is sourced from the input port iALU_BIT_RESULT and placed in the memory address specified by the instruction's five least significant bits. This approach is also employed when the instruction indicates writing to an output oQ0.x. In this case, the four least significant bits of the instruction specify the output to be altered. For word storage, the M1.X memory is used if the instruction calls for it. Data from the input port iALU_WORD_RESULT is stored at the address designated by the instruction's five least significant bits, following a similar process.

Table 6. Description of the data selector ports.

Data selector ports	Description
iINSTR	40-bit instruction input port
iDEC	Indicator signal input port for decoding stage
oALU_WORD_DATA_A	Output port for the word ALU
iALU_W_RESULT	Word ALU Result Input Port
oALU_BIT_DATA_A	The output port of the first operand for the bit ALU
iALU_BIT_RESULT	Bit ALU result input port
M0_X	M0X memory bank
M1_X	M1X memory bank
oQ0.X	Communication ports for the 8 digital outputs
iI0.X	Communication ports for the 8 digital inputs
iAI0.X	Communication ports for the 8 analog inputs
oAQ0.0	Communication ports for analog output

When instruction decoding signals the need to read from the M0.X memory bank, the address specified by the five least significant bits of the 40-bit instruction is accessed. The data from this register is then placed in the output port oALU_BIT_DATA_A. Conversely, if the instruction calls for reading an input iI0.X, the input specified by the instruction's four least significant bits is accessed, and its value is placed in the output port oALU_BIT_DATA_A. Finally, when the instruction indicates a read from the M1.X register bank, the register specified by the address in the instruction's five least significant bits is read, and its data is deposited into the output port oALU_WORD_DATA_A.

Table 7. Coding of the data type in word instructions.

Op. code	Data type
2'b00	Literal or immediate
2'b01	Analog inputs
2'b10	Analog outputs
2'b11	Memory block words

Table 8. Coding of the data type in bits instructions.

Op. code	Data type
2'b00	Digital inputs
2'b01	Memory block bits
2'b10	Digital outputs
2'b11	

Registers Banks M0.X and M1.X

Two register banks have been created to handle temporary data. The M0.X register bank consists of 32 1-bit registers, while the M1.X bank comprises 32 registers, each with a capacity of 32 bits. Each of these banks manages three input ports and one output port. The iADDR port specifies which register to access, iWrite receives the write enable signal for the register bank, iDATA is where incoming data is received and stored in the register bank, and oDATA serves as the output port for reading data from one of the registers.

I/O Controller

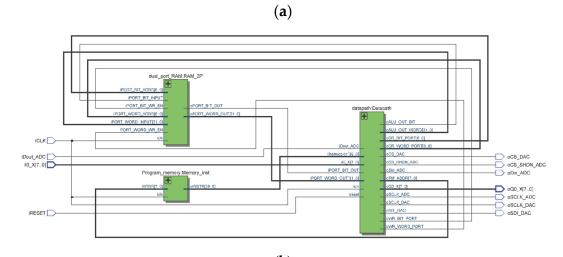
The input/output controller serves as a vital intermediary component bridging the proposed microarchitecture and the microprocessor's inputs and outputs, ensuring efficient and accurate data transmission [31,32]. This controller facilitates the transfer of data for both digital and analog inputs and outputs, with their corresponding ports detailed in Table 9. Digital inputs and outputs are represented as I0.X and Q0.X, respectively, while analog inputs are labeled as AI0.X, and the sole analog output is AQ0.0. Given the limited number of input and output pins on FPGAs, there can be constraints on the amount of data that can be simultaneously acquired and processed. To address this, an MCP3208 [33] was incorporated for the analog-to-digital conversion (ADC) process. It enables reading from eight different channels in a multiplexed manner and utilizes the SPI communication protocol for digital data transmission. To match the FPGA clock's operating frequency, a prescaler was introduced to reduce it from 50MHz to 1MHz, ensuring efficient data reception. A specific communication protocol was designed within the I/O controller to interface with the ADC. The hardware reads the eight input channels and stores the results in a block of registers, which are linked in combination with the output ports of the I/O controller corresponding to the ADC. The digital-toanalog conversion (DAC) employs the MCP4921 [34] and shares the SPI communication protocol. Unlike the ADC, the DAC features only one output channel. Similar to the ADC, the MCP4921 DAC is prescaled to match the 50MHz working frequency, reducing it to 25MHz. Unlike the ADC, the DAC has a single analog output. Data received via the iAQ0.0 input port of the I/O controller is stored in a register and transmitted as 12-bit data through the SPI serial protocol to the DAC. Hence, our microprocessor is equipped to handle both digital and analog I/O, making it suitable for addressing various industrial applications.

