

Article

Experimental Validation of an Onboard Transient Luminous Events Observation System for VisionCube via Ground Simulation Environment

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Abstract: The VisionCube is a 2-unit CubeSat developed in-house, of which the primary mission is aimed at detecting the occurrence of transient luminous events in the upper atmosphere and obtaining corresponding images from the low Earth orbit. An on-board TLE observation system of the VisionCube cubesat is designed and developed by incorporating a photon-sensitive MaPMT and a CMOS image sensor. Also, a distinctive TLE observation software which enables detecting the TLEs and capturing images in a timely manner is devised. By taking into account the limited resources of a small CubeSat in size and power, the on-board observation system is developed employing a system-on-chip design architecture by which both hardware and software can be integrated seamlessly. The purpose of this study is to investigate the functionality of the hardware and the validity of the software algorithm to show the on-board system will operate properly with no human intervention during the space operation. To this end, a ground simulation facility is constructed to emulate the space environment of the TLE occurrence using a set of UV LEDs inside a darkbox. Based on the analysis of the spectral and temporal properties of the TLEs, the randomly generated UV LED pulses are opted for verification scenarios for the TLE observation system. The validation results show that the hardware and the software algorithm of the on-board observation system can effectively detect the TLEs and obtain the images during the on-orbit operation.

Keywords: CubeSat; Transient Luminous Events (TLEs); Multi-anode Photon-Multiplier Tube (MaPMT); System-on-Chip (SoC).

1. Introduction

Transient luminous events (TLEs) are known as the electrical discharge phenomena that occur in the upper atmosphere. Since the first TLE recording accidentally has been captured in the year 1989[1], many researchers have made various efforts to observe TLEs based on a variety of platforms such as the ground-based facilities[2–4], aircrafts[4–6], space shuttles[7,8], satellites[9–11], and International Space Station[12,13]. From these studies, TLEs are categorized into four groups such as sprite, blue jet, halo, elve, and gigantic jet. Fig. 1 illustrates the different types of TLEs. Sprites are large-scale TLEs that are typically occurred at the upper stratosphere and mesosphere regions (altitude of 40 to 90km) and move rapidly downwards at speeds up to 10,000 [km/s][14]. It resembles a reddish-orange colored carrot with tendrils below. Sprites sometimes accompany halos which are quick extending glows with diameters of 40 to 70km. Elves are similar to halos but the diameter of elves is greater than 100km while they occur at the thermosphere region (altitude of 80 to 100km)[15]. Finally, blue jets are relatively small and slow-moving TLEs as compared to sprites. They propagate from the top of thunderclouds towards an altitude of 40km[5,6]. Table 1 summarized the properties of respective TLEs. Although many researchers have tried to figure out the underlying principles of TLEs occurrence and its relevant effects by obtaining and analyzing scientific data from diverse sources, many attempts are still underway to collect the relevant data from space observation facility[16].

Table 1. The properties of Transient Luminous Events[17–19].

Type	Duration [ms]	Size [km]	Velocity [km/s]	Altitude [km]
Blue jets	up to 250	3 - 20	12	20 - 40
Gigantic jets	less than 1	20 - 30	70 - 90	
Sprite	1 - 10	25 - 50	10,000	40 - 90
Elves	less than 1	over 300	100,000	84 - 87

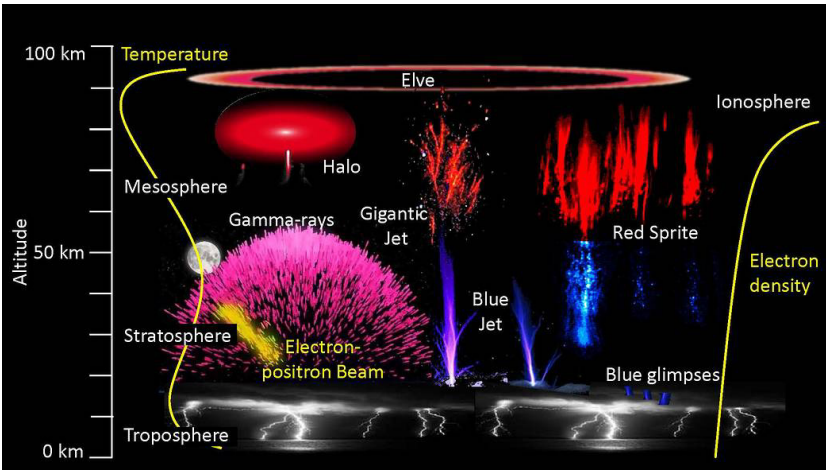


Figure 1. Representation of transient luminous events (elve, sprite, and blue jet)[20]. Elves are flat, round TLEs and occur in the thermosphere. Sprites are large-scale TLEs that mostly appear in the mesosphere. Blue jets are relatively small TLEs compared to sprites and they occur in the stratosphere.

36 A scientific platform on orbit for TLE researches has advantages in many aspects: a daily global
37 coverage, simultaneous monitoring over large-scale storm areas, and a diminished atmospheric
38 influence on the emitted radiation[21]. In addition to these advantages in observing from the orbiting
39 platform, using CubeSat constellation enables multi-point simultaneous measurements over the large
40 area of the globe, thus enabling a greater temporal coverage of the observation for short-lived events
41 such as TLEs. Reference [22–26] present the activities employing small satellites on the purpose of
42 earth observation. A CubeSat is the miniaturized satellite that is specified by a multiple of single unit
43 (1U): the volume is 1 cubic unit of 10cm×10cm×10cm and the weight is no more than 1.33kg[27].
44 Because the CubeSat system is intended to be manufactured within a rather short development period
45 at reduced cost using commercial off-the-shelf (COTS) parts[28], a small research institute or an
46 individual research team can have a constellation satellite system for scientific purpose with small
47 budgetary as compared to conventional multi-satellite constellation that would never be economically
48 viable.

49 Along with this latest trend in the area of space science and engineering research, the authors
50 have adopted a CubeSat platform in order to contribute to the space science using the engineering
51 derived techniques for observation of TLEs. The VisionCube is a 2U CubeSat developed by Unmanned
52 Systems Control Lab at Korea Aerospace University, of which scientific mission is aimed at detecting
53 the occurrence of TLEs in the upper atmosphere and obtaining the corresponding digital images taken
54 with a CMOS image sensor. The VisionCube is currently scheduled to be launched in the third quarter
55 of 2018. The planned orbit of the VisionCube is a sun-synchronous orbit of the inclination of 97.69
56 degrees at the altitude of 575 km. The other orbit parameters such as the argument of perigee and right
57 ascension of the ascending node (RAAN) will be determined after the the VisionCube is deployed on
58 the scheduled orbit. The life span of the VisionCube is expected for three months, carrying out the
59 TLE observation mission. The mission requirement states that the VisionCube should be able to detect
60 the occurrence of TLEs in arbitrary location and be able to reorient camera field of view direction

towards the TLE occurrence area, followed by acquiring the images of successive events of TLEs. Figure 2 shows two possible scenarios of TLE detection process. When the TLE observation system detects a TLE occurred along the nadir direction of the satellite shown in the left, the VisionCube starts locking-on to the detected TLE area by initiating attitude control. The lock-on lasts up to 40 seconds, waiting for another TLE occurrence in the detected area. In the second case, the detection process begins with scanning the large area by a $\pm 50^\circ$ roll maneuver of the satellite. Similar to the previous case, the VisionCube locks-on to the detected TLE area near the limb of the Earth when the TLE observation system detects a TLE occurrence at the limb. During the lock-on period, the TLE observation systems would acquire the images of successive events of TLEs triggered by the TLE observation system. Since the on-board camera is equipped with a lens of 35° field of view (FOV), the geographical coverage of the acquired image is computed by $98,736 \text{ km}^2$ in the nadir direction and $301,920 \text{ km}^2$ in the limb direction, respectively.

