

Technical Note

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Technical Note

# Restoration of Motion-Blurred, High-Resolution Mars Express SRC Images of Phobos

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## Abstract

Spacecraft imaging of planetary surfaces often suffers from motion-induced blur when the relative velocity between the spacecraft and target is high. We present an automated deblurring framework that derives a one-dimensional point spread function (PSF) directly from the spacecraft's imaging geometry—without relying on star-field calibration—and applies Wiener deconvolution to restore image sharpness. We validate our method on fourteen sub-meter-per-pixel SRC images of Phobos acquired by Mars Express over four distinct orbits. With an approximately 40-pixel linear PSF and an assumed 16 dB noise level, our pipeline significantly enhances surface feature visibility, enabling fine-scale geological analysis. This technique is readily transferable to other motion-degraded planetary datasets.

**Keywords:** Phobos; Mars Express; motion blur; image restoration; Wiener deconvolution; point spread function; spacecraft imagery; Super Resolution Channel

## 1. Introduction

Motion-induced blur (“motion smear”) degrades spacecraft imagery when the relative motion between the sensor and target is substantial, hindering detailed surface characterization. Notable cases include Mars Express's Super-Resolution Channel (SRC) images of both Phobos [1] and Deimos [2], Viking Orbiter 2's VIS captures of Deimos [3,4], New Horizons Long Range Reconnaissance Imager (LORRI) images of Arrokoth [5], and both Rosetta's NAC and Philae's ROLIS observations of comet 67P/Churyumov–Gerasimenko [6,7]. Although SRC can achieve sub-meter sampling and may offer the highest resolution images currently available for Phobos, residual “pepper” noise and severe smear have limited its scientific exploitation [1,8]. By modeling the blur as a linear PSF determined purely from spacecraft ephemeris and exposure timing, and applying Wiener filtering, we deliver a reproducible, one-shot deconvolution workflow that restores sub-meter detail across diverse imaging conditions.

## 2. Materials and Methods

### 2.1. Dataset Selection and Pre-Processing

As the spacecraft approaches a target body, the resulting images would become both more blurred and higher in resolution. Thus, using the European Space Agency (ESA) Planetary Science Archive (PSA) web interface, we first listed Mars Express High Resolution Stereo Camera (HRSC) [9] Super Resolution Channel (SRC) level 3 data products that were obtained with a slant distance of less than 300 km to Phobos. We browsed all publicly accessible datasets acquired within observation dates since 2003 to the latest release (as of June 2025). After that, we manually selected SRC image IDs whose boresight intersects visible (not dark) surfaces of Phobos by visual inspection. This finally

achieved a list of fourteen highest-resolution (better than a few meters per pixel) SRC images which were observed during orbits 5851 (23 July 2008), orbit 7926 (10 March 2010), orbit 8974 (9 January 2011), and orbit 14776 (26 August 2015) (Table 1), three of which are consistent with those listed by Witasse, *et al.* [10].

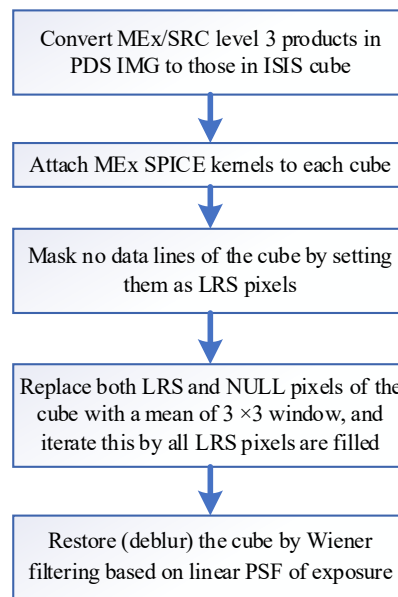
**Table 1.** The list of selected MEx SRC level 3 products.

Image ID	Longitude (°E)*	Planetocentric latitude (°N)*	Sample resolution (meters/pixel)*	Slant distance (km)*
h5851_0002_sr3	-167.870	72.56	0.875	95.69
h5851_0003_sr3	145.575	61.96	0.858	93.91
h5851_0004_sr3	135.587	46.11	0.856	93.62
h7926_0011_sr3	153.746	-10.81	2.671	292.30
h8974_0002_sr3	-151.928	-55.20	0.931	101.87
h8974_0003_sr3	-164.088	-50.72	0.923	101.03
h8974_0004_sr3	-173.283	-45.66	0.917	100.30
h8974_0005_sr3	179.642	-40.60	0.915	100.09
h8974_0006_sr3	173.645	-35.28	0.914	100.06
h8974_0007_sr3	168.288	-29.68	0.917	100.30
h8974_0008_sr3	162.914	-23.32	0.924	101.06
he776_0002_sr3	-29.989	57.82	0.490	53.66
he776_0003_sr3	6.246	40.81	0.473	51.73
he776_0004_sr3	15.872	31.14	0.468	51.19

\* Values were calculated at the image center of each cube by using ISIS campt application.

Based on that, we acquired Planetary Data System (PDS) IMG data sets of HRSC radiometric Reduced Data Record (RDR) Extension series (EXT2, EXT3, EXT5, and EXT7) Version 4.0 [11–14] from the PDS Geosciences Node server (<https://pds-geosciences.wustl.edu/mex>). Also, we downloaded the MEx-related Spacecraft, Planet, Instrument, C-matrix, Events (SPICE) kernels [15] by running the Integrated Software for Imagers and Spectrometers (ISIS) version 8.3.0 developed by United States Geological Survey (USGS) [16], as well as an extra SPK kernel, MEX\_STRUCTURE\_V01.BSP, from the SPICE datasets in the ESA PSA server (MEX-E-M-SPICE-6-V2.0) [17].

