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Article

Optimization of Airplane Landing in Crosswind Conditions for Minimum Tire Wear

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Abstract: Being one of the most critical phases of a flight, landing deserves specific attention, especially when the aircraft is subject to external disturbances such as wind. A notable concern associated with touchdown events, especially when crosswind is present is tire wear. This work is aimed first at developing a nonlinear flight simulator able to handle the entire landing maneuver in non-null wind conditions, considering the airborne phase, ground run, and the transition between them. Then, the simulator is included in an optimal process to define the landing technique associated with the minimum tire wear. The methodology is tested in a simulation environment with a realistic model of a reference aircraft, showing that a significant reduction of tire wear can be obtained by optimizing the sideslip angle at touchdown and the lateral-directional controls after the airplane touches the runway with both legs of the main landing gear.

Keywords: landing; flight simulation; tire wear; optimization; crosswind; nonlinear flight dynamics; trim; ground-contact detection

1. Introduction

Landing is one of the most critical phases of a flight because the aircraft is flying at low altitudes and low speeds while external disturbances, most notably wind, may bring the aircraft into dangerous conditions due to the proximity of the terrain [1]. Notwithstanding this fact, the safety of landing maneuvers is ensured by effective and consolidated airport procedures, improved knowledge of weather conditions, and the use of automatic controls for approach and landing.

In addition to all considerations about safety, during the touchdown phase, the forces generated by the contact-impact of the landing gear on the runway are the cause of fatigue on the airframe structural subcomponents and significant wear of tires.

The tire wear is even more significant when the airplane lands in crosswind conditions. In fact, during the airborne phase, the airplane cannot be simultaneously aligned with the runway and in a symmetric flight regime, hence, it will initially touch the ground with only one leg of the main gear and with an asymmetric attitude, undergoing a lateral drift of the wheels. Clearly, in this scenario, techniques aimed at reducing tire wear may be beneficial for airplane operations and maintenance.

The aim of this work is twofold: firstly, to develop a landing maneuver simulator for a fixed-wing aircraft to be employed in a variety of touchdown scenarios, with special emphasis on crosswind conditions, and secondarily, to study the optimal landing maneuver associated with minimum tire wear.

The definition of optimal trajectories through the minimization of a suitable cost function is a long-standing topic in the literature related to flying machines and many examples of different optimization processes are already available [2–5].

Landing simulation is widely discussed in the literature. In fact, one of the most challenging aspects of modern flight simulators is to reproduce the aircraft-ground interaction during landing, in order to allow the simulation of such a complex maneuver, especially in non-null wind conditions.

In order to formulate a simulator able to handle landing maneuvers, considering both airborne phase and ground run, one has to develop and integrate multiple models for each subsystem, i.e. the

model of the aircraft, the model of the landing gear, including tire dynamics and shock absorbers, and the model of the forces associated to the contact among the tire and the runway. The integrated dynamics of the system should also be linked to an algorithm for detecting the contact between a single leg of the landing gear and the ground.

As far as the landing gear dynamics is concerned, several levels of detail may be considered. Dreier [6] proposes a simplified landing gear linear model, in which tires and shock absorbers are modeled as linear spring-damper systems, with a preloaded force to capture the gas pressure preload. Evans [7] applied this simplified linear model to a real-time flight simulator capable of simulating landing conditions, whereas Wang and Holzapfel [8] consider a rigid tire and a linear elastic shock absorber to study abnormal runway contact conditions.

Even though linear approximations are typically employed for modeling all landing gear elements, it is certainly possible to improve the accuracy of the overall modeling including the nonlinear behavior of some subcomponents, such as shock absorbers, without increasing the overall complexity level of the model. Daniels [9] developed a complete nonlinear simulator of a telescopic oleo-pneumatic landing gear, including nonlinearities arising from polytropic gas compression, oil damping, stroke-dependent discharge coefficient, and internal stick friction. This highly detailed model was validated against experimental data acquired from an A-6 aircraft landing gear.

The interaction between tires and runway and the modeling of normal and in-plane reaction forces represent a point that deserves specific attention.

Different models for tire dynamics and for the determination of the contact point are analyzed in Yang *et al.* [10]. The authors concluded that even simple models with low computational costs may provide for good approximations in the case of contact over flat surfaces, even if using more complex models improves the estimation of the tire deformations.

Barnes and Yager [11] developed very effective longitudinal and lateral friction models, extended to large tire yaw angles, which take into account runway conditions (such as dry, wet, flooded surface), aircraft velocity, and simple tire psychical properties. Since it represents a good compromise between complexity and reliability, this model is suitable for online computations, and was subsequently used in Vechtel [12], Vechtel *et al.* [13] for landing simulations.

Standalone evaluation of landing gear performance may also consider tire shimmy, i.e. an oscillatory phenomenon due to the interaction between tire footprint modification and the wheel plane. Shepherd *et al.* [14]) considered this phenomenon through a procedure featuring a much higher level of complexity.

Aircraft and landing gear dynamics shall be integrated to perform a complete landing simulation. This fact emphasizes, even more, the need for finding a good compromise between modeling complexity and computational costs, as witnessed by the works of Evans [7], Evans *et al.* [15], Lei *et al.* [16] and Wen *et al.* [17]. In all these works, linear or nonlinear dynamical models of the aircraft are integrated with linearized landing gear dynamics, possibly including simple algorithms for ground contact detection.

Given the scope of the present work, the last aspect to consider is the estimation of tire wear, which represents a problem of great interest for civil aviation [18]. Notwithstanding the apparent complexity of this subject, tire wear is widely studied in many applications, typically connected with the automotive sector, and some simple but effective modeling strategies are already available in the literature, [19–21].

Inspired by the previous literature, in this work, a simulator, able to handle the entire landing of a generic aircraft including the airborne phase and ground run, is developed paying attention to the compromise between model complexity and result accuracy. In particular, a 6-DoF nonlinear model of aircraft, of greater complexity wrt. the one previously proposed by the authors for terminal maneuvers [2,22] and based on the theoretical framework typically adopted in the analysis flight trajectories [4,23], is integrated with a nonlinear landing gear system that considers a linearized dynamics tire and a nonlinear model for the forces exerted by the shock absorbers. The dynamics of

the tires is triggered by a ground-contact detection algorithm that works independently on each leg of the landing gear to suitably capture the behavior of the system in case of asymmetric landing scenarios. The tool is then included in an optimization algorithm aimed at evaluating the landing maneuver associated with the minimum tire wear.

