

## Article

# Series with Binomial-Like Coefficients for the Investigation of Fractal Structures Associated with the Riemann Zeta Function

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**1** **Abstract:** The paper continues the study of efficient algorithms for the computation of zeta functions over the complex plane. We aim to apply the modifications of algorithms to the investigation **2** of underlying fractal structures associated with the Riemann zeta function. We discuss the computational **3** complexity and numerical aspects of the implemented algorithms based on series with binomial-like **4** coefficients. **5**

**6** **Keywords:** Riemann zeta function; fractal structures; numerical algorithms

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## **7** 1. Introduction

**8** In this paper, we continue the study of efficient algorithms for the computation **9** of the Riemann zeta function over the complex plane, introduced by Borwein **10** [7] and extended by Belovas **11**, Belovas and Sabaliauskas **12**, Belovas, Sakalauskas and **13** Starikovičius **14**, Šleževičienė **15**, Vepštas **16** and Coffey **17** applied this methodology **18** for the computation of Dirichlet  $L$ -functions, Hurwitz zeta function and polylogarithm. **19** Belovas **20**, Belovas and Sabaliauskas **21** obtained limit theorems, which allowed the **22** introduction of asymptotic approximations for the coefficients of the series of the **23** algorithms. A preliminary presentation of computational aspects of the approach has been **24** presented in **25** [5]. Theoretical aspects of the approach (as well as more subtle proofs of **26** the limit theorems) have been discussed in **27** [2] and **28** [3].

**29** Fractal geography of the Riemann zeta function (and other zeta functions) was **30** addressed by King **31**, Woon **32** and Tingen **33** computed Julia and Mandelbrot sets **34** of the Riemann zeta function and Hurwitz zeta function, respectively, and studied the **35** properties of these fractals. Recently Blankers et al. **36** investigated the analogs of Julia **37** and Mandelbrot sets for dynamical systems over the hyperbolic numbers. In the present **38** study, we enhance algorithms for the calculation of the Riemann zeta function, proposed **39** in **40** [4] and **41** [5]. We specify the convergence rate to the limiting distribution for the **42** coefficients of the series, identify the error term and discuss computational complexity. **43** The algorithms are compared against the recently proposed *Zetafast* algorithm **44** [9] and **45** are applied for the investigation of underlying fractal structures associated with the **46** Riemann zeta function.

**47** The paper is organized as follows. The first part is the introduction. In Section **48** 2, we describe algorithms and present theoretical results. Section 3 is devoted to the **49** visual investigation of the underlying fractal background of the Riemann zeta function. **50** Pseudocodes of the algorithms for the computation and the visualization are given in **51** Section 4. Section 5 and Section 6 are devoted to presenting the results and conclusions, **52** respectively.

Throughout this paper, we denote by  $\Phi(x)$  the cumulative distribution function of the standard normal distribution, and by  $\bar{\Phi}(x)$  we denote the corresponding tail distribution  $\bar{\Phi}(x) = 1 - \Phi(x)$ .  $\Gamma(s)$ ,  $B(x, y)$  and  $W(x)$  denote the gamma function, the beta function and the Lambert  $W$  function respectively.  $I_x(a, b)$  stands for the regularized incomplete beta function,

$$I_x(a, b) = \frac{1}{B(a, b)} \int_0^x t^{a-1} (1-t)^{b-1} dt.$$

35  $C_n^k$  are the binomial coefficients.  $\lfloor x \rfloor$  and  $\lceil x \rceil$  stand for the floor function and the ceiling  
36 functions respectively.  $A \times B$  stands for the Cartesian product of two sets  $A$  and  $B$ . All  
37 limits in the paper, unless specified, are taken as  $n \rightarrow \infty$ .

38 **2. MB- and BLC-algorithms for the computation of the Riemann zeta function**

39 *MB-algorithm*

In [5] Belovas et al. proposed a modification of Borwein's efficient algorithm (MB-algorithm) for the Riemann zeta function [7]. The algorithm applies to complex numbers  $s = \sigma + it$  with  $\sigma \geq 1/2$  and arbitrary  $t$ . Let us denote, along with Proposition 1 from [5],

$$l_{max} = \arg \max_{0 \leq k \leq n} \frac{(n+k-1)!4^k}{(n-k)!(2k)!} \quad \text{and} \quad c_{n,k}^{(1)} = 1 - \frac{H_k}{H_n}, \quad n \in \mathbb{N}, \quad 0 \leq k \leq n, \quad (1)$$

here

$$\begin{aligned} H_l &= H_{l-1} + \exp(T_l - T_{l_{max}} + (l - l_{max}) \log 4), & H_0 &= \exp(T_0 - T_{l_{max}} - l_{max} \log 4), \\ T_l &= T_{l-1} + \log \frac{(n-l+1)(n+l-1)}{(2l-1)(2l)}, & T_0 &= -\log n, \quad 1 \leq l \leq n. \end{aligned} \quad (2)$$

Under these notations (case  $j = 1$  in  $c_{n,k}^{(j)}$  corresponds MB-series) the Riemann zeta function is

$$\zeta(s) = \frac{1}{1 - 2^{1-s}} \sum_{k=0}^{n-1} \frac{(-1)^k c_{n,k}^{(j)}}{(k+1)^s} + \gamma_n^{(j)}(s). \quad (3)$$

40 The algorithm is nearly optimal in the sense that there is no sequence of  $n$ -term  
41 exponential polynomials that converge to the Riemann zeta function much faster than of  
42 the algorithm (see Theorem 3.1 in [7]).

43 *BLC-algorithm*

This algorithm, introduced in [4], also uses series (3) (case  $j = 2$ ), but with different binomial-like coefficients,

$$c_{n,k}^{(2)} = I_{1/2}(k+1, n-k+1). \quad (4)$$

44 The error terms  $\gamma_n^{(j)}(s)$  of these methods are discussed in the following subsection.

45 *Error terms and computational complexity*

46 First we formulate an auxiliary lemma, aiming to investigate the behaviour of the  
47 series in the neighbourhoods of critical points  $s_k$  (note that  $1 - 2^{1-s} = 0$  if and only if  
48  $t = 2\pi k / \log 2$ ,  $k \in \mathbb{Z}$  and  $\sigma = 1$ ).

**Lemma 1.** *Let  $r_0 = 3$  and*

$$s_k = 1 + 2i\pi k / \log 2, \quad k \in \mathbb{N}_0. \quad (5)$$

Let  $\omega_k$  be the circle

$$\omega_k = \{s : |s - s_k| = \rho > 0\}.$$

Then, for  $f(s) = 1/(1 - 2^{1-s})$  and  $\rho \leq r_0/\log 2$ ,

$$\max_{s \in \omega_k} |f(s)| \leq \frac{1}{1 - 2^{-\rho}}. \quad (6)$$

**Proof of Lemma 1.** Parametrizing the complex function  $f(s)$  for the circle  $\omega_0$ , we obtain

$$g(\varphi) = f(s_k + \rho e^{i\varphi}) = 1 / \underbrace{(1 - 2^{-2i\pi k/\log 2 - \rho(\cos \varphi + i \sin \varphi)})}_{:=u(\varphi)}. \quad (7)$$

Next,

$$\begin{aligned} |u(\varphi)| &= |1 - 2^{-\rho \cos \varphi}(\cos(\rho \log 2 \sin \varphi) - i \sin(\rho \log 2 \sin \varphi))| \\ &= \underbrace{(1 - 2^{1-\rho \cos \varphi} \cos(\rho \log 2 \sin \varphi) + 2^{-2\rho \cos \varphi})^{1/2}}_{:=v(\varphi)}. \end{aligned} \quad (8)$$

The function  $v(\varphi)$  is periodic with period  $2\pi$  and symmetric with respect to  $\varphi = \pi$  (indeed,  $v(\pi - \varphi) = v(\pi + \varphi)$ ). Hence the statement of the lemma reduces to solving

$$\min_{0 \leq \varphi \leq \pi} v(\varphi).$$

Differentiating  $v(\varphi)$ , we get for  $0 < \varphi < \pi$

$$\begin{aligned} v'(\varphi) &= 2^{1-\rho \cos \varphi} \rho \log 2 \\ &\times \underbrace{(2^{-\rho \cos \varphi} \sin \varphi - \sin \varphi \cos(\rho \log 2 \sin \varphi) + \cos \varphi \sin(\rho \log 2 \sin \varphi))}_{:=w(\varphi)} > 0. \end{aligned}$$

