

## A Lattice Model of COVID-19 Epidemic

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### Abstract

Susceptible, infective, recovered, and hospitalized/isolated individuals are placed on the cells of a  $n \times n$  square lattice, wherein each cell is occupied by a single individual, or is vacant. At discrete time units (typically one day each) all susceptibles and infectives execute a random movement and when a coincidence of the two types occurs at some cell the susceptible is converted to infective status according to some probability in the range 0.03-0.05. Infectives are labelled by the number of days since originally infected. At each time increment the age label of the infectives is increased by one unit. When the label reaches a specified number like 15 or 20 days the infectives recover according to a specified probability, e.g. 0.8, or become isolated/hospitalized. Upon reaching some specified age the latter types either recover or die. Probabilities for the movements and conversions from one status to another are implemented by random number generation. Simulations were carried out to investigate the effect of several probability and age parameters, the size of population (proportional to  $n \times n$ ) and density (related to fraction of occupied cells), and the size of the movements. Mid-term gradual conversion of susceptibles to isolated was explored as an intervention policy. Most simulations were carried out for a  $50 \times 50$  or  $100 \times 100$  lattice.

**Keywords:** lattice model, computer simulation, COVID-19

## Introduction

Epidemic disease models have been developed by epidemiologists, statisticians, physicists and others. The models developed over the years can be classified in several broad classes: (i) branching process models, (ii) differential equation models, (iii) network models. (iv) statistical models that describe disease progress by some analytical function containing parameters to be determined from data by statistical estimation. Models (iv) are purely empirical and do not provide a basis for planning mid-term intervention.

Type (i) models utilize branching process theory and have been applied by epidemiologists to actual data from measles and other epidemics, e.g. Farrington et al [1], Blumberg et al [2], Nishiura et al [3]. They are relatively simple and can draw on exact results from probability theory.

Differential equation models (ii) are very popular because systems of ordinary differential equations can be readily formulated and can be readily solved numerically, or even analytically, in highly simplified form. Examples include the early paper of Kermack and Kendric [4], and the recent paper of Poletti et al [5] that includes a behavioral element in the equations. The type (ii) models imply complete mixing, or homogenization of all individuals and have also been labelled mass action models. The basic theory for these models is treated in Bailey's well known book [6].

Network models (iii) have been developed using methodology of Statistical Physics. They employ nodes of susceptible, infective and other individuals interconnected in a network or graph. Using sophisticated statistical averaging network models lead in some limiting cases to analytical results (e.g. Newman [7], Pastor-Satorras et al [8], ). A recent paper by Volz et al [9] combines elements from network and differential equation models.

In this paper we present a model in which individuals are located on a lattice, where each individual occupies a lattice cell and is labelled by the cell coordinates. Individuals are allowed to interact with neighboring or further-located individuals on a probabilistic basis. There is no homogenization. The model is flexible but does not lend itself to analytical results. It entails purely computer simulation. The lattice model is defined in section 1. Section 2 discusses

the significance of model parameters and presents sample results of simulations. Section 3 summarizes conclusions. The computer code was written in Python.

## **Model Description**

### *The lattice*

A  $n \times n$  square lattice is defined where each cell contains one individual of a particular type, or is vacant. Each individual is labelled by its cell coordinates  $(i, j)$  and by an index defining its type (susceptible, infective e.t.c.). Of the  $n^2$  cells the  $4n-4$  cells belonging to the lattice edges are not occupied in order to simplify the code. Hence, the total number of individuals on a  $n \times n$  lattice is  $n^2-4n+4$ .

### *The individual types*

The following types of individuals are recognized:

Type 1: healthy and mobile, susceptible to infection, briefly labelled “susceptibles”.

Type 2: healthy and immobile, not susceptible to infection.

Type 3: dead.

Type 4: recovered from disease and assumed immune to further infection.

