

*Technical Note*

# Low Cost and Flexible UAV Deployment of Sensors

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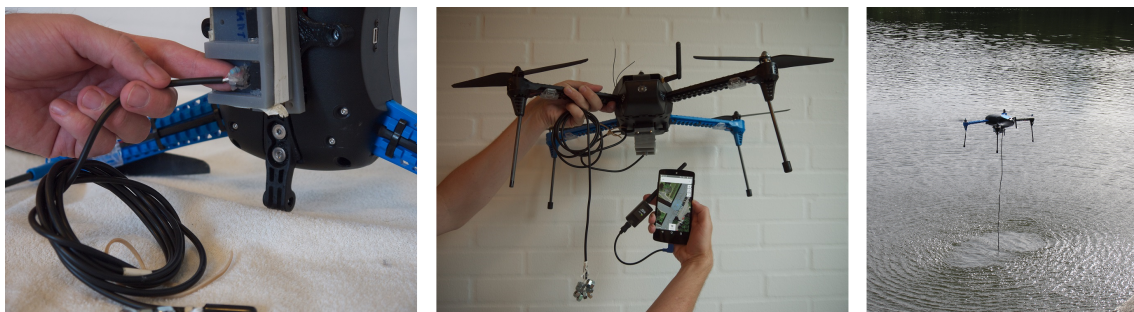
**Abstract:** This paper presents a platform for airborne sensor applications using low-cost, open-source components carried by an easy-to-fly unmanned aircraft vehicle (UAV). The system, available in open-source [1], is designed for researchers, students and makers for a broad range of their exploration and data-collection needs. The main contribution is the extensible architecture for modularized airborne sensor deployment and real-time data visualisation. Our open-source Android application provides data collection, flight path definition and map tools. Total cost of the system is below 800 dollars. The flexibility of the system is illustrated by mapping the location of Bluetooth beacons (iBeacons) on a ground field and by measuring water temperatures in a lake.

**Keywords:** UAV; Drone; monitoring; Multisensor; platform; software framework; beacons

## 1. Introduction

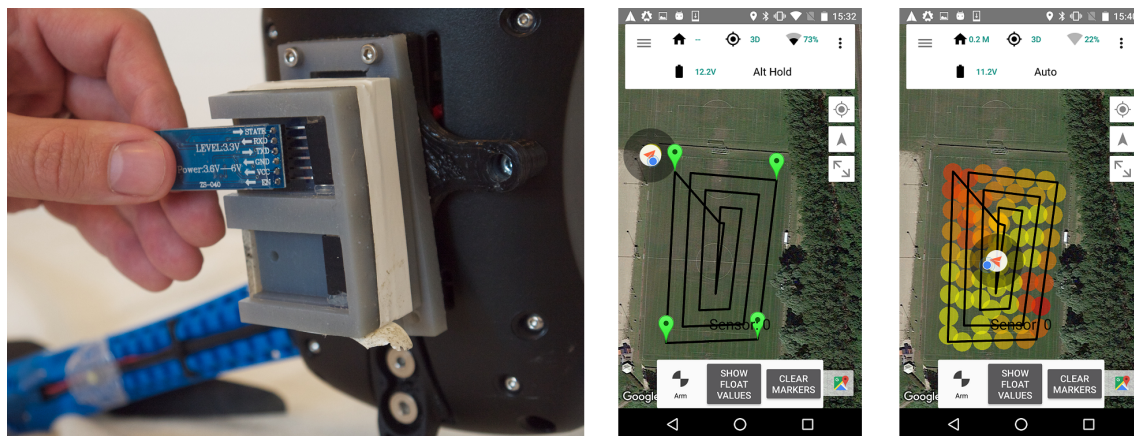
The use of civilian unmanned aircraft vehicles (UAV's, or simply, drones) by professionals, researchers and hobbyists alike, has increased over the recent years. Commonly the drones are used for aerial photography, inspection and surveys. Possible applications extend to any conceivable task where an aerial presence with minimal environmental impact brings value or new insights[2]. What sets a modern UAV platform apart from earlier flying robots, is that enhancements in technology allow for the UAV to carry a networked computer payload. Consequently, the UAV now has the ability to collect, process, store and relay data on its own and in real-time.

UAV's afford three-dimensional, spatial coverage, which makes them particularly suitable for airborne sensor deployment in for instance ecology research and disaster management [3–5]. The most common deployed sensors are cameras sensitive to different light spectra, most useful for manual as well as automated inspection, and often assisted by computer vision to identify relevant conditions or objects on the ground. Single drones can be programmed to follow predefined paths, covering a particular area of interest, or flown manually either in line-of-sight if possible, or guided by GPS or other sensory feedback. Multiple drones may be deployed in swarms, e.g. to map out and track pollution [6] or make up a grid network and relay data over large distances.