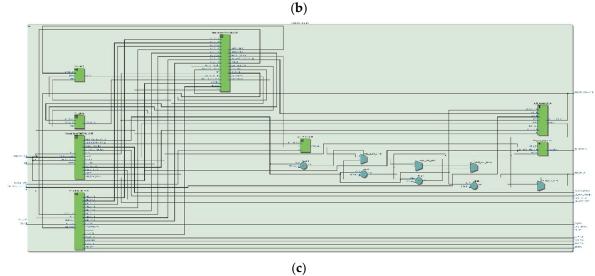
Table 9. Description of the data selector ports.

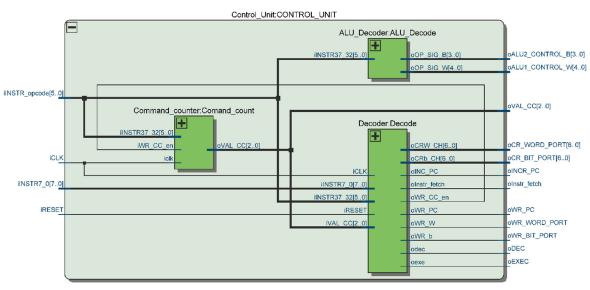
I/O controller ports	Description
oQ0.X	Port of the 8 digital outputs
iI0.X	Port of the 8 digital inputs
iAQ0.0	Data input port for analog output
oAI0.0 7	Port of the 8 analog outputs
oSCLK	SPI communication clock output port
oMOSI	Output port for master-slave SPI communication
iMISO	Input port for master-slave SPI communication
oCS	SPI communication selects the chip output port

Figure 5 presents the resource utilization of the employed FPGA. The utilization of logic resources remains low, in line with the FPGA's logical resource capacity (5CSEBA6U23I7). Specifically, it utilizes a total of 2,508 logic elements, amounting to just 6% of the FPGA's overall capacity. This stands in stark contrast to the work of Delgado del Carpio [23], who utilized 6,930 logic elements from the available EP4CE10E22C8 FPGA, reflecting a substantial improvement of 63.84% in resource efficiency. Additionally, about memory utilization, our design employs 60,416 memory bits, equivalent to a mere 1% of the FPGA's capacity. In contrast, Delgado del Carpio's study reported memory usage of 6,930 bits, constituting 3% of the FPGA's capacity. This disparity arises from the expanded memory blocks integrated into our proposed microprocessor, which enable the storage of a greater number of instructions in the program memory and provide enhanced storage capacity in data memory, along with expanded working registers. Furthermore, as we did not employ Altera

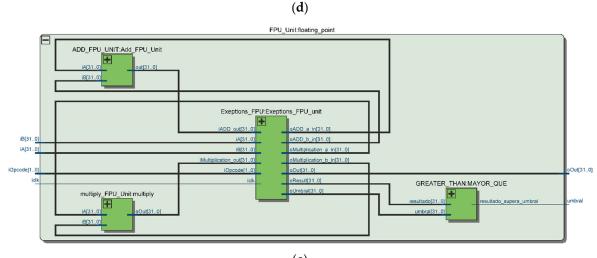
FPUs and instead developed our FPU using Verilog, only 3% of the DPS (Digital Signal Processing) resources were utilized.











(e) Flow Status Successful - Mon Sep 11 03:16:43 2023 21.1.0 Build 842 10/21/2021 SJ Lite Edition Quartus Prime Version MICROPROCESSOR3CYCLES Revision Name Top-level Entity Name Microprocessor_PLC Family Cyclone V Device 5CSEBA6U23I7 Timing Models Final Logic utilization (in ALMs) 2,508 / 41,910 (6%) Total registers 3482 Total pins 25 / 314 (8%) Total virtual pins Total block memory bits 60,416 / 5,662,720 (1%) Total DSP Blocks 3 / 112 (3%) Total HSSI RX PCSs Total HSSI PMA RX Deserializers 0 Total HSSI TX PCSs Total HSSI PMA TX Serializers Total PLLs 0/6(0%) **Total DLLs** 0/4(0%)

Figure 5. (a) the Intel-Altera RTL, (b) the data path RTL, (c) the control unit RTL, (d) the FPU RTL, and (b) the FPGA resource utilization report for the proposed microprocessor designed for PLC applications.

Prove of concept and case of studies.

To demonstrate the effectiveness and the potential of our processed microprocessor several cases of studies are reported and discussed.

Simulation of a water heater tank filling system.