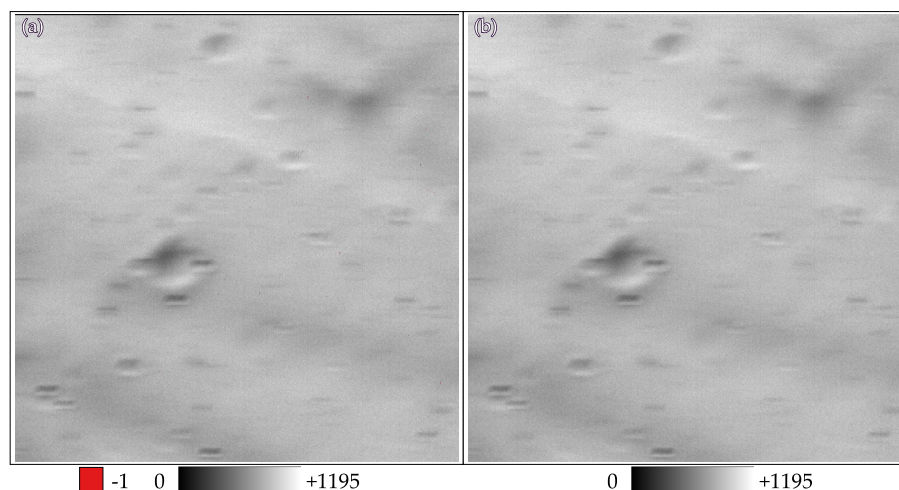
We first converted their PDS IMG files to ISIS cubes, and attached MEx SPICE kernels to the cubes by running both "hrsc2isis" and "spiceinit" commands of ISIS 8.3.0 (**Figure 1**). To obtain better shift of surface intercept points to be required in the following image restoration, during "spiceinit", we add MEX\_STRUCTURE\_V01.BSP as an extra kernel and the latest, finest (~18-m mean spacing) shape model [8] as a DSK kernel that was converted from phobos\_g\_018m\_spc\_0000n00000\_v002.obj (available at <https://sbmt.jhuapl.edu/shared-files/>) by using the Navigation and Ancillary Information Facility (NAIF) SPICE utility program MKDSK ([https://naif.jpl.nasa.gov/pub/naif/toolkit\\_docs/C/ug/mkdsk.html](https://naif.jpl.nasa.gov/pub/naif/toolkit_docs/C/ug/mkdsk.html)).



**Figure 1.** Workflow of the whole pipeline of our SRC image deblurring processing.

## 2.2. Denoising

The MEx SRC level 3 data products are already calibrated as the MEx team has officially reduced most of the pepper (dark) noise left in the level 2 products. However, a few pepper pixels still remain in the level 3 products. We regarded these residual pepper pixels as NULL pixels using the ISIS “specpix”, which would cause problematic errors when subsequent processing in frequency-domain. Also, each PDS label contains the parameter “LINE\_FIRST\_PIXEL = 3”, which is intended to indicate that the first two lines do not contain valid data. However, this assumption does not always hold because several of the individual cubes have data lines within the first three lines. Thus, we marked the pixels having DNs less than 200 within the first three lines as Low Representation Saturation (LRS), and completely removed them as well as dark pixels (75 NULL pixels per cube) by replacing the mean of their surrounding pixels by running ISIS “noisefilter” (third and fourth boxes in **Figure 1**). We repeated this noise filtering process until no LRS pixels remained in the resulting cube (twice for h5851\_0003\_sr3 and three times for h5851\_0004\_sr3). Moreover, any pixel whose raw DN value was  $\leq -200$  was considered anomalously dark and substituted with the average DN of its eight neighboring pixels. As exemplified in **Figure 2**, the NULL and dark pixels are removed from all SRC cubes.



**Figure 2.** An SRC image example (a) before and (b) after denoising processing. Red pixels in the panel (a) represent the pepper pixels having NULL values (DN = -1; A close-up view of a digitized PDF version is



recommended for readers). The first two dark lines of LRS pixels in (a) are also cleaned after this processing (see panel b). For comparison with the pre-processed image in (a), the denoised image in (b) is shown in a range from 0 to +1195, while its actual range is from +334 to +1195. The SRC image ID is h5851\_0003\_sr3.

### 2.3. PSF Estimation

The motion-induced blur can be modeled as a one-dimensional linear point spread function (PSF), parameterized by the spacecraft's instantaneous ground-track velocity and the detector exposure time. These parameters are effectively determined by the spacecraft's positions in body-fixed coordinate at the start and end of the exposure. Therefore, the resulting PSF's length and its orientation (along the projected motion vector over Phobos) can be derived directly from spacecraft telemetry.

After collecting values regarding the IMG/cube labels "START\_TIME" (UTC<sub>1</sub>), "STOP\_TIME" (UTC<sub>2</sub>), and "EXPOSURE\_DURATION" (*exposure*) with the USGS Abstraction Layer for Ephemerides (ALE) library [18–20], we first performed calculation of "high-accuracy" observation start and stop timings in forms of ephemeris time (ET) with microsecond precisions (ET'<sub>1</sub> and ET'<sub>2</sub>) based on:

$$ET'_1 = (ET_1 + ET_2)/2 - exposure/2 = t_1, \quad (1)$$

$$ET'_2 = (ET_1 + ET_2)/2 + exposure/2 = t_2, \quad (2)$$

where ET<sub>1</sub> and ET<sub>2</sub> are the ET expressions of UTC<sub>1</sub> and UTC<sub>2</sub>, respectively.

Conversions from ET to UTC and vice versa were implemented by uses of SpicelyPy *et2utc* and *utc2et*, respectively. The resulted UTC'<sub>1</sub> and UTC'<sub>2</sub> (UTC expressions of the resulted ET'<sub>1</sub> and ET'<sub>2</sub>) about the selected SRC images are listed in Table 2.