<sup>49</sup> Indeed, with  $r = \rho \log 2$  and  $1^0$ .  $(r, \varphi) \in (0, r_0) \times (0, \pi/2)$ , we have

$$\begin{aligned} w(\varphi) &= e^{-r \cos \varphi} \sin \varphi - \sin \varphi \cos(r \sin \varphi) + \cos \varphi \sin(r \sin \varphi) \\ &\geq \left(1 - r \cos \varphi + \frac{1}{2}(r \cos \varphi)^2 - \frac{1}{6}(r \cos \varphi)^3\right) \sin \varphi \\ &\quad - \left(1 - \frac{1}{2}(r \sin \varphi)^2 + \frac{1}{24}(r \sin \varphi)^4\right) \underbrace{\sin \varphi}_{>0} + \left(r \sin \varphi - \frac{1}{6}(r \sin \varphi)^3\right) \underbrace{\cos \varphi}_{>0} \\ &= \frac{1}{24} r^2 \sin \varphi (12 - 4r \cos \varphi - r^2 \sin^4 \varphi) > 0. \end{aligned}$$

$2^0$ . For  $(r, \varphi) \in (0, r_0) \times (\pi/2, \pi)$ , we have

$$\begin{aligned} w(\varphi) &= e^{-r \cos \varphi} \sin \varphi - \sin \varphi \cos(r \sin \varphi) + \cos \varphi \sin(r \sin \varphi) \\ &\geq \left(1 - r \cos \varphi + \frac{1}{2}(r \cos \varphi)^2\right) \sin \varphi \\ &\quad - \left(1 - \frac{1}{2}(r \sin \varphi)^2 + \frac{1}{24}(r \sin \varphi)^4\right) \underbrace{\sin \varphi}_{>0} + r \sin \varphi \underbrace{\cos \varphi}_{<0} \\ &= \frac{1}{24} r^2 \sin \varphi (12 - r^2 \sin^4 \varphi) > 0. \end{aligned}$$

Note that  $w(\pi/2) > 0$ , thus the function  $v(\varphi)$  is monotonically increasing and

$$v_{\min} = \min_{0 \leq \varphi \leq \pi} v(\varphi) = v(0) = (1 - 2^{-\rho})^2,$$

50 with (7) and (8) yielding us the statement of the lemma.  $\square$

51 The error term and the computational complexity are closely linked to the problem  
52 of the selection of the minimal number of terms in the series (3). Let us formulate the  
53 following proposition.

54 **Proposition 1.** Let  $\sigma \geq 1/2$ ,  $t \geq 0$ ,  $\varepsilon > 0$  and  $|s - s_k| \geq \varepsilon$ , then

(i) the error term of the series (3) is

$$|\gamma_n^{(j)}(s)| \leq G_n^{(j)} \frac{(\cosh \pi t)^{1/2}}{|1 - 2^{1-s}|}, \quad (9)$$

(ii) the series (3) to compute the Riemann zeta-function with  $d$  decimal digits of accuracy, require a number of terms

$$n^{(j)} = \left\lceil B_1^{(j)} t + B_2^{(j)} d + C_\varepsilon^{(j)} \right\rceil, \quad (10)$$

55 with coefficients of expressions (9) and (10) presented in Table 1.

**Table 1.** Coefficients of expressions (9) and (10).

$j$	$G_n^{(j)}$	$B_1^{(j)}$	$B_2^{(j)}$	$C_\varepsilon^{(j)}$
1	$\frac{2}{(3+\sqrt{8})^n}$	$\frac{\pi/2}{\log(3+\sqrt{8})}$	$\frac{\log 10}{\log(3+\sqrt{8})}$	$\frac{\log 2 - \log(1-2^{-\varepsilon})}{\log(3+\sqrt{8})}$
2	$\frac{1}{2^{n+1}}$	$\frac{\pi/2}{\log 2}$	$\frac{\log 10}{\log 2}$	$\frac{-\log 2 - \log(1-2^{-\varepsilon})}{\log 2}$

**Proof of Proposition 1.** Let us start with  $MB$ -series. The error term of the series (3) is (cf. Alg. 2 in [7])

$$|\gamma_n^{(1)}(s)| \leq \frac{2}{(3 + \sqrt{8})^n} \frac{1}{|1 - 2^{1-s}|} \frac{1}{|\Gamma(s)|} \underbrace{\int_0^1 \frac{(-\log x)^{\sigma-1}}{1+x} dx}_{:=I(\sigma)}. \quad (11)$$

Considering the function  $I(\sigma)$ , we have

$$I(\sigma) \leq \int_0^1 (-\log x)^{\sigma-1} dx = \Gamma(\sigma). \quad (12)$$

By a product representation of the gamma function (cf. 8.326.1 in [10]),

$$\left| \frac{\Gamma(\sigma)}{\Gamma(s)} \right|^2 = \prod_{n=0}^{\infty} \left( 1 + \frac{t^2}{(\sigma+n)^2} \right),$$

The product is decreasing by  $\sigma$ , hence (cf. 8.332.2 in [10]),

$$\frac{\Gamma(\sigma)}{|\Gamma(s)|} \leq \frac{\Gamma(\frac{1}{2})}{|\Gamma(\frac{1}{2} + it)|} = \frac{\sqrt{\pi}}{\sqrt{\frac{\pi}{\cosh \pi t}}} = \sqrt{\cosh \pi t}. \quad (13)$$

Hence,

$$|\gamma_n^{(1)}(s)| \leq \frac{2}{(3 + \sqrt{8})^n} \frac{\sqrt{\cosh \pi t}}{|1 - 2^{1-s}|}. \quad (14)$$

In view of (14), to compute the Riemann zeta-function with  $d$  decimal digits of accuracy, the approach requires a number  $n$  of terms not less than

$$\begin{aligned} N_d(\sigma, t) &= \frac{\log 2 + d \log 10 + \frac{1}{2} \log \cosh \pi t - \log |1 - 2^{1-s}|}{\log(3 + \sqrt{8})} \\ &= \frac{\pi t + \log(1 + e^{-2\pi t}) + \log 2 + 2d \log 10 - 2 \log |1 - 2^{1-s}|}{2 \log(3 + \sqrt{8})} \\ &\leq \frac{\pi t + 2d \log 10 - 2 \log |1 - 2^{1-s}| + 2 \log 2}{2 \log(3 + \sqrt{8})}. \end{aligned} \quad (15)$$

1<sup>0</sup>. Let  $|\sigma - 1| > \varepsilon$ . We have

$$\begin{aligned} N_d(\sigma, t) &\leq \frac{\pi t + 2d \log 10 - 2 \log |1 - 2^{1-\sigma}| + 2 \log 2}{2 \log(3 + \sqrt{8})} \\ &\leq \frac{\pi/2}{\log(3 + \sqrt{8})} t + \frac{\log 10}{\log(3 + \sqrt{8})} d + \frac{\log 2 - \log(1 - 2^{-\varepsilon})}{\log(3 + \sqrt{8})}. \end{aligned} \quad (16)$$

2<sup>0</sup>. Let  $|s - s_k| \geq \varepsilon$  and  $|\sigma - 1| \leq \varepsilon$ . By applying the maximum modulus principle and Lemma 1, we receive

$$\begin{aligned} N_d(\sigma, t) &\leq \frac{\pi t + 2d \log 10 - 2 \log |1 - 2^{-\varepsilon}| + 2 \log 2}{2 \log(3 + \sqrt{8})} \\ &= \underbrace{\frac{\pi/2}{\log(3 + \sqrt{8})} t}_{:= B_1^{(1)}} + \underbrace{\frac{\log 10}{\log(3 + \sqrt{8})} d}_{:= B_2^{(1)}} + \underbrace{\frac{\log 2 - \log(1 - 2^{-\varepsilon})}{\log(3 + \sqrt{8})}}_{C_\varepsilon^{(1)}}, \end{aligned} \quad (17)$$

56 thus concluding the proof. The deduction for BLC-series is analogical.  $\square$

**Corollary 1.** Under the conditions of Proposition 1, for  $\varepsilon = 10^{-m}$ ,  $m \in \mathbb{N}$ , the series (3) to compute the Riemann zeta-function with  $d$  decimal digits of accuracy, requires the number of terms

$$n^{(j)} = \left\lceil B_1^{(j)} t + B_2^{(j)} (d + m) \right\rceil + 2 - j. \quad (18)$$

**Proof of Corollary 1.** The result (18) follows immediately, if we notice that for  $\varepsilon \rightarrow 0$  we have

$$\log(1 - 2^{-\varepsilon}) = \log \varepsilon + \log \log 2 + o(1).$$

57  $\square$

58 *NA-modifications of MB- and BLC-algorithms*

59 Limit theorems for coefficients of MB- and BLC-series enable us to derive a normal  
60 approximation for coefficients  $c_{n,k}^{(j)}$  (cf. (24) in [5]). We can formulate the following  
61 proposition.