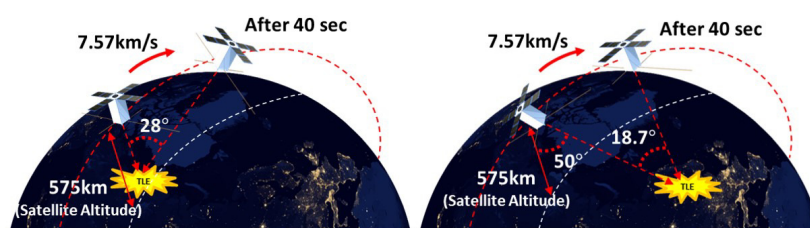


Figure 2. Two possible mission scenarios of the VisionCube to detect TLEs. The left figure shows the case when the VisionCube looks down towards the nadir direction. In contrast, the right figure shows the case when the VisionCube extends the observation area by scanning motion via the roll maneuver.

With the mission requirements in mind, an onboard TLE observation system is designed and manufactured by taking advantage of system-on-chip (SoC) architecture so that the entire system fits on a small CubeSat platform. This TLE observation system allows detecting the occurrence of TLEs in orbit on its own and then captures and stores the digital images for later ground downlink. The technical significance of the presented paper lies in the development of miniaturized satellite which is capable of detecting space radiations and obtaining digital images at considerably lower cost. In particular, both the dedicated electronic hardware and the software to implement the TLE observation algorithm were designed and built in-house at the university laboratory.

The paper focuses on three major aspects of the onboard TLE observation system: hardware development, TLE observation algorithm and software, and the experimental validation using the ground simulation facility, and is organized as follows: Section 2 describes the hardware design of the TLE observation system including electrical components and mechanical parts. Section 3 explains the basic algorithm for TLE observation with software design of TLE observation system in detail. In Section 4, the design of a ground experimental facility that simulates the mission environment and the validation results of the developed TLE observation system are presented. Finally, Section 5 summarizes the main results of this paper and possible future research directions will be presented.

2. Hardware of TLE Observation System

2.1. Background

Under the restriction of limited capability of a small CubeSat in size and power, observing a short-lived phenomenon necessitates to develop a compact and power-efficient hardware. Specifically, the hardware should include the low-level logic to process signals from the detector and the CMOS image sensor on the order of a few microseconds, as well as the high level processing unit capable of handling large amounts of data in a few seconds. Subsequently, the hardware allows implementing the TLE observation algorithm involving the detection of TLEs while the acquisition of digital images. By

taking into account the tight design requirements of small CubeSat and the recent trend in embedded hardware design, the SoC (System-on-Chip) architecture was chosen as the basis for hardware design. The SoC consists of field programmable gate array (FPGA) and embedded NIOS-II softcore, so that it can implement not only low-level hardware logic fast for TLE detection but also high-level data handling process efficiently.

2.2. Hardware Component

The hardware of the TLE observation system is composed of six main components: an SoC chip, an multi-anode photon-multiplier tube (MaPMT), a high voltage supply for the MaPMT, a DDC264 analog-to-digital converter, a CMOS image sensor, and two SDRAMs for video buffer. The SoC chip, Cyclone II SoC by Intel is chosen as the main processor since it has enough on-chip memory and sufficient user-configurable I/O pins, which can deliver high performance and low power consumption at a reduced cost.

To detect UV (ultraviolet) photon from TLEs, the Hamamatsu H7546B MaPMT is adopted because of its high responsivity and sensitivity on a single UV photon. The MaPMT has a wide spectral range from 185 nm to 650 nm and a peak response at 420 nm as specified in the datasheet[29]. It will be triggered by any flash lights that exceed the threshold of the detector with similar spectral characteristic. Furthermore, as shown in Fig. 3, the MaPMT is a 2-dimensional (2D) sensor providing continuous UV intensity information of 64 cells arranged in an 8×8 array. A pin-hole lens with an aperture of 300 μm is utilized to get focused over the specified field of view (FOV). The aperture of the pin-hole lens is selected to allow sufficient photons to pass through. In the later section of the paper, the detail of the choice of aperture the detected photons is discussed in Sec. 4. Because the output of the MaPMT is the total 64 channels of analog current signal, an external analog-to-digital converter is required to obtain digital data. The sensitivity of the MaPMT output can be configured externally by adjusting the negative supply voltage to the MaPMT. For this purpose, the high voltage supply unit Q10N by XP Power is used to supply the variable voltage down to negative 1000V. The high voltage supply is controlled by an external digital-to-analog converter (DAC) to set the desired supply voltage applied to the MaPMT.

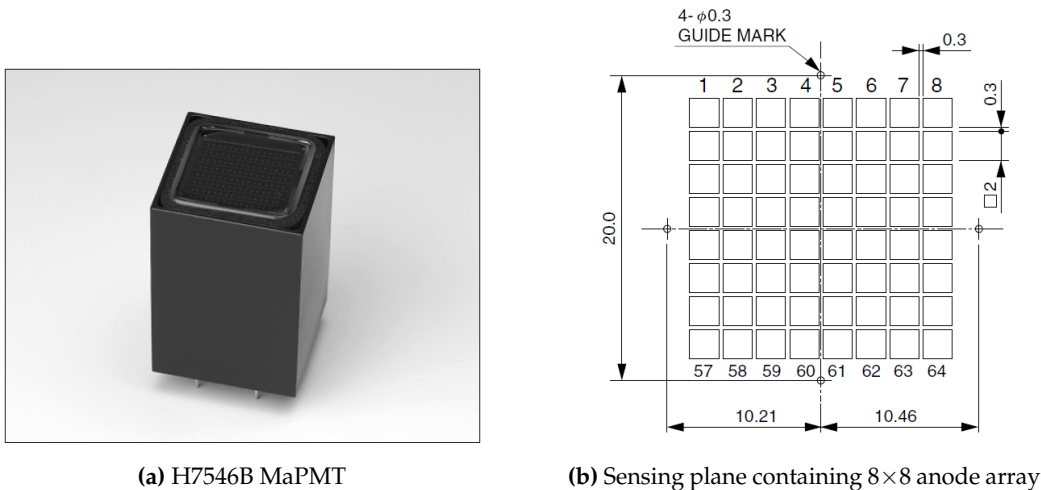


Figure 3. Multi-anode photon-multiplier tube (MaPMT) by Hamamatsu[29].

The DDC264 is a 64-channel, current-input analog-to-digital converter by Texas Instruments to provide simple and reliable conversions of consecutive channels in a smaller form factor. Because the DDC264 uses the dual switched integrator front-end at each channel, continuous current integration is possible without leak of charges. The integration times can be adjusted ranging from 160 μs to 1 s, enabling currents from femto-amperes to micro-amperes being continuously measured with outstanding precision[30].