Type 5+ $q$ : mobile infected. These individuals can infect type 1 individuals and are referred to as “infectives”. There are  $k_1$  types of infectives, labelled 5+ $q$ , where  $q=0, \dots, k_1-1$ . These types are assumed asymptomatic or mildly sick. A freshly infected individual carries index 5. The increment  $q$  is the number of days since infection. When infected a type 1 individual is converted to type 5. Upon reaching age  $q=k_1$  an infective is converted to recovered, type 4, with probability  $p_4$ , otherwise progresses to type 5+ $q$ ,  $q=k_1, \dots, k_1+k_2$ .

Type 5+ $q$ ,  $q=k_1, \dots, k_1+k_2$ : These individuals are assumed hospitalized and isolated. They are assumed not to be infective. Upon reaching age  $k_1+k_2$  an individual of this type either recovers to type 4 with probability  $p_5$ , or dies with probability  $1-p_5$ .

### *The initial conditions*

Initially the lattice is populated with individuals of type 1, a small number of type 5, or are left vacant. The vacant cells remain unoccupied throughout the simulation.

### *Mobility and Infection*

Disease progression proceeds in discrete time increments of one or more days each. At each discrete time all  $n^2-4n+4$  cells are quarried one by one. Each type 1 encountered (susceptible) is allowed with probability  $p_1$  to convert to type 2. If not converted to type 2 it is allowed to move in one of the following four directions: increasing  $j$ , decreasing  $j$ , increasing  $l$ , decreasing  $l$ , all with equal probability determined by a random integer generator. Once a direction is selected, the *feasible* length  $h$  of the movement (in cell units) is selected by a random integer generator within the range allowed by the lattice boundary. Then a function  $f(h)$  is defined that renders longer lengths less likely:

$$f(h)=\text{integer}\{(h+1)\exp[(-h/n)^{1/3}]\}$$

where “int” denotes the integer value of the number. A movement of length  $f(h)$  (in cell units) is then implemented. If the individual at the cell reached is infective ( $5+q$ ,  $q=0,\dots,k_1-1$ ), the cell at  $(i,j)$  is converted to type 5. If the cell reached by the movement is of any other type, the individual at  $(i,j)$  does not change. Whether infected or not, the type 1 individual after the move is returned to its original cell  $(i,j)$ . It is noted that the step size  $f(h)$  defined above increases with the lattice size  $n$ , but less than proportionately.

Each infective individual (type  $5+q$ ,  $q=0,\dots,k_1-1$ ) that is reached in the scan is allowed to move by exactly the same rules as for type 1 above. If the move leads to a type 1 individual, the latter is converted to type 5 with probability  $p_3$ . The infective individual is returned to its initial position  $(l,j)$ . At each time step the infective individual's index is increased from  $5+q$  to  $5+q+1$ . Upon reaching  $5+k_1$ , the infective is either converted to type 4 (recovered) with probability  $p_4$  or becomes hospitalized or isolated (type  $5+q$ ,  $q=k_1,\dots,k_1+k_2-1$ ). For the latter type of individuals,  $q$  is increased by unity at each time increment. Upon reaching  $5+k_1+k_2$  the individuals of this last type either recover with probability  $p_5$  or die with probability  $1-p_5$ . As a result of these rules after  $k_1$  days the infectives are either recovered or hospitalized. The hospitalized individuals are assumed not to be infective due to strict hospital precautions.

## Significance of Parameters and Sample Results

### *Initial Number of Type5 (Infectives)*

The following runs employ the parameters in Table 1 *except as indicated*.

Table 1. Parameters for the simulations

lattice:50x50, all  $n^2-4n+4$  cells occupied by susceptibles (Type 1), except for a certain number occupied by infectives (type5). The other parameters are:  $p_1=0$ ,  $p_3=0.04$ ,  $p_4=0.8$ ,  $p_7=0.7$ ,  $k_1=15$ ,  $k_2=15$ .

Each run constitutes a discrete stochastic process controlled by probabilities  $p_1, p_3, p_4, p_5$  set at the beginning of the run. The probabilities are implemented by random numbers from a uniform distribution in  $(0,1)$ . The sequence of random numbers during execution is generated by a random number generator (RNG) using some specified "seed". Each time the same seed is used the same random number sequence is generated. The seed for each run is specified by the user or is generated by the (RNG).