**Table 2.** The selected MEx SRC level 3 products with high-precision observation timings.

Image ID	UTC' <sub>1</sub> ("START_TIME" with microsecond precision)*	UTC' <sub>2</sub> ("STOP_TIME" with microsecond precision)*	Exposure (milliseconds)
h5851_0002_sr3	2008-07-23T04:49:59.834944	2008-07-23T04:49:59.849056	14.112
h5851_0003_sr3	2008-07-23T04:50:00.924944	2008-07-23T04:50:00.939056	14.112
h5851_0004_sr3	2008-07-23T04:50:02.014944	2008-07-23T04:50:02.029056	14.112
h7926_0011_sr3	2010-03-10T05:59:39.782944	2010-03-10T05:59:39.797056	14.112
h8974_0002_sr3	2011-01-09T14:06:28.284936	2011-01-09T14:06:28.301064	16.128
h8974_0003_sr3	2011-01-09T14:06:28.829936	2011-01-09T14:06:28.846064	16.128
h8974_0004_sr3	2011-01-09T14:06:29.374936	2011-01-09T14:06:29.391064	16.128
h8974_0005_sr3	2011-01-09T14:06:29.919936	2011-01-09T14:06:29.936064	16.128
h8974_0006_sr3	2011-01-09T14:06:30.464936	2011-01-09T14:06:30.481064	16.128
h8974_0007_sr3	2011-01-09T14:06:31.009936	2011-01-09T14:06:31.026064	16.128
h8974_0008_sr3	2011-01-09T14:06:31.554936	2011-01-09T14:06:31.571064	16.128
he776_0002_sr3	2015-08-26T13:18:49.613920	2015-08-26T13:18:49.634080	20.16
he776_0003_sr3	2015-08-26T13:18:51.248920	2015-08-26T13:18:51.269080	20.16
he776_0004_sr3	2015-08-26T13:18:52.090920	2015-08-26T13:18:52.111080	20.16

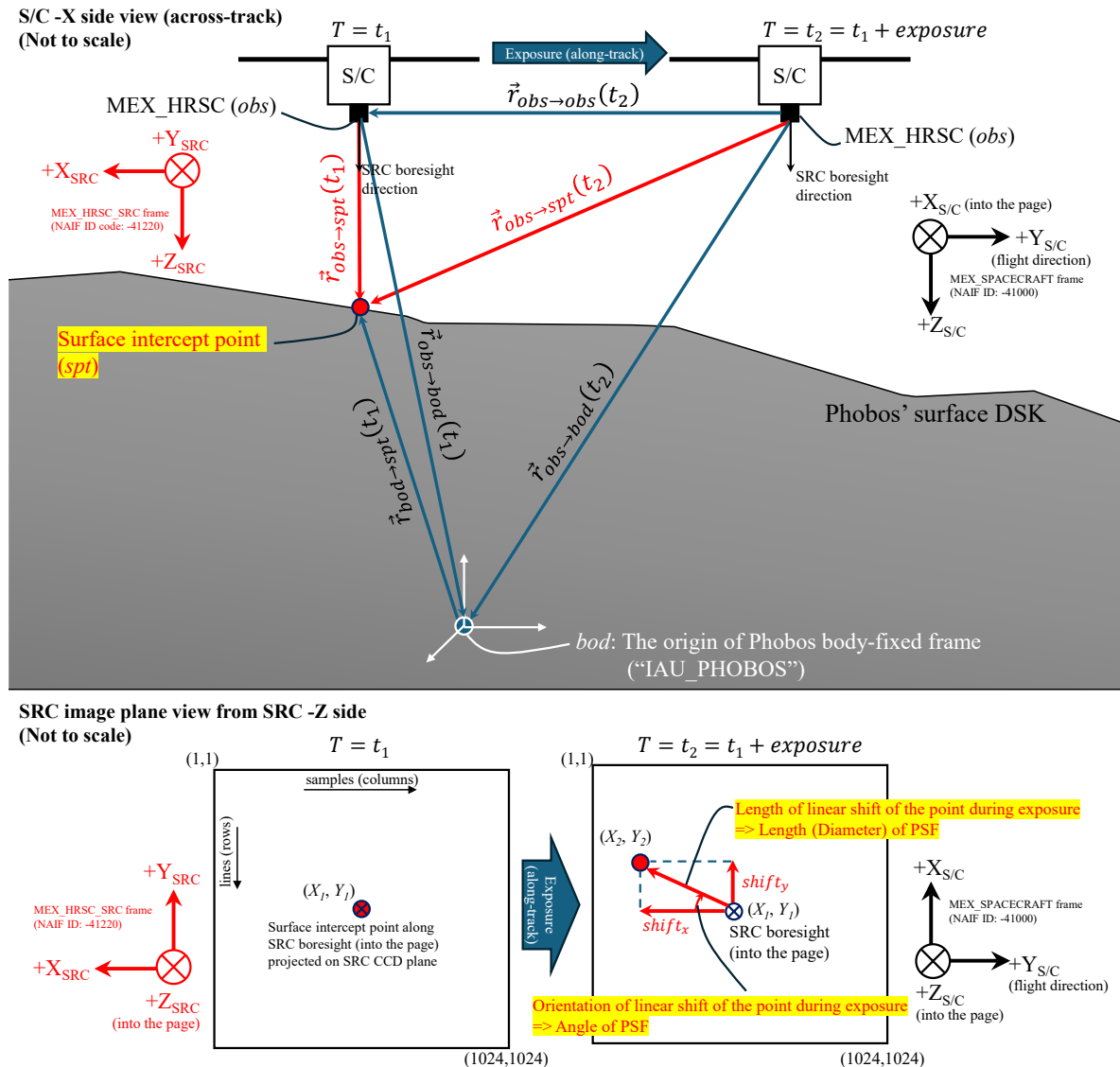
\* A prime symbol (') shows a time including a microsecond precision.

For PSF estimation, we started calculating the SRC boresight intersections with the Phobos surface DSK in the Phobos' body-fixed reference frame "IAU\_PHOBOS". Using SpicelyPy [21] *sincpt* function with the aberration correction option of "CN+S" (both light time and stellar correction) gives two positional vectors at ET'<sub>1</sub> simultaneously: one from observer (*obs*; the origin of SRC boresight, "MEX\_HRSC" whose SPICE body code is -41200) to the surface intercept point (*spt*) ( $\vec{r}_{obs \rightarrow spt}(t_1)$  in Figure 3) and another from Phobos center (*bod*) to the same *spt* ( $\vec{r}_{bod \rightarrow spt}(t_1)$  in Figure 3). Taking their vector difference gives  $\vec{r}_{obs \rightarrow bod}(t_1)$  (as shown in Figure 3):

$$\vec{r}_{obs \rightarrow bod}(t_1) = \vec{r}_{obs \rightarrow spt}(t_1) - \vec{r}_{bod \rightarrow spt}(t_1) \quad (3)$$