**Proposition 2.** Coefficients  $c_{n,k}^{(j)}$  of the series (3) satisfy

$$c_{n,k}^{(j)} = \overline{\Phi} \left( \frac{k - \mu_n^{(j)}}{\sigma_n^{(j)}} \right) + O \left( \frac{1}{\sqrt{n}} \right). \quad (19)$$

62 Coefficients  $\mu_n^{(j)}$  and  $\sigma_n^{(j)}$  are presented in Table 2.

**Table 2.** Coefficients of the expression (19).

$j$	$\mu_n^{(j)}$	$\sigma_n^{(j)}$
1	$\frac{n}{\sqrt{2}}$	$\frac{\sqrt{n}}{\sqrt[4]{32}}$
2	$\frac{n}{2}$	$\frac{\sqrt{n}}{2}$

**Proof of Proposition 2.** Let us start with *MB*-series coefficients. Suppose  $A_n$  is an integral random variable with the probability mass function

$$P(A_n = k) = \frac{u_{n,k}}{\sum_{j=0}^n u_{n,j}}, \quad k = 0, \dots, n. \quad (20)$$

Here (cf. (1) in [5])

$$u_{n,k} = n \frac{(n+k-1)! 4^k}{(n-k)! (2k)!}, \quad n \in \mathbb{N}, \quad 0 \leq k \leq n. \quad (21)$$

Thus,

$$c_{n,k}^{(1)} = 1 - \frac{\sum_{j=0}^k u_{n,j}}{\sum_{j=0}^n u_{n,j}}. \quad (22)$$

Let  $F_n(x)$  be the cumulative distribution function of the random variable  $A_n$  (20), then (cf. Theorem 3 in [3])

$$F_n(\sigma_n^{(1)}x + \mu_n^{(1)}) = \Phi(x) + O\left(\frac{1}{\sqrt{n}}\right), \quad x \in \mathbb{R}. \quad (23)$$

Note that the cumulative distribution function

$$F_n\left(\sigma_n^{(1)}x + \mu_n^{(1)}\right) = \sum_{j \leq \sigma_n^{(1)}x + \mu_n^{(1)}} \frac{u_{n,j}}{\sum_{j=0}^n u_{n,j}}.$$

Denoting  $k = \lfloor \sigma_n x + \mu_n \rfloor$  and taking into account (22) and (23), we obtain

$$1 - c_{n,k}^{(1)} = \Phi\left(\frac{k - \mu_n^{(1)}}{\sigma_n^{(1)}}\right) + O\left(\frac{1}{\sqrt{n}}\right).$$

63 The first part of the proposition follows. Similar result for *BLC*-coefficients  $c_{n,k}^{(2)}$  has been  
64 proven in [4].  $\square$

Proposition 2 allows us to choose the number of terms  $n^{(j)}$  for the series (3),

$$n^{(j)} = \lceil \mu_n^{(j)} + z_d \sigma_n^{(j)} \rceil, \quad (24)$$

for  $n$  large enough. Here  $z_d = \Phi^{-1}(1 - 10^{-d})$ . Note that

$$n^{(1)} \sim \underbrace{\frac{\pi}{2\sqrt{2}\log(3+\sqrt{8})}}_{=0.630\dots} t, \quad n^{(2)} \sim \underbrace{\frac{\pi}{4\log 2}}_{=1.133\dots} t,$$

65 for fixed  $\sigma$  and  $d$ . The refined version of *NA*-modification based methodology is sum-  
66 marized in Algorithm 2 (see Section 4).

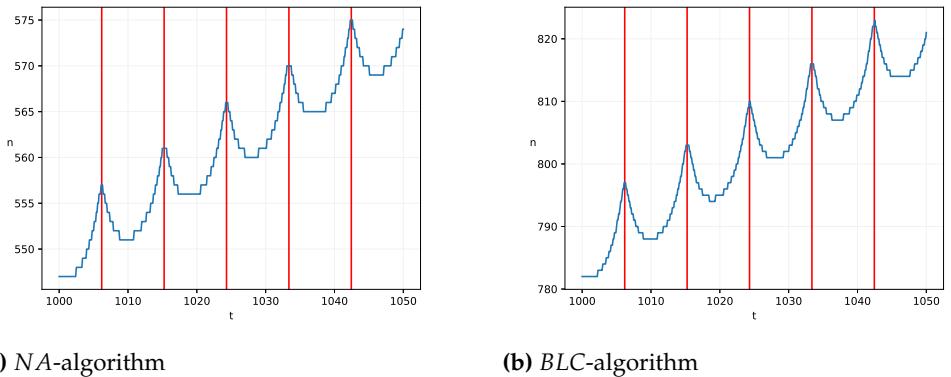
67 *Empirical insights for NA-modifications*

68 While performing practical computations using *NA*-algorithms, we have noticed  
 69 that the values produced were significantly more accurate than otherwise implied by  $d$  in  
 70 the analytic estimate (10). In order to increase the performance and to have a clear course  
 71 for future theoretical refinements, we propose empirical formulae for the minimum  
 72 number of terms in the series (3) to compute the Riemann zeta-function with  $d$  decimal  
 73 digits of accuracy.

In [12] Kuzma proposed the following empirically-based estimate for the number of terms for the *BLC*-series ( $d = 6$ ),

$$n^{(0)} = \lceil 0.67658827t + 113.26486067 \rceil. \quad (25)$$

74 In the present section we offer an improvement to this estimate.

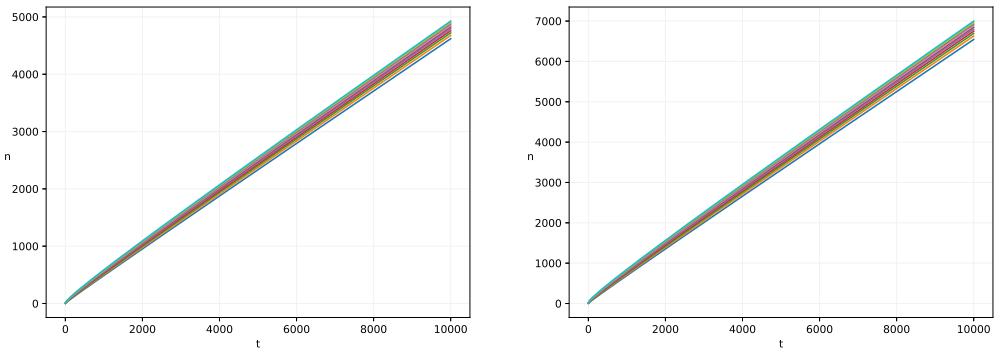


(a) *NA*-algorithm

(b) *BLC*-algorithm

Figure 1. Periodic peaks of the minimum number of terms in series (3) for  $d = 6$  digits of accuracy at  $(\sigma, t) \in 1/2 \times [1000, 1050]$ .

75 Figure 1 displays the minimum  $n$  required to calculate the Riemann zeta function with  
 76  $d = 6$  digits of accuracy using *NA*- and *BLC*-algorithms at  $\sigma = 1/2$ ,  $t \in [1000, 1050]$   
 77 (the blue curve). The curves have clearly visible periodic peaks (marked by red vertical  
 78 lines). The peaks have a period of  $\lambda = 2\pi/\log 2$ , which correspond  $s_k$  special points of  
 79 Proposition 1. Since we are interested in the upper bound of this empirical curve, for the  
 80 following calculations we use the points  $t = \lambda k$ ,  $k \in \mathbb{N}$ .



(a) *NA*-algorithm

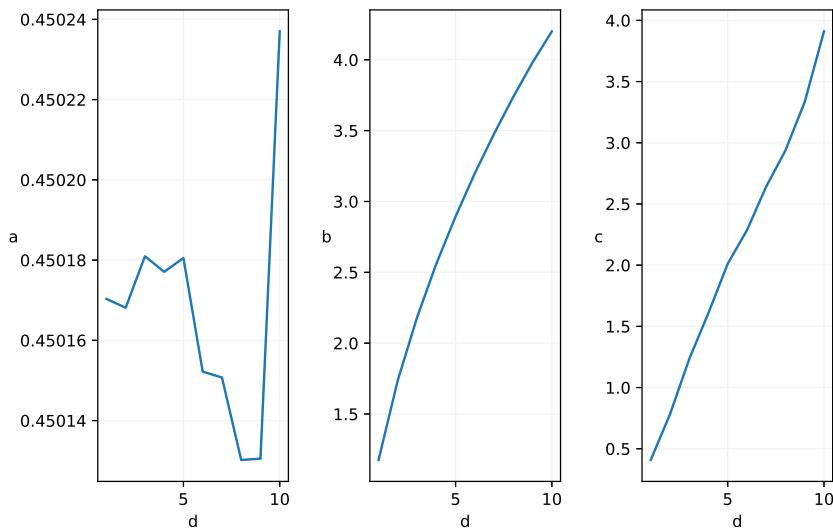
(b) *BLC*-algorithm

Figure 2. Regression models (26) for the minimum number of terms in series (3).

Figure 2 shows regression models

$$n^{(j)} = \lceil a^{(j)}t + b^{(j)}\sqrt{t} + c^{(j)} \rceil \quad (26)$$

81 derived for  $d \in [1, 10]$  using the points  $(\sigma, t) \in 1/2 \times (0, 10000)$ . Each graph represents  
 82 a fitted curve for a different  $d$  value.



**Figure 3.** Coefficients of the regression models  $a^{(1)}$ ,  $b^{(1)}$  and  $c^{(1)}$  plotted against the decimal digits of accuracy.