Three sets of 16 run each were carried out using different seeds for each run. The parameters of Table 1 were used with  $p_3=0.04$  and a single initial infective (type5) at grid position (25,25). The results are summarized in Table 2 which lists for each set the mean and standard deviation (sdv) of dead and recovered at the end of the infection. The end is defined by the disappearance of the last type5 (infective). In the 48 runs the number of dead varied from 0 to 33 and the recovered from 47 to 491. Most of the runs had zero dead while a few had a relatively large number. Figures 1a and 1b show the time evolution of the infection for two runs, one with zero dead the other with a relatively large number of dead. The number of recovered also exhibits large variability. These results imply that the course of infection caused by a single infective in a population of approximately 2500 will be unpredictable.

Two sets of runs were next carried out using the parameters of Table 1 with  $p_3=0.04$ , but with 10 initial infectives randomly distributed over the lattice. The rest of the cells were all initially occupied by type1. The means and sdv's of these runs are also included in Table 2. The sdv's are still large but the relative sdv's are considerably lower than in the single infective sets. The duration of infection is

longer, 150- 300 days versus 30-150 for the first three sets. Figures 2a and 2b are samples out of the two sets starting with 10 infectives. A useful measure for comparison with public health data is the ratio of recovered to dead at the end of the infection. This ratio varies between 14 and 40 throughout Table 2.

# of initial type5	one initial infective			10 initial infectives	
Sets	set 1	set 2	set 3	set 1	set 2
$m_{\text{dead}}$	3.2	6	7.8	11.5	10.8
$sdv_{\text{dead}}$	6.7	9.8	11	8	9.1
$m_{\text{recov}}$	127	95	138	157	165
$sdv_{\text{recov}}$	119	154	198	83	92
$m_{\text{recov}}/m_{\text{dead}}$	40	16	18	14	15

Table 2. Mean (m) and standard deviation (sdv) of dead and recovered in three 16-run sets with  $p_3=0.04$  and a single initial infective at [25,25], and two 16-run sets with  $p_3=0.04$  and 10 initial infectives. The other parameters from Table 1.

### Lattice Size

To examine the effect of lattice size, i.e., population, two sets of 16 runs were conducted using parameters from Table 1 but for an 100x100 lattice (9,604 cells) and for 10 or 40 initial infectives. As before the runs in each set differ only by the random sequence used. The results are presented in Table 3 which also includes a set from the 50x50 lattice for comparison. The first two columns show similar high variability in both dead and recovered. In the last column obtained using 40 initial infectives variability has sharply diminished while the mean of dead has increased roughly by a factor of 4. The ratio of recovered to dead is 15-17 throughout the three sets.

	50x50 lattice 10 infectives	100x100 lattice 10 infectives	100x100 lattice 40 infectives
$m_{\text{dead}}$	11	13	42
$sdv_{\text{dead}}$	9	15	22
$m_{\text{recov}}$	165	225	645
$sdv_{\text{recov}}$	92	263	283

Table 3. Mean (m) and standard deviation (sdv) of dead and recovered in three 16-run sets with  $p_3=0.04$ . The first set for the 50x50 lattice and 10 incentives, the other two for 10 or 40 initial infectives. The other parameters from Table 1.

## Density

In the runs so far all cells were initially occupied by type1 or type5. To explore the effect of lower number of occupied cells, i.e., lower population density, runs were carried out using the parameters of Table 1 with a fraction  $f$  of unoccupied cells randomly distributed throughout the lattice. Some results are shown in Table 4 for  $f=0, 0.2, 0.4$ . The number of dead and recovered decrease roughly by a factor of 3 from  $f=0$  to  $f=0.2$ , and by another factor of 3 from  $f=0.2$  to  $f=0.4$ . At  $f=0.4$  the number of dead shows increased uncertainty. The numbers of recovered show larger regularity for all three values of  $f$ .