The paper is organized according to the following plan. Section 2 deals with the definition of the simulator and considers the modeling and integration of aircraft, tire and shock absorber subsystems, and the algorithm for ground contact detection. The final part of this section is dedicated to the definition of the reference airplane model, used in this work, whose data are fully reported in Appendix A. In Sec. 3 the problem of airplane trim for non-null wind conditions is analyzed. Section 4 deals with the estimation of tire wear during touchdown and with its minimization through the optimization of the landing technique. The results of the optimization of the landing in crosswind conditions for minimum tire wear are reported in Sec. 5. Finally, Sec. 6 summarizes the main findings of this work and offers some insights on possible improvements and future developments.

2. Simulation model

In order to simulate and analyze the airplane landing in crosswind conditions, it is necessary to suitably model the system dynamics during the airborne, touchdown, and ground roll phases, considering the impact of the wind. The airplane is modeled as a rigid body in a three-dimensional domain, whereas the related aerodynamic forces and moments are linearized about a reference condition and rendered through the classical stability and control derivatives, as detailed in Sec. 2.1. A conventional tricycle landing gear with oleo-pneumatic shock absorbers is linked to the airplane model, as detailed in Sec. 2.2). Finally, the details of the reference aircraft model are reported in Paragraph 2.3.

2.1. Model of the aircraft

The airplane is modeled as a rigid body in three-dimensional space. To suitably consider the impact of crosswind and highlight all possible couplings between longitudinal and lateral-directional dynamics, the fully non-linear form of the equations of motion for rigid bodies is preferred.

As commonly done, we write the equations of motion in the body frame (\mathcal{B}), which is defined as a frame attached to the aircraft in its center of gravity, with unit vectors $\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3$ coincident respectively with the roll (pointing to the aircraft nose), pitch (pointing to the right wing) and yaw (pointing to the down-side) axes. Unit vectors \mathbf{b}_1 , and \mathbf{b}_3 define the symmetry plane of the aircraft. The local horizon frame (NED or \mathcal{N}) is again attached to the aircraft center of gravity, and its unit vectors $\mathbf{n}_1, \mathbf{n}_2, \mathbf{n}_3$ are constantly pointing towards the local North, local East, and Down (i.e. towards the center of the earth) directions. The three-dimensional rotation that transforms triad \mathcal{N} into triad \mathcal{B} is handle through the Euler angles of sequence 3–2–1, i.e. heading ψ , pitch θ and roll ϕ , organized in vector $\mathbf{e}_{321} = \{\phi, \theta, \psi\}^T$. The associated rotation tensor $\mathbf{R}_{321}(\mathbf{e}_{321})$ has components in \mathcal{N} equal to

$$\begin{aligned} \mathbf{R}_{321}^{\mathcal{N}}(\mathbf{e}_{321}) &= \\ &= \begin{bmatrix} \cos \psi \cos \theta & \cos \psi \sin \theta \sin \phi - \sin \psi \cos \phi & \cos \psi \sin \theta \cos \phi + \sin \psi \sin \phi \\ \sin \psi \cos \theta & \sin \psi \sin \theta \sin \phi + \cos \psi \cos \phi & \sin \psi \sin \theta \cos \phi - \cos \psi \sin \phi \\ -\sin \theta & \cos \theta \sin \phi & \cos \theta \cos \phi \end{bmatrix}. \end{aligned} \quad (1)$$

The navigational frame $\overline{\mathcal{N}}$ is parallel to the NED frame but its origin is on the runway threshold. Finally, point G_0 indicates the projection of the airplane center of gravity G on the ground along the third unit vector of NED frame itself.

The equations of motion, expressed in barycentric body frame (\mathcal{B}), read

$$m\dot{\mathbf{v}}^{\mathcal{B}} + \boldsymbol{\omega}^{\mathcal{B}} \times m\mathbf{v}^{\mathcal{B}} = \mathbf{f}_a^{\mathcal{B}} + \mathbf{f}_g^{\mathcal{B}} + \mathbf{f}_r^{\mathcal{B}} \quad (2a)$$

$$\mathbf{J}_G^{\mathcal{B}} \dot{\boldsymbol{\omega}}^{\mathcal{B}} + \boldsymbol{\omega}^{\mathcal{B}} \times (\mathbf{J}_G^{\mathcal{B}} \boldsymbol{\omega}^{\mathcal{B}}) = \mathbf{m}_a^{\mathcal{B}} G + \mathbf{m}_r^{\mathcal{B}} G, \quad (2b)$$

where the superscript $(\cdot)^B$ indicates that the components of the vector are expressed in the body frame. In Eq. (2), m is the mass of the aircraft, J_G is the inertia tensor expressed with respect to the center of gravity, v is linear velocity, and ω the angular velocity. The terms f_a , f_g , f_r indicate, respectively, aerodynamic, gravity and reaction forces, and m_{G_a} , m_{G_r} indicate aerodynamic and reaction moments about the center of gravity G . The gravitational force in the body frame is easily expressed as

$$f_g^B = (R_{321}^N)^T f_g^N = (R_{321}^N)^T \begin{Bmatrix} 0 \\ 0 \\ mg \end{Bmatrix} = mg \begin{Bmatrix} -\sin(\theta) \\ \cos(\theta) \sin(\phi) \\ \cos(\theta) \cos(\phi) \end{Bmatrix}, \quad (3)$$

while the moment of the gravitational force about the center of gravity is null by definition.

The model of the aerodynamic forces and moments are linearized about a suitable reference condition and rendered through the stability and control derivatives. As usual, they are expressed in terms of linear and angular velocities, deflections of the control surfaces, thrust throttle and rate of the linear velocities. The effect of the wind speed v_w should be also included in the modeling of aerodynamics. To this end, we may introduce the vectorial relationship among ground speed v , wind speed v_w and the airspeed v_a ,

$$v = v_a + v_w. \quad (4)$$

As a founding hypothesis, the wind is considered constant over time and uniform over space.

