

1 Article

2 Assessing the Effect of ADS-B Message Drop Out in 3 Detect and Avoid of Unmanned Aircraft System 4 using Monte Carlo Simulation

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10 **Abstract:** This work analyzes the severity and risk associated with Automatic Dependent
11 Surveillance-Broadcast (ADS-B) message drop out in Detect and Avoid (DAA) function of
12 Unmanned Aircraft System (UAS). Performance assessment of the Universal Access Transceiver
13 (UAT) ADS-B message implies that in some cases ADS-B fails to update within a specified update
14 interval, which is referred to as drop out in this work. ADS-B is a fundamental surveillance sensor
15 for both class 1 and class 2 DAA systems. Message loss or drop out has been found as one of the
16 common limitations of the ADS-B system. The key feature of this study is incorporating the update
17 rate of real ADS-B data transmitted from the manned aircraft. The data were received from the
18 Grand Forks International Airport, North Dakota. Monte Carlo method has been adopted to
19 resolve encounter scenarios in the presence of drop out. The change in the alert triggered by the
20 UAS DAA in the presence of ADS-B drop out has been investigated. Furthermore, the risk matrices
21 are created to quantify the associated risk with drop out affected alerts. Simulation results depict
22 that both the duration of drop out and DAA look-ahead time affect the alert-triggering function of
23 UAS. With a small look- ahead window and longer duration of drop out, the number of warning
24 alerts increases. Also, alerts are affected more during an overtaking encounter than that of a head-
25 to-head encounter. A system-level analysis is also carried out to recognize the potential reasons
26 behind the ADS-B drop out.

27 **Keywords:** UAS; ADS-B; Drop Out; DAA; Well clear; Monte Carlo Simulation; Risk Matrix

28

29 1. Introduction

30 Over the past several years, airspace has become congested with the increasing number of flights
31 [1]. The introduction of Unmanned Aircraft Systems (UAS), also known as Remotely Piloted Aircraft
32 Systems (RPAS), into the National Airspace System (NAS) has further increased the congestion
33 especially below the transition altitude where most of the general aviation aircraft fly. According to
34 the Federal Aviation Administration (FAA), the use of small unmanned aircraft systems (SUAS) for
35 commercial operations has greatly increased in recent years. This is not only for the commercial
36 purpose, but hobbyists are also using this platform for various recreational activities. The FAA also
37 states that more than 6,800 airspace waiver requests were submitted for operations in controlled
38 airspace by the end of December 2016 [2]. While almost half of them were for operations in class D
39 airspace (i.e., smaller airports with control towers), other classes were also requested and regularly
40 flown. These statistics of UAS integration indicate a unified airspace for both manned and unmanned
41 aircraft in the future.

42 The Next Generation Air Transportation System, in short NextGen, is a series of inter-linked
43 programs, systems, and policies that implement advanced technologies and capabilities [3]. ADS-B

44 is the backbone of this NextGen program that utilizes the Global Navigation Satellite System (GNSS)
45 technology to provide the pilot and Air Traffic Control (ATC) with more information which enables
46 an efficient navigation of aircraft in the increasingly congested airspace. The FAA mandated all
47 aircraft must be equipped with ADS-B out by the year 2020 to fly within the designated controlled
48 airspace, as stated in Federal Regulation 14 CFR 91.225 [4]. The General Aviation ADS-B Rebate
49 Program [5] was introduced by the FAA to encourage and help owners to equip aircraft with the
50 required avionics for NextGen. Radio Technical Commission for Aeronautics (RTCA) [6] defines
51 ADS-B as a function on an aircraft or a surface vehicle operating within the surface movement area
52 that periodically broadcasts its position and other information without the knowledge of the identity
53 of the recipients and without expecting acknowledgments. ADS-B is a cooperative system because it
54 requires common equipage for aircraft, or vehicles on the airport surface, to exchange information. It
55 also provides aircraft state information such as horizontal position, altitude, vector, velocity and
56 trajectory intent information. In the United States, ADS-B works on two different frequencies; one is
57 at the 1090 MHz Extended Squitter and the other is UAT at 978 MHz.

58 According to Minimal Operational Performance Standard (MOPS) for UAS [7], UAS Detect and
59 Avoid (DAA) will have two different classes of surveillance systems onboard. Both the class 1 and
60 class 2 will have ADS-B In onboard. As the onboard computer will make use of surveillance sensor
61 data to trigger alert in the absence of the "human eye," it is crucial to have robust and efficient
62 surveillance sensors. However, studies have shown that, both the 1090ES and UAT ADS-B are prone
63 to significant message degradations [8][9][10][11][12][13][14][15][16]. One of the drawbacks of ADS-
64 B is message loss or dropout. In our previous studies, ADS-B has shown significant message loss
65 along with different message anomalies [14][15][13][16]. In this work, the severity and risk associated
66 with ADS-B drop out in DAA function are investigated utilizing Monte Carlo Simulation. Two
67 different encounter scenarios are generated using the aircraft dynamic model parameters. This
68 analysis resolves how ADS-B message drop out could affect UAS DAA alerting if used as a single
69 mean of surveillance without any ATC interaction. Different durations of ADS-B update rate that are
70 detected in the data analysis [16] are used as input to the encounter simulations. Section two provides
71 a background of ADS-B Message dropout and introduces the well-clear metric for evaluating self-
72 separation criteria of UAS. Section three describes the experimental design, assumptions and
73 simulation methods. Section four discusses the simulation results and section 5 relates the drop out
74 to the system level failure, ties to potential technical reasons and discusses how ATC and aerospace
75 are impacted by the occurrence of drop out.