**Figure 1.** Operator-assisted flight: 1) A sensor (i.e. water thermometer) is mounted in the multi-socket and a small sketch in Arduino is written, 2) Entire system with drone, sensor, smart-phone and antenna 3) Flying manually over the lake to measure water temperature

This paper propose an airborne sensor platform based on commercial off-the-shelf components that provides a modularized sensor system and data acquisition infrastructure. The drone is a commercial quad-copter that allows for attaching external sensors and relaying the data back to a ground station using a telemetry communications link. The platform supports a simple and expandable interface for attaching custom sensors to the UAV, overcoming the limitation of single-purpose platforms that are costly to convert for other tasks. Since the sensor system is modularized, sensors can be exchanged rapidly. Besides the hardware platform to easily integrate sensors, we provide the possibility to use an established open-source infrastructure to collect and visualize sensor data from the drone in real-time. This allows for both autonomous path -generation and -following (see figure 2) and operator-assisted (see figure 1) flights towards areas of interest based on sensor feedback; beyond line-of-sight if needed<sup>1</sup>.



**Figure 2.** For autonomous flight: 1) Install sensor (bluetooth in this scenario) and write a small sketch in Arduino, 2) Mark the area to cover and 3) Take off and interpret the data. (See "Supplementary files" for the data collected from this flight.)

Our choice of a multi-rotor aircraft delivers desirable operational parameters in some respect (i.e. agility, vertical take-off and landing, hovering and low-altitude performance), but sacrifice on other parameters like range, speed and altitude. However, the proposed design is targeted makers, students and researchers that intent to conduct experiments with custom sensors and only need data collected within the boundaries of unlicensed operation. To that end our system may be considered a prototyping platform for airborne sensor deployments, although also a way to rapidly implement a concrete application in its own right. In particular, we hope it may become a flexible first-step learning tool for students within engineering and environmental programmes.

While designing the system, four primary design objectives were kept in mind. The system should be: 1) low cost, 2) easy to use, 3) modularized, for fast development and deployment of sensors, and 4) provide real-time data.

The following sections will first outline some usage scenarios. Then follows a more detailed system description with its technical implementation, illustrated with a field demonstration. Finally, we discuss shortcomings and future improvements.

## 2. Previous work

Low-cost, light-weight UAV's has been used extensively within research for more than a decade to measure, for instance, air quality[7][8], mapping of 3D geodata [9][10][11] and remote sensing

<sup>1</sup> The drone needs not be visible to the operator, but some line-of-sight is however required in the sense that telemetry signals may not be blocked as this would result in lost data points.

within agriculture[12][2][13]. These UAV's were build with a single purpose and with one particular sensor on board. While relatively cheap in comparison with other means for airborne measurements (e.g. airplanes, helicopters or high-grade UAV's) they often had a total cost of several thousand dollars.

The use of open source UAV software are promoted by several researchers, e.g.[14] and [11]. Outside the research area, amateurs with an interest in UAV's have formed communities at places like [diydrones.com](http://diydrones.com) showing their prototypes and discussing further developments. Some of the drones are made of parts from electronics outlets and some are built using open-source Arduino parts intended for aviation (e.g., "Arducopters"). Anderson[15], who initiated the diydrones community, sees this as an example of amateur makers potentially revolutionizing the industry by sharing, for instance, code for a 3D-printout of a construction part. When cheap, consumer-grade drones became available their flight computers were hacked almost immediately (e.g. [16]). Even with this "maker" movement, modifying low cost UAV's for remote sensing are often still difficult, which may prevent people with limited technical skills in computers and embedded control systems to take advantage of them.

Sensor measurements from UAV's may benefit teaching in e.g. engineering and environmental disciplines. Jung, et. al [17] developed a low-cost UAV test-bed based on a model airplane, with in-house -design and -assembling of most system parts. They argue that a way to provide interdisciplinary skills for UAV development is to promote educational projects on UAV technologies. Recently, Eriksen, et al.[18] and Mathias [19] augmented low-cost drones with the same educational purpose.

### 3. Usage Scenarios

The following fictitious scenarios guided our implementation. All of them address collection of real-time data from the sensor attached to the drone.