Parameters  $p_3, p_4, p_5, k_1, k_2$

The parameters  $p_3$  and  $k_1$  have the largest effect on the duration infection and the total number of dead and recovered. In all simulations up to this point  $p_3$  was set at 0.04. Runs were next performed using  $p_3=0.03$  and  $p_3=0.05$ , with the other parameters from Table 1. The results are summarized in Table 5. Each of the three columns summarizes 16 runs differing only by the random sequence employed.

	Table 1 parameters, $f=0$	Table 1 parameters, $f=0.2$	Table 1 parameters, $f=0.4$
$m_{\text{dead}}$	11	3.8	1.4
$sdv_{\text{dead}}$	9	2.4	1.5
$m_{\text{recov}}$	165	60	23
$sdv_{\text{recov}}$	92	38	10

Table 4. Summary results for unoccupied fractions  $f=0, 0.2, 0.4$ , 10 initial infectives.

	$p_3=0.03, k_1=15$	$p_3=0.04, k_1=15$	$p_3=0.05, k_1=15$	$p_3=0.03, k_1=20$	$p_3=0.04, k_1=20$
$m_{\text{dead}}$	2.9	11	55	15	68
$sdv_{\text{dead}}$	2.3	9	7.5	11	10
$m_{\text{recov}}$	44	165	893	207	1097
$sdv_{\text{recov}}$	18	92	82	140	98
duration, days	$m=125, sdv=25$	$m=194, sdv=82$	$m=278, sdv=69$	$m=288, sdv=151$	$m=329, sdv=64$

Table 5. Mean and standard deviation of dead, recovered, and duration with 16 runs in each set defined by the parameters  $p_3$  and  $k_1$ . 10 initial infectives; other parameters from Table 1.

At  $p_3=0.03, k_1=15$  the numbers of dead and recovered are low and show large uncertainty. At  $p_3=0.04, k_1=15$ , a case already included in Table 2, the numbers of dead and recovered increase sharply but the large uncertainty remains. At

$p_3=0.05$  the number of dead and recovered increases further sharply and the uncertainty decreases sharply. Comparison of the results in the third and 5<sup>th</sup> column with the standard case in column 2 shows that increasing  $p_3$  or  $k_1$  results in similar large increase in the number of dead and recovered. The duration of infection increases from left to right but is less variable than the number of dead. The other two parameters  $p_4$  and  $k_2$  can in principle be estimated from clinical observations. We have used  $p_4=0.8$  as the probability that an infected individual recovers and does not get admitted to the hospital. Increasing  $p_8$  would reduce the number of infectives and increase the number of recovered reducing the duration of infection and the number of dead. The last parameter  $k_2$  has no effect on the number of cases (infections) and only influences the relative number of dead and recovered. It can be directly obtained from hospital data.

### *Length of Movement*

The interaction distance between susceptibles and infectives at each time step was so far determined according to the “standard rule”, defined in the section “Model Description”. A simpler alternative is to employ a step of fixed length subject to the geometric constraints of the lattice boundary. For this purpose a distance  $z$  is chosen randomly among the available distances to the boundary. The step length is then defined as the minimum between  $z$  and some preassigned number  $n_{max}$ . Table 6 summarizes results for the 50x50 lattice for 3 values of  $n_{max}$ . As in the previous tables each set involves 16 runs differing only by the random sequence used. The table also includes a set labelled “standard rule” from previous tables. The numbers of dead, recovered, and the duration increase with increasing  $n_{max}$  since more susceptibles become accessible as infection progresses. The results using the “standard rule” are relatively close to  $n_{max}=20$ .

	standard rule	$n_{max}=10$	$n_{max}=20$	$n_{max}=30$
$m_{dead}$	11	6.5	11	14
$sdv_{dead}$	9	6.2	6.6	10
$m_{recov}$	165	96	169	237
$sdv_{recov}$	92	51	86	148
duration, days	$m=194, sdv=82$	$m=123, sdv=63$	$m=172, sdv=75$	$m=201, sdv=111$

Table 6. Numbers of dead, recovered, and duration for different step lengths. 50x50 grid,  $p_3=0.04$ , 10 initial infectives, the other parameters from Table 1.