Similarly, using Spiceypy spkpos function with the “CN+S” aberration correction, we obtain a positional vector at ET2' from *obs* to *bod* ( $\vec{r}_{obs \rightarrow bod}(t_2)$  in **Figure 3**) as well. Then, using it with the  $\vec{r}_{obs \rightarrow bod}(t_1)$  resulted from equation (3), we can calculate the vector directing from *obs* at ET2' to *obs* at ET1':

$$\vec{r}_{obs \rightarrow obs}(t_2) = \vec{r}_{obs \rightarrow bod}(t_2) - \vec{r}_{obs \rightarrow bod}(t_1) \quad (4)$$



**Figure 3.** Schematic illustration of the SRC onboard the MEx spacecraft (S/C) in motion from its side view (top) and the resulting view of the SRC image plane (bottom) during the same SRC exposure duration. (top) Two red arrows show vectors from observer (*obs*; SPICE name: "MEX\_HRSC") to the same surface intercept point (*spt*) in the IAU\_PHOBOS frame. The left and right sides show the observation start time ( $t_1 = \text{ET1}'$ , or UTC1') and stop time (right side:  $t_2 = \text{ET2}'$ , or UTC2'), respectively. (bottom) The red circle on the both sides shows the *spt* position on the image plane before/after exposure duration. The red arrow shows the vector of a linear shift of *spt* whose length and orientation will be used as a component of the linear PSF of the subsequent deconvolution process.

Using  $\vec{r}_{obs \rightarrow obs}(t_2)$  derived from equation (4) and  $\vec{r}_{obs \rightarrow spt}(t_1)$ , we finally gain the positional vector at ET2' from *obs* to *spt* ( $\vec{r}_{obs \rightarrow spt}(t_2)$  in Figure 3):

$$\vec{r}_{obs \rightarrow spt}(t_2) = \vec{r}_{obs \rightarrow obs}(t_2) + \vec{r}_{obs \rightarrow spt}(t_1) \quad (5)$$

The two resulting position vectors from *obs* to *spt* at ET1' and ET2',  $\vec{r}_{obs \rightarrow spt}(t_1)$  and  $\vec{r}_{obs \rightarrow spt}(t_2)$ , are expressed in the Phobos-body fixed frame "IAU\_PHOBOS" (SPICE FK ID: 10021). We thus

translated these vectors into the ones in the instrument frame “MEX\_HRSC\_SRC” (SPICE FK ID: -41220) by multiplying the frame-to-frame (“IAU\_PHOBOS” to “MEX\_HRSC\_SRC”) transformation matrices at ET1’ and ET2’ that were generated by SpiceyPy function pxform. Using two *obs-to-spt* vectors expressed in the “MEX\_HRSC\_SRC” frame, we derived image coordinates of the two corresponding points on the SRC image plane:

$$X_1 = (focal\ length/pixel\ size_x) (x_1/z_1), \tag{6}$$

$$X_2 = (focal\ length/pixel\ size_x) (x_2/z_2), \tag{7}$$

$$Y_1 = (focal\ length/pixel\ size_y) (x_1/z_1), \tag{8}$$

$$Y_2 = (focal\ length/pixel\ size_y) (y_2/z_2), \tag{9}$$

where  $(X_1, Y_1)$  and  $(X_2, Y_2)$  are respectively the coordinates of the projected point at ET1’ and ET2’,  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_2)$  are respectively the components of  $\vec{r}_{obs \rightarrow spt}(t_1)$  and  $\vec{r}_{obs \rightarrow spt}(t_2)$  expressed in the “MEX\_HRSC\_SRC” frame; *focal length* is 9.8476e+5 μm (= 984.76 mm [22]), *pixel size<sub>x</sub>* is 9.0 μm/pixel, and *pixel size<sub>y</sub>* is 9.0 μm/pixel [9], each of which is stored in SPICE IK MEX\_HRSC\_V09.TI.

Finally, we obtained the shift of the projected points during exposure on the SRC image plane by calculating their differences:

$$shift_x = X_2 - X_1 \tag{10}$$

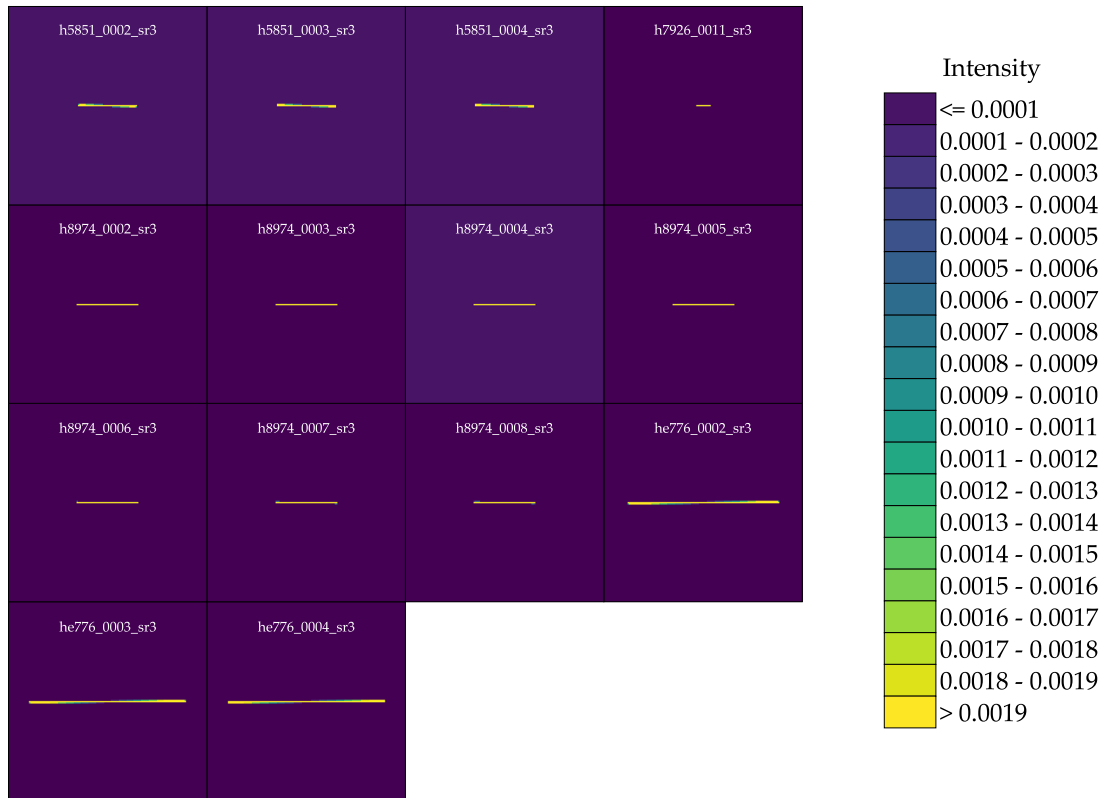
$$shift_y = Y_2 - Y_1, \tag{11}$$

The obtained PSF geometries are summarized in Table 3. By using longer exposures—values matching the SRC observation durations—our pipeline extracted extended PSFs, which is consistent with the initial expectation of this study. Most of the vertical components of the shifts are close to zero relative to horizontal components, so that the resulting PSF can be approximated to be a horizontally flat line (See Figure 4 for a typical case).

**Table 3.** Results of the PSF geometries as the length and orientation of *spt* shifts during exposure on the SRC image plane.

Image ID	<i>shift<sub>x</sub></i> (pixels)	<i>shift<sub>y</sub></i> (pixels)	Length of PSF (pixels) <sup>1</sup>	Angle of PSF (degrees) <sup>2</sup>
h5851_0002_sr3	-43.5937	0.2034	43.5942	179.7327
h5851_0003_sr3	-44.582	0.2079	44.5825	179.7328
h5851_0004_sr3	-44.8592	0.2016	44.8596	179.7426
h7926_0011_sr3	-11.3116	0.0071	11.3116	179.964
h8974_0002_sr3	45.8297	-0.0092	45.8297	359.9885
h8974_0003_sr3	46.2751	-0.0155	46.2751	359.9809
h8974_0004_sr3	46.6702	-0.0215	46.6702	359.9736
h8974_0005_sr3	46.8149	-0.0265	46.8149	359.9676
h8974_0006_sr3	46.8688	-0.031	46.8688	359.9621
h8974_0007_sr3	46.7906	-0.0348	46.7907	359.9573
h8974_0008_sr3	46.4568	-0.0375	46.4568	359.9538
he776_0002_sr3	113.9898	0.5825	113.9913	0.2928
he776_0003_sr3	117.8935	0.643	117.8953	0.3125
he776_0004_sr3	118.8855	0.5837	118.8869	0.2813

<sup>1</sup> The value of  $\sqrt{shift_x^2 + shift_y^2}$ . See the highlighted part at the bottom of Figure 3 for context. <sup>2</sup> The value of  $\tan^{-1}(shift_y/shift_x)$  in degrees. See the highlighted part at the bottom of Figure 3 for context.



**Figure 4.** Results of spatial-domain intensity of phase-shifted PSFs, calculated for each of the selected SRC images. The intensity per pixel is color-coded by intervals defined by the color bar on the right. Mostly, the highest intensity pixels lie horizontally at the center of each PSF, suggesting the along-track shift of the SRC boresight during exposure. All pixels comprising each of the PSFs are normalized so that its total energy = 1. Each window size is 150×150 pixels.

#### 2.4. Wiener Deconvolution

There are two major deconvolution methods to restore degraded images: Wiener deconvolution [23] and Lucy–Richardson (or Richardson–Lucy) deconvolution [24,25]. Wiener deconvolution uses a linear, closed-form filter in the frequency domain, which has achieved restoration of planetary images, such as the Near Earth Asteroid Rendezvous (NEAR) Shoemaker spacecraft Multispectral Imager (MSI) images of asteroid Eros [26,27].

Wiener algorithm computes a single “optimal” filter  $H_W(u, v)$  that, when applied to the blurred image’s Fourier transform  $G(u, v)$ , yields an estimate of the true image’s transform  $F(u, v)$ :

$$H_W(u, v) = \frac{H^*(u, v)}{|H(u, v)|^2 + \frac{S_N(u, v)}{S_F(u, v)}} = \frac{H^*(u, v)}{|H(u, v)|^2 + \frac{1}{SNR}} \quad (12)$$

$$\hat{F}(u, v) = H_W(u, v) G(u, v) \quad (13)$$

where  $(u, v)$  are the frequency coordinates corresponding to the spatial coordinates  $(x, y)$ ,  $H(u, v)$  (and hence  $H_W(u, v)$ ) is the transfer function (Fourier-domain PSF),  $H^*$  is complex conjugate of  $H$ ,  $S_N(u, v)$  and  $S_F(u, v)$  are the noise and signal power spectra, respectively (that is,  $S_N(u, v)/S_F(u, v)$  is the noise-to-signal power ratio), Signal-to-Noise Ratio (SNR)—a dimensionless quantity—is given by  $SNR = S_F(u, v)/S_N(u, v)$ , and  $\hat{F}(u, v)$  is the estimate of the true image’s Fourier spectrum.

Lucy–Richardson deconvolution uses an iterative, non-linear algorithm in the spatial domain, and has been applied to planetary images, including MEx/SRC images of Phobos [28] and Mars [22] (but not so high resolution and terribly blurred as those addressed in this study). Lucy–Richardson



deconvolution is based on maximum-likelihood estimation assuming Poisson (photon) noise. Starting from an initial guess  $f^{(0)}$ , it refines via

$$f^{(k+1)}(x,y) = f^{(k)}(x,y) \left[ h(-x,-y) * \frac{g(x,y)}{(f^{(k)} * h)(x,y)} \right] \tag{14}$$

where “\*” denotes convolution and  $h$  is the PSF reversed. Each pass sharpens details and suppresses noise according to the Poisson likelihood.

