

# Beyond Deepfake Technology Fear: On its Positive Uses for Livestock Farming

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**Keywords:** Deepfake, Animal Welfare, Animal Emotions, Artificial Intelligence, Digital Farming, Animal Based Measures, Emotion Modeling, Livestock Health.

## Abstract

Deepfake technologies are known for the creation of forged celebrity pornography, face and voice swaps, and other fake media content. Despite the negative connotations the technology bears, the underlying machine learning algorithms have a huge potential that could be applied to not just digital media, but also to medicine, biology, affective science, and agriculture, just to name a few. Due to the ability to generate big datasets based on real data distributions, deepfake could also be used to positively impact non-human animals such as livestock. Generated data using Generative Adversarial Networks, one of the algorithms that deepfake is based on, could be used to train models to accurately identify and monitor animal health and emotions. Through data augmentation, using digital twins, and maybe even displaying digital conspecifics where social interactions are enhanced, deepfake technologies have the potential to increase animal health, emotionality, sociality, animal-human and animal-computer interactions and thereby animal welfare, productivity, and sustainability of the farming industry.

## 1 Introduction

Videos of politicians appearing to make statements they have never said in real-life, edited (revenge) pornography of celebrities, and movies with actors that have already passed away – deepfake technologies keep appearing in many different types of media, often while the audience is unaware of it. The term deep fake stems from combining the words ‘deep learning’ and ‘fake’, as the technology relies on machine learning technologies to create forged content. Deepfake is a type of technology based on artificial intelligence (AI) that allows fake pictures, videos or other forms of media to be created through swapping faces or voices, for example. Popularly, deepfakes carry a tainted representation due to their adverse misuses that can result in manipulation, misinterpretation, or malicious effects. However, the technologies behind it, in particular the Generative Adversarial Networks (GANs), have a handful of advantages when it comes to biomedical and behavioral applications, and can even reach uses beyond humans. The creative algorithms behind this booming technology allow big datasets to be generated and can level up AI technologies to e.g. identify emotions, behaviors and intentions, and subsequently to predict them timely. This therefore opens up the possibility to be applied to a broad scientific audience, including but not limited to animal science. With an ever-growing population size, the demand for livestock continues to increase, raising numerous concerns about its environmental impact, animal welfare and productivity. In this article, we explain the basics of deepfake technologies, its (mis)uses and how it bears the potential to be applied to agricultural practices such as livestock farming.

40

## 41 **What is deepfake and how does it work?**

42 Deepfake, just like other deep-learning algorithms, rely on neural networks which simply said, is a  
43 software construction that attempts to mimic the functioning of the human brain. Deepfakes require a  
44 source and target, and an encoder and decoder. A universal encoder is used to analyze and compare the  
45 key features of the source data, which can be an image, video, text or audio file. The data are broken  
46 down to a lower dimensional latent space and the encoder gets trained to find patterns. The decoder is  
47 a trained algorithm that uses the specifications of the target to then compare and contrast the two  
48 images. As a result, the algorithm superimposes the traits of the source onto the image of the target  
49 resulting in the forged data.

50 The main architecture that allows a high precision and functioning of deepfake technology is the  
51 generative adversarial network (GAN) which is part of the decoder (1). The GAN trains a generator  
52 and a discriminator, where the generator in the context of deepfake is the decoder. What makes GANs  
53 so unique and accurate is the operating and working together of the generator and discriminator. The  
54 generator creates a new image from the latent representation of the source data. The discriminator on  
55 the other hand tries to distinguish between the newly generated and the original real data as accurately  
56 as possible and determines whether the image is generated or not. As both networks perform adversarial  
57 learning to optimize their goals based on their loss function, the generator and discriminator continue  
58 to work together to constantly improve its accuracy. The applicability is highly powerful due to the  
59 continuous performance improvements and vector arithmetic in latent space. Moreover, GANs can  
60 create new datasets with a similar distribution and statistics as the main dataset used to train the  
61 algorithm. The discriminator learns about the distribution of the data, resulting in a model that can  
62 output new, realistic samples.