Accordingly, aerodynamic forces and moments are

$$f_a = f_{a_{\text{ref}}} + \begin{bmatrix} \frac{\partial f_a}{\partial v} & \frac{\partial f_a}{\partial \omega} & \frac{\partial f_a}{\partial \delta} & \frac{\partial f_a}{\partial \dot{v}} \end{bmatrix} \begin{Bmatrix} v - v_w - v_{a_{\text{ref}}} \\ \omega - \omega_{\text{ref}} \\ \delta - \delta_{\text{ref}} \\ \dot{v} - \dot{v}_{a_{\text{ref}}} \end{Bmatrix} \quad (5a)$$

$$m_{aG} = m_{aG_{\text{ref}}} + \begin{bmatrix} \frac{\partial m_{aG}}{\partial v} & \frac{\partial m_{aG}}{\partial \omega} & \frac{\partial m_{aG}}{\partial \delta} & \frac{\partial m_{aG}}{\partial \dot{v}} \end{bmatrix} \begin{Bmatrix} v - v_w - v_{a_{\text{ref}}} \\ \omega - \omega_{\text{ref}} \\ \delta - \delta_{\text{ref}} \\ \dot{v} - \dot{v}_{a_{\text{ref}}} \end{Bmatrix} \quad (5b)$$

where $(\cdot)_{\text{ref}}$ denotes values associated with the reference conditions, while throttle position δ_T and elevator δ_E , aileron δ_A and rudder δ_R deflections are collected in array $\delta = \{\delta_T, \delta_E, \delta_A, \delta_R\}^T$. As a convention, δ_E is positive for upwards elevator deflection (positive pitching moment), δ_A is positive for right aileron upwards deflection (positive rolling moment) and δ_R is positive for leftwards rudder deflection (negative yawing moment). Finally, $\frac{\partial f_a}{\partial \xi}$ and $\frac{\partial m_{aG}}{\partial \xi}$ represent the classical aerodynamic stability and control derivatives, taken with respect to a generic variable ξ .

Reaction forces f_r and moments m_{G_r} are only present when the aircraft is in contact with the ground, and their expression will be detailed in Sec. 2.2.

Finally, the evolution in time of Euler angles is described by

$$\dot{e}_{321} = S_{321}^B{}^{-1} \omega^B \quad (6)$$

where tensor S_{321}^B is defined as

$$S_{321}^B = \begin{bmatrix} 1 & 0 & -\sin \theta \\ 0 & \cos \phi & \cos \theta \sin \phi \\ 0 & -\sin \phi & \cos \theta \cos \phi \end{bmatrix}. \quad (7)$$

The position of the airplane center of gravity x_G in the navigational frame can be integrated along with Eq. (2) and (7), through the knowledge of its derivative

$$\dot{x}^{\mathcal{N}} = R_{321}^{\mathcal{N}} v^{\mathcal{B}}. \quad (8)$$

Notice that the third component of $x^{\mathcal{N}}$ corresponds to the opposite of the airplane altitude. Such information will be used when it comes to defining the algorithm for tire-wheel contact detection.

2.2. Model of the landing gear

The interaction of the aircraft with the ground is rendered through a simple model of the landing gear linked with an algorithm to determine whether one or more landing gear wheels be in contact with the ground.

In order to have a simple but still accurate modeling, the following assumptions are made:

- Only tricycle landing gears are considered, with oleo-pneumatic shock absorbers on main and nose gears (one per leg);
- The direction of the shock absorber deflection is always parallel to the $z_{\mathcal{B}}$ axis;
- Independently of the number of wheels on each landing gear leg, an *equivalent single-tire-per-leg* is considered. Furthermore, the wheel axle is located at the free end of the shock absorber;
- Steering capability of the nose gear is not modeled;
- The rolling dynamics of tires and spin-up loads are neglected;
- A flat and steady Earth is considered. Additionally, the landing surface does not move and is horizontal.

To easily describe ground contact dynamics, as done by Lei *et al.* [16], the strut $\bar{\mathcal{S}}$ and the tire \mathcal{T} reference frames are introduced.

The Strut frame origin $O_{\bar{\mathcal{S}}}$ is located at the point on which the shock absorber is linked to the fuselage. Frame $\bar{\mathcal{S}}$ is obtained by translating frame \mathcal{B} . The Tire frame \mathcal{T} origin $O_{\mathcal{T}}$ is located at the geometric center of the wheel. Unit vectors t_1 and t_2 define a plane parallel to the Earth's surface, while t_3 points towards the center of the Earth. As no tire steering angle is considered, t_1 remains parallel to the projection of b_1 on the Earth's tangent plane, with t_2 forming a right-hand triad. Figure 1 schematically shows both frames and the related variables of interest.

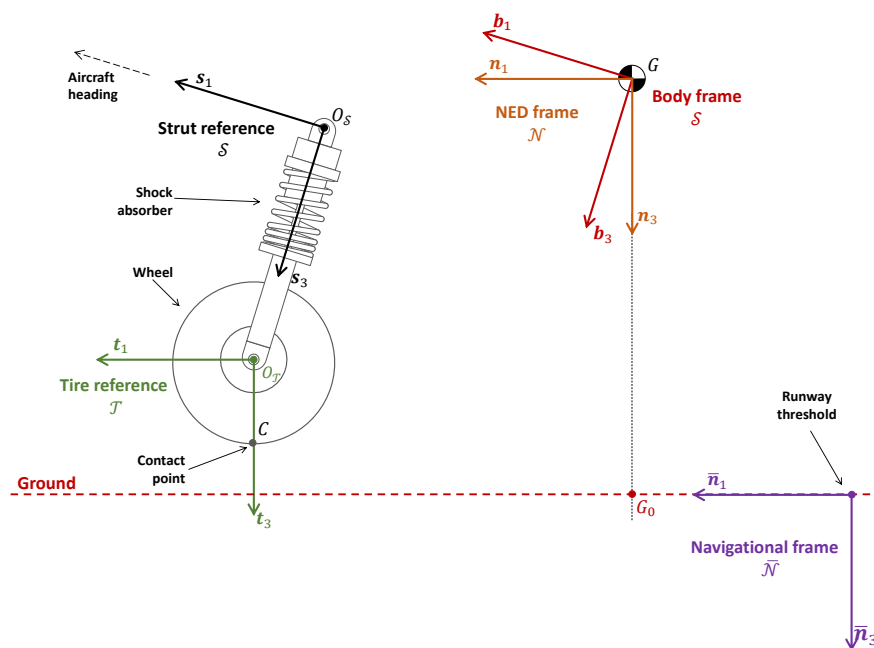


Figure 1. Airplane and landing gear reference frames.

2.2.1. Tire model

Tire dynamics is included in the model through a straightforward mass-spring-damper system, whose equivalent stiffness and equivalent damping are termed k_t and c_t respectively. As suggested by Yang *et al.* [10], such a simple model represents a reasonable solution to model the contact between wheels and ground, when irregularities on the pavement are neglected, providing for a good balance between modeling complexity and quality of the results. Figure 2 reports a sketch of the tire model.

