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Article

Promoting Circular Design in the Built Environment: Insights from the Application of Material Stock Analysis to a Case Study in Milan

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Abstract

The construction sector plays a central role in global resource depletion and waste generation, with construction and demolition activities accounting for more than one-third of total waste produced in the European Union. Despite growing interest in circular construction, one of the major barriers to large-scale material reuse is the lack of reliable information on the type, quantity, location, and availability of secondary materials in the urban environment. Existing planning tools rarely integrate material stock information into design and policy decision-making processes. Addressing this gap is essential for implementing circular economy strategies and enabling urban mining practices. This study presents the application of a spatially explicit bottom-up Material Stock Analysis (MSA) to quantify and map the embedded materials within an urban district of Milan. The research results in the creation of a secondary material cadaster and the estimation of material stock. The adopted methodology combines municipal GIS datasets, historical cartography, building archetype classification, and literature-derived material intensity coefficients. The final dataset is re-integrated into a geospatial environment to visualize material distributions and generate material-specific spatial analyses and heat maps. The study intends to support architects, urban designers, planners, and policymakers with decision-support information to guide design strategies, demolition planning, and resource governance at the district and metropolitan scales. The outcome aims at bridging architectural design knowledge with urban-scale material information through a replicable GIS-based workflow.

Keywords: circular design; secondary materials; resource depletion; material cadaster; material flow analysis; bottom-up approach; building stock

1. Introduction

Between 2000 and 2019, domestic material consumption, defined as the amount of raw materials directly used in production processes within a country, increased by 66 per cent, tripling since the 1970s, to reach 95.1 billion metric tons [1]. At the same time, the spatial footprint of urbanization has continued to expand. According to an analysis of 681 cities, the average built-up area per capita increased from 161 m² per person in 1990 to 169 m² in 2020 [2]. Combined with ongoing demographic trends characterized by both population growth and ageing [3], these dynamics are expected to accelerate construction activity in the coming decades further. Such trends risk undermining the achievement of several Sustainable Development Goals (SDGs) while exacerbating social, economic, and environmental inequalities across both developed and developing countries.

Evidence of the resource pressure generated by the built environment is also reflected in waste statistics. In the European Union, construction and demolition waste (CDW) accounts for more than

one third of total waste generation, representing approximately 37.5% by weight of all waste produced [4].

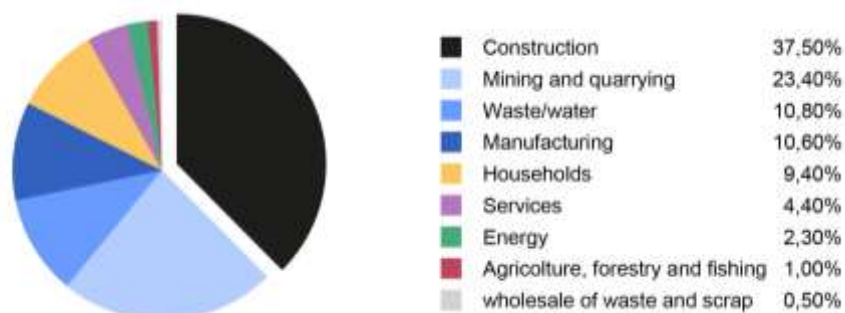


Figure 1. Waste generation by activity in EU in 2020. Source: Eurostat [4].

1.1. Demolition Waste, Urban Mining and Material Reuse

The circular economy aims to reduce material consumption by intervening across the entire value chain [5], limiting the extraction of virgin resources [6] through the reuse and more efficient allocation of existing materials.

At its most practical level, reuse is a waste management strategy that utilizes reclaimed materials or components in their original or near-original form for new purposes, thereby maintaining their economic value and preserving the resources initially invested in their production [7].