In order to capture the digital images of TLEs, a CMOS image sensor MT9P031 by ON Semiconductor is chosen. The imager is an 1/2.5-inch image sensor with an active 5Mega pixel array of 2592H×1944V. Besides the merit of size, cost, and integration advantages, the CMOS sensor achieves CCD image quality in terms of signal-to-noise ratio and low-light sensitivity at the maximum pixel rate of 96MHz[31], which allows the frame rate of gray scale VGA images (640×480 pixels) up to 40 frames per second (fps). The spectral response of this sensor is specified from 350 nm to 1050 nm. However, because the spectral response of blue pixels of the imager has a common response from 350 nm to 550 nm with the MaPMT, the TLE observation system is designed only to collect the blue pixels for a clear distinction of TLEs. Finally, the system has two SDRAMs, one with 512Mbit and the other with 64Mbit. The 512Mbit SDRAM is used by NIOS-II softcore as a system memory and the 64Mbit SDRAM is utilized as buffer memory for image processing software.

2.3. Board Configuration

The TLE observation system communicates with the command and data handling system (C&DHS) via RS-422 UART (universal asynchronous receiver/transmitter) interface. For compatibility with the electrical interface standards for bus interconnection between all modules in the VisionCube, the TLE observation board has a PC/104 stack-up connector. The board is also powered by 3.3V and 5V supply voltage provided via the PC/104 connector. The simplified board configuration for the TLE observation system is shown in Fig.4. It has an extra 10 pin header for programming SoC configuration data to a flash memory device EPCS16. The CMOS image sensor is configured via I2C (inter-integrated circuit) serial bus from the FPGA logic to set the effective pixel area, exposure time, gain, and other parameters. The detailed hardware specifications are summarized in Table 2.

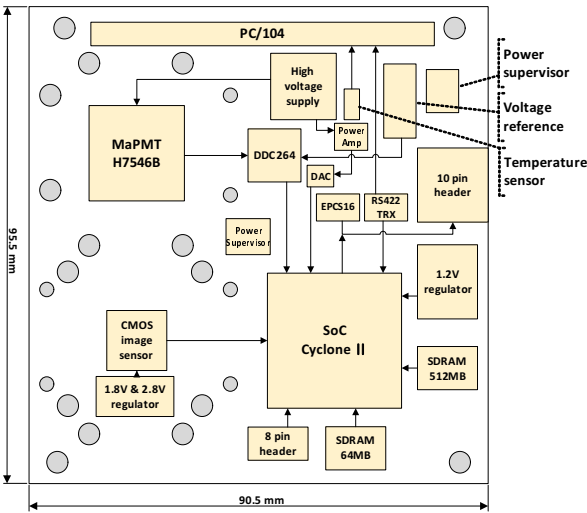


Figure 4. Board configuration of TLE observation system. It is composed of six main components: an SoC chip, an MaPMT, a high voltage supply, a DDC264 analog-to-digital converter, CMOS image sensor, and two SDRAMs.

Fig.5 shows the 8-layer PCB artwork design for fabrication. The size of the board is determined by 90.5mm×95.5mm followed by the CubeSat electrical board standard. The MaPMT and the CMOS image sensor are carefully placed in consideration of the mechanical design of lens adapter and housing fixture. The trace wire from the DDC264 is directly connected to the MaPMT while minimizing its lengths to prevent signal pollution.

2.4. Mechanical Design

For the CMOS image sensor, the ruggedized fixed-focal length lens LM8JCM-V by Kowa is selected for the optical lens. Considering the size of CMOS image sensor (1/2.5-inch in diagonal), this

Table 2. Hardware Specification Summary of the TLE Observation System.

Parts		Specifications	Functions
Processor (Intel Cyclone II EP2C50)		50,528 logic elements 594,432 total RAM bits 86 embedded multipliers 4 PLLs, 294 I/O pins	(FPGA) Implement TLE observation algorithm (NIOS-II) System control, interface and data handling
Detector	MaPMT	8×8 multi-anode 18.1mm×18.1mm effective area	Sense photons from TLE
	Pin-hole lens	28.16mm focal length, ϕ 0.3mm aperture	35° field of view (FOV)
	DDC264	Data rates up to 6kSPS with 20-bit resolution Integration time as low as 166 μ s	Measure the output current of MaPMT
	DAC	16-bit resolution, SPI interface	Gain control of MaPMT
Camera	High voltage supply	0 to -1000VDC output voltage	Supply voltage for MaPMT
	CMOS image sensor	1/2.5-inch optical format 2592H×1944V active imager size 2.2 μ m×2.2 μ m pixel size Up to 96 Mb/s data rate	Obtain 640×480 images of TLE with 8-bit grayscale
	Fixed-focal length lens	8.0mm focal length, f/1.4-f/16, C-mount	35° field of view
Memory	SDRAM 512Mb	32M × 16, 143MHz, 54-ball TF-BGA	For NIOS-II software
	SDRAM 64Mb	4M × 16, 166MHz, 54-ball TF-BGA	For the camera IP
	Flash memory	EPCS16 (16Mb, 8-SOIC)	Programming the processor
Power		3.3V (External), 1.2V	For the processor and relevant parts
		5V (External)	For the detector and relevant parts
		1.8V, 2.8V	For the CMOS image sensor
		4.096V	Reference voltage for the DDC264
Interface		PC/104 non-stackthrough connector, RS-422 serial interface	
Size		90.5mm × 95.5mm × 76mm (including lens housing)	
Weight		Approximately 450g (including lens housing)	

lens can achieve a field of view (FOV) 35°, which is derived from the mission requirement of the TLE observation system[32]. The focal length of the Kowa lens is specified by 8 mm, thus an additional C-mount lens holder is used to fit the lens on the board. On the other hand, a pin-hole type lens is adopted for the MaPMT. The FOV of the pin-hole lens is purposely chosen to be same as that of the image sensor, the reason for this will be discussed later on this paper. Subsequently, by taking into account the height of the MaPMT, the pin-hole is rendered at the distance of 76mm from the bottom of the board. The aperture of the pin-hole lens is designed to be 300 μ m based on the calculation of the number of photons which would be projected on the sensing plane of the MaPMT, as discussed in section 4.1.1.

The mechanical design of the lens housing is shown in Fig. 6. It is a box shaped fixture that has two rooms to hold both the MaPMT and the optical lens. To minimize light reflection inside the lens housing, the aluminum fixture is anodized in matte black. Because the fixture is securely attached to the board, it can also protect the optical lens assembly from vibration and shock environments, so that the structure robustness is assured. The entire TLE hardware including the PCB board and the lens housing occupies approximately the volume of 0.35U. For the efficient use of the limited space of the 2U VisionCube, other modules such as the onboard battery and the attitude determination and control board are assembled by fully using the empty space next to the lens housing.