76 2. Background of ADS-B Message Drop out and UAS Well Clear

77 As one of the fundamental components of NextGen, significant researches are ongoing on
78 various aspects of ADS-B. This includes, but is not limited to, security and verification of
79 messages[17][18][19], experimental attack analysis[20][21][22][23][24][25], safety assessment
80 [26][27][28] etc. A handful of studies were found on 1090ES ADS-B data assessment [10][12][8]
81 describing the data integrity, accuracy, error detected and potential risk. Busyairah et al evaluate
82 ADS-B messages collected from London Terminal Area Ground Receiver and describes an
83 assessment framework [26]. This framework provides an outline for evaluating 1090ES ADS-B data
84 performance. This involves comparing onboard GPS data collected from British Airways with
85 received ADS-B data from a ground station [26]. This study showed that ADS-B message failed to
86 update within a specified interval and also revealed that it failed to assign correct Navigation
87 Integrity Category (NIC) and Navigation Accuracy Category for position (NACp) values. Busyairah
88 et al [12] also developed a generalized linear model to mathematically represent ADS-B message
89 discontinuation.

90 2.1. UAT ADS-B Drop Out

91 Our initial work as a part of the FAA ASSURE A6 surveillance criticality team [13] studied drop
92 out in UAT ADS-B. The test data received from Grand Forks International Airport was in GDL-90

93 format. This is the format of the data interface to the serial communication and control panel ports of
 94 the Garmin AT UAT Data Link Sensor, model GDL 90 [29]. A python module was developed to
 95 decode the archived data as defined in RTCA DO 282B [30]. The anomalies revealed in step by step
 96 assessment can be divided into five distinct categories namely dropout, missing payload, low
 97 confident data, data jump and altitude discrepancy [15][16]. A summary of the ADS-B message
 98 evaluation is provided in Table 1

99

Table 1: Data Anomaly Summary adopted from [16].

Checks/Assessment	Anomalies	% Failure
FCS Calculation and Authentication	Message Loss	13% of the messages loss prior to parsing
Payload Check	Missing Payloads	0.40% of the messages missed one payload
Update Rate	Dropout	32.49% of the messages exhibits dropout
Accuracy and Integrity Check	Non-precision Data	3% of the position data are of non-precision
Kinematic Check	Data Jump	0.67% of the participating aircraft showed data jump
Kinematic Check	Altitude Deviation	93% of the participating aircraft showed altitude deviation

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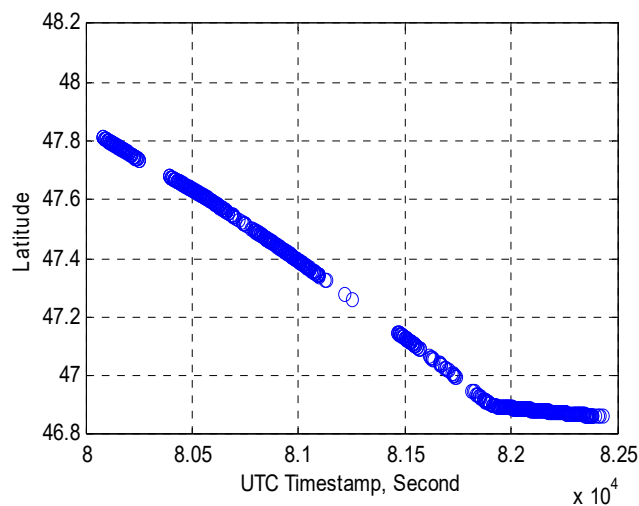
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International Civil Aviation Organization (ICAO) listed update rate as one of the important parameters to characterize the performance of any surveillance system [31]. ADS-B is envisioned to provide continuous surveillance and address the limitation of radar systems with a lower update rate. This is one of the most concerning issues because it degrades the situational awareness and increases the risk, especially in a high-density airspace. Figure 1 is a visual presentation of the discontinuation of update rate in a flight.



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Figure 1. Multiple drop outs in a flight. Latitude data is used to represent the data gap. In the X-axis, time is represented as the current time-of-day in whole seconds elapsed since Coordinated Universal Time (UTC) midnight. In the 70 minutes' flight span, data were missed several times. This flight is randomly chosen to visually represent drop out. Adopted from [16].

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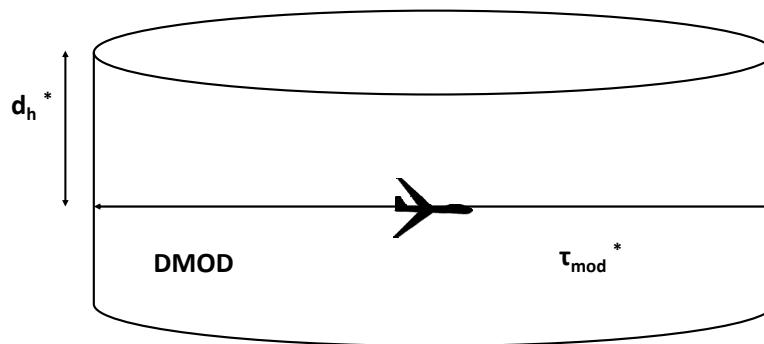
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The continuity of the ADS-B system is measured in seconds at which rate the message received at the ground receiver. The continuity of the data stream is one of the crucial metrics for considering the performance of the surveillance system. The expected continuity or update rate for ADS-B according to ICAO [31] is no more than 2 s, significantly faster than the radar system's 4–15 s update rate.

117 2.2. UAS Well Clear

118 Well Clear is the separation standard for UAS similar to the separation standard of manned
 119 aircraft, named separation minima[32] The concept of well clear has been proposed as an airborne
 120 separation standard to which an unmanned DAA system must adhere to in order to maintain self-
 121 separation. [33] Well clear is the condition of maintaining a safe distance from other aircraft so that it
 122 would not be the cause of initiate a collision avoidance maneuver by either aircraft. The quantitative
 123 definition of well clear separation minima is based on acceptable collision risks in consideration of its
 124 operating environment and compatibility with aircraft collision avoidance systems [7]. Horizontal
 125 separation minima are based on the time-based parameter, and the vertical separation minima are
 126 based on distance. Figure 2 illustrates the well clear volume.