### *Intervention*



The probability  $p_1$  of conversion of Type1 (susceptible) to type 2 (isolated) at each time step was kept zero in all runs up to this point. Positive values of  $p_1$  would clearly slow the infection. A simple way of using  $p_1$  as a tool for intervention is to start with  $p_1=0$ , and switch to some  $p_1>0$  when the number of cases per day exceeds a predetermined value  $b$ . The results of this very simple feedback mechanism are given in Table 7 for  $p_3=0.05$ , 10 initial infectives, with the other parameters from Table 1. The first 16-run set is for  $p_1=0$  (earlier result from Table 5), the other columns for different sets of  $p_1$  and  $b$ .

With the low probability  $p_1=0.005$  but low  $b=5$ , already the number of dead and recovered is sharply reduced from the base case  $p_1=0$ . With the probability  $p_1$  increased to 0.01 the number of dead and recovered is further decreased to approximately 25% of the base case. At  $p_1=0.01$  but at a higher trigger  $b=10$  the number of dead and recovered approximately doubles from the lows. The higher trigger delays the intervention. Of the two parameters  $p_1$  and  $b$ , the second one appears more practical to implement.

	$p_1=0$	$p_1=0.005, b=5$	$p_1=0.01, b=5$	$p_1=0.01, b=10$
$m_{\text{dead}}$	61	25	15	30
$sdv_{\text{dead}}$	6.4	7.8	5.7	9.5
$m_{\text{recov}}$	1019	416	217	483
$sdv_{\text{recov}}$	68	105	90	81
duration	$m=204, sdv=25$	$m=278, sdv=69$	$m=116, sdv=16$	$m=150, sdv=19$

Table 7. Dead, recovered, and duration for different  $p_1$ ,  $b$  parameters; 50x50 lattice,  $p_3=0.05$ , 10 initial infectives, the other parameters from Table 1.

## Discussion and Conclusions

A major feature of the model is the introduction of age  $q$  as an index of infectives (number of days since infection). This feature permits controlled recovery of infectives which is the main mechanism of epidemic termination.

The model contains parameters  $p_1$ ,  $p_4$ ,  $p_5$ ,  $k_1$ ,  $k_2$  that have an obvious interpretation and can be roughly estimated from published reports. It is assumed throughout that the infectives either recover or become hospitalized or isolated becoming non-infective. Among the various probabilities,  $p_3$  cannot be directly

obtained from measurements but must be estimated by matching model predictions to reported number of cases, dead, and recovered. This matching would have to consider that the parameters  $p_3$  and  $k_1$  are strongly correlated.

A major conclusion of the simulations is the high degree of uncertainty in the results of each run, as they depend on the particular sequence of random numbers used. To compare the effect of different sets of parameters, mean and standard deviation (sdv) were obtained for 16 runs for each set. In some cases, especially for low values of  $p_3$ , the sdv is on the same order of magnitude as the mean. Using a larger lattice, i.e., a larger population, would reduce the uncertainty but the required increase the computational effort is beyond the scope of the study. Hence, simulations were carried out for only 50x50 and 100x100 lattices.

The model explores the effect of population density and distance travelled by susceptible and infective individuals. It also evaluates the effectiveness of isolating a fraction of susceptibles during the pandemic when the number of daily cases exceeds a specified number.

A major weakness of the model is treating the population as discrete individuals. Families or clusters of individuals in close contact are not considered although current reports suggest that a single infective can cause infection to several individuals in close proximity. The model also treats an isolated population with interaction between neighboring populations neglected. At this time data from isolated communities of the right size were not available to test the model. It is only noted that the ratio of recovered to dead, 15-40 in Tables 2 and 3 is in the range reported for a number of US states or counties.