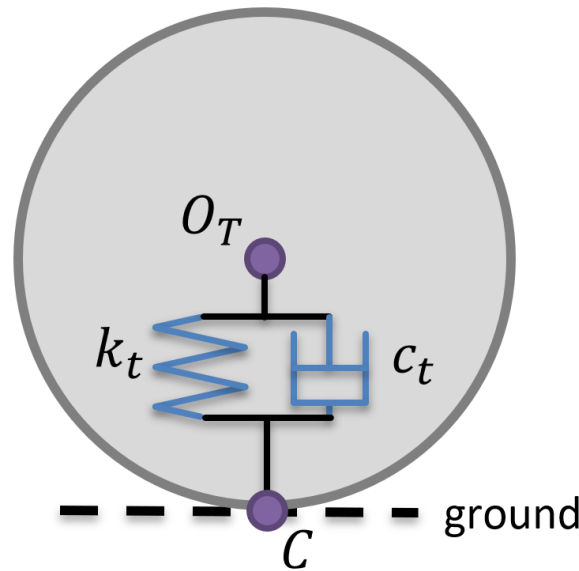


Figure 2. Point-contact tire model

The vertical force exerted on the tire contact point C , expressed in tire frame \mathcal{T} , is

$$f_{C_z}^T = - (c_t \dot{\delta}_t + k_t \delta_t) \mathbf{t}_3 \quad (9)$$

where δ_t is tire deflection and $\dot{\delta}_t$ its time derivative. The force acts parallel to the third unit vector of the tire frame \mathbf{t}_3 , and in opposite direction.

2.2.2. Shock absorber model

An equivalent single-orifice shock absorber model is employed through a non-linear preloaded spring-damper system. The elastic and damping force can be accordingly expressed as

$$F_{gas} = \frac{p_0 A_c}{\left(1 - \frac{A_c}{V_0} \delta_s\right)^{\gamma_{gas}}} \quad (10a)$$

$$F_{oil} = \frac{1}{2} \rho_{oil} \frac{A_c^3}{(c_d A_o (\delta_s))^2} |\dot{\delta}_s| \dot{\delta}_s \quad (10b)$$

where δ_s is the absorber stroke, $\dot{\delta}_s$ is its rate, p_0 is the cylinder preload pressure (internal pressure when $\delta_s = 0$), A_c is the cross section area of the cylinder, V_0 is the shock absorber internal volume when $\delta_s = 0$, γ_{gas} is gas (air or nitrogen) polytropic coefficient, ρ_{oil} is oil density, c_d is the orifice discharge coefficient and A_o is the equivalent orifice section.

Equations (10a) show that, even for $\delta_s = 0$, the shock absorber exerts an internal force due to the preload pressure p_0 , equal to $F_0 = p_0 A_c$. When the force applied at the strut exceeds the preload force, the strut begins to compress.

2.2.3. Ground contact detection

Landing simulations require the detection of the instants in which each tire touches the ground or rebounds. The contact condition is formulated similarly to Lei *et al.* [16].

The position of the contact point for the undeformed tire with respect to the airplane center of gravity $r_{C,G}$ is given by

$$r_{C,G} = r_{C,O_T} + r_{O_T,O_S} + r_{O_S,G}, \quad (11)$$

where r_{C,O_T} is the position of point C respect to the wheel center, r_{O_T,O_S} is the position of the wheel center respect to the point where the strut is attached to the airplane, while $r_{O_S,G}$ is the position of O_S respect the center of gravity G.

Assuming a rigid airplane, the components of r_{O_T,O_S} and $r_{O_S,G}$ in the body frame are readily obtained from the geometry of the airplane, whereas the position of the contact point C with respect to the wheel center is readily defined in tire coordinates \mathcal{T} as

$$r_{C,O_T}^{\mathcal{T}} = \begin{Bmatrix} 0 & 0 & r_{t_0} \end{Bmatrix}^T \quad (12)$$

where r_{t_0} is the undeformed tire radius. Notice also that $r_{C,O_T}^{\mathcal{T}} = r_{C,O_T}^{\mathcal{N}}$, since tire and NED frames are parallel.

The components in the NED frame of point C are readily available through

$$r_{C,G}^{\mathcal{N}} = r_{C,O_T}^{\mathcal{T}} + R_{321}^{\mathcal{N}} r_{O_T,O_S}^{\mathcal{B}} + R_{321}^{\mathcal{N}} r_{O_S,G}^{\mathcal{B}}, \quad (13)$$

in which tensor R_{321} has been used for transforming the components of r_{O_T,O_S} and $r_{O_S,G}$ from reference \mathcal{B} to \mathcal{N} .

Finally, the distance L between the contact point on the wheel and the ground along the third axis of the NED frame can be easily computed through the following scalar product

$$L = (r_{G_0,G} - r_{C,G}) \cdot n_3, \quad (14)$$

where $r_{G_0,G} \cdot n_3$ is the altitude of the airplane, which is computed integrating Eq. (8).

The tire has touched the ground when L becomes negative. When this condition is triggered, landing gear dynamics start to act.

2.2.4. Ground contact forces and moments

Once the aircraft has touched the ground, the reaction forces on the contact point arise. Each landing gear contact point generates three forces, which are the normal force, acting perpendicularly to the ground, and two in-plane forces due to friction, acting parallel to the ground surface. Associated with the reaction forces, their moments with respect to the aircraft center of gravity are considered as well. Assuming the deformation of the tire negligible, the expressions of reaction forces $f_{\mathcal{T}}$ and moments $m_{\mathcal{T}_B}$ expressed in the body frame are

$$f_r^{\mathcal{B}} = \left(R_{321}^{\mathcal{N}} \right)^T \begin{Bmatrix} -\mu_x \\ -\mu_y(\tau) \\ -1 \end{Bmatrix} (c_t \dot{\delta}_t + k_t \delta_t) \quad (15a)$$

$$m_{Gr}^{\mathcal{B}} = \left(\left(R_{321}^{\mathcal{N}} \right)^T r_{C,G}^{\mathcal{N}} \right) \times f_{\mathcal{T}}^{\mathcal{B}} \quad (15b)$$

2.3. Reference airplane definition

A flight mechanics model of a realistic airplane, inspired by the Lockheed Jetstar, has been used for the numerical analyses of this work. The aerodynamic data were extracted from already published NASA reports, [24–26], while realistic landing gear properties, including shock absorber and tire, were defined following design guidelines provided by Roskam [27], Torenbeek [28] and Currey [29]. Finally, real tire data were retrieved from Goodyear's aviation tires catalog, [30]. A comprehensive list of the reference aircraft data is provided in appendix A.