Today, urban materials will become tomorrow's waste, but they could serve as a future resource if their embodied value is recognized and their reuse is reached through urban mining, defined as the systematic reuse of anthropogenic materials from urban areas [8–10]. Urban mining encompasses actions and technologies to recover wasted or unused materials, food, water, and energy from cities, exploiting large resource stocks in buildings, infrastructure, and landfills. This approach postulates that cities can generate sufficient secondary resources for large-scale raw material production from inherent material stocks [11].

As stated by Koutamanis et al. [12], urban mining and material reuse require the prior quantification of the material stock to be reclaimed, more than the application and comprehension of better recovery techniques [13]. Therefore, it is necessary to know how much secondary material is available, and - moreover - what type, where, and when it becomes available. This calls for city- or region-wide planning tools: secondary material cadasters [8] are emerging as a key solution. These are geospatial databases that map the distribution of material stock contained in existing buildings. They are the first step to understanding the future availability of secondary materials and implementing the process of reclaiming them.

There are two main methodologies to quantify the material stock embedded in existing buildings: the deductive bottom-up and inductive top-down approaches [14].

The top-down approach builds on the mass-balance principle that the change in the stock is the result of the difference between inflows and outflows of a material over time [15]. This methodology works through a flow-driven approach [16], estimating the material flows entering and leaving the system, as shown in the studies of Marinova et al. [17], Krausmann et al. [18], and Hsiao et al. [19].

On the other hand, the bottom-up process aims to quantify the materials contained within a system by counting its constituent elements. This methodology is driven by information derived from stock inventory: all items containing a specific material are counted and multiplied by the material intensity [20]. Consequently, the data modelling approach is quite labor-intensive, but allows for greater accuracy than the top-down approach, in terms of composition, intensity, and geographic distribution [21].

Due to the large amount of data required, the scope of bottom-up studies is often narrowed down to a smaller geographical scale (city level or below), a specific year, specific materials, and specific stocks' categories (e.g., many studies occur on residential buildings) [20].

As shown in the systematic review on Building stock mining for a circular economy by Rajaratnam et al. (2023), many bottom-up studies have been developed for different cities: Salford and Wakayama [22], Vienna [23], Melbourne [24,25], Chiclayo [26], Longwu [27], Leiden [28], Tampere [29], Xiamen [30], Shenzhen [31,32], Taipei [33], Vantaa [34], Odense [35,36], Manchester, Leeds and Bradford [37], Salford [38], Esch-sur-Alzette [39], Padua [40], Canberra [41], Ithaca [42], Recife [43], Philadelphia [44,45], Beijing [46], Ostrava and Katowice [47], Gothenburg [48], Sheffield [49].

1.2. Scope and Aim of the Work

As described, Europe and China dominate the geographical application of bottom-up material stock analysis, although not all studies are explicitly oriented towards urban mining applications.

Despite the overall European concentration of studies, Italy remains relatively underrepresented in the literature. This is significant considering the scale and characteristics of its building stock, which is largely privately owned [50] and often characterized by long lifespans and incremental transformations. At the same time, Milan is currently experiencing a renewed phase of urban development and construction activity, leading to increasing material demand.

In this context, the analysis of a Milanese district represents a relevant first application, both to address a geographical gap in the literature and to explore the potential of material stock assessment in the context of ongoing urban transformation. Therefore, this study presents a bottom-up assessment aimed at analyzing and estimating the building material stock of a district in Milan.

The result is the creation of a resource cadaster of the area to map the distribution of a series of building materials that could potentially be reused in new projects. This tool can help architects, designers, planners, and policymakers to be aware of the materials available in the city and implement policies for material reuse and urban mining.

2. Materials and Methods

The bottom-up MSA to estimate the amount and spatial distribution of building materials in the city includes several steps. This section details the overall modelling approach and a description of the steps. Figure 2 illustrates the overall modeling approach that was developed and utilized in this study.