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Figure 1a:  $p_3=0.04$ , initial type5 at [25,25]

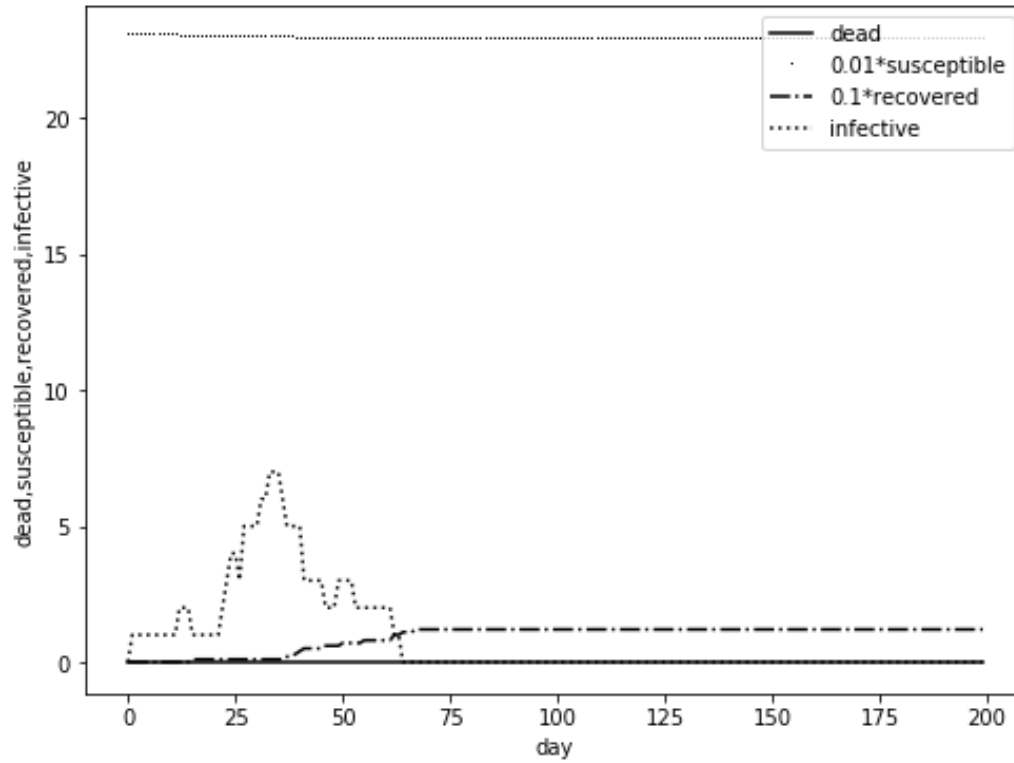


Figure 1b:  $p_3=0.04$ , initial type5 at [25,25]