The first case of study consists of a filling-the-water tank problem statement, using two valves, two sensors for level monitoring as digital inputs, and a temperature sensor as analogic input, as shown in Figure 6. A digital output was used for on-off control of the resistance.

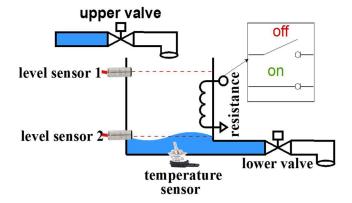


Figure 6. System implemented for the first case study.

The machine code and the instruction list (IL) are presented in Table 10.

Table 10. Code used to implement the case study.

Instruction	Operation	Operator
40'h000000000	LD	I0.0
40'h820000000	OR	Q0.0
40'h050000001	ANDN	I0.1
40'h870000000	ST	Q0.0
40'h000000001	LD	I0.1
40'h820000001	OR	Q0.1
40'h040000000	ORN	I0.0
40'h8500000000	ANDN	Q0.0
40'h870000001	ST	Q0.1
40'h0800000002	LD_NEG	I0.2
40'h820000002	OR	Q0.2
40'h050000001	ANDN	I0.3
40'h870000002	ST	Q0.2
40'h6500000000	LD	AI0.0
40'h3B000007D0	LT	3434
40'h8500000003	ANDN	Q0.3
40'h870000004	ST	Q0.4
40'h6500000000	LD	AI0.0
40'h390000C6F	GT	3183
40'h8200000003	OR	Q0.3
40'h0500000002	ANDN	I0.2
40'h870000003	ST	Q0.3
40'h3D00000000	JMP	000

The data collected by a PT100 sensor was used to simulate the analog signal, using the value of 100Ω at 0°C as a reference [35]. The resolution of the MCP3208 is 12 bits. Table 11 shows the characterization of PT100, measuring resistance, voltage, and current at different temperatures, the conversion by mapping the 0-100 °C scale is also described with a representation using the 12-bit resolution. The temperature at 100 °C is used as a reference to establish the sensor's resolution per degree, resulting in Equation (1).

Table 11. Pt-100 sensor resistance, voltage, and current in the 0 °C-150 °C range using 12-bit format.

T[<i>C</i>]	R [PT100] [Ohm]	[PT100] [V]	[PT100] [mA]	Digit 12bit format
0	100	2.50	25	4095
50	119.40	2.28	19.09	3733
100	138.51	2.10	15.13	3434
150	157.33	1.94	12.35	3183

$$\frac{100^{\circ}\text{C}}{4095 - 3434} = 0.15128 \, ^{\circ}\text{C/Digit} . \tag{1}$$

The sequence of the problem statement and solution is the following:

The system initiates upon pressing the "Start" push button. Once activated, the system becomes operational and remains in motion until the "Stop" pushbutton is pressed.

After the system has been initiated, the lower valve is closed when the low-level sensor detects that the tank is empty. Conversely, when the high-level sensor determines that the tank is full, the upper valve is opened, and subsequently, the upper valve is closed.

When the water tank reaches full capacity, an action is triggered for the heating element based on the temperature. If the temperature falls below $100\,^{\circ}\text{C}$ (equivalent to 3434 ADC Digit), the heating element is activated. If the temperature exceeds $150\,^{\circ}\text{C}$ (corresponding to 3183 ADC Digit), the heating element is deactivated, and the lower valve is opened to release the hot water.

INPUTS

Start = I0

Stop = I1

Low-level sensor = I2

High-level sensor = I3

Temperature sensor (Analog) = AI0

OUTPUTS

Lamp Start = Q0

Lamp Stop = Q1

Valvule1(upper valve) = Q2

Valvule2(lower valve) = Q3

Resistor = Q4

After developing the code, it was loaded into the instruction memory and deployed on the De10-nano development board, which features the Cyclone V 5CSEBA6U23I FPGA-based chip. Given that the case study entailed the analysis of a time-varying analog input, it was crucial to visualize signal changes with minimal latency. For this purpose, SignalTap II Logic, an Analyzer Editor tool, proved to be an excellent choice for debugging FPGA designs. This tool is an integral part of the Quartus II software package developed by Intel FPGA. It enables real-time, high-speed debugging of the microarchitecture design, facilitating the verification of correct microprocessor operation during implementation. It's worth noting that the architecture design incorporated external hardware for converting analog signals to digital, as detailed in Section 2 under the I/O controller subtopic.

Simulation and implementation of a sorting system for metallic and non-metallic objects

The second case study consists of a metal parts sorting system used by the FESTO conveyor belt station, including three-color lamps, a presence detector, an inductive sensor, and a solenoid as the actuator, as shown in Figure 7.