83 Figure 3 illustrates fluctuations of the coefficients of the regression models (26) by  $d$ .  
 84 Here we can clearly see that  $a^{(1)}$  has no correlation with  $d$  while  $b^{(1)}$  and  $c^{(1)}$  does.  
 85 Fitting  $b^{(j)}$  with  $b^{(j)} = x\sqrt{d} + y$  and  $c^{(j)}$  with  $c^{(1)} = xd + y$  we obtain the following  
 86 coefficients for (26) (see Table 3):

**Table 3.** Coefficients of the regression model (26).

$j$	$a_n^{(j)}$	$b^{(j)}$	$c^{(j)}$
1	0.451	$1.407\sqrt{d} - 0.245$	$0.371d + 0.195$
2	0.637	$2.026\sqrt{d} - 0.272$	$1.602d - 0.026$

87 **3. Visualizations of fractal structures associated with the Riemann zeta function**  
 88 *Methods of the visualization*

In this study we employ two methods to reveal the Riemann zeta function underlying nature. The first heuristic method (*FH*-method) calculates RGB colors of the graph of the Riemann zeta function, using a composition of special functions. Suppose we have a function  $f : (\mathbb{R}^+, \mathbb{C}) \rightarrow \mathbb{N}_0$ :

$$f(x, z) = \begin{cases} \lfloor x \log |z| \rfloor, & \text{if } z \neq 0, \\ 0, & \text{if } z = 0. \end{cases} \quad (27)$$

Now we can define functions  $f_1, f_2, f_3$ :

$$f_1(x, z) = f(a, \zeta(s)), \quad f_2(x, z) = f(b, \Re(\zeta(s))), \quad f_3(x, z) = f(c, \Im(\zeta(s))). \quad (28)$$

Next, we calculate  $(R, G, B)$  colors of each pixel of the graph of the Riemann zeta function using polynomial functions of  $f_k$  (see Table 4):

$$\begin{aligned} R &= g_1^{(l)}(f_1, f_2, f_3) \pmod{256}, \\ G &= g_2^{(l)}(f_1, f_2, f_3) \pmod{256}, \\ B &= g_3^{(l)}(f_1, f_2, f_3) \pmod{256}. \end{aligned}$$

**Table 4.** List of  $g_k^{(l)}$  functions.

$l$	$g_1^{(l)}$	$g_2^{(l)}$	$g_3^{(l)}$
1	$f_1$	$f_2$	$f_3$
2	$255 - f_1 f_2 f_3$	$f_2 f_3$	$255 - f_2$
2	$f_1$	$f_2$	$f_3^2$
4	$f_1 f_3$	$f_2$	$f_3$
5	$f_1 f_3$	$f_2 f_3$	$f_3$

The second approach (second fractal heuristic (*SFH*) method) is based on the application of the Mandelbrot set to the visualization of the Riemann zeta function. Suppose we aim to visualize  $\zeta(\sigma + it)$  for  $(\sigma, t) \in (\sigma_1, \sigma_2) \times (t_1, t_2)$ . First, we introduce the log-transformation for each point  $(x, y)$  of the graph,

$$\begin{cases} x = L(\Re(\zeta(\sigma + it))), \\ y = L(\Im(\zeta(\sigma + it))), \end{cases} \quad (29)$$

thus obtaining the set  $Q = (x_{min}, y_{min}) \times (x_{max}, y_{max})$ . Here

$$L(x) = \begin{cases} \log|x|, & \text{if } x \neq 0, \\ 0, & \text{if } x = 0. \end{cases} \quad (30)$$

Next we linearly transform  $Q$  into the subset  $S$  of the complex plane,

$$(x, y) \in Q \rightarrow (x^*, y^*) \in S.$$

We take  $S = (-2, 0.47) \times (-1.12i, 1.12i)$ , where the Mandelbrot set is defined. Then we use an algorithm to generate the Mandelbrot set, setting the start position at  $z_0 = 0$  and  $z^* = (x^*, y^*)$ :

$$z_{k+1} \leftarrow z_k^2 + z^*. \quad (31)$$

Suppose that  $k \in \mathbb{N}$ ,  $k \leq v_{max}$  indicates the number of iterations (31), required to ascertain that  $z^*$  does not belong to the Mandelbrot set, with

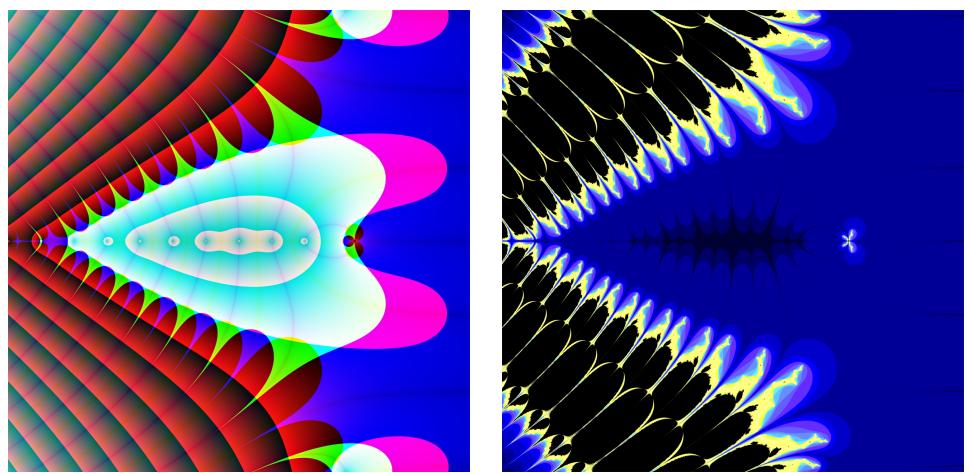
$$|z_{k+1}| \leq 2 \quad \text{and} \quad k < v_{max}.$$

For  $k = v_{max}$ , it is unclear if  $z^*$  does not belong to the Mandelbrot set. Now let  $k_0 = \lfloor 50k \rfloor$ . We calculate *RGB* color for the  $z^*$  point by the following rule:

$$RGB = \begin{cases} (0, 0, 0), & \text{if } k = v_{max}, \\ (255, 255, k_0 \bmod 256), & \text{if } 510 < k_0 < v_{max}, \\ (100, k_0 \bmod 256, 255), & \text{if } 255 < k_0 \leq 510, \\ (0, 0, k_0 \bmod 256), & \text{if } k_0 \leq 255. \end{cases}$$

#### 89 *Visual investigations*

90 The first visualization (see Figure 4) reveals the underlying structures in the "center" 91  $S_1 \subset \mathbb{C}$  of the Riemann zeta function, received by two different methods (the color 92 visualization and the fractal visualization). Here  $S_1 = (-20, 8) \times (-14, 14)$ . Figure 4a 93 is obtained using *FH*-method with color parameters  $a = 100$  and  $b = c = 8$ . The color 94 transform  $g_k^{(1)}$  is linear (see Table 4). Figure 4b is obtained using *SFH*-method. Note 95 small bright fractal feature on the right-hand side, calling for in-depth investigation (see 96 Figure 6).