3. The Software of TLE Observation System

3.1. TLE Detection Algorithm

During the mission period of the VisionCube, the onboard observation system operates in the manner that it first detects possible UV radiations originated from a TLE. It follows from the fact that the spectral intensity of blue jets is centered around the ultraviolet band[5] at 391.4 nm the detection algorithm should be devised to distinguish the TLE from other light sources that exist in Earth’s low-orbit space environment while detecting instant flash phenomena. Furthermore, it should differentiate TLEs from flash lighting that appears lower atmosphere using a similar method presented in Ref. [21]. In addition, the detection process involves localizing the TLE location in the image plane, as this information will be utilized to capture specific areas of the digital images from the onboard

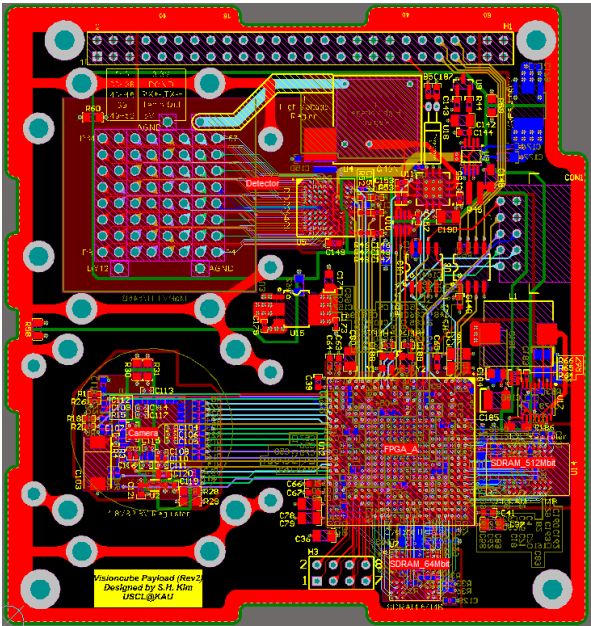


Figure 5. 8-layer PCB artwork of TLE observation system. The contour of PCB is designed with the consideration of sufficient space for harness cables to pass. Components are placed to minimize the length of trace wires.

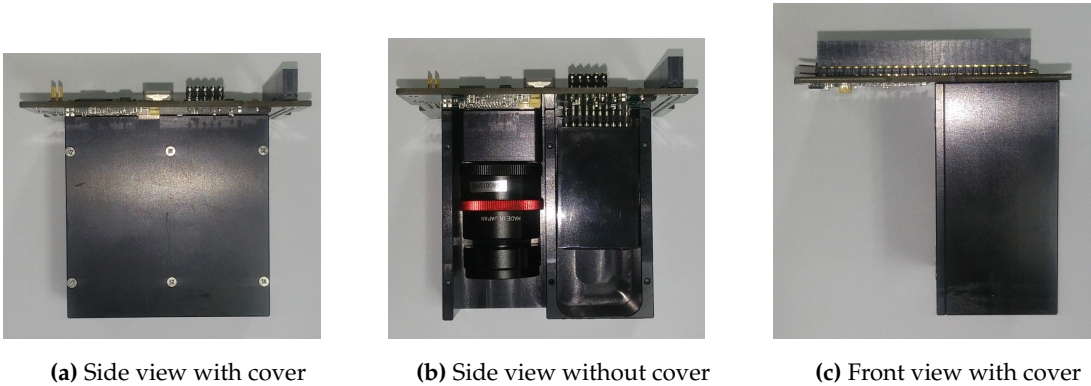


Figure 6. Lens housing of TLE observation system.

CMOS camera. This detection scheme ensures the robust and reliable operation in obtaining potential images of TLE, which is essential requirements when considering the limited onboard image processing time, onboard storage capacity for acquired images, and etc. Accordingly, three discriminators are incorporated in the detection algorithm being implemented on low-level hardware logic: the temporal, energy, and spatial discriminators.

As the TLE has rather short duration time, the first temporal discriminator distinguishes a pulse-type signal from DC signals those are generated by background light sources existing consistently such as auroras and city lights. If the light intensity changes abruptly in a short time scale, for instance 0.3ms, the temporal discriminator recognizes the existence of pulse light that could be originated from TLE source. At the same time, the energy discriminator determines the signals that only exceed the pre-specified threshold of the energy differential from DC level. The differential energy in a specific time span can be regarded as the radiation energy input by TLE occurrence, thus the combination of the temporal and energy discriminators can confirm whether a TLE has occurred within the field of view of the MaPMT sensor. It should be noted that the combination of the these two discriminators can also distinguish the TLE from flash lighting, because the TLE has much more energy than flash

lighting. Fig. 7 illustrates the operation of these discriminators, as the radiant power is assumed to be injected on the 54th cell out of 8×8 cells of the MaPMT. The current output of the MaPMT is sampled by the DDC264 at every fixed period of $166\mu s$. Each MaPMT frame is constructed by averaging two successive samples of the MaPMT to mitigate noisy measurements. Subsequently, two consecutive MaPMT frames at t_k and t_{k+1} are continuously compared by the temporal discriminator to discover a change over time. It follows that the energy discriminator checks the energy differential exceeds the predetermined threshold.

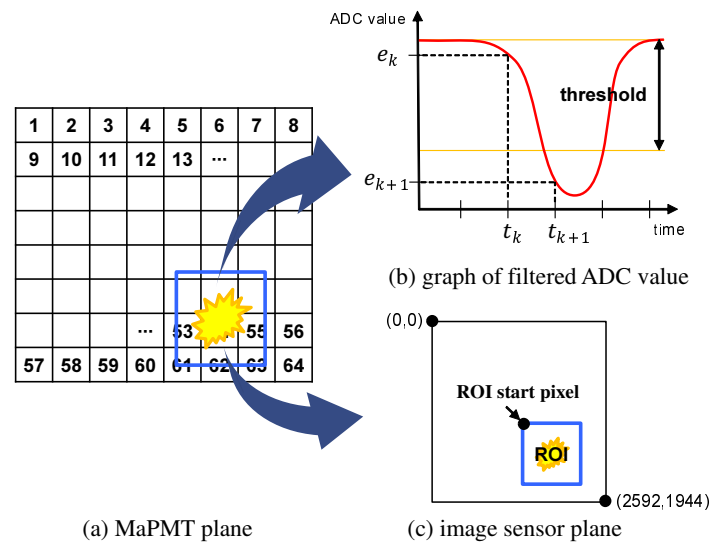


Figure 7. Three discriminators for TLE detection algorithm. Potential radiant power by a TLE is assumed to be injected on the 54th cell of the MaPMT (left). Comparison of two consecutive samples of the filtered ADC values by the temporal and energy discriminators confirms that the radiant power is originated from TLE (right top). The information from the spatial discriminator is used to set the region of interest (ROI) for the image acquisition purpose (right bottom).

The spatial discriminator extracts the information regarding the location of the TLE in the image plane. For this purpose, recall that the MaPMT is a spatial detector that yields 64 intensity signal of incoming UV radiations at the sensing elements as shown in Fig. 3b. Because the sensing elements arranged by 8×8 configuration on its sensing plane, the MaPMT can provide the relative location of the TLE with respect to the sensing axis that is perpendicular to the image plane. With the 35° FOV of the pin-hole lens which is purposely chosen to be same as that of the image sensor, the MaPMT can provide the roughly estimated location of the TLE in the image plane. Also the difference of intensity values between adjacent cells will provide additional information of the TLE occurrence. This gradient values along the horizontal and vertical direction in the image plane are also compared with the pre-determined threshold to confirm the location of the TLE. Finally, the estimated location determines the region of interest (ROI) so that the onboard CMOS camera only captures images over the ROI, which allows efficient memory usage of the onboard TLE observation system.