127

128 **Figure 2:** Well Clear Volume Representation

129 Well clear thresholds are estimated from the recommendation made by Special Committee -228
 130 [7] and the FAA stands with the recommendation with a slight modification of vertical separation
 131 changing vertical separation thresholds from 750 feet to 450 feet. Table 3 represents the well-clear
 132 definition thresholds.

133

Table 2. Well Clear Thresholds

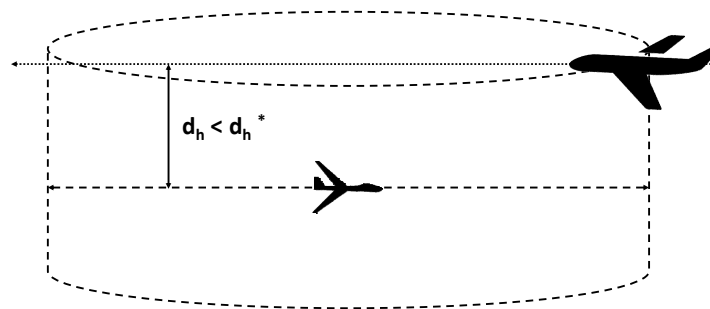
Vertical Separation Threshold, d_h^*	450 feet
Horizontal Miss Distance Threshold, HMD*	4000 feet
Tau Modification Threshold, τ_{mod}^*	35 seconds
Distance Modification Threshold, DMOD	4000 feet

134 Hence, the loss of well clear (LoWC) can be defined as the situation where UAS is near with
 135 another aircraft such that the following three conditions are concurrently true:

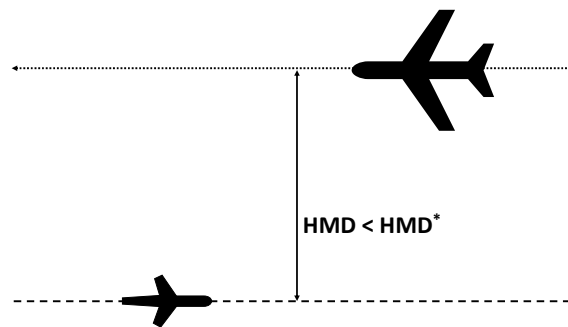
- 136 i. Current Vertical Distance, $d_h \leq d_h^*$
 137 ii. Horizontal Miss Distance, $HMD \leq HMD^*$
 138 iii. Tau Modification, $\tau_{mod} \leq \tau_{mod}^*$

139 The loss of well clear in an encounter scenario is represented in Figure 3. Two different views
 140 are provided to distinguish horizontal well clear and vertical well clear.

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(a)

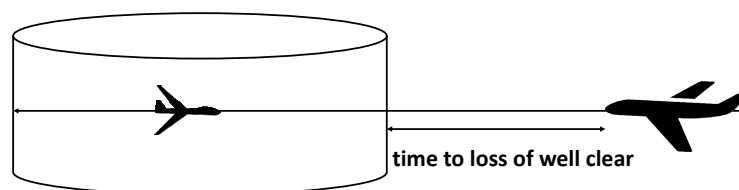


(b)

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145 **Figure 3:** Loss of Well Clear in a head to head encounter. (a) Side view, (b) Top view. The dashed objects/lines
 146 are projections of the future path.

147 The DAIDALUS [33] DAA alerting criteria are based on “time to loss of well clear”. The well-
 148 clear detection logic is implemented to determine the time to loss of well clear with a look-ahead
 149 time. Look-ahead time is a time interval [34] which is used to determine if two aircraft conflict within
 150 that time considering constant velocity. Figure 4 is a simple illustration of time to loss of well clear in
 151 an encounter.



152

153

Figure 4. Time to Loss of Well Clear in Horizontal Direction

154 The predictions made by the detection logic are based on pairwise, constant-velocity projections.
 155 The logic returns empty if there is no loss of well clear within the look-ahead time. The time to loss
 156 of well clear is used to alert the DAA pilot about potential risk level. Table 4 shows the value of
 157 different alerting criteria based on time to loss of well clear.

158 **Table 3.** Alerting Criteria in DAA of UAS

Time to Loss of Well Clear	DAA Alert Level	Attention	Response
25 Seconds	Warning	Immediate	Immediate
55 Seconds	Corrective	Immediate	Subsequent

159 Two different alerts are triggered; one is corrective, and the other is a warning [35]. The DAA
 160 corrective alert is intended to get the Pilot In Command's (PIC) attention, get the PIC to determine a
 161 needed maneuver, start PIC coordination with ATC, and is the initiating point at which maneuvering
 162 will likely be started based on PIC judgment [36]. The DAA warning alert is intended to inform the
 163 PIC that immediate action is required to maintain well clear.

164 3. Simulation Scenario and Assumptions

165 The goal of this analysis is to estimate the number of alerts triggered in enroute airspace given
 166 no ATC interaction and ADS-B as a single surveillance mean onboard. To accomplish this, a model
 167 is constructed from the perspective of two flights; UAS as ownship and manned aircraft as intruder
 168 such that the UAS will experience a loss of well clear T seconds after the beginning of the simulation
 169 with complete certainty in the absence of a collision avoidance maneuver and ATC interaction. A
 170 Monte Carlo simulation approach has been adopted to resolve what happens with different update
 171 rate occurs at time= t . The key feature of this simulation is that the input i.e. the update rate is derived
 172 from the actual ADS-B data from manned aircraft. Hence, it exhibits the actual ADS-B update rate
 173 properties in the current airspace. The function `detection_WCV` [7] was used to calculate the time to
 174 loss of well clear. This function takes the relative position and velocity of the aircraft and a look-ahead
 175 time interval $[B, T]$ as inputs and returns a time interval $[t_{in}, t_{out}]$ within $[B, T]$. B is typically 0 and T
 176 represents the look-ahead time. If $t_{in} \leq t_{out}$, the t_{in} represents time to LoWC and t_{out} represents the time
 177 to exit LoWC, assuming constant velocity. The returned time interval is empty, i.e., $t_{in} > t_{out}$, if the
 178 aircraft are not predicted to be a LoWC state within the interval $[B, T]$. The complete description of
 179 the logic can be found in [33].