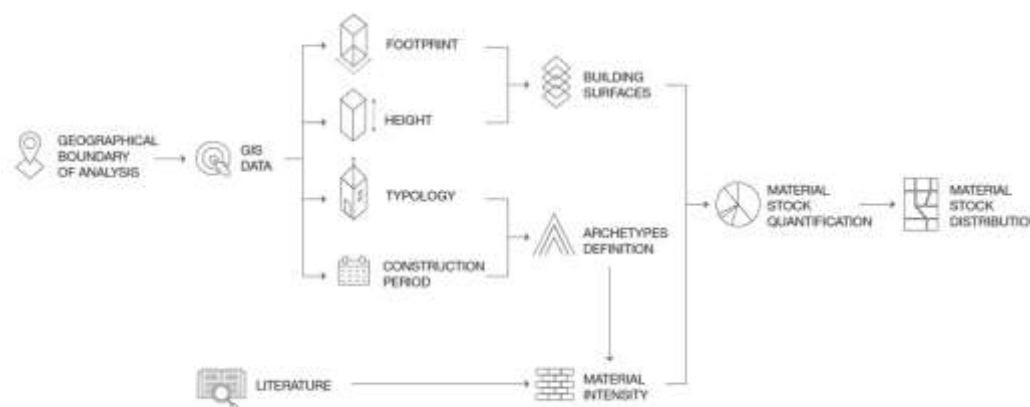


Figure 2. Bottom-up methodology.

2.1. Boundary, Data Collection, and GIS Modelling

The first step is setting the geographical boundary of analysis, usually consisting of a district or a city. Then, the process foresees the creation of a geo-localized inventory of buildings [35]. This kind of inventory often exists in the form of Geographical Information System (GIS) data, gathered from usually accessible local databases. GIS, as a tool for handling, processing, and analyzing large amounts of geospatial data, allows for high spatial resolution and improved understanding of the physical composition of the built environment stock. The integration of GIS data in the bottom-up approach was developed by Tanikawa and Hashimoto [22], and is now a well-established practice in the panorama of bottom-up studies.

2.1.1. Geometric Data

Then, geometric datasets are extracted from the GIS database: though the type of included information on buildings varies across cities and countries, it is possible to retrieve footprint area and perimeter, height, function, and year of construction for each building. To estimate the total gross floor area, the building footprint is multiplied by the number of floors, which - if this information is not included in the GIS database - are derived from the building's height divided by the average height of a single story.

2.1.2. Year of Construction

The year of construction must then be identified for each building to define age classes (cohorts). While some GIS databases include this information, others do not. In such cases, construction periods can be reconstructed by incorporating historical sources and cadastral maps.

2.1.3. Material Information

Most GIS databases do not include "bill of material" information, and studies rely on average material intensity coefficients derived from literature and building archetypes, which facilitate the data modeling: the heterogeneous datasets of buildings are homogenized by weighing each archetype by the number of buildings fitting the archetype [51].

2.2. Archetypes

The archetypes are a representative subset of buildings exemplary of the construction techniques used in different typologies and ages. The use of archetypes has been introduced for modeling energy performance of building stocks [52–54] and is now common for material stock studies [20].

2.3. Material Intensity

The archetypes allow direct translation from geometrical data to material quantities through the definition of Material Intensity (MI), defined as the mass of construction materials per unit of building floor area (e.g. kg/m²), as developed by Gontia et al. [55] and Heeren e Fishman [56]. Each archetype is subdivided into specific elements (e.g., roof, load-bearing walls, etc.). For each element, the Material intensity is identified (through literature, professional knowledge, or redrawing), to calculate for each material (e.g., concrete, timber, steel) the average mass per unit [57].

2.4. Material Stock and Material Cadaster

By merging the GIS database with typological material intensity coefficients, it is possible to calculate the overall material amount of each building material within a given boundary and its spatial distribution, known as a cadaster of secondary materials.