3.2. System Operation

The operational scenarios of the VisionCube have been devised to observe blue jets by taking into account the TLE's size (up to 20km), duration (up to 250ms) and possible occurrence rate[5]. Fig.8 illustrates a sequence of overall mission operation including the transaction activity between C&DHS.

When the mission start signal is triggered by the C&DHS, NIOS-II initiates the detection process by enabling digitization of the signals from MaPMT. The DDC264 integrates the current outputs of the MaPMT and digitizes them at the sampling rate of 6 MHz, providing the digital data to the discriminators continuously. Three discriminators described in section 3.1 are written in Verilog-HDL

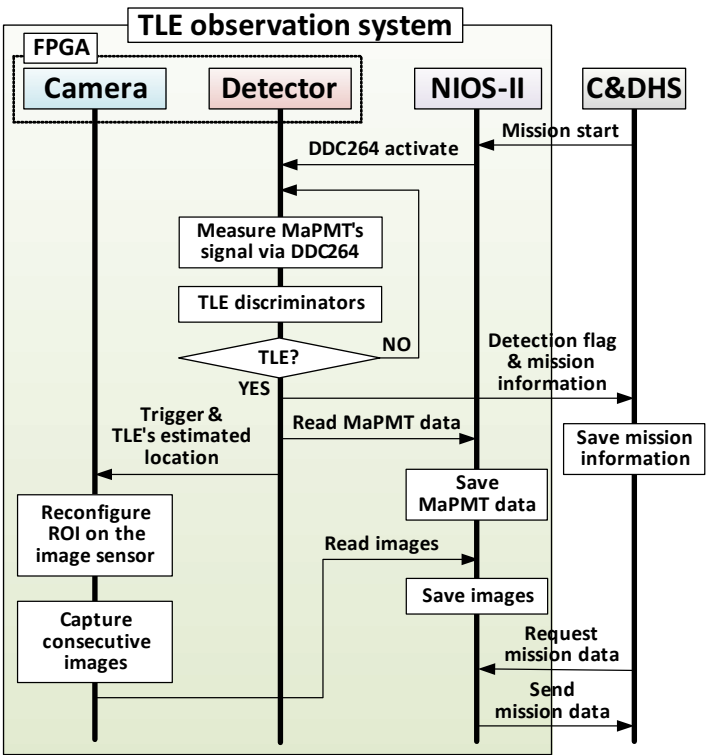


Figure 8. Operation sequence of TLE observation system. The TLE observation system conducts its mission independently after receiving the start command from C&DHS. NIOS-II manages the system and communicates with C&DHS.

(hardware description language) to determine whether the sampled signals represent the TLE existence within the FOV, and if that is the case, the location of the TLE on the MaPMT's sensing plane is estimated. It should be noted that the DDC264 measures signal uninterrupted until a TLE is detected, the temporal and energy discriminators continues to check the signals from the MaPMT. As a voting logic consisting of three discriminators decides the detection of TLE, the camera IP (intellectual property) logic is triggered by the detector system with the estimated location of the TLE. Because the 8×8 cell array of the MaPMT is associated with the CMOS sensor pixel array (2592×1944 pixels) by a lookup table, the image data on the CMOS sensor can be partially read over the ROI to the onboard SDRAM buffer memory. This feature allows consecutive acquisition of as many frames of TLE images at the reduced size (640×480 pixels), albeit the limited availability of onboard memory. In the meantime, NIOS-II reads the digitized data of the MaPMT's 64 channels as the mission log data. Note that NIOS-II also raises a flag to the C&DHS in order to request the mission information, which includes the mission identification number, UTC time, and the GPS position of the VisionCube, and etc. The mission information is merged with the data generated by the detector and camera subsystem to create a time-stamped mission log file. Taking into account the limited data capability of downlink communication, the data collected per event are chosen to be three gray-scale images in VGA format, 128 frames of MaPMT data, and a mission status file, of which the data volumes are 921.6 KBytes, 20.48 KBytes, and 40 bytes, respectively. After being requested by the C&DHS, the TLE observation system sends the collected mission log files. The C&DHS stores the mission log files on the SD flash memory and transmits them to the ground station whenever the ground communication is ready. Because the capacity of downlink communication is estimated by 340 KBytes per a single access, three or four access will be required to downlink the entire mission data of a single event.

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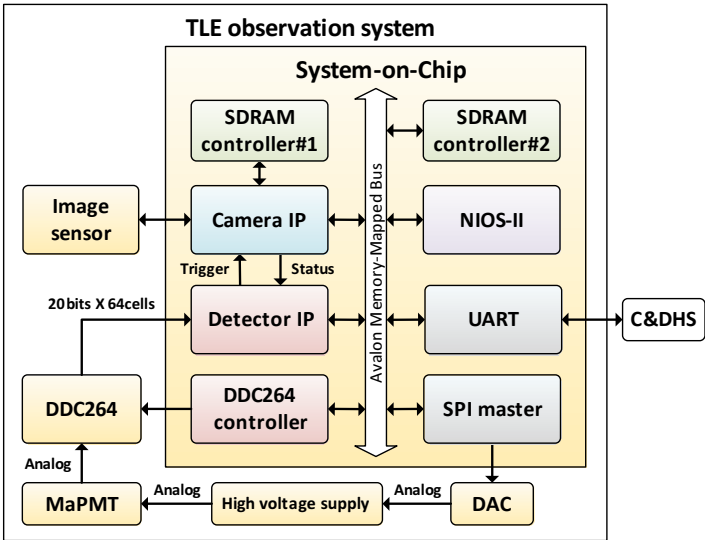


Figure 9. Data flow diagram of TLE observation system. Hardware IPs on the SoC interacts each other via Avalon Memory-Mapped Bus. Embedded software is implemented on NIOS-II to manipulate the mission data from low-level hardware IPs.

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4. Experimental Validation

4.1. Ground Simulation Facility

In order to validate the functionality and performance of the TLE observation system, a ground experimental facility that simulates the mission environment of the low Earth orbit is developed. The key consideration in building the ground simulation facility is choosing an imitating TLE source that has similar spectral properties to the actual TLE. This can be justified by the amount of current output by the MaPMT detector, as it generates electric charges proportional to the number of photons arrived at its sensing area. In this respect, it is necessary to calculate the number of electrons that will be produced by the MaPMT due to the injected photons. Subsequently, the strength of the imitating TLE source that yields the equivalent amount of electric charges is determined.