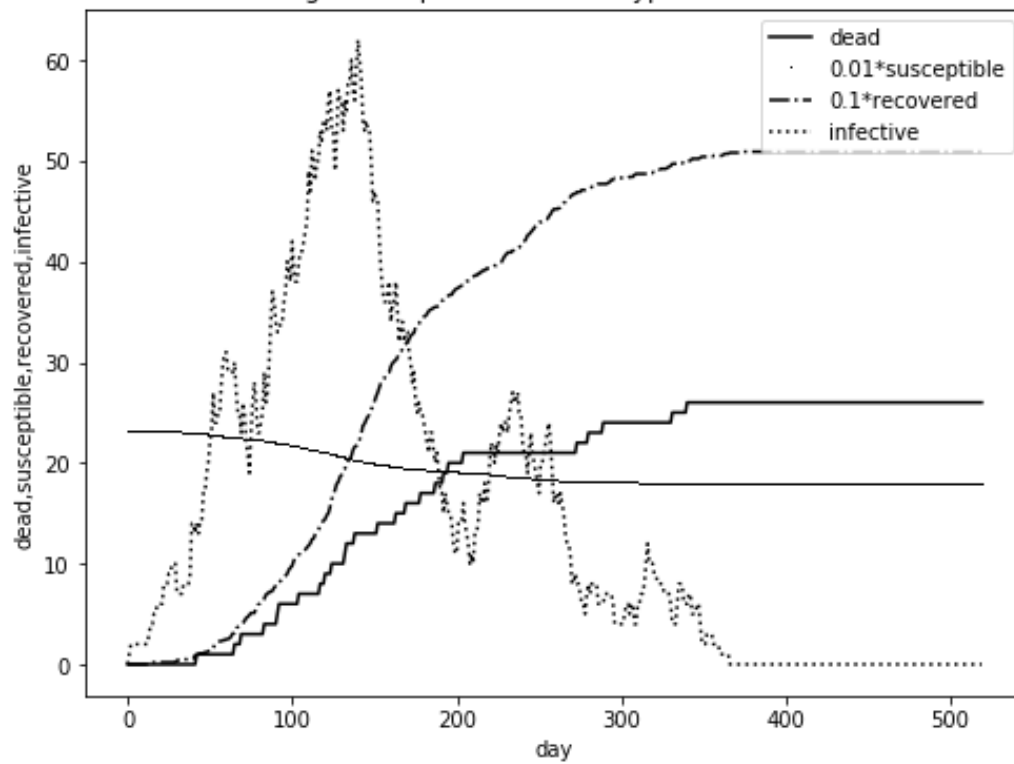


Figure 2a:  $p_3=0.04$ , 10 infectives

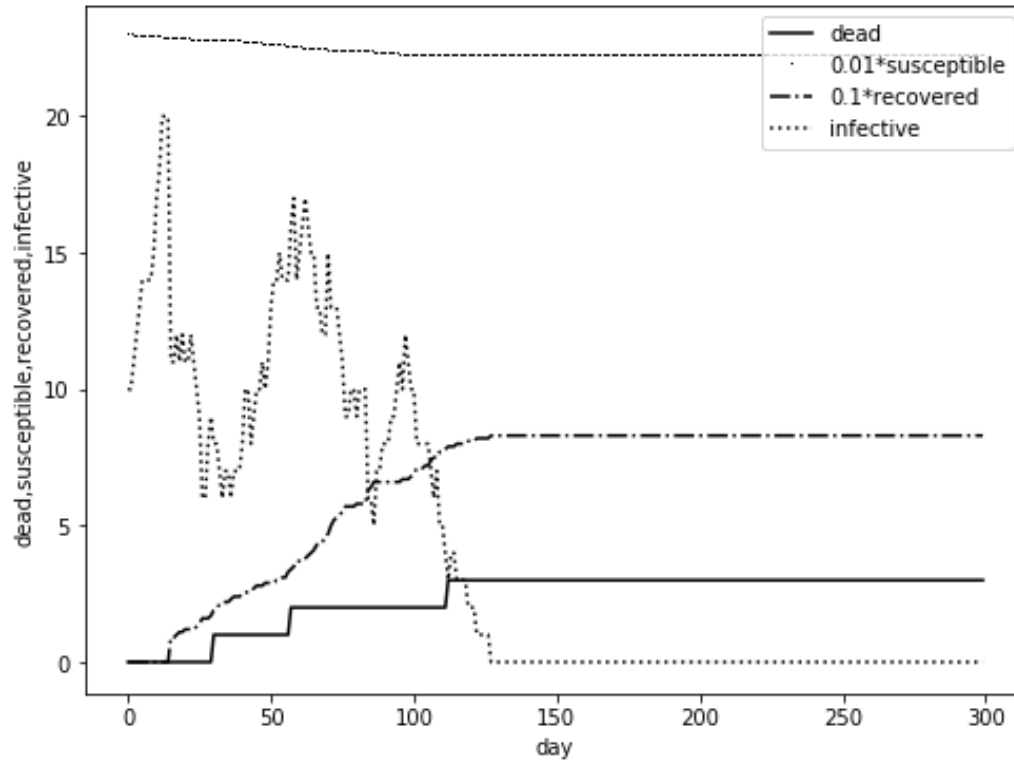


Figure 2b:  $p_3=0.04$ , 10 infectives