180 3.1. Encounter Generation

181 A constant velocity model is assumed to generate the encounters. The velocity can be
 182 represented by

$$183 \quad V = \begin{bmatrix} G_s \\ \beta \\ v_v \end{bmatrix}$$

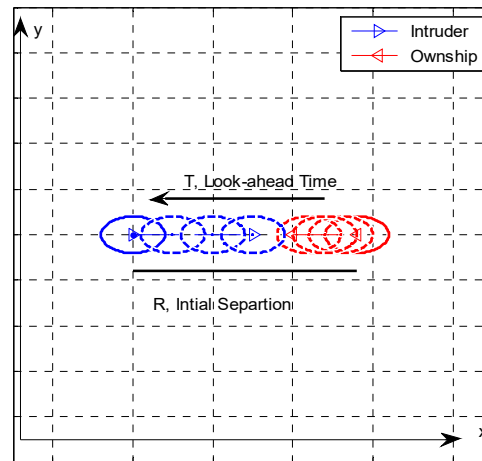
184 where G_s is ground speed, β is the bearing and v_v is the vertical speed. The ownship position is
 185 known as well as the velocity. To encode the encounter three other parameters are utilized. They are:

- 186 • Look-ahead time, T . This is the time after which the UAS will experience a loss of well clear
 187 assuming continues velocity projection
- 188 • R , the relative distance between two aircraft at the beginning of the simulation and
- 189 • θ , the angle of approach at the well clear volume.

190 Therefore, using these parameters several encounter scenarios can be generated. So, the model
191 can be described as

$$192 \quad M = \{V_o, V_i, T, R, \theta\}$$

193 Figure 5 illustrates a simple head-to-head encounter in 2-D plan.



194

195 **Figure 5: Head-to-Head Encounter in 2-D plane**

196 Using a constant-velocity model, two most common scenarios; head-to-head and overtaking
197 were generated for this study. Hence, θ , the angle of approach will be 0 and 180 consecutively.

198 3.2. Input Data Generation

199 The empirical data utilized in this study came from our previous studies [16][15] and transmitted
200 from actual ADS-B from the manned aircraft. A total of 12852609 messages archived though four
201 weeks were analyzed. The preliminary analysis of the test data demonstrates that approximately
202 67.51% of the messages were updated within the specified update rate. Dropouts were those 32.49%
203 instances where the update rate is greater than or equal to 3s . Table 4 illustrates the update rate
204 category based on the duration of update interval. The frequency of each dropout occurrence was
205 calculated based on the total message received. The update rate categorized into eight different group
206 and the frequency of each group's dropout occurrence is provided in the Table 4.

207

Table 4: Update Rate Categorizations

Category	Duration	Frequency
Group 0	Within 3 seconds	0.6752
Group 1	3 seconds to 5 seconds	0.3081
Group 2	5 seconds to 15 seconds	0.0140
Group 3	15 seconds to 30 seconds	0.0100
Group 4	30 seconds to 60 seconds	0.0085
Group 5	60 seconds 120 seconds	5.4031E-04
Group 6	120 seconds to 300 seconds	2.2148E-04
Group 7	More than 300 seconds to less than 600 seconds	7.3177E-05

208 As the frequency of occurring a group 7 drop out $7.3177E-05$, to achieve desired level accuracy
 209 the number of runs must be 10^5 . An update rate matrix is created based on the frequency of drop out
 210 on our datasets.

211 3.3. Simulation Assumptions

212 The horizontal velocity for the manned aircraft is 200 knots and the UAS is 80 knots, and these
 213 are kept constant. According to the US Department of Defense (DoD), for a small UAS, the maximum
 214 airspeed must not exceed 100 knots [37], we arbitrarily chose the value as 80 knots. The values chosen
 215 are meant to be representative velocities for each of the aircraft. Both aircraft are assumed to fly level
 216 flight. As the detection logic predicts the LoWC within look-ahead time, three different look-ahead
 217 time were used to study the severity of dropout duration. The first look-ahead time, T chosen was
 218 180 seconds and the second and the third look-ahead times were 120 seconds and 60 seconds,
 219 respectively. The different time windows were chosen to mimic the situation where drop out occurs
 220 at different time. Each simulation trial consists of one encounter that may experience drop out and
 221 alert will be generated given no air traffic control intervention. Also, it assumed ADS-B as a sole
 222 surveillance mean which implies no other traffic data can be obtained if the onboard ADS-B
 223 surveillance system fails. Each simulation runs as follows:

- 224 i. Initialize ownship and intruder position, starts calculating with constant velocity projection
- 225 ii. At T, insert the update rate. Note that, the update rate might be a drop out depending on the
 226 assigned probability
- 227 iii. If update rate inserted $> T$, consider the loss of well clear
- 228 iv. If $t_{loss} \leq 55$ seconds at the immediate step, consider count an alert either corrective (1 or 2) or
 229 warning (3 or 4) depending on the time to loss of well clear value otherwise continue
- 230 v. If an alert is found terminate run and go back to step i.

231 DAA computer discards an aircraft as a potential threat if the data is not updated for a certain
 232 time-period. This points to the fact that in the event of drop out, a potential threat might be excluded
 233 and will not be considered as a threat even when the threat may still be present. This leads to the
 234 generation of sudden alert after the regaining the specified update rate. Therefore, these alerts are
 235 called drop out affected alert in the analysis. To further understand the effect of alert, the corrective
 236 and warning alerts are categorized into two types based on how much time has left for the pilot to
 237 respond. Total response time is a measure of the time it takes a UAS operator to upload a final
 238 maneuver resolution to the aircraft in response to a traffic alert [38]. Studies [38][39] show that the
 239 total response time depends on the UAS DAA display as well as the alerts, inter-action time with
 240 ATC, and pilot workload. DAA MOPS [7] specifies minimum time for a pilot to respond to an alert
 241 is approximately 15 seconds during a corrective alert and approximately 10 seconds during a warning
 242 alert. The greater the time window i.e. time to loss of well clear, the greater the response time. Hence,
 243 the severity increases as the time to loss of well clear decreases. This time is calculated as the time
 244 between the initial appearance of the traffic alert and the final maneuver upload to the UAS. The
 245 classification of alert based on the response time is illustrated in Table 5.