3. Airplane trim in non-null horizontal wind conditions

Null wind conditions are typically assumed in the analysis of the trim of flying systems (see [31] and reference therein). In this work, we extend such treatment to the case of steady wind.

Let us consider the nonlinear equations of motion for a rigid aircraft, Eq. (2). A trimmed flight is a regime in which the linear and angular velocity vector, viewed in the body frame, v^B and ω^B are constant for constant controls δ , i.e.

$$\delta = \bar{\delta} = \text{const.} \Rightarrow v^B = \bar{v} = \text{const. and } \omega^B = \bar{\omega} = \text{const.} \quad (16)$$

The trim problem hence consists in finding, if any, the constant vectors \bar{v} , $\bar{\omega}$ and $\bar{\delta}$ along with the evolution of the Euler angles $e_{321}(t)$, not necessarily constant, which satisfy the nonlinear equations of motion in Eq. (2).

Trim analysis for null wind conditions leads to the fact that trajectories featuring angular velocity null or constant and parallel to gravity are trimmed. Consequently, all rectilinear flight regimes are trimmed, as well as all steady turning flights and helices, with the latter being the most generic trimmed conditions, as noticed by De Marco *et al.* [31]. For non-null wind conditions, as we will see in the following paragraphs, the set of flight regimes that can be trimmed is narrower.

3.1. Non-null wind condition

Let us now introduce wind velocity in the NED frame as

$$v_w^N = (v_{wOstro}, v_{wPonente}, v_{wVertical})^T, \quad (17)$$

where v_{wOstro} and $v_{wPonente}$ are the components blowing respectively from the south towards the north and from the west towards the east, and represent the *horizontal wind*. Component $v_{wVertical}$ is the vertical wind, positive if “up-down”. Moreover, we assume that the wind velocity in the NED frame v_w^N is constant in time and uniform over space.

In order to compute the impact of the wind on the aerodynamic forces and moments, one has to change refer to the wind components in the body frame, which can be computed easily through the change of basis as

$$v_w^B = \left(R_{321}^N\right)^T v_w^N. \quad (18)$$

The three components of v_w in the body frame are named respectively *tail-wind* v_{wx} positive if towards airplane nose, *cross-wind* v_{wy} positive if towards the right-side of the airplane and *normal wind* v_{wz} positive if towards the airplane downside.

Equations (2b), (5b) and (18) can be combined, and evaluated for null reaction forces and moments, under the hypothesis of trimmed regime Eq. (16), yielding

$$\begin{aligned}\bar{\omega} \times (m\bar{v}) &= f_{a\text{ref}} + \frac{\partial f_a}{\partial v} (\bar{v} - v_{a\text{ref}}) + \frac{\partial f_a}{\partial \omega} (\bar{\omega} - \omega_{\text{ref}}) + \\ &+ \frac{\partial f_a}{\partial \delta} (\bar{\delta} - \delta_{\text{ref}}) + \left(R_{321}^{\mathcal{N}}\right)^T f_g^{\mathcal{N}} - \frac{\partial f_a}{\partial v} \left(R_{321}^{\mathcal{N}}\right)^T v_w^{\mathcal{N}}.\end{aligned}\quad (19a)$$

$$\begin{aligned}\bar{\omega} \times (J_G \bar{\omega}) &= m_{aG\text{ref}} + \frac{\partial m_{aG}}{\partial v} (\bar{v} - v_{a\text{ref}}) + \frac{\partial m_{aG}}{\partial \omega} (\bar{\omega} - \omega_{\text{ref}}) + \\ &+ \frac{\partial m_{aG}}{\partial \delta} (\bar{\delta} - \delta_{\text{ref}}) - \frac{\partial m_{aG}}{\partial v} \left(R_{321}^{\mathcal{N}}\right)^T v_w^{\mathcal{N}}.\end{aligned}\quad (19b)$$

In Eq. (19), the superscript $(\cdot)^{\mathcal{B}}$ has been removed to simplify the notation. Clearly, all terms in Eqs. (19) but the gravitational ones are constant by definition and, hence, in order to verify the equality also $\left(R_{321}^{\mathcal{N}}\right)^T f_g^{\mathcal{N}}$ and the components of the wind in body frame $\left(R_{321}^{\mathcal{N}}\right)^T v_w^{\mathcal{N}}$ must be constant as well. By simply looking at the definitions of the rotation tensor $R_{321}^{\mathcal{N}}$ and the wind velocity $v_w^{\mathcal{N}}$, it is simple to verify that this happens in two cases:

1. For a generic $v_w^{\mathcal{N}}$, all Euler angles are constant, $\dot{\phi} = \dot{\theta} = \dot{\psi} = 0$;
2. For a pure vertical wind, i.e. $v_w || n_3$, roll and pitch angles are constant, $\dot{\phi} = \dot{\theta} = 0$.

As a first remark, notice that the conditions in the second case, associated with a pure vertical wind, $\dot{\phi} = \dot{\theta} = 0$ are the same as the usual trim problem for null wind conditions. This implies that the possible trim conditions associated with pure upward or downward wind are identical to the usual case with null wind. A notable flight trajectory that satisfies the trim equation, eq. (19), for pure vertical upward wind is the ascending helix, which is exploited by gliders to gain height thanks to vertical wind flow.

On the other hand, the case with a generic wind, including horizontal wind components, i.e. cross- and tail-wind, admits only rectilinear flights. This fact is simple to be demonstrated by noticing that constant Euler angles ($\dot{\phi} = \dot{\theta} = \dot{\psi} = 0$) are needed to have constant rotation tensor $R_{321}^{\mathcal{N}}$ and hence a constant product $\left(R_{321}^{\mathcal{N}}\right)^T v_w^{\mathcal{N}}$ in Eq. (19b). Looking back to the kinematic relationship in Eq. (7), it is immediate to notice that the conditions $\dot{\phi} = \dot{\theta} = \dot{\psi} = 0$ imply necessarily a null angular velocity ω .

In this case, which is of interest for this work, the trim equations in Eq. (19) reduce to the straightforward equilibrium among aerodynamic and gravitational forces and moments.

3.2. Trim problem solution determination for non-null horizontal wind

The non-linear trim problem solution can be found looking for the set of linear and angular velocities, control inputs and Euler angles that satisfy Eq. (19). If horizontal wind components are considered, as demonstrated in Paragraph 3.1, this solution exists only if $\omega = 0$ and constant Euler angles. Consequently, the array of the problem unknowns consists of 10 elements and is defined as

$$x_{\text{trim}} = \left(\bar{v}^T, \bar{\delta}^T, \bar{e}_{321}^T\right)^T, \quad (20)$$

where \bar{e}_{321} is the vector with the constant Euler angles.