63 Deepfake technologies have been used to create software's and applications that generate fake images,  
64 texts or videos. Examples of these are apps that reproduce text with someone else's handwriting ("My  
65 text in your handwriting"), perform face swaps between humans but also from human to animals  
66 ("FakeApp") and synthesize human voices ("Lyrebird"), amongst others. Open-source software's  
67 allow these technologies to be readily available to the public. Even though to date, it is still relatively  
68 intuitive to distinguish between real and fake, this distinction will start to fade as the technology  
69 advances. This development will increase the chance of misuse, manipulation, misinterpretation and  
70 spreading of fake news. Deepfake applications have therefore had a negative image due to the fear  
71 what may happen when falling in the wrong hands, to for example spread false information, pretending  
72 to be someone else or commit fraud.

73 However, the applications of deepfake technologies are not limited to (social) media purposes. The  
74 GAN model provides a sophisticated neural network with the big advantage that it can generate data  
75 based on a smaller, initial, real dataset. These frameworks have widespread uses, within fields such as  
76 biomedicine, behavior, affective science, but also beyond human applications.

## 77 **Using deepfakes & GANs to create value**

78 Whereas the negative applications of deepfakes and GANs can be scary, there are many positive ways  
79 to apply these models to create value for numerous fields of science that in turn, benefit humans and  
80 society. First of all, GANs are proving their high value in medical settings, such as to 1) recognize  
81 pathogens (2), 2) support a better and more effective screening and diagnosing of disease and  
82 abnormalities due to complementing MRI and CT imagery (3,4) and 3) predict the progress of disease  
83 (5). Moreover, research within medicine can be facilitated through creating synthetic patient data that

84 not only benefits the scarcity of medical data sets through replicating real-like data (4), but it can also  
85 be efficiently used for sharing, research, and in deciding treatment protocols and targeted interventions  
86 without needing to worry about patient privacy (6). In addition to this, mental health of clinical patients  
87 can be addressed through creative solutions using deepfake. For example, the voice of patients that  
88 have lost their own voice, such as ALS patients, can be regenerated with GANs by using recordings of  
89 their original voice. Their own voice can then be used to communicate, instead of a generic computer  
90 voice synthesizer, to give the patients back a part of their identity (7). Outside the context of medical  
91 applications, GAN can also be used as classifiers to detect and classify the subject's emotional  
92 response. It can be beneficial for a plethora of applications, including patient health monitoring, crowd  
93 behavior tracking, predicting demographics (8) and similar behavioral applications (9).

94 But the potential applications of GANs are not limited to humans. Biologists, ecologists and ethologists  
95 are starting to understand the limitless applications of GANs especially in settings where obtaining  
96 high quantity and quality of data are difficult or impossible. Using these networks, scientists from  
97 different disciplines are starting to explore methods to e.g. simulate the evolutionary arms race between  
98 the camouflage of a prey and predator (10), to automatically identify weeds in order to improve  
99 productivity within agriculture (11) and to augment deep-sea biological images (12). These studies  
100 highlight the possibilities of GANs and lead to the possibility of using these technologies within  
101 livestock farming, too.

## 102 **Uses beyond humans – how GANs can contribute to increase welfare in livestock**

103 As the global population is exponentially growing, it has been predicted that within a few decades, the  
104 demand for animal products will have doubled (13). This therefore puts a great pressure on the farming  
105 industry, that will need to keep up with the rising demand. The challenge to develop efficient processes  
106 of livestock farming is accompanied by a rising concern for animal health and welfare (14), in addition  
107 to environmental and societal concerns (15). Can GANs contribute to increase welfare in livestock,  
108 and as a consequence increase productivity, too?