**Mapping WIFI coverage in outdoor areas** The task is to map out wireless network (wifi) coverage in 2D or 3D for a large outdoor area, for instance a festival venue. A technician sets up access points and mounts a sensor on the drone that collects signal strength (i.e. RSSI values). A telemetry radio dongle is connected to the technicians smart phone on which a flight path covering the entire area is marked out using an Android ground station application. The drone will then fly between the set way-points at regular intervals. For each flight it sends timestamped and absolute positioned sensor values back via the telemetry link. The Android app generates a heat map in real time allowing the technician to quickly assess the coverage without waiting for the entire flight path to complete. Offline, the technician further analyses the data collected.

**Detecting radio beacons** A simple Bluetooth 4.0 (BLE) module can be used to detect and track radio tags, i.e. iBeacons [20]. A beacon was attached to a key-chain that has been lost on a field. The drone fly over the field with a beacon sensor mounted and map signal strengths, guiding the search for the key-chain.

A signal map can be updated by flying over the area multiple times, e.g. when tracking objects in motion. A zoologist tag a beacon to a badger pub. In the following weeks, the drone tracks the pub when outside its cave, mapping how it day-by-day expands its territory.

**Tracking pollution sources** An agriculturalist detects an airborne aggressive pollutant on crops in a field by manual inspection. The source of it needs to be tracked down quickly and the agriculturalist therefore mount a sensor for the drone platform that measures the concentration of that particular pollutant in the air. The drone is instructed to follow an inwards spiraling pattern form the point of detection. The agriculturalist gets values sent from the sensor as the drone makes it through its flight path and a heatmap pattern starts to emerge on his mobile phone, indicating a stronger concentration of pollutants in a certain direction. The

agriculturalist can choose to manually alter the flight path or specify a concentration threshold for the drone sensor on the ground station software.

#### 4. System Description

Our system is meant for attaching arbitrary low-cost sensors to an open-source robotics vehicle platform. Figure 3 provides a conceptual overview of the entire platform. The sensors are in part a piece of hardware that attaches to the drone and a simple protocol based on the common I2C peripheral protocol for interfacing with the flight computer. As long as the sensor modules conform to our hardware and software specifications, any low-weight sensor can be used (see figure 5 and table 1 for examples).

The UAV, a 3D Robotics IRIS+ [21] which can be classified as a MAV (Micro Aerial Vehicle) and a VTOL (Vertical Take-Off and Landing) according to [2], is a common commercially available drone. It was selected from a set of criteria that met our needs:

- *Cost and availability.* The drone is relatively low-cost, produced in high quantities and obtainable from resellers in both North America and Europe. Total costs for the system used in this paper runs just short of \$800.
- *Spare-parts and repairability.* Except for the body, no legacy components are used; all spare-parts are low cost and can be purchased from alternative brands.
- *Open-source hardware and software.* The drone is equipped with a Pixhawk flight controller [22, 23]. A spin-off from an ETH Zürich research project [24], where the software and hardware are open-source and the system is well documented and supported through a community effort.
- *Telemetry options.* The drone ships with long-range radio telemetry modules. One is attached to the Pixhawk and the other can be tethered to a computer or smart phone using a USB cable. The radio module firmware is optimized for communication using the open standard MAVLink protocol [25].
- *Attaching payloads.* The drone has mounting holes underneath the body for attaching a camera gimbal. This makes it easy to make a custom bracket for attaching other hardware without altering the body.

We prototyped a casing that attaches to a bracket that fits in the gimbal mounting points (see first image at figure 2). The housing contains an Arduino-based microcontroller, that is powered by and interfaces with the flight computer. Smaller housings containing the actual sensors can then be attached to the microcontroller unit as well.

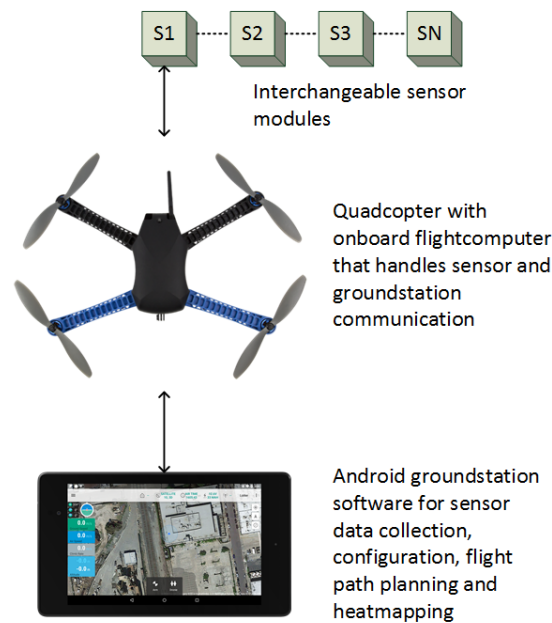
The readings picked up by the sensor module are relayed to a ground station using the featured telemetry modules; on the drone the radio link module is connected directly to the flight computer (the Pixhawk/PX4). For this to work seamlessly with the drone setup, modifications have been made to the open-source flight computer firmware and ground station. Firstly, drivers and user space code on the Pixhawk computer interfaces with the sensor module and communicates with the ground station using custom messages defined as part of an existing open protocol format. Extensive modifications have gone into the code base of an open-source ground station application for Android. This allows the user to configure flight paths for surveying and retrieve the sensor data stream that in turn can be seen in real-time and is visualized on the map for every 10th reading - used later for offline analysis. (See "Supplementary file" for example of collected data.)