The nonlinear trim problem can be formalized as

$$f_{a\text{ref}} + \frac{\partial f_a}{\partial v} (\bar{v} - v_{a\text{ref}}) + \frac{\partial f_a}{\partial \delta} (\bar{\delta} - \delta_{\text{ref}}) + \left(R_{321}^{\mathcal{N}}\right)^T f_g^{\mathcal{N}} - \frac{\partial f_a}{\partial v} \left(R_{321}^{\mathcal{N}}\right)^T v_w^{\mathcal{N}} = 0 \quad (21a)$$

$$m_{aG\text{ref}} + \frac{\partial m_{aG}}{\partial v} (\bar{v} - v_{a\text{ref}}) + \frac{\partial m_{aG}}{\partial \delta} (\bar{\delta} - \delta_{\text{ref}}) - \frac{\partial m_{aG}}{\partial v} \left(R_{321}^{\mathcal{N}}\right)^T v_w^{\mathcal{N}} = 0 \quad (21b)$$

$$R_{321} \bar{v} - \bar{v}^{\mathcal{N}} = 0 \quad (21c)$$

$$p(\beta, \delta_A, \delta_R, \phi, \psi) = 0. \quad (21d)$$

Along with the equilibrium of forces and moments in Eqs. (21a) and (21b), Eq. (21c) is considered to impose a specific trimmed rectilinear trajectory through a specific value of \bar{v}^N . In landing, for example, the velocity in NED frame is dictated by the airplane approach velocity and the glide slope of the trajectory. Finally, Eq. (21d), is the classical *piloting condition* and refers to the choices that the pilot follows during the trimmed regime in terms of the variables of the lateral-direction plane. The piloting condition is formulated by fixing one among the side-slip angle β , the aileron deflection δ_A , the rudder deflection δ_R , the roll angle ϕ , or the heading angle ψ , to a predefined value. Dealing with landing with horizontal wind, the piloting condition can be set so as to specify a desired landing technique, such as

- $\delta_R = 0$: fly the aircraft without deflecting the rudder;
- $\beta = 0$ or $(v - v_w) \cdot b_2 = 0$: fly the aircraft keeping zero sideslip angle (crabbed flight);
- $\psi - \chi_{RNW} = 0$: fly the aircraft aligning heading to ground track orientation χ_{RNW} (steady sideslipped flight)

The conditions defined in the last two bullet points, are commonly used during crosswind approaches and landings and, hence, are particularly relevant to this work.

System (21) represents a set of 10 equations in 10 unknowns, that can be solved by a standard nonlinear solver.

4. Landing optimization for minimum tire wear

During a crosswind landing, at touch down, lateral friction forces due to sliding arise on tires. These forces are the cause of significant wear. Minimizing tire wear due to sliding would lead to a potential extension of tire life, positively impacting aircraft operations economy. In this work, a preliminary study of a simple maneuver aimed at minimizing tire wear during cross-wind landing is carried out.

4.1. Crosswind landing maneuver

Crosswind landings (and landings, in a more general sense) are highly dynamic maneuvers, in which pilots apply corrections in order to maintain control of the aircraft.

As different landing techniques are typically employed in the real life, in this work we focus on a simplified maneuver that is a derivation of what is called the “wings-low” or “sideslipped” approach [32]. Starting from a crabbed flight condition (null side-slip), shortly before the flare, the aircraft moves to a non-symmetric flight condition with a non-null side-slip. The sideslip angle is maintained constant by applying upwind aileron and downwind rudder deflections, achieving a crossed-control condition, in which the aircraft is flying aligned to the runway maintaining its heading oriented along the desired track. Such a condition is clearly reached in a banked flight condition, with the aircraft banked in the upwind direction. The lift is then adjusted by means of the pitch control. This flight condition is maintained till touchdown and the aircraft touches the ground with the upwind wheel first. The maneuver profile is shown in Figure 3.

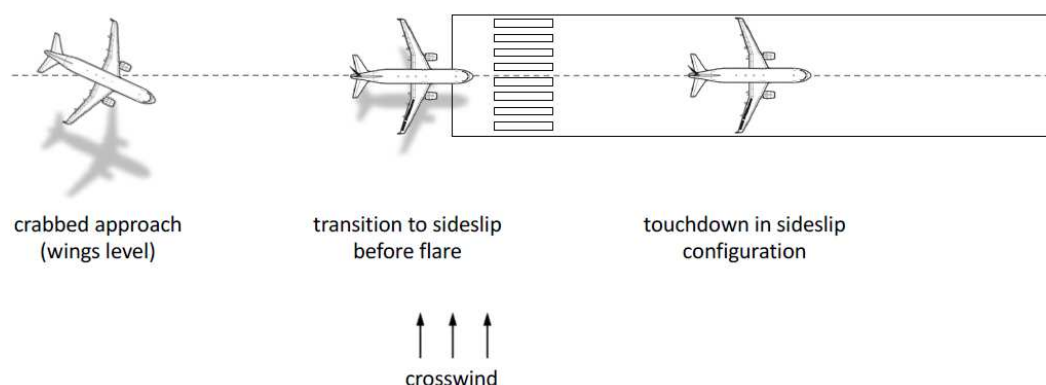


Figure 3. Sideslipped (wings-low) crosswind approach (adapted from [32])

In order to simplify the treatment, we assume also that the flare is performed sufficiently in advance, achieving a trimmed flight condition before touchdown. Consequently, the simulation of the landing maneuver can start shortly before touch down from an initial condition in which the aircraft is flying at a constant rate of descent, i.e. with a glide path angle γ lower than the one of the approach phase, $\gamma < 3$ [deg], with the heading angle equal to the runway track angle $\psi = \chi_{\text{RNW}}$. This condition leads the upwind landing gear leg to make contact with the ground before the downwind one. The trim airspeed may be lower than the approach speed to simulate the speed decrease during the flare. At touch down, the throttle is set to zero and the elevator control is left at the trimmed position.

When the aircraft touches the ground with both wheels, the aileron and rudder surfaces are moved in order to control the aircraft during the landing ground roll. Typically, during the ground run, the ailerons are displaced in the upwind direction (raising the upwind aileron) to counteract the crosswind-induced rolling moment, while the rudder is used for minimizing the lateral deviation.

4.1.1. Simulation of a landing maneuver in crosswind condition

A simple simulation of a landing maneuver considering a crosswind is here reported to demonstrate the capabilities of the tool developed in this work.