4.1.1. Electron Counts Generated by TLE

The TLE observation system is aimed at observing blue jets in the upper atmosphere. A blue jet is assumed to occur at an altitude of h_{TLE} and generates a total of Q_{TLE} photons during the T duration time [17,33]. If the VisionCube orbits at an altitude of h_{Sat} over the blue jet, the effective number of electrons e_{TLE} that is produced by the photomultiplier during the sampling period of t_s is calculated in Eq. (1).

$$e_{TLE} = Q_{TLE} \left(\frac{\pi \phi^2 / 4}{4\pi (h_{Sat} - h_{TLE})^2} \right) \left(\frac{t_s}{T} \right) \psi G, \quad (1)$$

where ψ is the quantum efficiency of the MaPMT at the wavelength of 405 nm. Using the parameters shown in Table 3, the maximum number of electrons e_{TLE} generated by the MaPMT is approximately 2.54×10^6 when a blue jet occurs along the nadir direction at the closest distance of 535 km. On the other hand, considering the case where the TLE observation system detects blue jets near the limb of the Earth as depicted in Fig. 10, the distance between the TLE and the VisionCube is computed as $D_{limb} = 2674$ km by trigonometry. In this case, the effective electrons from the MaPMT is dramatically reduced to about $e_{TLE} = 9.8 \times 10^4$ using D_{limb} instead of $(h_{Sat} - h_{TLE})$ in Eq. (1). The maximum and the minimum electron counts due to the TLEs will be utilized in the next section to determine the desired radiant power of the UV LED for the ground simulation experiments.

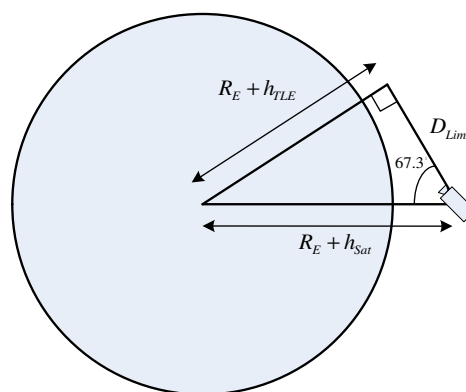


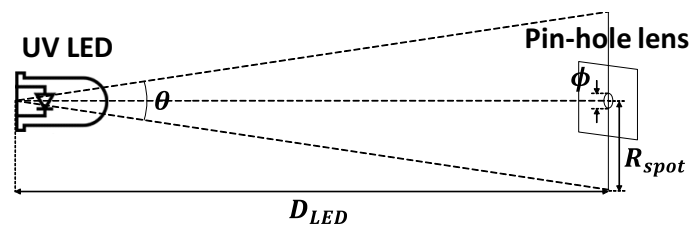
Figure 10. Detection of TLEs near the Earth's horizon. The line of sight angle to the TLE is computed as 67.3° by simple trigonometry, which is within the observation range of the TLE observation system. The distance to the TLE is then denoted by D_{limb} .

Table 3. The parameters for calculation of electric charge produced by TLE emission in space.

Symbols	Parameters	Value	Unit
Q_{TLE}	The number of UV photons emitted from a TLE	10^{23}	count
ϕ	Aperture of pin-hole lens	0.3	mm
h_{Sat}	Altitude of satellite	575	km
h_{TLE}	Altitude of TLE source	40	km
T	Duration of the TLE	10	ms
t_s	Sampling time	166	μs
ψ	Quantum efficiency of MaPMT @405nm	25	%
S	Radiant sensitivity of MaPMT	80	mA/W
G	Gain of MaPMT @-800V	3×10^5	
G_{min}	Minimum Gain of MaPMT @-500V	9×10^2	

4.1.2. Electric Charge Generated by UV LED

Since the dominant spectral component of blue jets is distributed over the ultraviolet band, an appropriate UV LED is chosen to imitate blue jets. In the consideration of the characteristics of the chosen UV LED, designing the ground experimental facility begins with choosing operational parameters for UV LEDs, that is, the distance between UV LED and the pin-hole lens (D_{LED}) and the required radiant power for the UV LED (P_{LED}), respectively. These parameters permit the electric charge due to the UV LED to match the total electron count caused by the actual TLE as estimated in Eq. (1). For this reason, the amount of electric charge output by the MaPMT due to the UV LED should be estimated first as accurate as possible. The radiant power emission of the UV LED can be obtained from the geometry relationship. The geometry of the UV LED and the detector with a pin-hole lens is illustrated in Fig. 11. The circular area of the light cone at D_{LED} is calculated using the beam angle of the UV LED as in Eq. (2).

**Figure 11.** Geometry of UV LED and detector in the ground simulation facility.

$$A_{spot} = \pi \left(D_{LED} \tan \frac{\theta}{2} \right)^2, \quad (2)$$

where, θ is the beam angle of the UV LED. Although the UV LED delivers most of the radiant power to the front, but here it is assumed that the UV LED is regarded as a point light source and emits light in three-dimensional space. Hence, the equivalent solid angle of the UV LED beam, Ω_{LED} , is determined by the ratio of the total irradiated area of a sphere at the radius of D_{LED} to the area of the light spot A_{spot} .

$$\Omega_{LED} = \frac{4\pi A_{spot}}{4\pi D_{LED}^2}. \quad (3)$$

Note that the full solid angle is known to be 4π . The radiant intensity, defined by radiant power emitted per unit solid angle, can be utilized to eliminate the effect of power reduction over distance. Thus by ignoring the attenuation of radiant power due to the interference of the medium, the actual

radiant power received at a given distance is directly computed using the the solid angle of the corresponding irradiated area. The radiant intensity of the UV LED is calculated as Eq. (4),

$$I_{LED} = \frac{P_{LED}}{\Omega_{LED}}, \quad (4)$$

where P_{LED} is the radiant power emitted by the UV LED.

The actual radiant power received by the MaPMT is due to the light passing through the pin-hole lens. The radiant power of light that passes through the pin-hole lens, denoted by P_{hole} , is computed using the solid angle of the pin-hole lens,

$$P_{hole} = I_{LED} \Omega_{hole}, \quad (5)$$

where the the effective solid angle of the pin-hole lens is calculated as follows,

$$\Omega_{hole} = \frac{\pi^2 \phi^2}{4\pi D_{LED}^2}. \quad (6)$$

It follows that the radiant power received by the MaPMT is computed using Eqs. (4)-(6) and Eq. (2),

$$P_{hole} = P_{LED} \frac{\Omega_{hole}}{\Omega_{LED}} = \frac{\phi^2 P_{LED}}{4D_{LED}^2 \tan^2 \frac{\theta}{2}}. \quad (7)$$

The amount of electric charge caused by the radiant power P_{hole} over the sampling interval t_s is calculated as follows,

$$C_{LED} = P_{hole} S t_s G_{min}, \quad (8)$$

where, G_{min} is a specific gain value of the MaPMT used for the ground simulation. It should be noted that the gain of the MaPMT is set to be minimum to avoid the output saturation of the MaPMT during the ground simulation. Because the number of electron count is converted into electric charge by multiplying the elementary electron charge $e_v = 1.602 \times 10^{-19}$ in coulomb, the electric charge output of the MaPMT due to the actual TLE is derived from Eq. (1) such that $C_{TLE} = e_{TLE} e_v$. Thus, in order to generate the equivalent charge due to both the actual TLE and the UV LED, the power injected to the pin-hole lens is calculated as follows,

$$P_{hole} = \frac{e_{TLE} e_v}{S t_s G_{min}}. \quad (9)$$

Subsequently, from Eqs. (7) and (9), the desired radiant power of the UV LED is calculated as follows,

$$P_{LED} = \frac{4D_{LED}^2 \tan^2 \frac{\theta}{2}}{\phi^2 S t_s G_{min}} e_{TLE} e_v. \quad (10)$$

The distance between the UV LEDs and the pin-hole lens is chosen to be $D_{LED} = 0.54$ m by taking into account the field of view angle of the TLE observation system. The detail sizing of the experimental facility is described in Sec. 4.1.3. With the given parameters listed in Tab. 3 and $\theta = 30^\circ$, the desired power is determined by $1.22 \mu\text{W}$ for the limb case and $31.7 \mu\text{W}$ for the nadir case. Because the nominal radiant power of the UV LED is specified by 40 mW with the forward current of 15 mA [34], in order to achieve the specified emitting power, a current limiting resistor in the UV LED driver circuit is utilized to limit the forward current between $0.46 \mu\text{A}$ and $11.9 \mu\text{A}$. As a result, when the UV LED operates with the forward current ranging from $0.46 \mu\text{A}$ to $11.9 \mu\text{A}$, the UV LED in the ground simulation facility is assumed to imitate the TLE emission while enabling the MaPMT to generate the equivalent charge to the actual TLE.