In addition, built-in safety features in the flight computer manages potentially dangerous situations; the UAV will automatically land, when the battery is running low or when crossing a geofence boundary. In its current state, the drone will be operational for 25 minutes on a single battery, while the Android phone<sup>2</sup> is able to last for ~1 hour. The Pixhawk flight computer is not

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<sup>2</sup> The used Android phone is a Nexus 5 running Android 6.0.





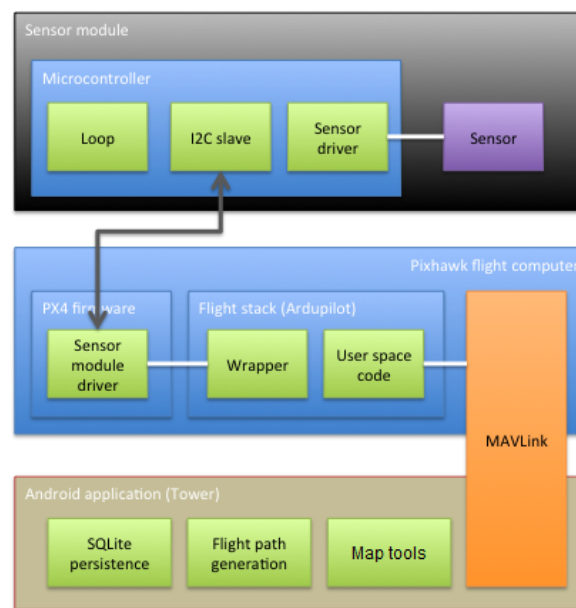
**Figure 3.** System overview. Interchangeable sensor modules attaches to the quadcopter platform. Sensor data is relayed through the flight computer via a wireless telemetry link to the Android ground station application. The ground station software stores sensor data and provides intelligent survey flight path planning, heat-maps and platform configuration.

solely intended for air vehicles. It may just as well be applied for autonomous path following in rovers or other ground vehicles, and our sensor platform may be ported to these vehicles without changing any parts of system.

## 5. Technical Implementation

Our design goals call for a "full stack" implementation touching components from sensors to the ground station. This includes a IRIS+ drone, a Pixhawk flight computer, a ArduPilot flight stack and a microcontroller driving the sensors of choice.

Substantial amount of previous work[26][22][23][27] has gone into creating the flight computer, its firmware and the ground station software, enabling us to focus on integrating the features supporting the usage scenarios. Our original contributions include building and programming sensor modules, developing drivers and communication extensions for the flight computer, and building system specific features into the Android ground station application. Figure 4 shows the overall system components and the software packages our project have contributed.



**Figure 4.** General package diagram of software involved in the system. The green packages are contributions of our package, including map tools, i.e. heat-map visualization.

### 5.1. Sensor modules

To facilitate easy module installation a bracket has been designed[28] to fit two mounting points underneath the drone originally intended for a camera gimbal. A sensor module can then be fitted to the bracket in various ways, and it will not interfere with the structural integrity of the drone as long as the module is kept within certain physical limits<sup>3</sup>. The design of the module can be seen in image 1 of figure 2: Three parts are 3D printed to act as (i) base, (ii) container for micro controller and (iii) sensor mount. The sensor mount is only for convenience to easily replace a sensor, while the base and container for the micro controller are the main parts of the system. By 3D-printing the mounts ourselves we can comply with a broad range of sensors within a very short production time (see figure 5 for examples), at low cost, just adding a few extra grams to the payload of the drone.