The cadaster enables a granular spatial characterization of the built environment, localizing resource accumulations (e.g., concrete, steel, timber, or bricks). The framework provides important

information on materials that can help to set priorities for recovery, design of effective reclamation systems, and recycling logistics [8].

3. Results

The application of the described spatially explicit bottom-up analysis has been in the district of Porta Vittoria in eastern Milan as of 2025. The model relies on georeferenced GIS models, as explained in the previous chapter.

3.1. Boundary

The study area has been delineated to include NIL 26 and a portion of NIL 28 (NIL stands for *Nucleo di Identità Locale*, an administrative boundary used by the Municipality of Milan), as shown in Figure 3. The selected area covers approximately 283 ha, corresponding to approximately 1,56% of the Municipality of Milan. Despite that, it accounts for about 4% of the overall population and 4,3% of its building stock, indicating a relatively high concentration of urban stock.

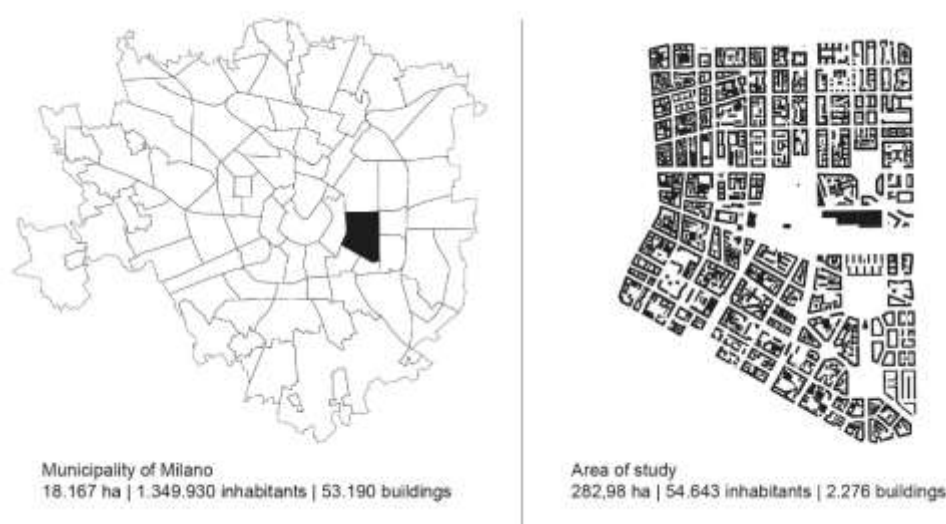


Figure 3. Location and data of the area of study.

The area, selected for the relative homogeneity of its building typologies, can be considered a representative sample of Milan's urban fabric, making it suitable for testing methodologies related to building stock characterization and secondary material supply assessment.

3.2. Building Surfaces

Geometric data for the area was first sourced from the Milan Municipality geospatial dataset, the most recent and detailed one. After a comparison with other databases (the Lombardy Region Geodatabase [58], the OpenStreetMap open data platform [59], and the TABULA-EUBUCCO [60]) was undertaken to ensure completeness and accuracy.

The GIS model provided by the Municipality of Milan provided the footprint area and height. Therefore, the total gross floor area of each building has been calculated by multiplying each footprint area by the number of stories, which are derived from the height divided by the average height of a single story. The average height depends on the building function, derived from land use information, present in the used database.

3.3. Temporal Classification

A comprehensive age classification for each building has been carried out to set the archetypes according to the different building technologies (Figure 4a). Unfortunately, the Milan Municipality geospatial dataset did not comprise information regarding the construction year for each building, while it comprised all municipal technical maps redacted from 1884 (1884, 1910, 1930, 1946, 1956, 1965, 1972, 1990, 2000, 2006, 2012). Through the manual fusion of the historical raster images with the building geometries, a distinction of the age clusters was conducted, as done by Miatto et al. (2019). This method is sufficiently agile for small geographic boundaries, as the described case-study, but quite demanding for more extensive ones.