246

Table 5: Alert Classification

DAA Alert Level	Response time	Type
Corrective	15 seconds	1
	Less than 15 seconds	2
Warning	10 seconds	3
	Less than 10 seconds	4

247 A single Monte Carlo simulation with 100,000 trials is carried out. According to the encounter
 248 setup, drop out will occur at the beginning of the look-ahead time. The number of alerts triggered is
 249 determined. The alert count is based on the “time to loss of well clear.” If the time to loss of well clear
 250 is less than or equal to the alert threshold, the associate alert is assumed to be triggered. For example,
 251 if the “time to loss of well clear” is less than 25 seconds, a warning alert is counted. If the “time to
 252 loss of well clear” is greater than 55 seconds, it is counted as a successful alert as it would eventually
 253 generate an alert on time.

254 When any dropout duration was higher than the look-ahead time, those are automatically
 255 considered as the loss of well clear, as no information is available over the look-ahead time. At the
 256 event of data loss, the DAA logic does not predict the encounter in a timely manner. This could lead
 257 to an abrupt maneuver of the ownship to avoid a potential well clear violation.

258 4. Results and Analysis

259 The number of alerts triggered in three different simulations is provided in Table 6. An alert is
 260 counted only when $t_{loss} \leq 55$ seconds at the subsequent step after the update rate is inserted. As the
 261 look-ahead time decreases the number of warning alerts increases and successful alert number
 262 decreases. If there were no dropouts, considering continuous velocity projection all the alerts
 263 triggered would be corrective, as DAA would detect the intruder at the appropriate time.

264 **Table 6: Total Drop out Affected Alert Triggered in different look-ahead time out of $n=10^5$ runs**

Approach	Look-ahead time, 180 seconds			Look-ahead time, 120 seconds			Look-ahead Time, 60 seconds		
	Loss	Warning	Corrective	Loss	Warning	Corrective	Loss	Warning	Corrective
Head to Head	22	2	4	29	20	31	84	687	12750
Overtaking	22	6	27	29	167	1556	84	2419	96716

265 Simulation results show that most of the alerts generated are corrective alerts. Only a small
 266 number of runs created a loss of well clear scenario. Also, as the look-ahead time decreases the
 267 number of alerts triggered increases. The change in the look-ahead time allowed to visualize the
 268 situation the drop out would take place at a different time. As stated earlier, if after inserting the
 269 update rate no alert is generated, it is assumed to a successful alert generation event. This indicates
 270 the ownship will experience an alert which is not affected by a drop out. Table 7 provides the overall
 271 statistics of the simulation.

272 **Table 7: Summary of simulations**

Approach	Look-ahead time, 180 seconds			Look-ahead time, 120 seconds			Look-ahead Time, 60 seconds		
	Loss	Drop out affected alert	Successful Alert	Loss	Drop out affected alert	Successful Alert	Loss	Drop out affected alert	Successful Alert
Head to Head	22	4	99974	29	51	99920	84	13437	86479
Overtaking	22	33	99945	29	1723	98248	84	98116	1800

273 The result from Table 7 indicates that, the alerts affected by drop out as well as by the encounter
 274 geometry. The number of alerts increase when the look-ahead time decrease for both scenarios. For
 275 the overtaking, the number of alerts generated is higher than a head-to-head encounter scenario for
 276 same look-ahead time. In the cases, where UAS will be overtaken by manned aircraft, drop out will
 277 affect the UAS safety more severely.

278 Hazard analyses are performed to identify and define hazardous conditions/risks for their
 279 elimination or control. One of the crucial steps is to perform a risk assessment of the severity of
 280 consequence and likelihood of occurrence. To assess risk, the FAA and other organizations use Safety
 281 Risk Management (SRM), which is a process to analyze, assess, and accept risk for designs, policies,
 282 and many other aspects. A risk matrix is one of the tools that helps quantify the amount of risk. The
 283 risk matrix considers the severity and likelihood of an event, then using the combination of both
 284 interactions, assigns a rating in terms of risk: unacceptable risk, acceptable risk with mitigation, and
 285 acceptable risk.

286 A risk matrix for dropout was created based on the percent of dropout occurred in dataset and
 287 the value of time to loss of well clear. The likelihood and the severity definition developed for the
 288 dropout hazard assessment along with the FAA likelihood definitions, the FAA severity definitions
 289 are described in Table 8 and Table 9. Table 8 is derived from the FAA system safety handbook[40].

290

Table 8: Likelihood Definition

Frequency	Qualitative definition	Quantitative Definition
Frequent, A	Expected to occur routinely	Probability of occurrence per flight hour is within 1×10^{-3} to 1.00
Probable, B	Expected to occur often	Probability of occurrence per operational hour is less than 1×10^{-5} , but greater than 1×10^{-3}
Remote, C	Expected to occur infrequently	Probability of occurrence per operational hour is less than 1×10^{-5} , but greater than 1×10^{-7}
Extremely Remote, D	Expected to occur rarely	Probability of occurrence per operational hour is less than 1×10^{-7} , but greater than 1×10^{-9}
Extremely Improbable, E	So unlikely that it is not expected to occur, but it is not Impossible	Probability of occurrence per operational hour is less than 1×10^{-9}

291 The severity of the alert was decided based on the “time to loss of well clear”, t_{loss} value. Table 9
 292 summarizes the qualitative definition of the severity level and provides a quantitative measure based
 293 on the time to loss of well clear.