The Pixhawk flight controller exposes several pins useful for connecting peripherals. Besides digital GPIO pins there are dedicated connectors for UARTs and SPI/I2C buses. Since most UARTs are occupied for other peripherals and SPI requires a dedicated slave-select signal for each connected device, the I2C bus [29] was chosen for its availability and the possibility to daisy-chain multiple devices using just two signal wires.

The choice of I2C also means that a cable with just four wires (+5V, Ground, Data and Clock) needs to be brought out from the flight computer to the underside of the chassis where the sensor module attaches to the mounting bracket. Power is provided by the Pixhawk as a regulated 5V source, but the I2C clock and data lines are designed for 3.3V logic only. The sensor module therefore must be able to accept 5V power while honoring the 3.3V levels on the bus lines; a common feature for several modern microcontrollers.

Although many sensor ICs support I2C directly, these are meant to be connected to an intermediary, such as a microcontroller for offloading communication and to perform preliminary data processing. This is also our strategy: A sensor module must contain at least a microcontroller or embedded processor with a hardware I2C interface and support for the addressing and register

<sup>3</sup> The IRIS+ specifications lists a maximum payload of 400g. To minimize handling interference we suggest a sensor module design *no larger* than approximately the volume of the body of the drone: 1 200 x w 120 x h 70mm

scheme we outline. The embedded computer can then connect to and retrieve readings from any number of sensor peripherals and relay this data back to the flight computer upon request in a standardized format.

At this point we only support one sensor module at a time. This limitation is a result of not being able to handle requests for more than one value at a time from the sensor module. The module must respond when addressed using the address we have reserved for this purpose, and it must implement responses to the virtual registers that makes up a simple protocol on top of the I2C layer (see GitHub repository [1] for details of the protocol).

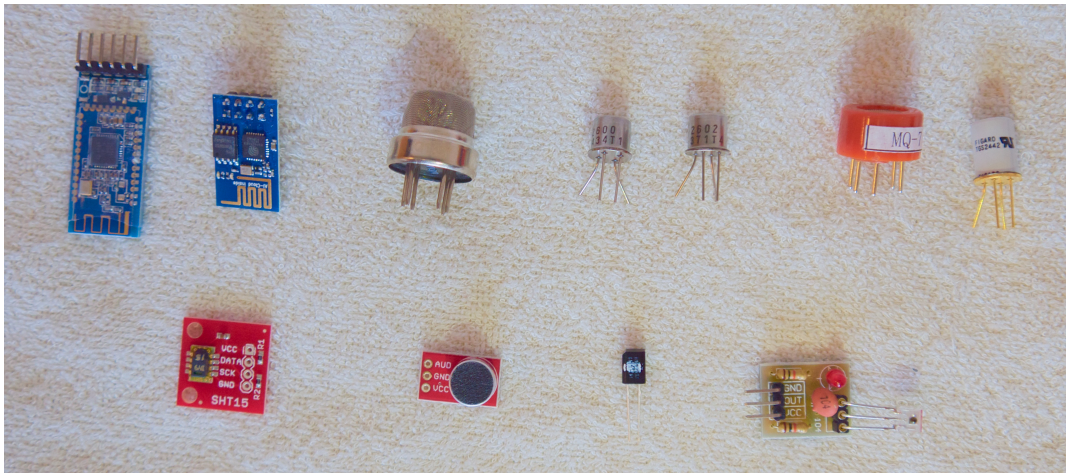
The two sensor modules we have developed uses a Teensy 3.1 development board [30] that contains an ARM Cortex-M4 processor running at 3.3V. The board supports a 5V power input. Combined with a small footprint the Teensy board is well suited for this application. The module design only occupies one I2C interface and all remaining pins (GPIO and ADC) and bus interfaces can be used to connect the actual sensors. Figure 6 show the electronic components involved on the drone.

If a new type of sensor is required it can be implemented within hours, as the Arduino related world allows for rapidly prototyping new sensors - they just need to comply with the simple requirement that the interface is I2C at a 3.3v logic level, which plenty of MCU supports, e.g. the entire Arduino world. In case that a specific MCU is needed, a voltage regulator make it possible to use the drone’s battery as power source, while having a logical converter to bridge between the device and the Pixhawk.