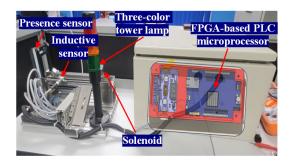


Figure 7. System implemented for the first case study.

The sequence of the problem statement and solution is the following.

The tape's motion should commence upon pressing a "Start" pushbutton and continue until a second "Stop" pushbutton is pressed.

The system incorporates two sensors: a presence sensor and an inductive sensor, to distinguish between metallic and plastic products. Additionally, two pushbuttons are employed—an ordinarily open pushbutton serves as the start button, while a normally closed pushbutton functions as the stop button.

Actuation is achieved through the use of a gear motor to drive the belt and a solenoid to divert metal parts. Furthermore, a three-color tower lamp serves as an indicator.

INPUTS
Start = I0
Stop = I1
Inductive sensor = I3
Presence sensor = I4
OUTPUTS
Solenoid = Q0
Geared motor = Q1
Lamp Color green = Q2
Lamp Color Amber = Q3
Lamp Color red = Q4

For the code describing the second case study, Table 12 displays the results of the first four instructions required to implement motor interlocking. The code utilizes two 8-bit registers: I0_X, representing eight digital inputs, and Q0_X, representing eight digital outputs. In the simulation, I0 represents a normally open pushbutton (START), while I1 represents a normally closed pushbutton (STOP), both set to high initially. The system begins by loading the value of START (I0) and performing an OR operation with the output Q1, which controls the motor.

Table 12. Code used to implement the case study.

Instruction	Operation	Operator
40'h000000000	LD	I0.0
40'h820000001	OR	Q0.1
40'h0100000001	AND	IO.1
40'h870000001	ST	Q0.1
40'h870000002	ST	Q0.2
40'h0000000002	LD	I0.2
40'h8200000000	OR	Q0.0
40'h0500000003	ANDN	I0.3
40'h8700000000	ST	Q0.0
40'h0000000003	LD	I0.3
40'h870000003	ST	Q0.3
40'h0000000001	LD	IO.1
40'h820000001	OR	Q0.4
40'h850000001	ANDN	Q0.1
40'h870000004	ST	Q0.4
40'h3D00000000	JMP	000

3. Results

Simulation of a water heater tank filling system

The SignalTap II Logic Analyzer Editor tool played a crucial role in validating the accuracy and efficiency of the microprocessor design and its performance during deployment on the FPGA chip. In Figure 8a,b, a condensed waveform simulation is presented to illustrate the operation of the first case study, affirming its correct functionality as outlined in the preceding five points.

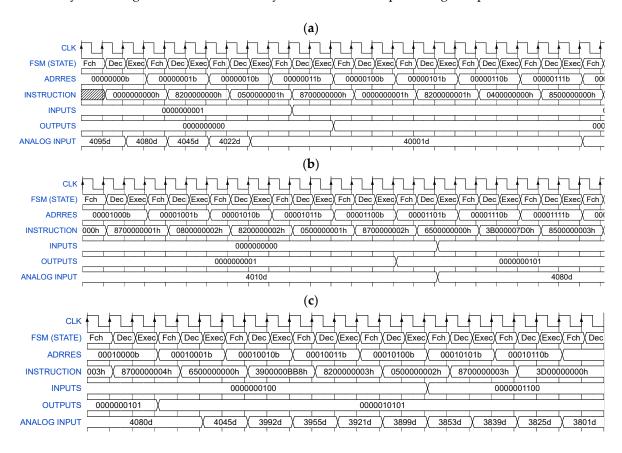


Figure 8. (a) Reduced diagram of water heater tank filling system simulation, system startup, (b) Reduced simulation diagram of water heater tank filling system, tank filling valve opening, and (c) Reduced simulation diagram of water heater tank filling system, tank filling valve opening.

Simulation and implementation of a sorting system for metallic and non-metallic objects Following the OR operation, the result is subjected to an AND operation with the normally closed input STOP (I1). When the pushbutton remains normally closed, the result is directed to the ST instruction, activating the motor (Q1) and turning it on. This illustrates the microprocessor's capability to process and react to real-time inputs, making it well-suited for industrial automation applications. Figure 10 depicts the motor interlock simulation operation, while its correct operation, as described above, is concisely represented in Figure 11.

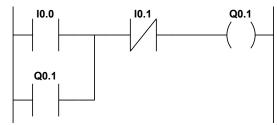


Figure 10. Description of the motor interlock in LD.06.