294

Table 9: Severity Definition

Scale	Minor		Major		Catastrophic
	Minimal,1	Minor,2	Major,3	Hazardous,4	Catastrophic,5
FAA definition	Does not significantly reduce airplane safety (Slight decrease in safety margins). Crew actions well within capabilities (Slight increase in crew workload)		Reduce capability of airplane or crew to cope with adverse operating conditions. Significant reduction in safety margins. Significant increase in crew workload.		Conditions which prevent continued safe flight and landing.
	t_{loss} is in between 40-55 seconds	t_{loss} is in between 25-40 seconds	t_{loss} is in between 10-25 seconds	t_{loss} is less than 10 seconds	$t_{\text{loss}}=0$
	Corrective Alert, 1	Corrective Alert, 2	Warning Alert, 3	Warning Alert, 4	Loss of Well Clear

295 A value of $t_{loss} = 55$ seconds will trigger a corrective alert where as a value of $t_{loss}=26$ seconds
 296 will also trigger a corrective alert, but the risk associated with both alerts is not the same. The severity
 297 is dependent on the total response time [39] the pilot will have at the time alert. To quantify the
 298 severity based on the t_{loss} , the response time was utilized. The qualitative severity definition is derived
 299 from the FAA system safety handbook and the quantitative value was chosen based on the previous
 300 study and DAA MOPS. The severity is minimal if the time to loss of well clear is greater than 55
 301 seconds which implies a successful alert generation. The severity is minor if during a corrective alert
 302 the time to loss of well clear provides at least 15 seconds to the pilot to respond. The severity is
 303 considered major if t_{loss} allows the pilot maximum of 15 seconds to respond during the corrective
 304 alert. If the time to loss of well clear is less than or equal to 25 seconds, the severity increases and in
 305 the worst case can deteriorate the safe flight conditions. An event is categorized as catastrophic if the
 306 time to loss of well clear provides less than or equal to 10 seconds response time to the pilot.

307 To generate the risk matrix, the first task is to calculate the probability of dropout affected alert.
 308 The probability of triggering an alert affected by drop out is calculated using the following formula:

$$309 \quad p(alert)_{drop} = \frac{1}{N} \sum_{i=1}^N \text{number of affected alert}$$

310 This value represents, the probability of drop out affected alert in terms of the simulation run.
 311 In order to scale them to flight hour, we calculated the total flight hour summing up the update rate.
 312 The probability of drop out affected alert per flight hour is calculated by

$$313 \quad p(alert)_{drop_{per\ flight\ hr}} = \frac{p(alert)_{drop}}{\sum \text{update rate}}$$

314 The total flight hour for this simulation is 85.865 hours. Table 8 and Table 9 provides the
 315 summary of dropout affected alert probability per flight hour as well as the probability from the
 316 number of runs.

317 **Table 10: Alert Probability Summary, Head-to-Head Encounter**

Severity	Look Ahead Time	180 seconds	120 seconds.	60 seconds
Corrective Alert , 1	No. of alert	3	17	11877
	Probability	3E-5	1.7E-04	1.18E-1
	Probability/fl hr	3.4938E-07	1.9798E-06	1.4E-3
Corrective Alert , 2	No. of alert	1	14	873
	Probability	1E-05	1.4E-04	8.73E-03
	Probability/fl hr	1.1646E-07	1.6305E-06	1.0167E-04
Warning Alert, 3	No. of alert	1	15	391
	Probability	1E-05	1.5E-04	3.91E-03
	Probability/fl hr	1.1646E-07	1.7469E-06	4.5536E-05
Warning Alert, 4	No. of alert	1	5	296
	Probability	1E-05	5E-05	2.96E-03
	Probability/fl hr	1.1646E-07	5.8231E-07	3.4473E-05

318 From table 10, it can be seen that when the look-ahead time window is smaller, the probability of a severe
 319 alert increases. For a fixed look-ahead time, the number of corrective alerts generated is higher than the number
 320 of warning alerts generated.

321

Table 11: Alert Probability Summary, Overtaking Encounter

Severity	Look Ahead Time	180 seconds	120 seconds.	60 seconds
Corrective Alert , 1	No. of alert	15	593	0
	Probability	1.5E-04	5.93E-03	0
	Probability/fl hr	1.7469E-06	6.9062E-05	0
Corrective Alert , 2	No. of alert	12	963	96716
	Probability	1.2E-04	9.63E-03	9.67E-01
	Probability/fl hr	1.3975E-06	1.1215E-04	0.0113
Warning Alert, 3	No. of alert	4	154	1702
	Probability	4E-05	1.54E-03	1.70E-03
	Probability/fl hr	4.6585E-07	1.7935E-05	1.9822E-04
Warning Alert, 4	No. of alert	2	13	717
	Probability	2E-05	1.3E-04	7.17E-03
	Probability/fl hr	2.3292E-07	1.5140E-06	8.3503E-05

322

Based on the definition, the number of events that generated an alert on different severity scale is placed on the risk matrix. The risk rating matrices for three different look-ahead times are represented through Table 12- Table 17. Hence, the number of events placed on the matrix is based on the type of alert and their likelihood as described in table 11.

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Table 12. Risk Matrix with look-ahead time 180 Seconds, Head-to-Head Scenario

Severity \ Likelihood	Minimal, 1	Minor 2	Major 3	Hazardous 4	Catastrophic 5
Frequent, A	--	--	--	--	--
Probable, B	--	--	--	--	--
Remote, C	--	--	--	--	--
Extremely Remote, D	3	3	1	1	22
Extremely Improbable, E	--	--	--	--	--

327

Table 13. Risk Matrix with look-ahead time 120 Seconds, Head-to-Head Scenario

Severity \ Likelihood	Minimal, 1	Minor 2	Major 3	Hazardous 4	Catastrophic 5
Frequent, A	--	--	--	--	--
Probable, B	17	14	--	--	--
Remote, C	--	--	--	15	--
Extremely Remote, D	--	--	--	5	29
Extremely Improbable, E	--	--	--	--	--