4.1.3. Design of Ground Simulation Facility

The block diagram of ground simulation setup is shown in Fig. 12. There are assorted LEDs arranged by 3×3 array configuration on the wall of the dark box. The LEDs are driven by an external function generator to simulate TLE pulses in various amplitude and width. In particular, five 405nm UV LEDs are employed to imitate randomly generated blue jets and the rest are used to simulate other uninterested light sources.

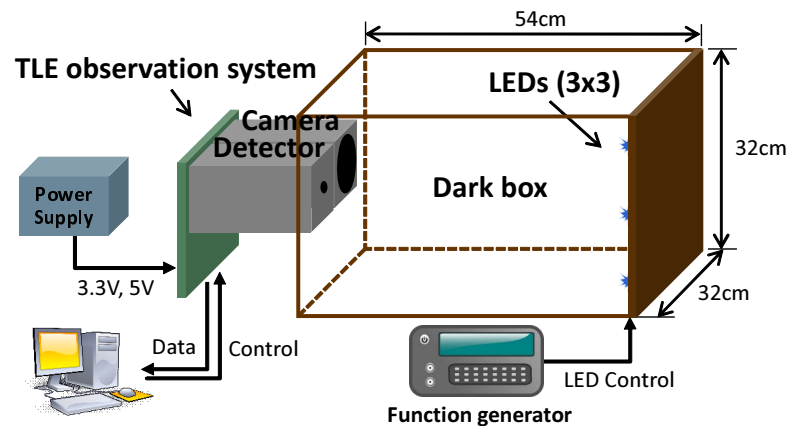


Figure 12. Diagram of ground simulation setup. Blue jet is emulated by flashing UV LEDs in specific radiant power and duration.

The TLE observation system is installed on the other side of the dark box at the distance of 0.54m from the UV LEDs. The size of dark box is designed by taking into account the FOV of the detector and the camera lens so that the TLE observation system can have full coverage on the wall. The function generator can adjust the pulse duration and the peak voltage so that LEDs can emit light in a specific radiant power as being calculated in Sec. 4.1.2. A custom graphical user interface (GUI) software is designed to allow the user to control the TLE observation system and analyze the test results. Especially, the continuous data logging capability of the GUI allows monitoring the the MaPMT data frames. This feature overcomes the capacity limit of the on-chip memory where only the 128 frames of the MaPMT data frame can be stored at once, and enables continuous data acquisition during the ground experiments for data analysis.

4.2. Experimental Results

With the major components of the hardware logic are verified for its functionality, the actual operation of the TLE observation system was verified on the ground simulation facility. Fig. 13 illustrates a scenario for this experiment. As the targeted TLE is assumed to be a blue jet, a 405nm UV LED on the bottom left corner blinks every 1 second and is turned on for 100 ms duration. As soon as the detector IP senses the flash light on the 54th cell of the MaPMT, it triggers the camera IP with the corner coordinates for the region of interest of which the size is predetermined by 640 by 480 pixels. Then the camera IP scans the internal buffer of the CMOS image sensor and only extracts ROI pixels out of entire active image pixels.

The MaPMT's 64 cell data before and after the trigger signal are plotted in Fig. 14. The graph displays the time history of the MaPMT data of the 640 successive MaPMT frames at the MaPMT frame rate of 3.012kHz. The abrupt change of the digitized value of the 54th cell data clearly shows that an event of pulse occurrence and the location of the pulse on the MaPMT sensing plane. The y-axis value of each graph represents the electric charge output of the MaPMT during the period of 332μs. When the UV LED is off, the output value represents the amount of charge due to the dark current of each cell, which is approximately 0.0143pC. On the other hand, during the UV LED on period, the

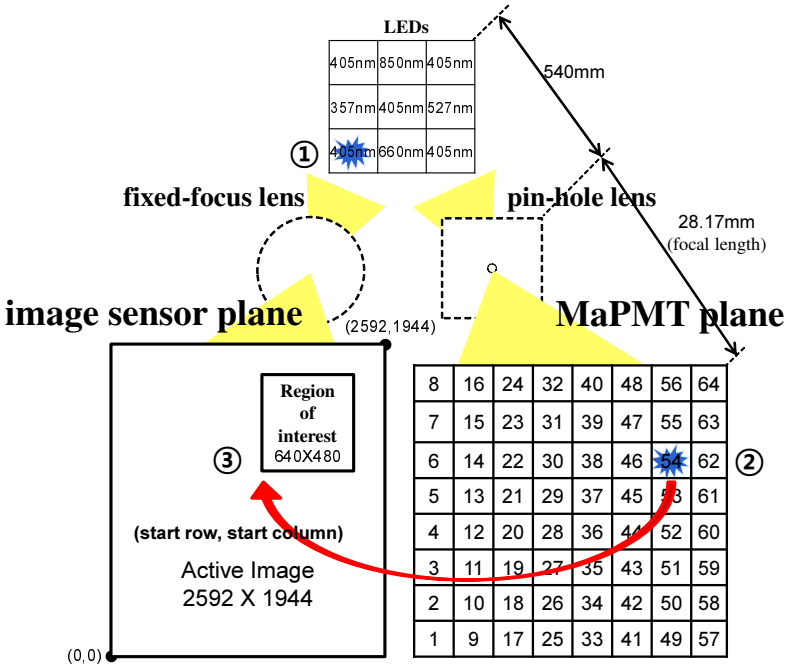


Figure 13. Scenario of the experiment on the ground simulation facility. First, a 405nm UV LED blinks every 1 second and is turned on for 100 ms duration to emulate a blue jet. Next, as soon as the detector IP senses the flash light, it triggers the camera IP with the estimated location of the light. Finally, the camera IP captures successive images around the ROI.

electric charge of the 54th cell increased by about 0.057pC, which appears to be a drop in the graph. The increased electric charge is because that the radiant power of the UV LED for TLE simulation is arbitrarily chosen between the case of the limb direction and the nadir direction, corresponding to the electric charge of 0.407pC and 0.0157pC, respectively. The experimental result shows that the TLE observation system can sufficiently detect TLEs occurring at very long distances. In addition, the latency of the TLE detection algorithm is experimentally confirmed by measuring the time delay between the external command signal to the UV LED and the trigger signal from the detector IP. The experimental result, as shown in Fig. 15, shows that the TLE detection flag occurs 664 μs after the external UV LED is commanded on. The latency of the TLE detection algorithm is because that the TLE discriminators require two consecutive MaPMT frames to determine the TLE occurrence.