Either would work for restoring SRC images; however, we selected Wiener deconvolution for the restoration in this study. This is because the PSF can be computed a priori from precise motion and exposure data, the closed-form Wiener filter offers a direct, non-iterative solution that (i) fully exploits the known kernel, (ii) minimizes noise amplification via the noise term, and (iii) avoids iteration-dependent artifacts and convergence issues associated with Lucy–Richardson (Table 4). Therefore, we used Wiener deconvolution, using with the linear PSFs aforementioned and an empirically determined SNR = 16 dB (i.e.,  $10^{(16/10)} \cong 39.8$  in linear scale) that works well regardless of a variety of SRC observation conditions. To mitigate serious ringing artifacts of output boundaries after deconvolution [29], we also used edge tapering algorithm (Gaussian-weighted taper at the edges) with the width of 81 pixels on both right- and left-sides (and no tapering at top and bottom sides) of each input image beforehand.

**Table 4.** Practical implications of the two deconvolution methods.

Aspect	Wiener Deconvolution	Lucy–Richardson Deconvolution
Domain	Frequency	Spatial (iterative)
Speed	Fast: one filter application	Slower: many iterations
Regularization	Built-in via noise term $S_N/S_F$	Implicit via stopping rule (iterations)
Image Priors	Requires power spectral density estimates	Implicit Poisson model + positivity
Result Control	Trade-off set by noise term	Trade-off by number of iterations
Typical Use-case	When noise is Gaussian and PSF known	When photon-limited or low-SNR imagery

Although MATLAB offers built-in routines for Wiener deconvolution and edge tapering (e.g., `deconvwnr` and `edgetaper`), we chose to avoid reliance on proprietary software by reimplementing these methods in OpenCV. Specifically, we extended OpenCV’s deconvolution sample (<https://github.com/opencv/opencv/blob/master/samples/python/deconvolution.py>) to include edge tapering, yielding a fully open-source solution. Our Python implementation will be made available at <https://github.com/ryodohemmi/public> upon publication.

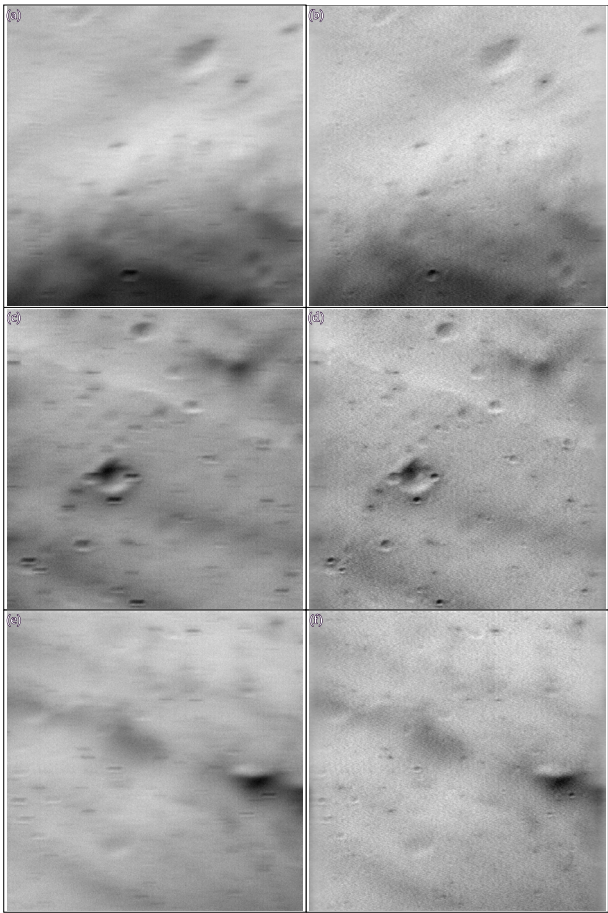
3. Results

We successfully restored motion-blurred SRC images of the four MEx orbits, significantly reducing blur and enhancing geological feature visibility. Our pipeline establishes a robust and objective framework for future restoration and analysis of motion-blurred planetary imagery.

3.1. Orbit 5851

Within the four selected MEx orbits (and most of all MEx orbits), the orbit 5851 has observed SRC images with the second highest resolutions (~0.86 m/pixel; Table 1) and the shortest exposure duration (~14 milliseconds; Table 2), which caused severe motion blurs with lengths of ~44 pixels (Table 3) in resulting images. However, unclear surface features, such as impact craters and portions of lineaments, have appeared unequivocally after restoration, as shown in Figure 5. Noisy artifacts in images are still visible, but ringing artifacts at edges are minimized in restored images. As for small-scale craters, a diversity of their depths, rims, floors, and degradational states is also identifiable, which is consistent with morphologies of sub-kilometer-scale craters on Phobos [30].

Based on the above inspection, we conclude that our restoration pipeline restored the SRC images in orbit 5851 to a satisfying level of quality.



**Figure 5.** The result of deconvolution about three SRC images taken in MEx orbit 5851. (a, c, e) denoised images before restoration, (b, d, f) deblurred images after restoration. Images are ordered by SRC image ID (Table 1).