The reference airplane is trimmed, through the procedure explained in Sec. 3, in the following conditions

- Airspeed: $\text{TAS} = 0.8 \cdot U_0 = 54.44 \frac{\text{m}}{\text{s}}$
- Height: $z_G^N = -2.5\text{m}$
- Glidepath angle: $\gamma = -0.5^\circ$
- Track angle: $\chi = 0^\circ$
- Wind direction/wind speed: $090^\circ/5 \frac{\text{m}}{\text{s}}$

The flight variables resulting from the trim solution are then used as the initial condition for landing simulation. To simplify the example, after the touchdown, the controls remain fixed at the initial position.

Figure 4 shows the results of this simulation in terms of the most important flight dynamics variables.

Before the aircraft touches the ground with one or more legs, it is stabilized in a wing-low trimmed flight condition, with lateral crossed-controls, as shown in Figure 4f, in which both aileron and rudder deflections are positive (i.e. the right wing aileron is raised and the rudder is displaced to the left). The roll angle is positive (i.e. the right wing is lowered) and the heading angle is equal to the track angle (see Figure 4d,e). Given this attitude of the aircraft, the first wheel to touch is the right main gear one at about 0.6 seconds, followed shortly by the left main gear one at about 0.9 seconds and by the nose gear one at about 2.4 seconds (see Figure 4i-k).

After the first contact with the ground, the aircraft rotates about the landing gear contact point (right main gear leg), reducing the roll angle (see Figure 4d) and the aircraft significantly deviates from the straight trajectory (see Figure 4h) as a result of the sustained application of the controls in their trimmed position.

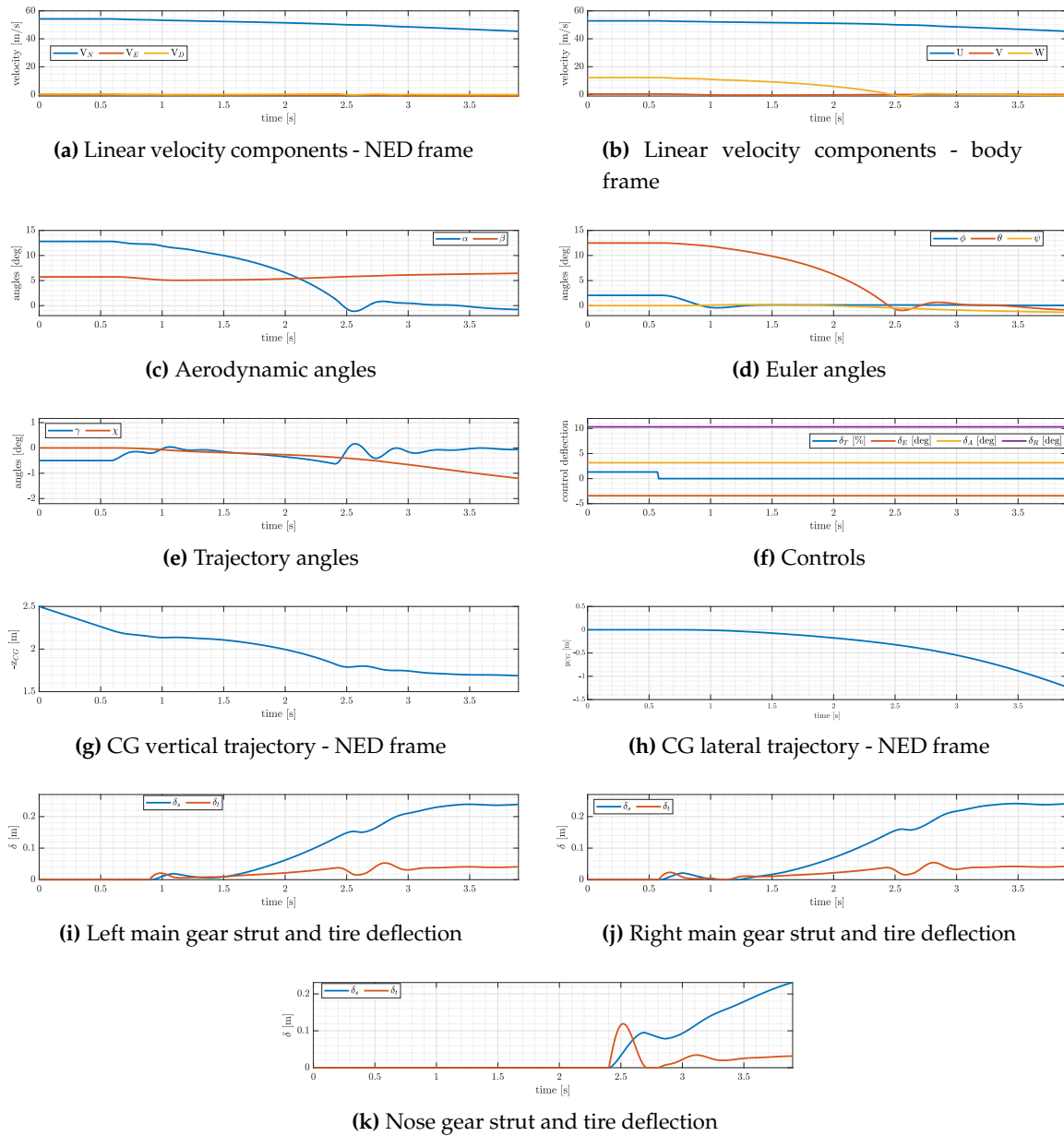


Figure 4. Example of crosswind landing - $\gamma = -0.1^\circ$, $TAS = 54.44 \frac{m}{s}$, Wind direction/wind speed: $090^\circ / 5 \frac{m}{s}$

4.2. Archard wear model

With the goal of finding the optimal aileron and rudder control settings to achieve minimal wear of tires, in this section, we will introduce a simple estimation of tire wear, according to the Archard model [20].

Wear is the mechanical (or chemical) degradation of surfaces, and is a central aspect in estimating the service life of any technical system, [33]. When dealing with tires, the main sources of wear are abrasion and fatigue, as reported by van der Veen [34].

Archard focused on the studies of Reye [19], which stated that the volume rate of worn material is proportional to power dissipation due to friction forces. Consequently, the volume of abraded material

is proportional to the work done by sliding friction forces. Consequently, according to the Archard model, the worn material volume ΔV can be expressed as

$$\Delta V = k_a \frac{W_f}{H} \quad (22)$$

where W_f corresponds to the work of the dissipation forces, k_a is the abrasion factor and H is the hardness of the worn material. The abrasion factor k_a describes how intense wearing is. This factor is dimensionless, and its magnitude varies between 10^{-9} (light wear) and 10^{-3} (intense wear). The hardness H is defined as a measure of the resistance to localized plastic deformation induced by abrasion. This factor is commonly measured in the "Shore-Hardness", but may be easily referred to SI units by means of conversion tables. The order of magnitude of rubber tire hardness is $1.6 \cdot 10^6 \frac{N}{m^2}$.