3.4. Building Use

In parallel, the use of each building was retrieved and corrected where necessary. Figure 4b shows the prevalence of residential buildings.



Figure 4. Spatial distribution of the different cohorts (a) and of the different building uses (b).

3.5. Archetypes

As described, the buildings within the study area have been classified through a GIS-based overlay and comparison of the historical maps. However, the number of historical thresholds (derived from different technical maps) exceeded the meaningful distinctions in construction technology, as described in TABULA and in other technical manuals.

Therefore, archetypes were grouped into broader time periods that better reflect their construction technology: seven residential, seven public offices (school, hospitals, administrative buildings, etc.), seven commercial, and one industrial. The result is shown in Figure 5. Buildings related to transportation, leisure, and religion cover only a minor share of the total built volume of the study area and have therefore been neglected.

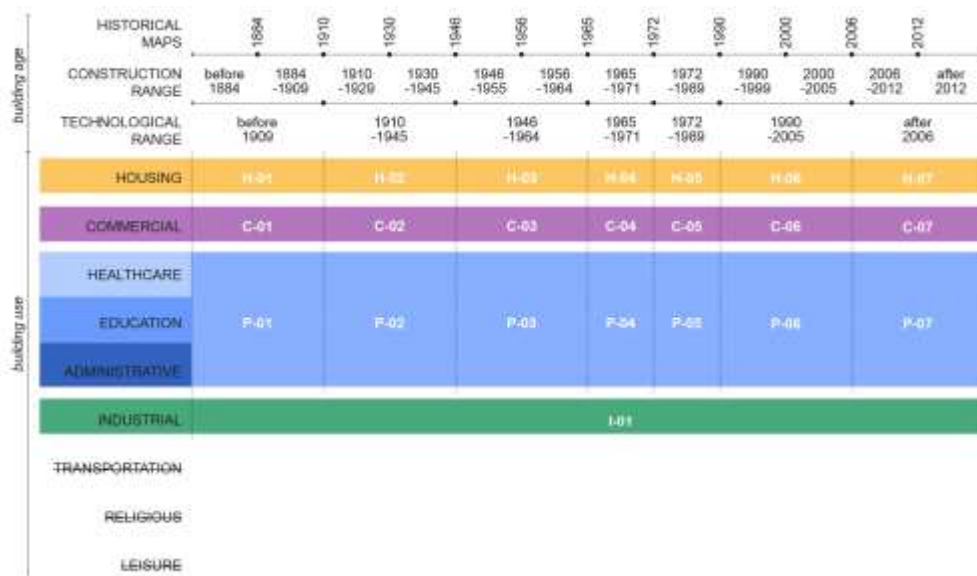


Figure 5. Grouping of the different building archetypes according to year of construction.

An adapted version of the methodology developed by Miatto et al. [61] for the Italian building stock was adopted. The TABULA project, born to classify the energy efficiency of residential building typologies in different European countries [62–64], served as the primary reference for defining building technologies. The archetypes have been redrawn in AutoCAD, the drawing environment developed by Autodesk. The definition of these reference plans was informed by a review of historical construction and housing manuals [65–69]. An example of a residential archetype is provided in Figure 6.