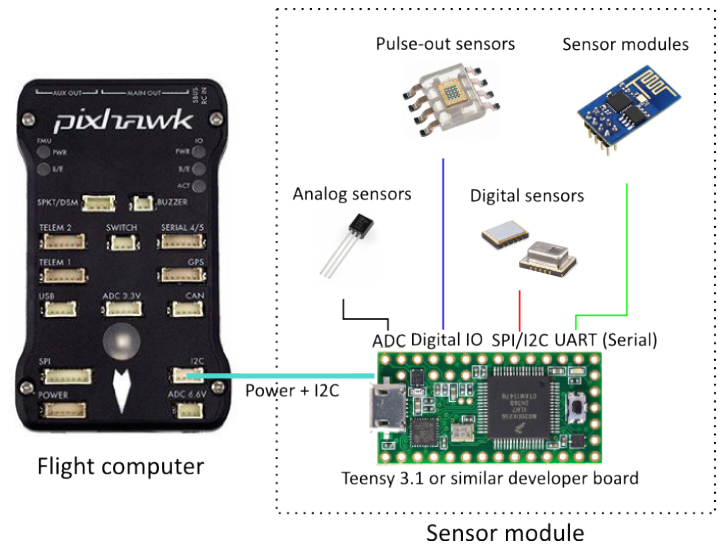
Table 1 provides cost and weight information for some of the sensors that may be attached to the drone within a few hours, while figure 5 provides a visual of those sensors.

**Table 1.** Examples of sensor, including cost and weight, which may be used with the proposed system. The sensors can be seen in figure 5.

Sensor	Price	Weight	Notes
HM-10	2.92 USD	4 grams	<b>Bluetooth</b> Low Energy (BLE) 4.0 module for iBeacon detection
ESP8266	1.90 USD	2 grams	<b>WiFi</b> module, that i.e. can measure signal strength
MQ-135	1.70 USD	4 grams	For <b>air quality</b> : NH3, NOx, alcohol, benzene, smoke and CO2
Figaro TGS2442	18.19 USD	2 grams	For <b>air quality</b> : CO
Figaro TGS2600	15.71 USD	2 grams	For <b>air quality</b> : Mehtane, CO, ethanol, hydrogen and iso-butane
Figaro TGS2602	15.52 USD	2 grams	For <b>air quality</b> : Ammonia, hydrogen sulfide, toluene, ethanol and hydrogen
MQ-7	7.25 USD	2 grams	For <b>air quality</b> : CO
SparkFun 13683	41.95 USD	2 grams	<b>Humidity and temperature</b>
SparkFun 12758	5.95 USD	2 grams	Electret <b>microphone</b> (noise filtering <i>will</i> be needed)
IR receiver	2.04 USD	2 grams	Just the <b>IR</b> component. (Price includes emitter)
IR receiver module	1.29 USD	2 grams	<b>IR</b> light module



**Figure 5.** Examples of 11 low-cost sensors that can be integrated with the Arduino based micro controller. From top left are the following modules/sensors: **HM-10** (bluetooth), **ESP8266** (WiFi), **MQ-135** (air quality: NH<sub>3</sub>, NO<sub>x</sub>, alcohol, benzene, smoke and CO<sub>2</sub>), **Figaro TGS2600** (air quality: Mehtane, CO, ethanol, hydrogen and iso-butane), **Figaro TGS2602** (air quality: Ammonia, hydrogen sulfide, toluene, ethanol and hydrogen), **MQ-7** (air quality: CO), **Figaro TGS2442** (air quality: CO), **SparkFun 13683** (humidity and temperature), **SparkFun 12758** (electret microphone), **IR receiver** (IR light) and **IR receiver module** (IR light). The weight and cost of the sensors can be seen in table 1.



**Figure 6.** Electronic components on the drone. Basically any type of sensor peripheral can be attached to the development board as long as it can be connected to the the Pixhawk via the I2C + power interface and implements the I2C register semantics (see code repository[1]).

5.2. Flight computer firmware

In order to communicate with the sensor module, a driver for the Pixhawk firmware is needed. The software that runs on the flight computer consists of a firmware on top of a real-time OS (RTOS) and a flight stack. The RTOS, based on NuttX [31], is responsible for scheduling and generally adding deterministic behavior to the timing of critical paths in the flight control software, i.e. position and



attitude control. The firmware takes care of hardware abstraction, inter-module communication<sup>4</sup> and drivers. The flight stack is a set of modules or processes that perform specific tasks. These modules cooperate to get the wanted behavior from the drone. At its core the flight stack uses inertial sensors and precise motor drivers to maintain attitude and position while responding correctly to user RC input. These types of tasks have the highest priority and update frequency. Other modules with lower priority provides telemetry communication, waypoint management and more. Currently two open-source flight stacks exists for the Pixhawk:

1. *PX4*. A highly modularized flight stack where each flight function runs in separate threads. It builds on the current NuttX and PX4 firmware development efforts.
2. *ArduPilot*. Flight control runs as one large program on top of NuttX and the PX4 firmware. The reason for this is legacy considerations. The ArduPilot flight stack can also be compiled for older integrated flight computers. Besides, it has a huge code base that supports casual and light commercial flying very well.