As soon as the image sensor reconfigured, the camera started to capture images over the LED light and stored it until the user requested the data. As shown on Fig.16, LED light was captured on the four consecutive images since the camera had the frame rate of 40 frame per second.

5. Conclusion

In this paper, the design and development of the onboard TLE observation system for the CubeSat VisionCube is presented. The onboard TLE observation system consists of dedicated hardware and software so as to detect occurrence of TLEs and obtain corresponding images from the low Earth orbit. Both hardware and software are designed and developed in-house, as the main hardware components are the multi-anode photon-multiplier tube (MaPMT) and the CMOS image sensor while the software including the low-level hardware logics and data manipulation algorithms are implemented on a system-on-chip device. This architecture allows both hardware and software can be integrated seamlessly into a compact form factor for low power consumption. In order to verify the functionality of the developed hardware and the validity of the software algorithm of the onboard TLE observation system, the experimental validation has been conducted on the ground simulation facility. The ground

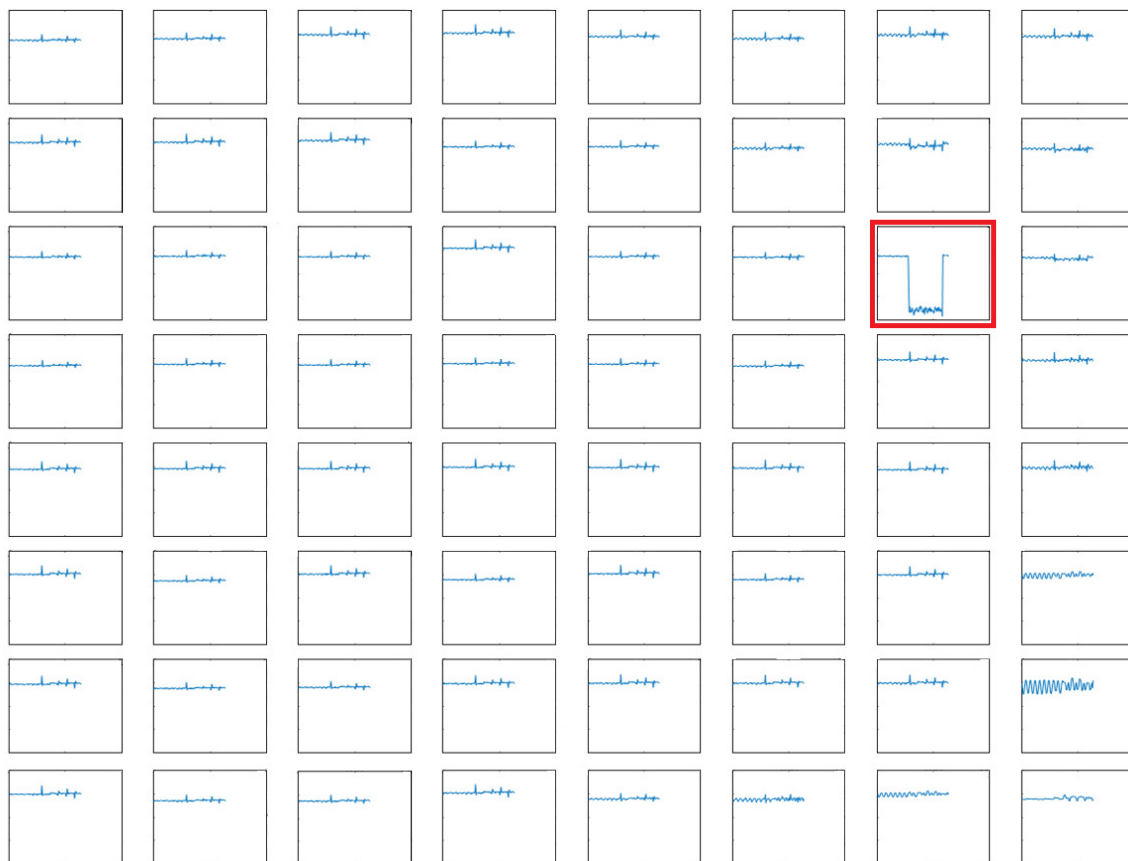


Figure 14. Graph of MaPMT measurements for 128 frames from 1st cell (left bottom corner) to 64th cell (right top corner). X-axis is the number of frame and Y-axis is ADC value. On the 54th cell (red box), the ADC value abruptly dropped as soon as receiving the flash light.

simulation facility was designed to imitate a TLE on the ground using a set of ultraviolet LEDs. By the similarity justification on the output of the MaPMT compared to the actual TLE, the UV LED was chosen to emulate a random flash light of TLE. Finally, the experimental results using the onboard TLE observation system on the ground simulation facility reveals that the hardware and the software algorithm can effectively detect TLEs and obtain the digital images, demonstrating the capability of the onboard TLE observation system for the on-orbit operation. The TLE observation system will be integrated into the VisionCube and will go through space environmental tests, as it is currently scheduled to be launched in the second half of 2018.

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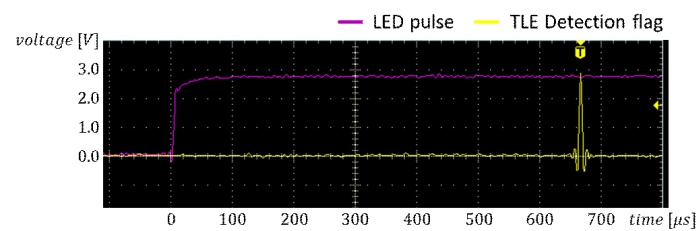


Figure 15. Latency between the UV LED pulse and the TLE detection flag. The latency was $664\mu\text{s}$ which is caused by the TLE detection algorithm.

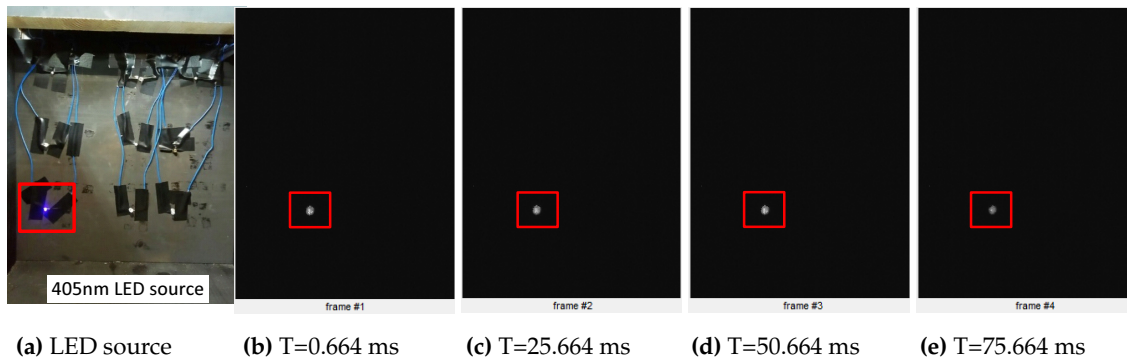


Figure 16. Experimental results on the ground simulation facility. The TLE observation system successfully detected the 405nm LED flash light which has the duration of 100ms and obtained four consecutive images of it. The results also show that the camera IP only captured the pixels around the region of interest using the TLE location estimate from the detector IP.

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