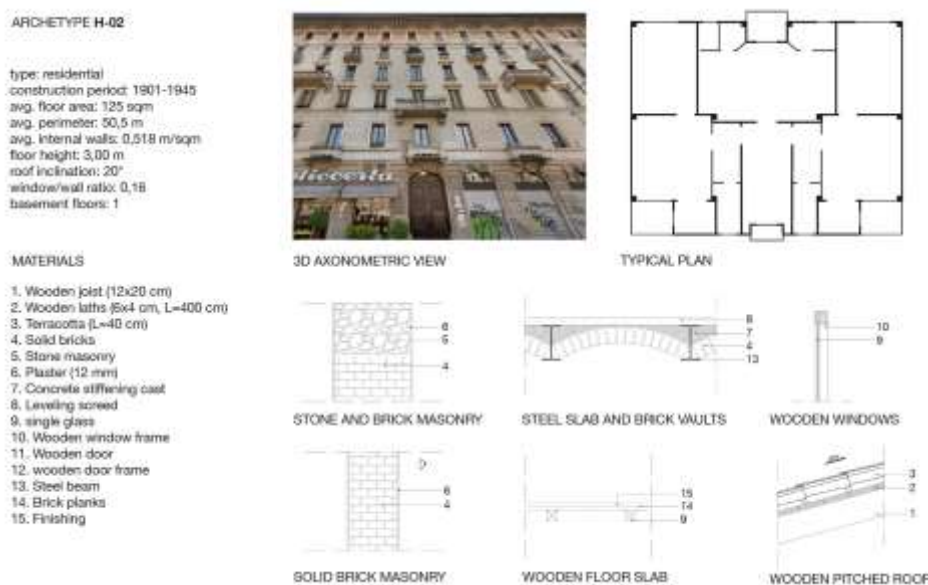


Figure 6. Characteristics of archetype H-02.

The geometric definition of each archetype was parameterized through a set of variables informed by literature sources, calculations from the reference plans, and Italian regulatory requirements. Parameters include story height, window-to-wall ratio (1:10 window-to-floor area), roof pitch (including flat-roof adjustments consistent with TABULA), number of basement stories, building perimeter, structural footprint ratio (computed as the ratio between the plan area occupied

by structural elements and the gross floor area: m^2/m^2), internal partition ratio (m/m^2), and number of internal doors.

These variables allow the modelling of individual components (columns, walls, windows, doors, etc.), for which material compositions were assumed to compile a bill of materials and compute average material mass intensities (kg/m^2) for each archetype.

3.6. Data Modelling Process

All geometric data have been extracted from the GIS model and exported to a calculation environment (Excel was selected for its accessibility and ease of visualization), where the material stock analysis has been performed. Afterwards, an extensive data-cleaning process was conducted to identify and correct geometric inconsistencies, remove duplicates, and fill in missing information where possible. As a result, the number of valid entries was reduced to 2,276. The above-described process yielded the total volume of embedded materials, as illustrated in Table 01.

Table 1. Total volume and mass of embedded materials.

Material	Volume [m^3]	Volume [%]	Weight [ton]	Weight [%]
wood	240	2.11%	194,039	1.10%
masonry	8,177	72.09%	11,848,091	66.92%
metal	9	0.08%	44,278	0.25%
glass	10	0.09%	23,836	0.13%
ceramic	0	0.00%	0	0.00%
textile	1	0.01%	913	0.01%
mineral	1,347	11.87%	2,417,412	13.65%
polymer	84	0.74%	6048	0.03%
composite	0	0.00%	0	0.00%
concrete	1,477	13.02%	3,170,537	17.91%
Total	11,343	100.00%	17,705,153	100.00%

An additional material classification was carried out according to the concept of shearing layers introduced by Duffy and later developed by Brand [70]. This framework is particularly useful as it allows a clear interpretation of each material's role within the building system.

Moreover, it highlights the differing potential for reuse and the variable replacement frequencies associated with each layer, depending on factors such as exposure, renovation, evolving performance, or aesthetic requirements. The distribution of material stock across the shearing layers is presented in Table 2.

Table 2. Distribution of the overall building stock across Brand's shearing layers.

Material	Volume [m^3]	Volume [%]	Weight [ton]	Weight [%]
Stuff	0	0.00%	0	0.00%
Space	8	0.07%	5,003	0.03%
Service	928	8.18%	1,393,703	7.87%
Structure	9,073	79.99%	13,897,227	78.49%
Skin	1,334	11.76%	2,409,220	13.61%
Total	11,343	100.00%	17,705,153	100.00%

3.7. Spatial Distribution

The material quantities obtained for each unique building geometry were subsequently re-imported into QGIS to visualize their spatial distribution and concentration across the study area, as illustrated in Figure 7 for masonry and concrete.