328

329

Table 14. Risk Matrix with look-ahead time 60 Seconds, Head-to-Head Scenario

Severity \ Likelihood	Minimal, 1	Minor 2	Major 3	Hazardous 4	Catastrophic 5
Frequent, A	11877	--	--	--	--
Probable, B	--	873	--	--	--
Remote, C	--	--	391	296	--
Extremely Remote, D	--	--	--	--	84
Extremely Improbable, E	--	--	--	--	--

330

Table 15: Risk Matrix with look-ahead time 180 seconds, Overtaking Scenario

Severity \ Likelihood	Minimal, 1	Minor 2	Major 3	Hazardous 4	Catastrophic 5
Frequent, A	--	--	--	--	--
Probable, B	--	--	--	--	--
Remote, C	15	12	--	--	--
Extremely Remote, D	--	--	4	2	22
Extremely Improbable, E	--	--	--	--	--

331

Table 16: Risk Matrix with look-ahead time 120 seconds, Overtaking Scenario

Severity \ Likelihood	Minimal, 1	Minor 2	Major 3	Hazardous 4	Catastrophic 5
Frequent, A	--	--	--	--	--
Probable, B	593	963	--	--	--
Remote, C	--	--	154	13	--
Extremely Remote, D	3	3	1	--	29
Extremely Improbable, E	--	--	--	--	--

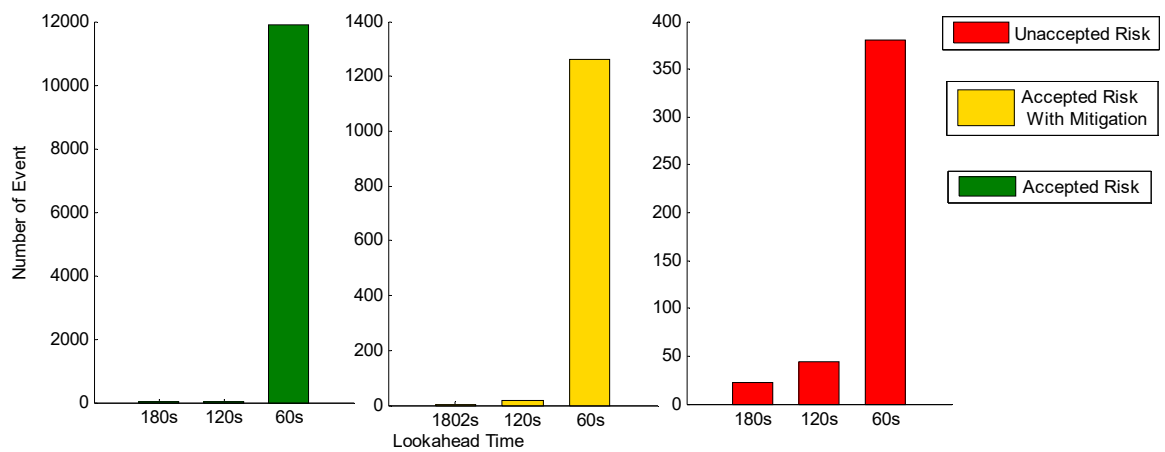
332

Table 17: Risk Matrix with look-ahead time 60 seconds, Overtaking Scenario

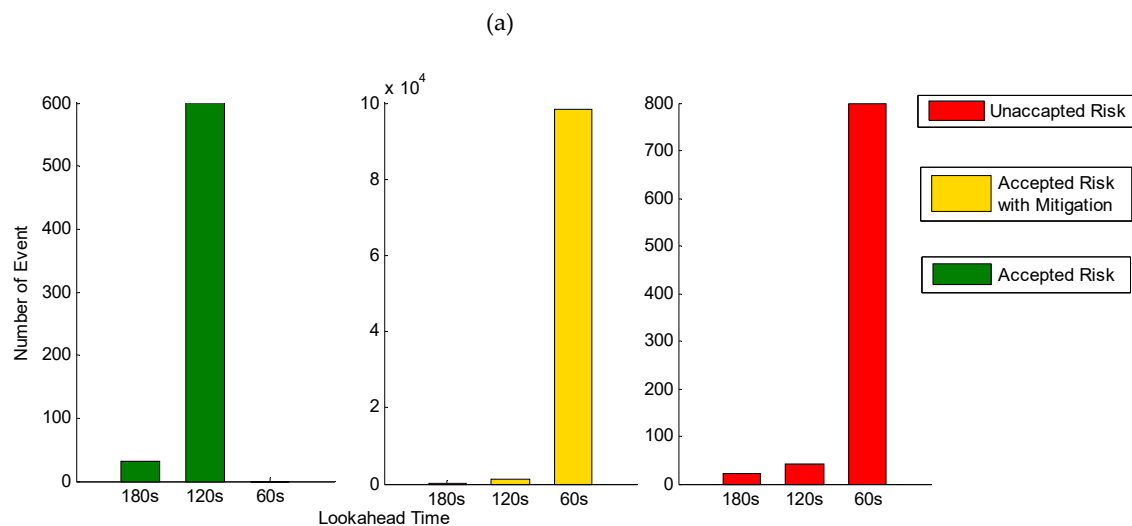
Severity \ Likelihood	Minimal, 1	Minor 2	Major 3	Hazardous 4	Catastrophic 5
Frequent, A	--	--	--	--	--
Probable, B	--	96716	--	--	--
Remote, C	--	--	1702	717	--
Extremely Remote, D	--	--	--	--	84
Extremely Improbable, E	--	--	--	--	--

333 The green rectangles represent the acceptable risk, yellow rectangles represent acceptable risk
 334 with mitigation, the red rectangles represent unacceptable risk and bottom corner represents
 335 unacceptable with a single/ common cause failure. As seen from the previous Tables, when the look-
 336 ahead time decreases the number of cases in the yellow and red rectangles increases, i.e. severity
 337 increases. A small look-ahead time window made the DAA alert more severe, which indicates that
 338 the time at which the dropout occurred is crucial for alert.