109 Machine learning applications in animal science and the veterinary sector are predominantly focused  
110 on tracking activity and movement of the animals aimed at enhancing welfare or disease related  
111 measurements. In order to be able to use machine learning algorithms to, for example, automatically  
112 monitor animal health and welfare by screening and recognizing pain, stress and discomfort, large  
113 validated and annotated datasets are required. Physiological and behavioral measurements are able to  
114 reveal information about an animal's inner state. Animal emotions have been linked to particular  
115 vocalizations (16,17), eye temperature (18,19), hormone levels (20,21) and facial expressions  
116 (20,22,23). These emotional states, such as fear, stress but also positive emotions like joy and  
117 happiness, remain however difficult to understand as they are complex and multi-modal.

118 AI and machine learning algorithms can provide an automated way of monitoring animal health and  
119 emotions. This helps us understand animal behavior and stress that therefore can increase welfare by  
120 controlling and preventing disease and can increase productivity through helping farmers decide on  
121 effective and productive strategies. However, validated and annotated datasets that are large enough  
122 for supervised machine learning algorithms are, however, limited and largely unavailable. Examples  
123 of specific medical conditions of farm animals and the related videos or animals are hard to come by  
124 and often require specialized sensing platforms and tools to collect. Due to this challenge, the  
125 advancements of applications of deep learning and AI are still in the nascent stages in the farm animal  
126 sector.

127 There are a few methods to overcome the lack of high quality, labelled data. Semi-supervised learning  
128 helps in situations in which a large dataset is available but only a small portion of the dataset is labelled.  
129 In this case, the challenge of insufficient datasets can be overcome by data augmentation methods. For  
130 example, augmentation techniques can include transformations such as translations by moving the  
131 image to left, right, up or down, by scaling such as zooming in or out, or by rotating the image to  
132 various degrees. Such techniques can help to expand the dataset size and is commonly used by data  
133 scientists for the data hungry ML models. But this standard method of enriching the dataset has several  
134 disadvantages; the produced images do not diverge far from the original image and may not add  
135 many varieties to enable the ML model or the algorithm to learn to generalize.

136 GANs have the potential to be used for enhancing the performance of the classification of algorithms  
137 in a semi-supervised setting, and it can address some of the barriers mentioned above. Training a GAN  
138 model has been successfully shown in augmenting a smaller dataset (2), such as for liver cancer  
139 diagnostic applications (24). By adjusting the dimensions of the hidden layers and the output from the  
140 generator as well as input to the discriminator network, the framework was developed to produce  
141 satisfactory images of liver from the model. An accuracy of 85% was achieved by the GAN-created  
142 models in the liver lesion classification based on this method. In a similar way, data augmentation can  
143 be used to enhance the ability to classify animal disease and negative emotions such as stress and  
144 discomfort, that might lead to disease. A trained GAN model will allow the continuous monitoring of  
145 farm animals in order to prevent, monitor and predict disease just as in humans, but also to recognize  
146 and avoid negative emotions such as stress and fear, and promote positive ones. By creating bigger  
147 datasets with GANs with a similar distribution as the original datasets, machine learning algorithms  
148 could be trained to accurately and efficiently classify disease and animal emotional states, similarly as  
149 to how human emotions can be recognized by GAN models (9).

150 In addition to creating big fake datasets for classification, GANs could also be used to develop digital  
151 twins (25). A digital twin is a virtual representation of a real-world entity, such as a human or other  
152 animal. Based on input from the real world, the digital twin simulates the physical and biological state,  
153 as well as the behavior of the real-world entity. A digital twin of a farm animal will allow continuous  
154 monitoring of the mental, physical, and emotional state of the animals. In addition, modeling,  
155 simulating and augmenting the data allows the digital twin to be used to plan, monitor, control and  
156 optimize cost-, labor- and energy-efficient animal husbandry processes based on real-life data (26,27).  
157 Using GANs to develop a digital twin will allow different situations to be explored and will help  
158 predicting its effects on the animals. It can, for example, be used to simulate and predict the effect of  
159 different housing structures or conditions, heat cycles for breeding or social settings on the positive  
160 and/or negative emotions of the animals, as well as on their productivity. Simulating different situations  
161 through digital twins will enable farmers to control and optimize processes within their operation,  
162 benefitting farming productivity, sustainability and animal health and welfare.