We have chosen the ArduPilot flight stack, because it provides good support for the drone and the software ecosystem around it. From a software engineering perspective the monolithic structure is not ideal. However, since we are running it on the Pixhawk hardware most of the ArduPilot code is thin wrappers around the PX4 firmware layer anyway.

The driver that we have developed for the sensor module is a native PX4 firmware driver. It is loaded by the firmware and its update cycle is scheduled directly in NuttX. Hence it runs autonomously from the ArduPilot flight stack, and to access it, a wrapper driver is needed to communicate with the native driver using an *ioctl* like interface. This wrapper driver can then be used in the Ardupilot flight stack to read and configure the sensor module and relay data to the ground station using its own telemetry transport.

To recap, our modifications to the flight computer to support the external sensor modules are:

- *PX4 firmware native driver*. A low-level driver that accesses the I2C peripheral directly and exposes a device interface for configuration and reading data. The driver runs at a user-defined interval where it commands the sensor module to convert readings and read the actual values after an appropriate amount of time depending on the sensor.
- *Wrapper driver for the ArduPilot flight stack*. An adapter class that wraps the *ioctl* interface of the native driver and exposes methods that can be used directly in Ardupilot user space code.
- *ArduPilot user space code*. Minor additions to the ArduPilot handles messaging to and from the sensor module drivers using a radio telemetry link.

### 5.3. MAVLink protocol messages

Micro Air Vehicle Link (MAVLink) is "*a very lightweight, header-only message marshalling library for micro air vehicles*" [25]. It defines an extensible set of messages and mechanisms to transfer data such as streams. The IRIS+ drone comes with MAVLink optimized radio telemetry modules and we take advantage of this feature by describing our own MAVLink messages for sending and receiving sensor data. Because the active set of MAVLink messages must be identical on both the drone flight computer and the ground station, all messages are defined in an platform-agnostic XML file that can be used in the different development projects to automatically generate the necessary message code. The code generation is done by utilities provided by the MAVlink project.

We have added two new message types to the existing hundreds of messages. The messages contains GPS position, timestamp and sensor value. Even though GPS coordinates and timestamps are sent via other messages it is important that the sensor values can be reliably correlated to the

<sup>4</sup> The NuttX RTOS provides synchronization mechanisms and inter-process sharing of data, but the PX4 firmware provides a higher level publish-subscribe infrastructure called uORB with an extended feature set.

position and time of conversion. At this point the two custom messages are just placeholders for simple single integer or floating point values. The basic structure of the sensor messages, which may be e-mailed post-flight, are: Latitude, longitude, altitude in cm, sensor value, and time. e.g. 55.4868037, 12.1692884, 461.0, 27, Fri Jun 24 15:33:31 GMT+02:00 2016.

#### 5.4. Android ground station application

The Android application is divided into two parts because of the modularized API's provided by 3D Robotics. The first part is the 3DR Services Library[26]. Its responsibility is to transmit and receive data between the device itself and the drone via the included radio telemetry module. This part is acting as a service on the device, providing a pipeline to other applications that need to communicate with the drone. The service will copy and store the latest of each data type coming from the drone, i.e. altitude, battery level, etc, just before notifying all subscribing applications. The subscribers may then collect the latest data type in a way that prevents jeopardizing the stability of the 3DR Services Library. Our contribution to this part of the system is the ability to handle sensor values and provide these to other applications.

The second part of the Android system is the UI named *Tower*[27], which allows the user to interact with the drone by using the 3DR Services Library. We have extended this to include the possibility to collect the sensor values and store these in a local database<sup>5</sup> from where they can be forwarded by mail in a CSV format. This is done by pre-flight defining the flight parameters in terms of, i.e. frequency of measurements, how long each measurement is estimated to take, altitude, etc. After the flight the email address may be defined, if not already done, and the data can then be forwarded. Another feature provided is the possibility to show the 300<sup>6</sup> latest sensor values as a heat map, either by defining the area to be observed in the UI and let the autopilot handle the rest, or by manually controlling the drone. In both cases real time data will be displayed in terms of the measured value, while a graphical map will be updated for every 10th data point.

If an area is marked for observation, the UI will show the flight path based on an algorithm that creates a spiral going outside-in (see figure 2 for the process of using the drone autonomously in a scenario to locate two iBeacons in a soccer field). It is possible to easily mark an area and scan this, while still being able to override the autopilot at any given point - or not use the autopilot at all, but instead operate it manually (see figure 1).