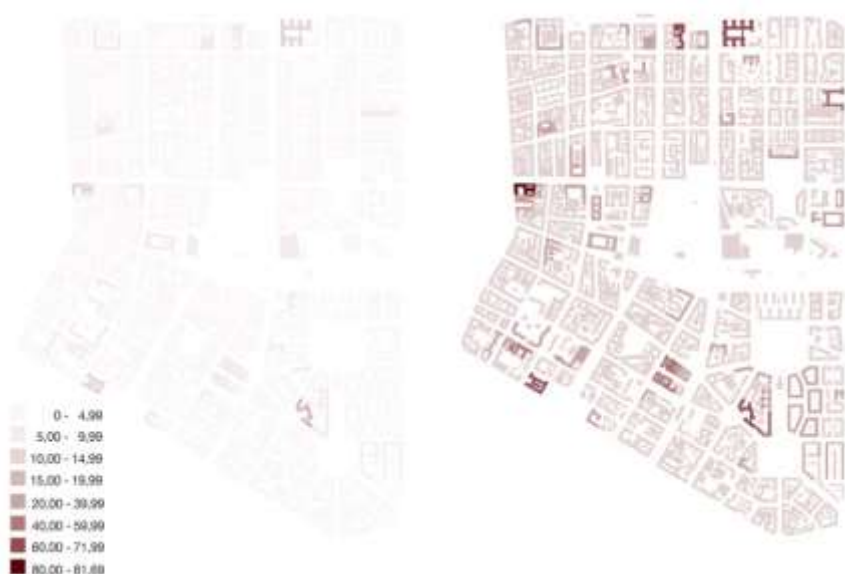


Figure 7. Spatial distribution of concrete and masonry (thousands of cubic meters).

A complementary visualization of the results is provided by material-specific heatmaps, produced for masonry, concrete, wood, metals, and insulation.

Masonry exhibits a distribution that closely reflects the construction-age patterns and well aligns with the historical classification reported in Figure 8a. Buildings closer to the city center are more likely to incorporate masonry components and to present larger volumes. The highlighted area corresponds to a cluster of tall residential buildings (10–13 stories), constructed between 1884 and 1910, with volumes nearly twice those of the surrounding stock.

Concrete shows an opposite pattern. Its spatial distribution is substantially more homogeneous than that of masonry (Figure 8b), perhaps because it is extensively used in underground levels.

By contrast, metals display a more dispersed distribution (Figure 8c). Despite the comparatively small quantities involved, no clear spatial trend emerges, except for higher values in areas associated with former factories and industrial facilities.

Finally, insulation materials largely follow an age-driven distribution: newer buildings, which incorporate greater insulation volumes, are located in the southern portion of the study area (Figure 8d).



Figure 8. Heatmap of building materials: masonry (a), concrete (b), metal (c), insulation (d).

4. Discussion

Estimates of building materials stock in cities have been gaining importance in the literature, but the lack of methodological standardization leads to non-easily comparable results [40]. Benchmarking the estimated stock of Porta Vittoria against other studies confirms that the selected area has an above-average material stock per capita (376 t/cap), exceeding most values reported in the literature (Table 3).

The high material stock per capita can be partially explained by the characteristics of the study area (see chapter 1). Compared to the overall Municipality of Milan, the area concentrates a significantly larger share of population and buildings relative to its size, reflecting higher urban density and a more intensive use of built space.

Table 3.