163 Deepfakes have been suggested to help humans dealing with grief, by creating a virtual representation  
164 of the missing beloved. A similar approach could be taken to enhance animal welfare. Many farm  
165 animals are highly social, meaning that social comfort can play a large role in the mental wellbeing of  
166 the animals, but also that the maintenance of social organization is important for the entire population  
167 (28). The unnatural, monotone, high population-density setting of animal farms where animals are  
168 often regrouped and young are separated early from their mothers, can have adverse effects on their  
169 behavior and/or welfare (29). These effects range from stereotypies to high levels of (social) anxiety  
170 in early and later-life, and undesired behavior such as aggression that leads to conflict (e.g. tail biting  
171 in pigs, feather pecking in chickens) (30). Deepfake technologies can allow the display of videos of a  
172 (familiar) conspecific that simulates a companion, parent and/or dominant leader that brings back social

173 organization which could serve as a tool to help fixing animal behavioral problems and in turn, enhance  
174 animal welfare. The interactions between an animal and its environment, including both conspecifics  
175 and humans are important to qualify and quantify. The algorithm can learn about the different modes  
176 of animal communication that are important for the well-being of an individual, such as using facial  
177 expressions, vocalizations and body posture. Such features can aid in comforting one another and  
178 promote positive affective engagement with each other including affiliative interactions, sexual  
179 activity, bonding, maternal care and play behavior. These positive animal-to-animal interactive  
180 behaviors have been shown to play an important role in the positive welfare of (farm) animals (31).  
181 The trained model can then be used to optimize the digital representation in the form of e.g., a video  
182 that imitates such engagement, for example to assure young calves, chicks or piglets by a fabricated  
183 “mother” figure which aids a healthy development.

184 An advantage of using deep fake technologies is that other non-human animals, too, can be individually  
185 identified through their voice (32,33,34). Deep fake technologies that can base the generated data on a  
186 small fragment of the vocalization of an individual’s mother, for example, will therefore be able to  
187 create a realistic mother figure rather than a general vocal sample. Outside of the mother-offspring  
188 context, vocal contagion of (positive) emotions can also be positively reinforced using the same  
189 technologies. The affective state of individuals can be influenced by its environment, and the literature  
190 shows that non-human animals can be affected by not only conspecific vocal expression of emotion,  
191 but also by human vocal expressions (35). This opens up the potential for deepfake technologies to  
192 positively influence farm animals through emotional contagion, promoting positive emotions.  
193 Moreover, with the rapid advancement of digital farming in which farmers have to be less present with  
194 the animals, also displays of positive interactions by “fake” farmers can be used to improve animal  
195 welfare. Such positive interactions could be used to reward good behavior, comfort the animals by  
196 reducing stress which in turn, have the potential to avoid unwanted behavior. These virtual farmer  
197 activities can therefore promote habituation, associative learning, social cognition and bonding, which  
198 could also enhance the human-animal relationship which is important for positive welfare outcomes as  
199 well as productivity (36).

200 A video, of course, is merely a digital visual and maybe auditory representation of this conspecific,  
201 meaning that the physical and olfactory components of the virtual conspecific are lacking, which might  
202 limit its effectiveness. A better understanding of the cognitive framework and awareness of farm  
203 animals (37), and inter-specific differences between cognitive abilities are important to understand the  
204 potential effectiveness of 2D digital representations. It is essential to understand what cues are  
205 important to create a realistic virtual animal, and what senses are used to process the information.  
206 Future technologies might even develop 3D robotics using a combination of AI technologies including  
207 deepfakes, that could create a more realistic representation of another individual. Interactive systems  
208 based on advanced technological systems keep growing within domestic animal farms. Deep fake  
209 technologies can aid the development of animal welfare technologies through supporting interaction,  
210 activity, and sociality, putting the focus of the farm on its animals, their wellbeing and enriching  
211 activities. Exploratory experimental studies are required to test the effects of introducing a virtual  
212 conspecific and/or a sophisticated robot to enhance mental well-being and sociality.