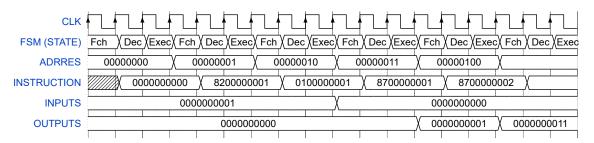


Figure 11. Reduced simulation diagram of the motor interlock.

As observed in the simulations using ModeSim and the implementation with the SignalTap II Logic Analyzer Editor tool, each instruction was executed within three clock cycles. The DE10-nano FPGA development board operates on a 50MHz clock, resulting in an execution time of 60ns for each instruction (equivalent to three clock cycles). The four-instruction motor latching action was accomplished within a total time of 240ns.

It is noteworthy that not all commercial PLCs specify their operation frequency, such as the Siemens S7-319 [24]. However, it's essential to emphasize that our work significantly reduces the execution time compared to Chmiel et al. [20] and then enhanced by Carlos Hernández et al. [22], which represents a portion of the state-of-the-art. Furthermore, our PLC demonstrates superior speed compared to the Siemens S7-312 and surpasses the execution time of certain operations in the Siemens S7-319 [24], such as DIV_I and NAND_W (600 times faster), which proves advantageous for handling complex operations. Table 13 provides a summary of the proposed microprocessor's performance, comparing it to references [20] and [23], while describing the instruction and CPU times for commercial PLCs, specifically the Siemens S7-312 and S7-319.

Table 13. Configuration of operations implemented in the word ALU.

Instruction Description of the instruction		S. S7-312 [23]	S. S7-319 [23]	Ref. [20] CPU Time	This work CPU Time
LD_W	Load word	-	-	-	60 ns
ST_W	Stores word	-	-	-	60 ns
ADD_I	Sum of integers	220 ns	10 ns	80 ns	60 ns
SUB_I	Subtraction of integers	220 ns	10 ns	80 ns	60 ns
MUL_I	Word multiplication	210 ns	8 ns	80 ns	60 ns
DIV_I	Word division	900 ns	6000 ns	800 ns	60 ns
ADD_R	FPU sum	1100 ns	40 ns	160 ns	60 ns
SUB_R	Floating point subtraction	1100 ns	40 ns	160 ns	60 ns
MUL_R	Floating point multiplication	1110 ns	40 ns	80 ns	60 ns
SL	Shift left	460 ns	19 ns	80 ns	60 ns
SR	Shift right	460 ns	19 ns	80 ns	60 ns
RL	Rot. Left	450 ns	19 ns	80 ns	60 ns
RR	Rot. Right	450 ns	19 ns	80 ns	60 ns
AND_W	btwn words	280 ns	14 ns	-	60 ns
OR_W	btwn words	280 ns	14 ns	-	60 ns
XOR_W	btwn words	280 ns	14 ns	-	60 ns
NOR_W	btwn words	-	-	-	60 ns
NAND_W	btwn words	900 ns	6000 ns	-	60 ns
XNOR_W	btwn words	-	-	-	60 ns
GT	Greater than	430 ns	23 ns	80 ns	60 ns
ET	As well as	430 ns	23 ns	80 ns	60 ns
LT	Less than	-	-	-	60 ns
LD	Load bit	-	-	-	60 ns
AND	btwn bits	280 ns	14 ns	80 ns	60 ns
OR	btwn bits	280 ns	14 ns	80 ns	60 ns
XOR	btwn bits	280 ns	14 ns	-	60 ns
ORN	btwn bits	-	-	80 ns	60 ns
ANDN	btwn bits	-	-	-	60 ns
XNOR	btwn bits	-	-	-	60 ns
ST	Stores bit	-	-	-	60 ns
LD_NEG	Load bit denied	-	-	-	60 ns
JMP	Line break	-	-	-	60 s

4. Conclusions

Comparing the execution times with the architecture proposed by [20], we observe a notable enhancement in execution cycles, reducing from four to three cycles. In comparison with PLCs like the S7-312, the execution time is reduced by a significant margin: 94.54% for floating-point operations, 71.42% to 93.33% for word operations, and up to 78.57% for bit operations. Furthermore, when comparing the proposed microprocessor and the instructions presented by [20] for PLCs, we achieve execution time savings ranging from 25% to 92.5%. Based on the two case studies presented, we can confidently assert that the proposed microprocessor possesses the capability to manage complex control systems across various applications. Both the water heater tank filling control system and the metallic and non-metallic parts sorting system demanded multiple sensors, actuators, and a well-designed control program to attain the desired outcomes. In summary, the proposed microprocessor offers significant improvements in terms of the number of inputs and outputs that can be simultaneously controlled. Additionally, it provides enhanced flexibility and precision in system control, resulting in more efficient and accurate operation.

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