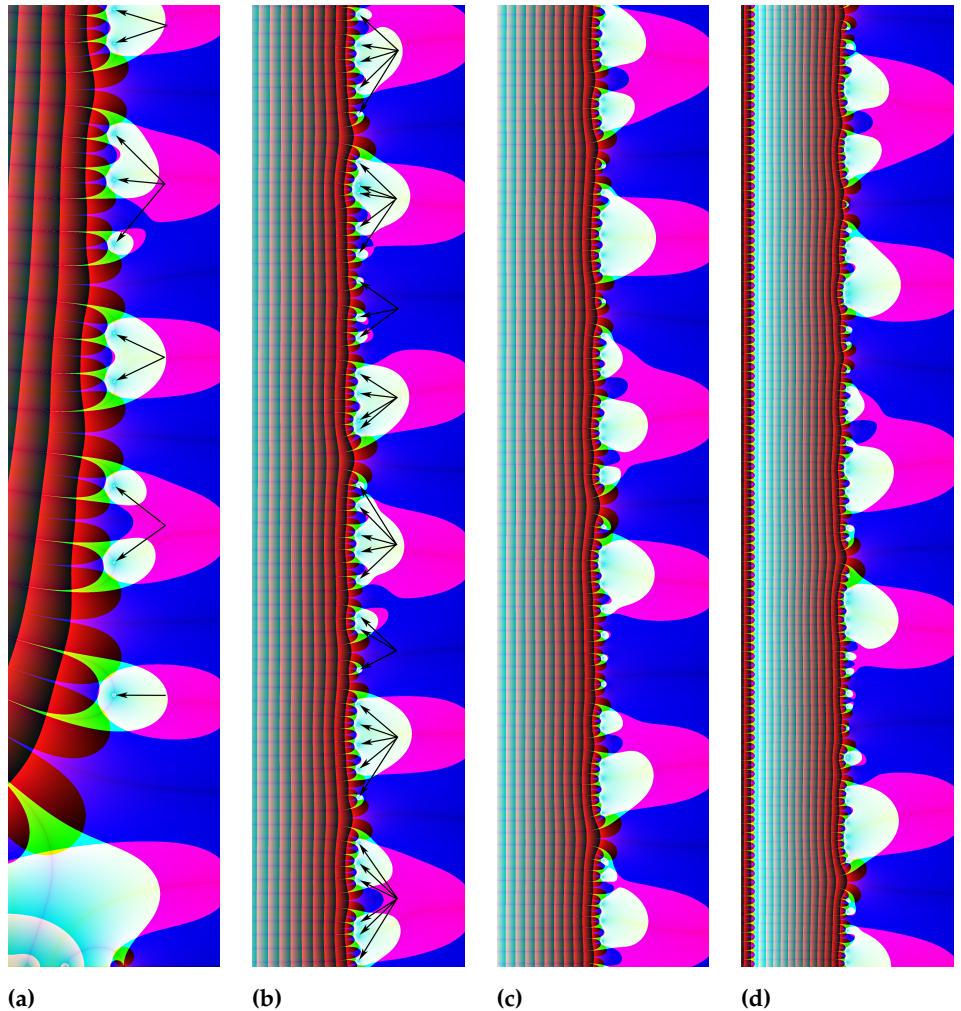


(a) Method 1: Color visualization

(b) Method 2: Fractal visualization

**Figure 4.** The structures of the "center" of the Riemann zeta function,  $(\sigma, t) \in (-20, 8) \times (-14, 14)$ , received by *SH* and *SFH* methods. Note small fractal feature on the right-hand side of Fig. 4b.

97      Figure 5 presents zoom-in frames of  $S_2$  region for the Riemann zeta function. Here  
 98       $S_2 = (-5, 6) \times (\beta, \alpha + \beta)$ , with four shifted in  $\beta$  intervals (see Table 5 for the ranges). The  
 99      frames were received using *FH*-method with color parameters  $a = 100$  and  $b = c = 8$ .  
 100     The color transform  $g_k^{(1)}$  is linear (see Table 4). Note nontrivial zeros of the Riemann zeta  
 101    function (blue disks, marked with arrows in Fig. 4a and 4b).



**Figure 5.** *FH*-based zoomed-in frames of the Riemann zeta function (see Table 5 for the ranges).

**Table 5.** Ranges of the sets of Figure 5:  $(\sigma, t) \in S_2, \alpha = 50$ .

Figure	$\beta$	$S_2$
5a	0	$(-5, 6) \times (0, 50)$
5b	500	$(-5, 6) \times (500, 550)$
5c	1000	$(-5, 6) \times (1000, 1050)$
5d	5000	$(-5, 6) \times (5000, 5050)$

102 Figure 6 (obtained by SFH-method) extends the investigation of the fractal feature,  
 103 associated with the Riemann zeta function, observed in Figure 4b. The frame 6a represents  
 104 zoomed-in image of the feature in the range  $(0.2, 2.2) \times (-1.6, 1.6)$ . The frame 6b  
 105 is the next magnification step, belonging to the range  $(0.95, 1.05) \times (-0.08, 0.08)$ . Fractal  
 106 structures received in 6b are examined further in Figure 7.

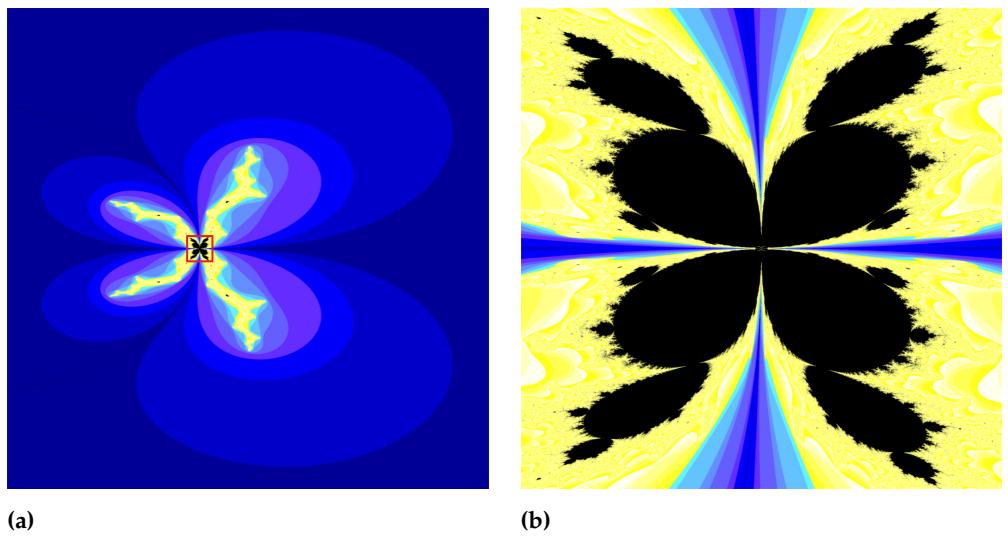
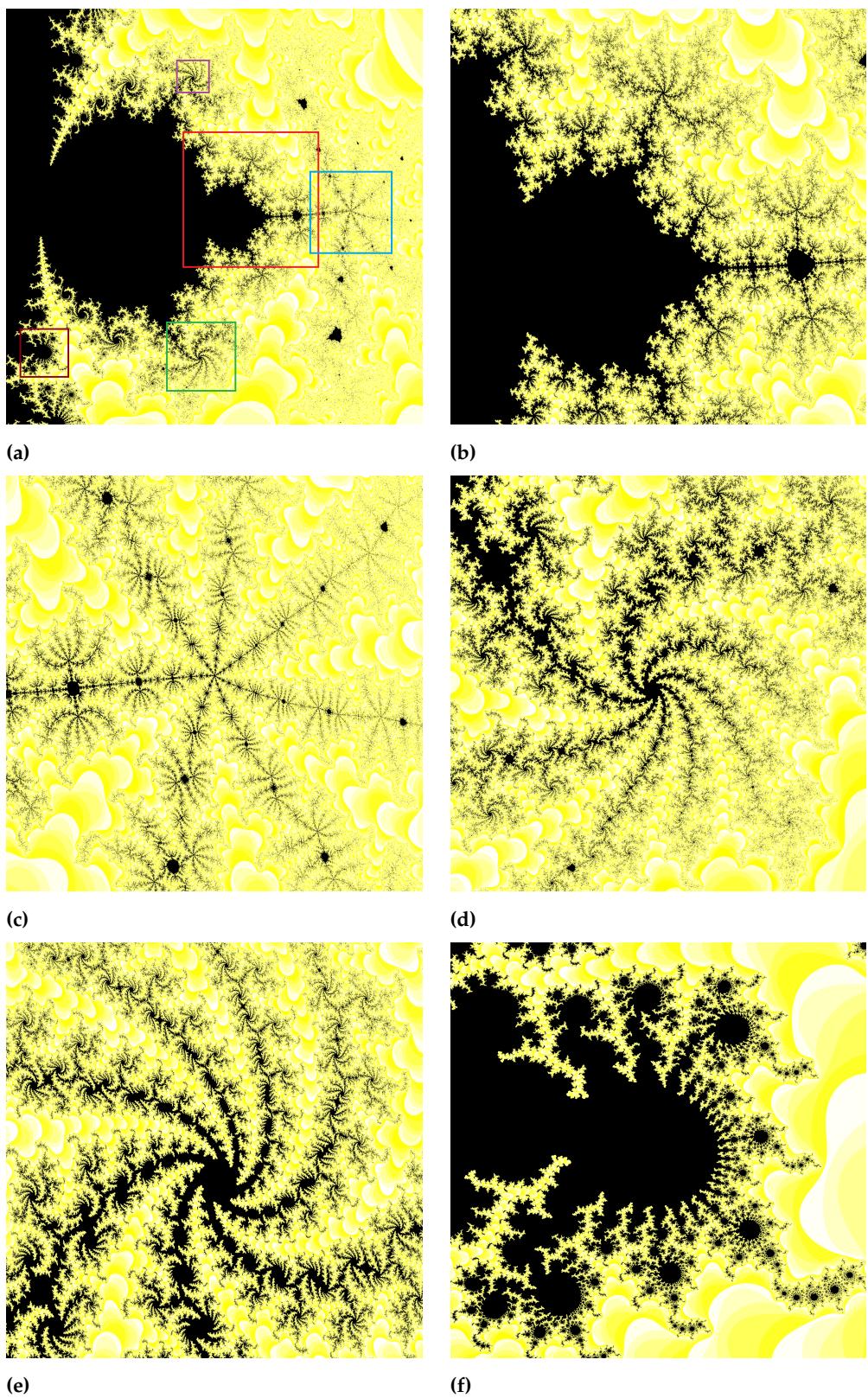
**Figure 6.** Fractal features of the Riemann zeta function in the pole area (see Table 6 for the ranges).**Table 6.** Ranges of the sets of Figure 6,  $(\sigma, t) \in S_3$ .