## 6. Discussion

The main contribution of this paper is the extensible architecture that facilitates modularized airborne sensor deployment and real-time data feedback. We expand and augment an already proven embedded robotics research platform and provide a foundation for continued work on airborne sensor prototyping.

Most previous research concerning drone measurements of the environment have used computer vision (CV). Our motivation went towards a more generic sensor approach, contributing to a system that may be applied on both multi-copters, fixed-wings, rovers, and other vehicles as well. We developed a platform for of-the-shelf sensors, based on the PX4 driver as this support a great variety of vehicle platforms and is open-source. The PX4 system by Meier et al.[22] was intended not just for aerial vehicles but for any novel vehicle platform, and we have deliberately chosen a commercial drone based on the PX4 platform. This allows for taking our contribution to the PX4 middleware and use it in application where other types of vehicles may be more suited, be it in the air, under water or on the ground. Villa et al.[8] points to a number of limitations for the use of

<sup>5</sup> The local database used in Tower is SQLite as its performance fits well with the Android platform.

<sup>6</sup> Our tests indicated that Google Maps API got performance issues on currently available smartphones, when the heat map data exceeds 400 points.

small lightweight UAV's in research that are critical for our system, namely relatively short range of operation, low payload capacity, and sensitivity limitations of the smaller sensors that it can handle. Undoubtedly, there will be research project requiring far more than this system supports. But the area of UAV deployment of sensors are rapidly evolving, and we believe it will take some years to figure out when to use what equipment - just like land transportation are conducted with a range of vehicles, from mini-vans to long-haul trucks. Our present system offers some of the benefits that Villa et al.[8] mentions: cost effectiveness, flexibility, short time for set-up, high repeatability of data collection and safety in operation.

The used drone from 3D Robotics, which is based on the PixHawk flight computer, comes with two default telemetry systems: One for communicating with the remote control and one for communicating with other systems which can interface with the USB antenna, i.e. a computer or a smartphone. Throughout the testing and usage of the proposed system, we experienced that the signal to/from the USB antenna appeared rather weak, when comparing with the signal to/from the remote control. Already at a distance of roughly 100 m, the signal strength was occasionally too weak to be well received.

In its current state the proposed system, doesn't support the recovery of a missed data package. This means that a measurement may be permanently lost if the drone moves out of the telemetric field of the ground station - which also is prohibited in several countries.

A key aspect for the project was uncovering the benefits and possibilities of the system. We devised three usage scenarios that the platform should ultimately support. A weakness of this approach lies in the lack of proper validation of the scenarios. Are they credible to potential users and how should they be evaluated under real task conditions?

The community around research and DIY drones is thriving, and open designs and software for UAV's is becoming increasingly easier to come by. This can make it harder to maintain a plug-and-play solution for a particular brand of drone. One could picture at least two paths for future efforts: One solution would be to simply ignore the drone and the flight systems and make a go for an isolated and autonomous payload. Another path could be to support a complete open design for a research drone system tailored for carrying generic sensor modules. It's our hope and ambition that we have contributed to the latter approach by the work presented in this paper and by the source code made available.

## 7. Future work

To prevent data from getting lost, the firmware on the drone should be improved to expect a confirmation message from the ground station upon retrieval of a measurement. In case the confirmation signal is absent, the measurement should be stored until connection is re-established.

At the moment the system is unable to track accurately a moving source in real time. However, since it is able to collect and store all measured values, with some further work, it might eventually track down a source in motion. This just requires an algorithm for determining the vehicles next most optimal heading, while the system already supports change of way-points in mid-air.

The current usage scenarios are outdoor. However, we foresee a range of indoor sensing tasks which drones - flying or driving - may do well, for instance locating gas leaks or mapping signal strengths in a building. Our future research will address indoor navigation by use of various non-vision sensors, e.g. ultra-sound, IR-beacons and by fingerprinting ubiquitous radio waves. In order to do this we need a platform that can change sensors easily and fast. Eventually, the current platform should be improved in order to carry more than just one sensor at a time.

## 8. Conclusion

We have demonstrated the feasibility of turning a commercial drone into an extensible airborne sensor platform by adding new functionality to the whole stack of components involved in a drone system, from the sensor attachment to the user interface in the ground station software. The one

important premise for this to succeed though was the availability of well documented open-source or open-API software (and hardware for that matter) in all the subsystems we wanted to augment.

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