City	Mass per inhabitants [ton/cap]	Scope of the study	Reference
<i>Milan Porta Vittoria</i>	376 (2025)	<i>Buildings</i>	<i>this study</i>
Padua	209 (2007)	Buildings	Miatto et al. (2019)
Vienna	210 (2013)	Buildings	Kleemann et al. (2017)
Paris Region	204 (2013)	Buildings + networks	Augiseau & Kim (2021)
Gothenburg	112 (2016)	Buildings, roads, and pipes	Gontia et al. (2019)
Kitchener/Waterloo	164 (2018)	Buildings, roads, sidewalks	Mollaei et al. (2021)
Bochum	208 - 232	Buildings	Oezdemir et al. (2017)
Taipei	68 (2014)	Total buildings	Cheng et al. (2018)
Thane (India)	46,1	Permanent buildings	Sharma et al. (2024)
Chiclayo (Peru)	47 - 55 (2007)	Residential buildings	Mesta et al. (2019)
Salford / Manchester	111 (2004)	Buildings and infrastructure	Tanikawa & Hashimoto (2009)
Wakayama	247 (2004)	Buildings and infrastructure	Tanikawa & Hashimoto (2009)
Grenada	112,4 (2014)	Buildings	Symmes et al. (2020)

Limitations and Future Outlook

As outlined above, the method requires buildings to be grouped into “archetypes” based on their function and construction period. This forced homogenization overlooks the real heterogeneity of individual structures, leading to systematic errors.

Furthermore, to achieve a reasonable level of approximation without excessive generalization, archetypes are often study-area-dependent, manually extracted from floor plans or technical manuals, which makes it problematic to apply these models at national or continental scales.

An additional limitation concerns the reliability of the input data: cadastral databases and GIS maps may be incomplete or outdated with respect to the actual built environment, particularly in dynamic urban contexts. This issue is especially critical in large and rapidly evolving metropolitan areas, which are at the same time the most resource-rich and analytically interesting targets for urban mining studies. In Milan, for instance, a few buildings constructed after 2015 are not yet recorded in the GIS database.

While accurate, the proposed method is very labor-intensive in terms of manual data entry. Future research directions will therefore focus on automating the process using artificial intelligence, for instance, by means of automated visual recognition of building features such as window

openings, façade materials, and public space materials. Such an approach has the potential to significantly reduce the burden of the manual work currently required, while also improving the scalability and transferability of the method across different geographical contexts.

In the present study, a machine learning and image recognition method was initially tested with the aim of automating the temporal categorization of buildings based on raster images of historical maps. However, early-stage experiments delivered limited reliability, leading to a more conservative approach based on the manual integration of historical maps into the GIS database.

5. Conclusions

The study results in the creation of a resource cadaster mapping the distribution of building materials with potential for reuse. This tool provides a knowledge base that can support architects, designers, planners, and policymakers in developing strategies for material reuse and urban mining. It delivers a baseline dataset for a future dynamic material flow model that projects the future availability of building materials over the coming decades.

Despite the limitations and approximations discussed above, the proposed method remains highly flexible, enabling the expansion of the study area through the integration of additional building data. Indeed, a city-wide simulation for Milan is currently underway by the authors. Its objective is to produce a comprehensive, spatially explicit mapping of material stocks at the urban scale, thereby extending the method's applicability and strengthening its value as a decision-support tool for circular-economy planning at the metropolitan level.

Author Contributions: "Conceptualization, MV, FP and GM; methodology, MV, FP, and GM; formal analysis, IP; investigation, MV; resources, MV, IP; data curation, IP; writing—original draft preparation, MV, IP; writing—review and editing, MV, FP, GM; visualization, MV and IP; supervision, GM and FP. All authors have read and agreed to the published version of the manuscript." Please turn to the CRediT taxonomy for the term explanation. Authorship must be limited to those who have contributed substantially to the work reported.

Data Availability Statement: The data supporting this study are available from the corresponding author upon reasonable request.

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Abbreviations

The following abbreviations are used in this manuscript:

MSA	Material Stock Analysis
CDW	construction and demolition waste
GIS	Geographical Information System
NIL	Nucleo Identità Locale

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