Figure	$S_3$
6a	$(0.20, 2.20) \times (-1.60, 1.60)$
6b	$(0.95, 1.05) \times (-0.08, 0.08)$

107 Figure 7a displays zoomed-in frame of the fractal border presented in Figure 6b.  
 108 The next five frames (each of them corresponds to a colored rectangle in 7a) uncover  
 109 some aesthetically pleasing features of fractal structures associated with the Riemann  
 110 zeta function. Note snowflake-shaped fractals in Figure 7c, as well as pinwheel-shaped  
 111 ones in Figure 7d and Figure 7e, resembling discs of spiral galaxies. Clockwise spinning  
 112 7e reminds us of the grand design spiral galaxy NGC 4254 in Coma Berenices. Counter-  
 113 clockwise rotating 7d resembles the Pinwheel Galaxy NGC 5457 in Ursa Major. Invariant  
 114 features of fractal geometry generated from images provide a good set of descriptive  
 115 values for the recognition of regions and objects, e.g., fractal signatures of galaxies are  
 116 examined with the aim of classifying them (cf. [13]). Figure 7 is received by SFH-method.  
 117 The ranges of the sets are given in Table 7.



**Figure 7.** Fractal structures associated with the near-pole region of the Riemann zeta function. Frames 7b- 7f are zoomed-in rectangles of 7a. Ranges of the sets are given in Table 7.

**Table 7.** Ranges of the frames of Figure 6.

Figure	$\sigma_1$	$\sigma_2$	$t_1$	$t_2$
7a	1.30000	1.04000	-0.034000	-0.024000
7b	1.03730	1.03925	-0.029875	-0.027925
7c	1.03730	1.03925	-0.029875	-0.027925
7d	1.03385	1.03550	-0.033200	-0.031550
7e	1.03410	1.03485	-0.026000	-0.025250
7f	1.03035	1.03150	-0.032850	-0.031700

118      Figure 8 illustrates other facets of the geography of the Riemann zeta function.  
 119      Graphs for the range  $(-30, 10) \times (-14, 16)$  are obtained using four different non-linear  
 120      color transformations  $g_k^{(l)}$ , where  $g_1^{(l)} \neq f_1$  or  $g_2^{(l)} \neq f_3$  or  $g_3^{(l)} \neq f_3$ . Color parameters  
 121      are given in Table 8.

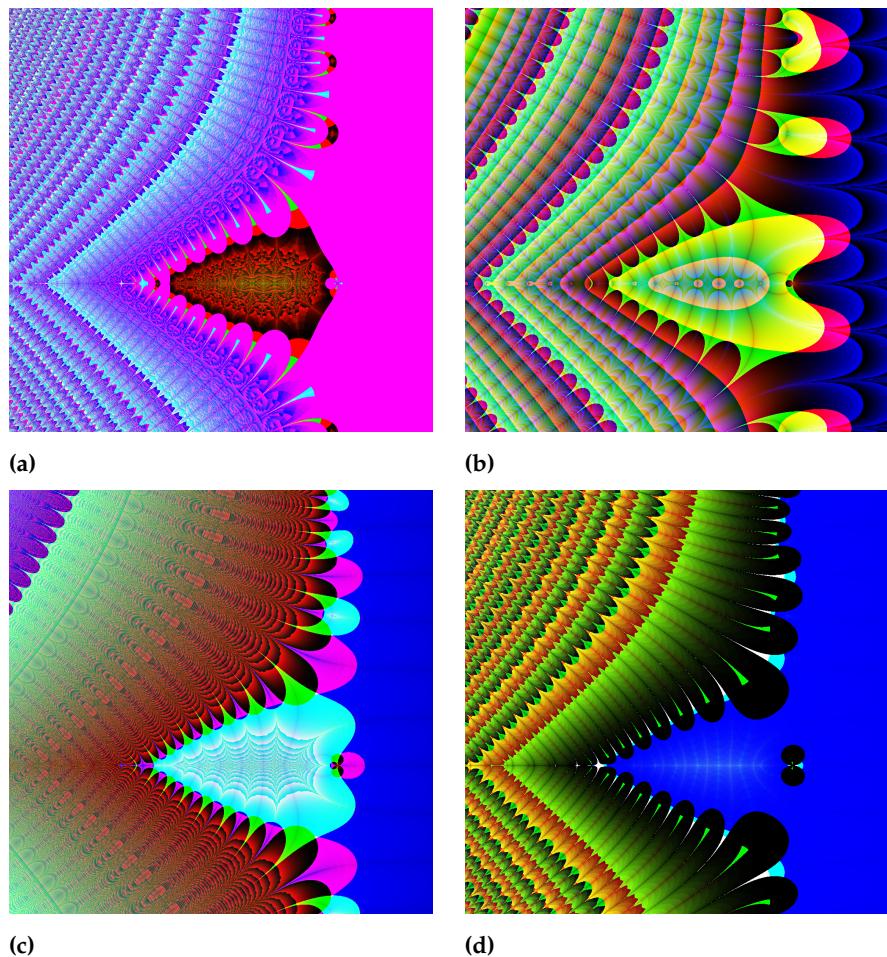
**Figure 8.** Four non-linear color maps of the Riemann zeta function for  $(\sigma, t) \in (-30, 10) \times (-14, 16)$ . Color parameters are given in Table 8.**Table 8.** Color parameters of Figure 8.

Figure	$a$	$b$	$c$	$g_k^{(l)}$
8a	10	1	2	$g_k^{(2)}$
8b	90	17	50	$g_k^{(3)}$
8c	9	7	5	$g_k^{(4)}$
8d	1	2	1	$g_k^{(5)}$

**122 4. Computation and visualization algorithms**

**123** This section gives pseudocodes of the algorithms described in Sections 2 and 3.

**124** *Computation algorithms*

**125** The first algorithm outlines *MB*- and *BLC*-approaches (cf. Proposition 1 and Corol-  
**126** lary 1) with the corresponding empirical modifications (26) for the calculation of multiple  
values of the Riemann zeta functions while  $t$  is fixed.

---

**Algorithm 1** This algorithm will return multiple values of the Riemann zeta function for  
fixed  $t$  and array  $\{\sigma_r\}$ . Note that  $L_k = \log k$  stand for precalculated logarithms.

---

```

1: procedure ZETA.M( $\sigma$  : array [1..N] of real numbers;  $d, m, j$  : natural numbers;  $t$  : real
   number) ▷ (see Table 9)
2:    $n \leftarrow \begin{cases} \lceil ((\pi/2)t + (d+m)L_{10})/\log(3 + \sqrt{8}) \rceil + 1, & j = 1, \\ \lceil ((\pi/2)t + (d+m)L_{10})/L_2 \rceil, & j = 2, \\ \lceil a^{(j-4)}t + b^{(j-4)}\sqrt{t} + c^{(j-4)} \rceil, & j = 5 \text{ or } j = 6 \end{cases}$ 
3:   if  $j$  is odd then ▷ MB1- and EMB5-block
4:      $T_0 \leftarrow -L_n, l_{max} \leftarrow \lfloor n/\sqrt{2} \rfloor$ 
5:     for  $l \in \{1..n\}$  do
6:        $T_l \leftarrow T_{l-1} + L_{n-l+1} + L_{n+l-1} - L_{2l-1} - L_{2l}$ 
7:     end for
8:      $H_0 \leftarrow \exp(T_0 - T_{l_{max}} - l_{max}L_4)$ 
9:     for  $l \in \{1..n\}$  do
10:       $H_l \leftarrow H_{l-1} + \exp(T_l - T_{l_{max}} + (l - l_{max})L_4)$ 
11:    end for
12:    for  $k \in \{0..n\}$  do
13:       $\hat{e}_{n,k}^{(j)} \leftarrow (1 - H_k/H_n)(\cos(tL_{k+1}) - i \sin(tL_{k+1}))$ 
14:    end for ▷ BLC2- and EBLC6 block
15:  else
16:    for  $k \in \{0..n\}$  do
17:       $\hat{e}_{n,k}^{(j)} \leftarrow (\cos(tL_{k+1}) - i \sin(tL_{k+1}))\text{betainc}(k + 1, n - k + 1, 0.5)$ 
18:    end for
19:  end if
20:   $\lambda \leftarrow 2(\cos(tL_2) - i \sin(tL_2))$ 
21:  for  $r \in \{1..N\}$  do ▷ Calculation of MB- or BLC-series for the corresponding  $\sigma_r$ 
22:     $S \leftarrow 0, p \leftarrow -1$ 
23:    for  $k \in \{0..n\}$  do
24:       $p \leftarrow -p$ 
25:       $S \leftarrow S + p\hat{e}_{n,k}^{(j)} \exp(-\sigma_r L_{k+1})$ 
26:    end for
27:     $S_r \leftarrow S/(1 - \lambda \exp(-\sigma_r L_2))$ 
28:  end for
29:  return  $S$  ▷ Returns the array  $S[1..N]$  of the Riemann zeta function values
30: end procedure

```

---

**127**

**128** The second algorithm outlines *NA*-modifications of *MB*- and *BLC*-methods. These  
**129** approaches are more suitable for the calculation of specific values of the Riemann zeta  
**130** function.