339 These results are examples of DAA alerting using ADS-B as a single means of surveillance. It
 340 should be noted DAA computer discards an aircraft as a potential threat if the data is not updated
 341 for a certain time period, and this time is defined by the user. This points to the fact that in the event
 342 of drop out, a potential threat might be excluded and will not be considered as a threat even when
 343 the threat may still be present. This might lead to abrupt maneuvers when it reappears and in the
 344 worst-case scenario, a near midair collision. The change in risk with look-ahead time is illustrated in
 345 bar charts in Figures 6. It shows that decreasing look-ahead time results in increasing the number of
 346 accepted risks with mitigation and unacceptable risk cases.



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351 **Figure 6. Change in risk with different look-ahead time, (a) Head-to-Head Encounter ; (b) Overtaking**
 352 **Encounter. Each figure illustrates the number of alerts affected by drop out of 10^5 simulation for**
 353 **different look-ahead time. Different vertical axis is utilized to outline how the magnitude of the**
 354 **order increased with different look-ahead time. The bar charts imply that the alerts are mostly**
 355 **affected by a smaller lookahead window. Also, it depicts that even though the number of alerts**
 356 **increases with smaller look-ahead window, the unacceptable risk events are minimal.**

357 The highest number of events fall into the category of accepted risk with Mitigation. With the
358 provision of ATC interaction and possible multi-sensor fusion, these risk level can be reduced in these
359 cases. There are some risk events that fall under the category “unacceptable”, but the probability of
360 events is in the order of E-07 i.e extremely remote.

361 4. Discussion

362 A system level assessment is carried out to relate the probable causes for the situations
363 encountered in this study. The dropout system-level assessment comprised of two different end
364 systems; transmitter end and receiver end. Based on this, the loss of message from ADS-B at any
365 instant are due to the following factors:

- 366 i. ADS-B out system failed to send message,
- 367 ii. Ground Receiver failed to receive and/or decode the message

368 4.1. ADS-B out system fails to send message

369 ADS-B is dependent on the onboard GPS system. Temporary unavailability of the GPS system
370 may result in an error in message generation. After gathering the information from the GPS and flight
371 computer, the ADS-B generates the message. Faults in the ADS-B message assembly can be caused
372 by data processing error, data encoding errors and bugs in the module [27]. Another potential reason
373 is the unavailability of GPS data is the failure of the antenna to transmit the signal.

374 4.2. Ground receiver fails to receive/decode the message

375 The reasons behind the Ground Receiver not being able to receive the message are related to a
376 UAT signal loss event due to multipath, interference and path loss.

377 • Multipath Effect: A theoretical signal analysis on collected air data showed that the
378 maximum error level is 180 ns (54 m) which are about twice that of Mode 1090 ES collected at the
379 same bandwidth [41].

380 • Interference: Interference can be from radio frequencies or from electromagnetic fields.
381 During heavy traffic interference from another aircraft, signal might cause ADS-B signal loss. Also, a
382 closely located Distance Measuring Equipment (DME) antenna can degrade the ground receiver
383 performance [30]. Heavy electronic machines installed near airports are another potential reason for
384 electromagnetic interference which affects reception of the ADS-B signal [42].

385 • Path Loss: The power of the transmitted signal decreases as the distance between the
386 transmitter and receiver increases. ADS-B signal is affected by path loss and the probability of
387 message reception decreases with the distance [43].

388 • CRC Check: A cyclic redundancy check (CRC) is an error-detecting code commonly used
389 to detect accidental changes to raw data. ADS-B uses cyclic redundancy check to validate the
390 correctness of the received message [44]. Messages with bit errors are discarded at the reception.

391 The analysis indicates that drop out can affect ATC operation from two different perspectives;
392 Airspace Perspective and Aircraft Perspective. Dropout will affect the airspace when it appears at
393 some distinct position where it is assumed as a lost line of sight communication. Also, if in certain
394 areas the satellite geometry is poor, the ADS-B will lack integrity and accuracy. In both cases, air to
395 ground surveillance will be degraded for that airspace. In these cases, all the aircraft entering the
396 area will suffer in low situational awareness and possibly experience loss of data and/or message
397 discontinuation. In the presence of congested traffic, aircraft in the vicinity would also suffer from
398 degrading situational awareness. The safety of the airspace would not degrade significantly as a
399 whole, but the safety and reliability would be compromised.

400 5. Conclusion

401 This study made use of hypothetical encounter scenarios to quantify the risk of ADS-B dropout.
402 The risk matrix established is based on the simulation scenarios and represents the risk for three
403 different scenarios studied. The results revealed that with a lower look-ahead time, the severity of
404 dropout increased. As the look-ahead time window decreases, time to loss of well clear changes that
405 in turn changes the type of alert triggered. While a corrective alert needs subsequent action from the
406 Pilot In Command, a warning alert demands immediate action. Thus, change in alert type caused by
407 surveillance data loss degrade the situational awareness. The risk matrix also indicates that with a
408 longer look-ahead time window, the numbers of unacceptable risk cases were less. A longer duration
409 of dropout produces a higher severity risk than the shorter duration dropout. Results also show that
410 the encounter geometry has a significant role in the alert generation and certain geometries might be
411 more vulnerable. In our study, drop out possess more threat to an overtaking encounter. In the
412 absence of the "human eye" onboard, it is important to have a more robust and effective ADS-B
413 system in terms of continuity, availability, and integrity. This is especially true for the class 1 DAA
414 system, where the surveillance information received from ADS-B In is utilized by DAIDALUS to
415 trigger alerts. Although class 1 DAA will have air to air radar for noncooperative traffic along with
416 Mode S surveillance systems to provide control of the airspace, the data ADS-B In utilizes necessitates
417 more resilience to signal and message loss to be effective. Further analysis needs to be carried out for
418 varying encounter geometries and incorporating the traffic density. This way the overall airspace risk
419 due to ADS-B message drop out can be visualized.

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