3.2. Orbit 7926

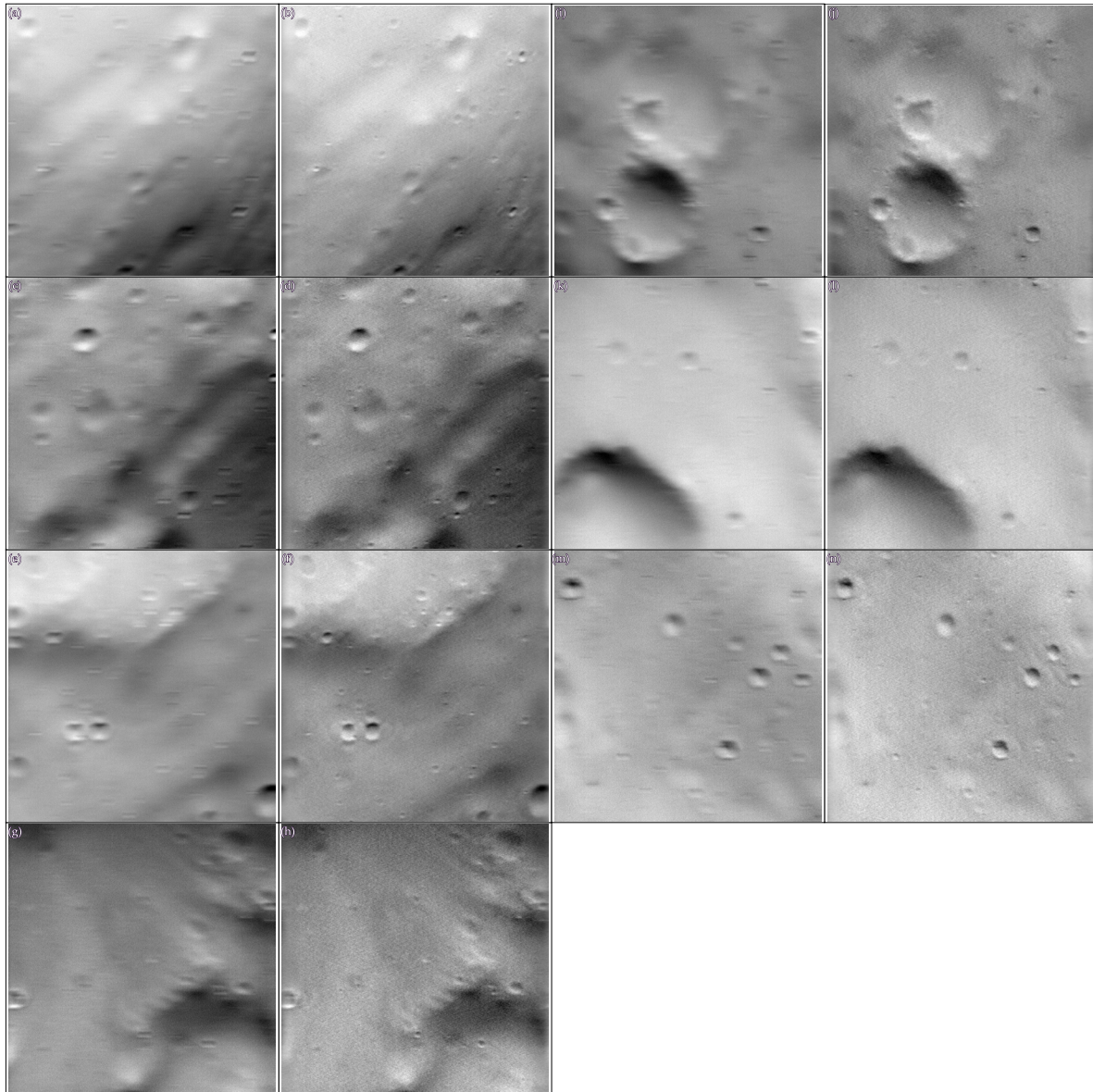
The SRC image of MEx orbit 7926 has the lowest resolution and the longest slant distance (~2.7 m/pixel and ~292 km; Table 1) among all the SRC images selected in this study. With an exposure duration as short as that of orbit 5851, the shortest PSF only~11 pixels in length (Table 3) caused a slight motion smear to the original image, which is consistent with its appearance in Figure 6a. After our restoration process, we obtained the image that exhibits the well-defined craters and grooves on Phobos. Although the imaging distance to the surface would be proximal on the left side and distal to the right side of the figure, the restoration appears successful on both sides. A few noises are identified on the resulting image; however, the edge tapering effect has not reduced the original image’s quality seriously. As a result, we determined the SRC image of the orbit 7926 was successfully restored.



**Figure 6.** The result of deconvolution about one SRC image taken in MEx orbit 7926. (a) a denoised image before restoration, (b) a deblurred image after restoration.

### 3.3. Orbit 8974

Seven images acquired in the MEx orbit 8974 have similar resolutions and slant distances to those of the orbit 5851 and a slightly longer exposure duration (~16.1 milliseconds; Table 2) with their PSF lengths of ~46 pixels (Table 3), which cover the southern hemisphere of anti-Mars surface of Phobos (Table 1). As shown in Figure 7, all SRC images captured a wide range of craters sizes and morphologies, and some of them observed lineaments (Figure 7a) and slopes (Figure 7g), which would be significant for analyses in surface irregularity (e.g., [31]). After the deconvolution, the resultant images show well-defined outlines of surface features much better than those of original images. Furthermore, we can identify several-pixel-scale, positive relief features (most likely boulders; Figure 7d, f) that were difficult to identify from original blurred images. Regardless of diverse landscapes, the deconvolved images show few noises and edge-tapered pixels at negligible levels. We express deblurring the orbit 8974 was quite achieved successfully.

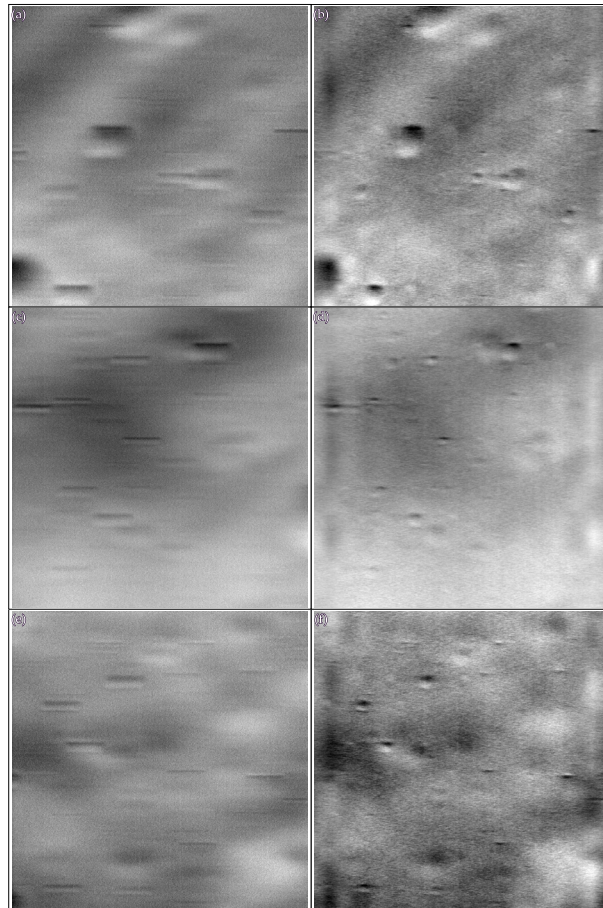


**Figure 7.** The result of deconvolution about seven SRC images taken in MEx orbit 8974. (a, c, e, g, i, k, m) denoised images before restoration, (b, d, f, h, j, l, n) deblurred images after restoration. Images are ordered by SRC image ID (Table 1).