**131** Results of numerical experiments with Algorithm 1 and Algorithm 2 are presented  
**132** in Section 5.

---

**Algorithm 2** This algorithm will return values of the Riemann zeta function obtained by  $NA$ -modifications of  $MB$ - or  $BLC$ -method. Note that  $L_k = \log k$  and  $t > 10^3$ .

---

```

1: function ZETA.NA( $\sigma, t$  : real numbers;  $d, m, j$  : natural numbers)
2:    $n \leftarrow (\pi/2)t + (d + m)L_{10}$ ,  $z \leftarrow \Phi^{-1}(1 - 10^{-d})$ 
3:   if  $j = 1$  then ▷ NAMB-block
4:      $n \leftarrow (n + L_2 - \log L_2) / \log(3 + \sqrt{8})$ ,  $\mu_n \leftarrow n/\sqrt{2}$ ,  $\sigma_n \leftarrow \sqrt{n}/\sqrt[4]{32}$ 
5:   else ▷ NABLc-block
6:      $n \leftarrow (n - L_2 - \log L_2) / L_2$ ,  $\mu_n \leftarrow n/2$ ,  $\sigma_n \leftarrow \sqrt{n}/2$ 
7:   end if
8:    $k_0 \leftarrow \lceil \mu_n + z\sigma_n \rceil$ ,  $k_1 \leftarrow \mu_n - z\sigma_n$ 
9:   function C( $n, k$  : nonnegative integers)
10:    if  $k < k_1$  then
11:       $C \leftarrow 1$ 
12:    else
13:       $C \leftarrow 1 - \Phi((k - \mu_n)/\sigma_n)$ 
14:    end if
15:   end function
16:    $S \leftarrow 0$ ,  $p \leftarrow -1$ 
17:   for  $k \in \{0..k_0\}$  do
18:      $p \leftarrow -p$ 
19:      $S \leftarrow S + pC(n, k) \exp(-\sigma L_{k+1})(\cos(tL_{k+1}) - i \sin(tL_{k+1}))$ 
20:   end for
21:   return  $S / (1 - 2 \exp(-\sigma L_2)(\cos(tL_2) - i \sin(tL_2)))$ 
22: end function

```

---

**133** *Visualization algorithms*

**134** The third algorithm, corresponding the first heuristic method (*FH*-method), cal-  
**135** culates RGB colors of the graph of the Riemann zeta function, using a composition of  
 special functions.

---

**Algorithm 3** This algorithm will return a colored image of Riemann zeta function for  $(\sigma, t) \in (\sigma_{\min}, \sigma_{\max}) \times (t_{\min}, t_{\max})$ . Other parameters:  $a, b, c$  - color parameters,  $g_1, g_2, g_3$  - polynomial functions of  $f_1, f_2, f_3$  (see Table 4),  $w$  - width in pixels of output image  $img$ .

---

```

1: procedure FH( $\sigma_{\min}, \sigma_{\max}, t_{\min}, t_{\max}, a, b, c$  : real numbers;  $w$  : natural number)
2:    $h \leftarrow \lfloor w \cdot (t_{\max} - t_{\min}) / (\sigma_{\max} - \sigma_{\min}) \rfloor$ 
3:    $img \leftarrow []$ 
4:   for  $j \in \{0..h - 1\}$  do
5:      $row \leftarrow []$ 
6:      $t \leftarrow t_{\min} + j \cdot (t_{\max} - t_{\min}) / (h - 1)$ 
7:     for  $k \in \{0..w - 1\}$  do
8:        $\sigma \leftarrow \sigma_{\min} + k \cdot (\sigma_{\max} - \sigma_{\min}) / (w - 1)$ 
9:        $z \leftarrow \zeta(\sigma + it)$ 
10:       $f_1 \leftarrow \lfloor a \log |z| \rfloor$ 
11:       $f_2 \leftarrow \lfloor b \log |\Re(z)| \rfloor$ 
12:       $f_3 \leftarrow \lfloor c \log |\Im(z)| \rfloor$ 
13:       $g_1 \leftarrow g_1(f_1, f_2, f_3)$ 
14:       $g_2 \leftarrow g_2(f_1, f_2, f_3)$ 
15:       $g_3 \leftarrow g_3(f_1, f_2, f_3)$ 
16:       $RGB \leftarrow [g_1 \bmod 256, g_2 \bmod 256, g_3 \bmod 256]$ 
17:       $row \leftarrow row + RGB$ 
18:    end for
19:     $img \leftarrow img + row$ 
20:  end for
21: end procedure

```

---

<sup>137</sup> The fourth algorithm, corresponding the second fractal heuristic method (*SFH*-method), employs the Mandelbrot set to visualize the Riemann zeta function.

**Algorithm 4** This algorithm will return fractalized image of Riemann zeta function for  $(\sigma, t) \in (\sigma_{\min}, \sigma_{\max}) \times (t_{\min}, t_{\max})$ . Here  $m$  stands for max iterations to get more precise fractal image,  $w$  - width in pixels of output image *img*. The output image utilizes yellow-black-blue color palette.

---

```

1: procedure SFH( $\sigma_{\min}, \sigma_{\max}, t_{\min}, t_{\max}$  : real numbers;  $w, m$  : natural numbers)
2:    $h \leftarrow \lfloor w \cdot (t_{\max} - t_{\min}) / (\sigma_{\max} - \sigma_{\min}) \rfloor$ 
3:    $img \leftarrow []$ 
4:    $w_1 \leftarrow 2.47 / (\sigma_{\max} - \sigma_{\min})$ 
5:    $w_2 \leftarrow (0.47\sigma_{\min} + 2\sigma_{\max}) / (\sigma_{\min} - \sigma_{\max})$ 
6:    $w_3 \leftarrow 2.24 / (t_{\max} - t_{\min})$ 
7:    $w_4 \leftarrow 1.12(t_{\min} + t_{\max}) / (t_{\min} - t_{\max})$ 
8:   for  $j \in \{0..h - 1\}$  do
9:      $row \leftarrow []$ 
10:     $t \leftarrow t_{\min} + j \cdot (t_{\max} - t_{\min}) / (h - 1)$ 
11:    for  $k \in \{0..w - 1\}$  do
12:       $\sigma \leftarrow \sigma_{\min} + k \cdot (\sigma_{\max} - \sigma_{\min}) / (w - 1)$ 
13:       $z \leftarrow \zeta(\sigma + it)$ 
14:       $z^* \leftarrow w_1 \text{sign}(\Re(z)) \log |\Re(z)| + w_2 + (w_3 \text{sign}(\Im(z)) \log |\Im(z)| + w_4)i$ 
15:       $z \leftarrow 0$ 
16:       $n \leftarrow 0$ 
17:      while  $|z| \leq 2$  and  $n < m$  do
18:         $z \leftarrow z^2 + z^*$ 
19:         $n \leftarrow n + 1$ 
20:      end while
21:       $RGB \leftarrow [0, 0, 0]$ 
22:      if  $|z| > 2$  then
23:         $l \leftarrow \lfloor 50n \rfloor$ 
24:        if  $l > 510$  then
25:           $RGB \leftarrow [255, 255, l \bmod 256]$ 
26:        else if  $l > 255$  then
27:           $RGB \leftarrow [100, l \bmod 256, 255]$ 
28:        else
29:           $RGB \leftarrow [0, 0, l \bmod 256]$ 
30:        end if
31:      end if
32:       $row \leftarrow row + RGB$ 
33:    end for
34:     $img \leftarrow img + row$ 
35:  end for
36: end procedure

```

---

<sup>138</sup>

## <sup>139</sup> 5. Numerical experiments

<sup>140</sup> We have performed numerical experiments with seven methods and modifications  
<sup>141</sup> listed in Table 9.