213 **What needs to be done to facilitate deepfake research and what are the limitations that need to**  
214 **be addressed?**

215 In order for deepfake technologies and their applications to be fully explored, it is important that the  
216 negative stigma on the technology are addressed first. See Table 1 for a summary of current and  
217 potential applications of deepfake technologies, both positive and negative ones. Many people are

218 hesitant and scared due to the immense implications fake media can have when used to manipulate,  
 219 misinterpret or abuse. A legal framework and insurance that deepfake recognition software will always  
 220 outcompete deepfake media creation, to make sure fake can always be recognized from real. Next,  
 221 creative solutions for a range of different fields of science should be promoted to change the negative  
 222 outlook on deepfake applications and highlight the positive uses of the yet relatively unexplored  
 223 possibilities it opens up. Regardless of the particular application, it is important to not only have a  
 224 recognized and well-established legal framework, but also an ethical one. The inherent nature of  
 225 deepfake technologies is to create fake content, which is then used to deceive either humans, animals  
 226 or machine learning algorithms. The ethical consequences have to be addressed by professionals from  
 227 different disciplines to allow a broad understanding of the consequences of using deepfake.

228 **Table 1.** Summary of current and potential applications of GANs and deepfake technologies.  
 229

Application	Positive or negative?	Explored yet?
(Revenge) celebrity pornography	Negative	Yes
Spreading fake news	Negative	Yes
Creative editing for entertainment	Positive	Yes
Recreating handwriting and/or voices	Positive or negative	Yes
Manipulating images	Positive or negative	Yes
Human disease identifying, monitoring, and predicting progress	Positive	Initial stages
Farm animal disease identifying, monitoring, and predicting progress	Positive	No
Data augmentation for machine learning for low quality or quantity images	Positive	Initial stages
Data augmentation for machine learning in livestock farming	Positive	No
Simulating evolutionary processes	Positive	Initial stages
Identification and classification of weed species in agriculture	Positive	Initial stages
Identification and classification of animal emotions	Positive	No
Creating digital twins to monitor behavior and physiology of farm animals	Positive	Only in theory
Creating virtual conspecifics to increase mental wellbeing of farm animals	Positive	No

230

231 Regarding the accuracy, efficiency and added value that deepfake technologies can bring to livestock  
232 farming, it is important to highlight the extremely high quality of the real data that is used to train the  
233 models with. The model learning should be well-supervised and validated to ensure no wrong  
234 classification or labelling is created within the algorithm. Empirical evidence or studies within  
235 livestock farming is currently absent as GANs and their applications are still in their infant stages, and  
236 have to date only been explored in a few scientific contexts. The uses of GANs for livestock farming  
237 should be explored through funding case studies that e.g., adopt digital twin technology to collect  
238 evidence and facts about its uses.

## 239 **Summary**

240 In conclusion, similar to all AI implementations, deepfakes also have positive and negative impacts.  
241 The potential positive effects of deepfakes are still new areas that are under exploration, and as such,  
242 it may require some time for these technical architectures to mature and being vastly implemented in  
243 the public domain. Their contribution to biomedical and behavioral applications, on top of agricultural  
244 practices, demonstrates that few of these applications might soon surface and help balance the adverse  
245 impacts of deepfakes. However, at higher stakes, various standardizations and security measures will  
246 be required, along with implementations of such technologies to ensure that no manipulations can take  
247 place. Pilot studies and explorative experiments are necessary to allow a better understanding of what  
248 deepfake technologies can mean for scientific purposes beyond us humans.

## 249 **Conflict of Interest**

250 *The author declare that the research was conducted in the absence of any commercial or financial*  
251 *relationships that could be construed as a potential conflict of interest.*

## 252 **Funding**

253 This research did not receive any external funding.

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