### 3.1. Orbit 14776

Among the selected (and probably all available) MEx SRC images, those acquired in the MEx orbit 14776 are the worst motion-blurred, due to exposures of ~20 milliseconds (Table 2), the closest distance (~52 km), and the highest resolution (~0.47 meter/pixel ; Table 1), which is the hardest to recover by deconvolution. However, as shown in Figure 8, we performed restoration and acquired the images showing identifiable surface features, such as small impact craters and boulder-like positive reliefs. Even though there are noticeable noises and edge-tapering effects left in the resulting images, given the initial bad imaging conditions, we conclude our efforts made them as restored as possible, from a theoretical viewpoint.



**Figure 8.** The result of deconvolution about three SRC images taken in MEx orbit 14776. (a, c, e) denoised images before restoration, (b, d, f) deblurred images after restoration. Images are ordered by SRC image ID (Table 1).

## 4. Discussion

Our motion-blur restoration pipeline—based on an a priori, geometry-derived linear PSF and Wiener deconvolution—robustly recovers sub-meter Phobos surface details under diverse imaging conditions. By computing the PSF directly from spacecraft ephemeris and exposure data, we bypass the need for star-field references or manual kernel tuning, while the closed-form Wiener filter provides built-in noise regularization and avoids iteration-dependent artifacts. The extracted PSFs ranged from ~11 to ~119 pixels in length (reflecting ground-track speed and slant distance) with negligible vertical components, justifying their one-dimensional horizontal approximation.

In the high-resolution, short-exposure case (orbit 5851; 0.86 m/pixel, 14 milliseconds), deconvolution revealed crater morphologies, rim and floor textures, and linear features that were indiscernible in the raw images (Figure 5). Even at the coarsest resolution (orbit 7926; ~2.7 m/pixel, 14 milliseconds), grooves and crater edges sharpened with minimal ringing, demonstrating the method's resilience to low SNR and large slant distances. For intermediate cases (orbit 8974; ~0.92

m/pixel, 16 milliseconds), deblurred images expose lineaments, slopes, and meter-scale boulders consistent with known Phobos morphologies. Even the most challenging dataset (orbit 14776; 0.47 m/pixel, 20 milliseconds) yielded clear views of small impact craters and positive reliefs, pushing the theoretical restoration limit under severe motion smear.

Compared to spatial-domain, iterative approaches like Lucy–Richardson—which have been applied to SRC and other planetary imagery [22]—our frequency-domain Wiener deconvolution delivers a one-shot solution with explicit control over the noise–sharpness trade-off and guaranteed convergence. Because the PSF is derived from precise SPICE kernels and shape models, our framework is completely reproducible and readily adaptable to other spacecraft instruments suffering motion-induced blur.

Scientifically, recovering sub-meter features enables improved crater counting, regolith maturity analysis, and the generation of high-fidelity digital elevation models on Phobos. This approach can be extended to data from missions with similar blur challenges, and will be especially valuable for the forthcoming MMX mission [32,33]. Integrating our deblurring pipeline into photogrammetric and stereophotoclinometry workflows promises significant gains in topographic precision and geological interpretation.

Nevertheless, our treatment assumes a spatially invariant, linear PSF dominated by along-track motion. In reality, additional blur may arise from cross-track jitter, optical aberrations, or attitude fluctuations. We also adopted a fixed SNR of 16 dB; future work should explore adaptive noise estimation to further suppress residual artifacts. Extending the model to 2D, spatially varying PSFs, and hybridizing Wiener with iterative methods may yield further improvements. Finally, automating noise-term selection based on image statistics will enhance applicability across a broader range of planetary datasets.

## 5. Conclusions

We have demonstrated an end-to-end pipeline for restoring motion-blurred, high-resolution SRC images of Phobos by automatically deriving a linear PSF from SPICE-based geometry and applying Wiener deconvolution with built-in noise regularization. Across fourteen images spanning four orbits, our method consistently recovers sub-meter surface features and dramatically enhances scientific usability (e.g., elucidating the origins and evolutionary history of small-scale structures and their association with spectral units [34,35]). Notably, this includes the restoration of the highest-resolution SRC images of Phobos acquired to date, which had previously been severely blurred. This approach is fully reproducible, requires no star-field calibration, and is readily extendable to other planetary missions facing motion-induced blur.

**Supplementary Materials:** The following supporting information can be downloaded at the website of this paper posted on Preprints.org. Data S1: ISIS cube inputs, PSFs, and deblurred outputs.

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**Data Availability Statement:** Datasets of the HRSC instrument have been downloaded from the ESA Planetary Science Archive (<https://psa.esa.int>) [36]. PDS IMG datasets of SRC level3 products were available at <https://pds-geosciences.wustl.edu/mex>. We acquired MEX SPICE kernels via ISIS data server and additional SPK from <https://archives.esac.esa.int/psa/ftp/MARS-EXPRESS/SPICE/MEX-E-M-SPICE-6-V2.0> as well as those. The Python codes used to denoise and deblur an ISIS cube will be available in the author's repository, <https://github.com/ryodohemmi/public>.



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Abbreviations

The following abbreviations are used in this manuscript:

ALE	Abstraction Layer for Ephemerides
DN	Digital Number
ESA	European Space Agency
MEx	Mars Express
NAIF	Navigation and Ancillary Information Facility
HRSC	High Resolution Stereo Camera
ID	Identifier
ISIS	Integrated Software for Imagers and Spectrometers
PDS	Planetary Data System
PSA	Planetary Science Archive
PSF	Point Spread Function
RDR	Reduced Data Record
SNR	Signal-to-Noise Ratio
SPICE	Spacecraft, Planet, Instrument, C-matrix, Events
SRC	Super Resolution Channel
USGS	United States Geological Survey

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