**Table 9.** List of algorithms under examination.

<i>j</i>	Abbreviation	Algorithm
1	<i>MB</i>	modification of Borwein's efficient algorithm
2	<i>BLC</i>	series with binomial-like coefficients algorithm
3	<i>NAMB</i>	normal approximation-based modification of <i>MB</i> -algorithm
4	<i>NALBC</i>	normal approximation-based modification of <i>BLC</i> -algorithm
5	<i>EMB</i>	empirical modification of <i>MB</i> -algorithm
6	<i>EBLC</i>	empirical modification of <i>BLC</i> -algorithm
7	<i>ZF</i>	<i>Zetafast</i> algorithm

**142** *First numerical experiment*

The first numerical experiment deals with normal approximation-based modifications (cf. Algorithm 2). Using *NAMB* ( $j = 3$ ), *NALBC* ( $j = 4$ ) and *Zetafast* ( $j = 7$ ) methods we generate sequences of values of the Riemann zeta function  $\{\zeta_{l,p}^{(j)}\}$ ,  $1 \leq l \leq N$ ,  $N = 10^5$ , taking as arguments uniformly distributed  $s_{l,p} \in S_p^{(1)}$ . Here

$$S_p^{(1)} = \underbrace{(0.5, 1.5)}_{\sigma} \times \underbrace{(s_{k_p} + \rho_1, s_{k_{(p+1)}} - \rho_1)}_t, \quad (32)$$

where  $s_{k_p}$  stand for critical points (5) with  $k_p = 2^{p+6}$ ,  $1 \leq p \leq 3$ , and  $\rho_1 = 10^{-1}$ . Thus we obtain 9 sequences overall (3 algorithms  $\times$  3 sets of arguments). Using *Zetafast* algorithm as a benchmark we calculate the accuracy  $\delta_p^{(j)}$  and the relative performance  $\theta_p^{(j)}$ ,

$$\delta_p^{(j)} = \max_{1 \leq l \leq N} |\zeta_{l,p}^{(j)} - \zeta_{l,p}^{(7)}|, \quad \theta_p^{(j)} = \tau_p^{(j)} / \tau_p^{(7)}, \quad 3 \leq j \leq 4, \quad (33)$$

**143** where  $\tau_p^{(j)}$  is the processing time of  $j$ th sequence  $\{\zeta_{l,p}^{(j)}\}$ ,  $1 \leq l \leq N$ , for fixed  $p$ . The **144** results of the first numerical experiment are presented in Table 10.

**Table 10.** Results of the first numerical experiment: accuracy  $\delta_p^{(j)}$  and relative performance  $\theta_p^{(j)}$ , for  $d = 6$ ,  $m = 1$ . The last line of the table shows the performance of *ZF*-algorithm (sec).

Method	<i>j</i>	$S_1^{(1)}$	$S_2^{(1)}$	$S_3^{(1)}$
<i>NAMB</i>	3	$1.80 \cdot 10^{-11}$	$1.60 \cdot 10^{-11}$	$2.90 \cdot 10^{-11}$
		0.088	0.12	0.18
<i>NALBC</i>	4	$1.82 \cdot 10^{-11}$	$1.74 \cdot 10^{-11}$	$3.35 \cdot 10^{-11}$
		0.22	0.32	0.45
<i>ZF</i>	7	86.72	121.04	172.95

**145** *Second numerical experiment*

The second numerical experiment aims to verify the accuracy of the algorithms on fixed horizontal lines, close to critical points. Using *MB* ( $j = 1$ ) and *BLC* ( $j = 2$ ) methods, their empirical modifications ( $j = 5$  and  $j = 6$ ) and *Zetafast* method ( $j = 7$ ), we generate (cf. Algorithm 1) sequences of values of the Riemann zeta function  $\{\zeta_{l,p}^{(j)}\}$ ,  $1 \leq l \leq N$ ,  $N = 10^5$ , taking as arguments uniformly distributed  $s_{l,p} \in S_p^{(2)}$ . Here

$$S_p^{(2)} = \underbrace{(0.5, 1.5)}_{\sigma} \times t_p, \quad t_p = s_{k_p} + \rho_1, \quad k_p = 2^{p+6}, \quad 1 \leq p \leq 3. \quad (34)$$

**146** Thus we obtain 15 sequences overall (5 algorithms  $\times$  3 sets of arguments). Using *Zetafast* **147** algorithm as a benchmark we calculate the accuracy  $\delta_p^{(j)}$  and the relative performance **148**  $\theta_p^{(j)}$  (cf. (33)). The results of the second numerical experiment are presented in Table 11.

**Table 11.** Results of the second numerical experiment: accuracy  $\delta_p^{(j)}$  and relative performance  $\theta_p^{(j)}$  on fixed lines  $t_p$ , for  $d = 6, m = 1$ . The last line shows the performance of ZF-algorithm (sec).

Method	$j$	$S_1^{(2)}$	$S_2^{(2)}$	$S_3^{(2)}$
<i>MB</i>	1	$1.68 \cdot 10^{-11}$	$1.46 \cdot 10^{-11}$	$2.65 \cdot 10^{-11}$
		0.04	0.055	0.078
<i>BLC</i>	2	$1.77 \cdot 10^{-11}$	$1.55 \cdot 10^{-11}$	$2.64 \cdot 10^{-11}$
		0.1	0.15	0.2
<i>EMB</i>	5	$6.43 \cdot 10^{-7}$	$5.62 \cdot 10^{-7}$	$5.51 \cdot 10^{-7}$
		0.024	0.032	0.044
<i>EBLC</i>	6	$7.07 \cdot 10^{-7}$	$7.78 \cdot 10^{-7}$	$7.84 \cdot 10^{-7}$
		0.034	0.048	0.065
ZF	7	86.64	121.29	173.14

149 The numerical experiments have been performed on Intel® Core™ i7-8750H 2.2GHz  
 150 (boosted to 4.0 GHz) processor with 16GB DDR4 RAM. The code has been compiled  
 151 with g++ 11.2.0 compiler using O3 optimization. C++ Boost library has been used for  
 152 the implementation of the incomplete beta function for *BLC*-algorithm.

## 153 6. Discussion and concluding remarks

### 154 Discussion of the results

155 We have refined the error terms and the expressions for the minimal number of  
 156 terms in *MB*- and *BLC*-series of efficient algorithms for the computation of the Riemann  
 157 zeta function, taking into account the behavior of the series in the neighborhoods of  
 158 critical points. Proposition 1 shows that *MB*-based algorithms converge faster than  
 159 *BLC*-based algorithms. Indeed, *MB*-coefficient of the error term  $G_n^{(1)} = O(0.172^n)$  while  
 160  $G_n^{(2)} = O(0.5^n)$  (cf. (9)). However, *BLC*-approach has its advantages that might be useful  
 161 in analytical research (cf. (4)). Note that this deficiency of *MB*-algorithm is solved by the  
 162 introduction of *NA*-modification (19).

163 The results of the numerical experiments (see Table 10 and Table 11) show that *MB*  
 164 and *BLC* methods, along with their normal and empirical modifications, allow fast and  
 165 accurate calculations of the Riemann zeta function for large values of argument  $t$ . The  
 166 results demonstrate that the introduced modifications accelerate computations of the  
 167 Riemann zeta function, compared to *Zetafast* method. These versions of algorithms are  
 168 well-suited for distributed computations and grid computing.

### 169 Findings of visual investigations of fractal structures, associated with the Riemann zeta function

170 The illustrations obtained using *FH*-method clearly show the arrangement of trivial  
 171 and non-trivial zeros of the Riemann zeta function in the complex plane (see Figures 5a,  
 172 5b). In addition to these points, we can also see dark 2D curves that satisfy the conditions  
 173  $\Re(\zeta(\sigma + it)) = 0$  and  $\Im(\zeta(\sigma + it)) = 0$  (see Figure 4a). The *SFH*-method distributes  
 174 deformed copies of the Mandelbrot set in the complex plane, thus relating the values of  
 175 the Riemann zeta function to the fractal structure. This allows for a visual assessment  
 176 of essential changes in the Riemann zeta function values. Next, *SFH*-approach reveals  
 177 notable symmetric fractals characterizing the neighborhood of the pole of the Riemann  
 178 zeta function (see Figure 6 and Figure 7).

### 179 Future research directions

180 Numerical experiments with empirical formulas indicate that the theoretical se-  
 181 lection of the number of terms of the series  $n$  can be reduced. Next, the accuracy of  
 182 the normal approximation-based modifications of *MB* and *BLC* algorithms might be  
 183 refined by employing the theory of large deviations. The figures presented in this work  
 184 reveal areas of the complex plane where the modulus of the Riemann zeta function  
 185 exhibits very volatile values. This allows us to investigate the complex plane regions of

<sup>186</sup>  $\Re\zeta(s) = \Im\zeta(s)$ , thus enabling us to locate non-trivial zeros' positions visually. In future  
<sup>187</sup> works, these visual instruments could be refined.

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<sup>190</sup> L.K.; resources, M.S. and L.K.; writing—original draft preparation, I.B., M.S. and L.K.; writing—  
<sup>191</sup> review and editing, I.B.; visualization, M.S. and L.K.; supervision, I.B. All authors have read and  
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<sup>196</sup> **Data Availability Statement:** Not applicable.

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### <sup>198</sup> Abbreviations

<sup>199</sup> Abbreviations

<sup>200</sup> The following abbreviations are used in this manuscript:

<sup>201</sup> *MB* Modification of Borwein's algorithm

*BLC* Binomial-like coefficients

*NA* Normal approximation

<sup>202</sup> *FH* First heuristic

*SFH* Second fractal heuristic

*NGC* New General Catalogue of Nebulae and Clusters of Stars

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