Finally, considering a tire sliding along its longitudinal and lateral direction, the Archard relation can be finally expressed as [35]:

$$\Delta V = k_a \frac{W_x + W_y}{H} \quad (23)$$

where W_x and W_y are the work of longitudinal and lateral dissipation forces, respectively.

The work of the dissipation forces may be expressed in the following integral

$$W_f = \int_{t_{TD}}^{t_{end}} \mathbf{f}_f \cdot \mathbf{v}_T dt \quad (24)$$

where \mathbf{f}_f is friction force and \mathbf{v}_T is tire velocity referred to the contact point. The integral is carried out between touchdown time t_{TD} and a suitable end time, t_{end} .

Equation (24) can be expressed in terms of the horizontal components of the dissipative forces, recalling the fact that friction forces are associated with the normal forces through the friction coefficient, as

$$W_f = \int_{t_{TD}}^{t_{end}} \left(|\mu_x f_C^T v_{C_x}^T| + |\mu_y(\tau) f_C^T v_{C_y}^T| \right) dt \quad (25)$$

where f_C^T is the normal reaction force, μ_x and μ_y are respectively the longitudinal and lateral tire friction coefficients, whereas $v_{C_x}^T$ and $v_{C_y}^T$ are respectively the longitudinal and lateral velocity components of the tire, expressed in tire axes.

The work dissipated by the tires of the landing gear is then defined as the sum of the contributions of each tire:

$$W_f = \int_{t_{TD}}^{t_{end}} \sum_{i=1}^{n_T} \left(|\mu_x f_C^T v_{C_x}^T| + |\mu_y(\tau) f_C^T v_{C_y}^T| \right)_i dt \quad (26)$$

where $i = 1, \dots, n_T$ is the index of the tire and n_T is the total number of tires of the landing gear. In the present tricycle landing gear model, each leg is equipped with an equivalent tire, hence $n_T = 3$.

4.3. Optimal landing in crosswind conditions for minimum tire wear

During landing, within the first instants after touchdown, the main friction contributions acting on tires are due to wheel spin and tire sliding. Considering only the transverse direction, which is more interesting in the case of crosswind landing, the work of the lateral friction forces W_{f_y} results

$$W_{f_y} = \int_{t_{TD}}^{t_{end}} \sum_{i=1}^3 \left(|\mu_y(\tau) f_C^T v_{C_y}^T| \right)_i dt. \quad (27)$$

W_{f_y} can be then used as a cost function to be minimized in order to define the optimal landing maneuver in crosswind conditions.

The landing maneuver, which minimizes the tire wear in crosswind direction, is then found by solving the following optimal problem,

$$\min_x W_{fy}(x) \text{ such that } x_L \leq x \leq x_U \quad (28)$$

where the x is the array of the optimization parameters to be defined, whereas x_L and x_U are the related upper and lower limits. In this work, the solution of Problem (28) is found through an SQP algorithm implemented in the Matlab function `fmincon`[36].

5. Results

5.1. Preliminary parametric study

In order to better understand how tire wear is influenced by the control deflections that a pilot imposes immediately after both legs of the main landing gear touched the ground, a parametric analysis has been performed to map the tire wear W_{fy} as a function of such aileron and rudder deflections, indicated respectively with δ_A and δ_R .

At first, a standard landing in calm air has been considered. In this case, it is expected that the minimum of the wear is associated with null control deflections. Then, a landing with a crosswind of 5 m/s coming from the right side of the airplane is analyzed in order to study its influence combined with the effects of controls. Both cases consider touchdown airspeed equal to 61.25 m/s and glide path angle $\gamma = -0.5$ deg.

After the instant in which all legs touch the ground, the simulator keeps constant δ_A and δ_R till the end of the simulation, which is imposed 3 seconds after the contact between the main gear and the ground.

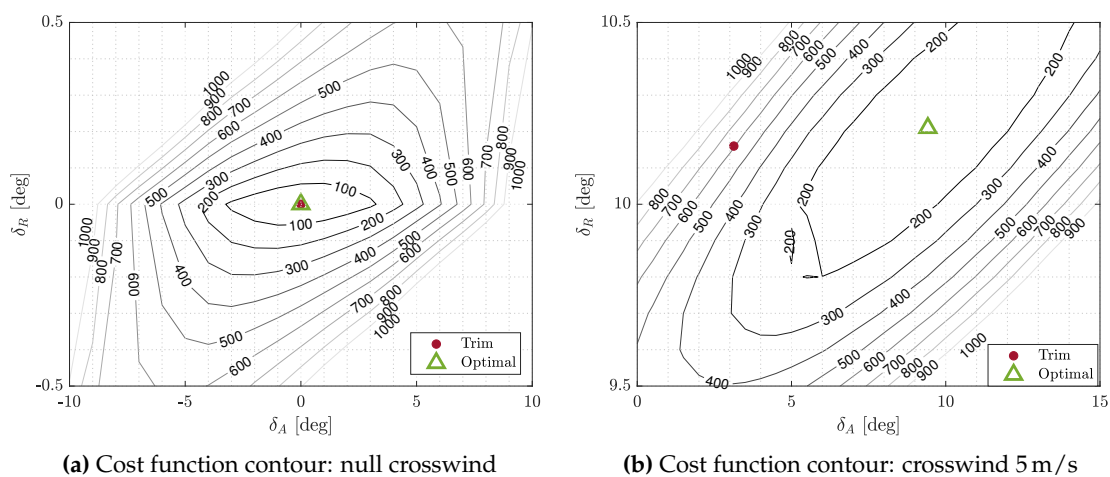


Figure 5. Cost function mapping. Left plot: null crosswind; right plot: crosswind $v_{Wy} = -5 \frac{m}{s}$.

Figure 5 shows the contour plots of the tire wear as a function of the two control δ_A and δ_R for a symmetric landing without wind (left plot) and with a crosswind equal to 5 m/s (right plot). In both plots, a red dot indicates the controls at the trim condition during the airborne phase, whereas the green triangle the minimum of the wear W_{fy} .

From Figure 5a, it is evident that the cost function has a symmetrical behavior with respect the point $(\delta_A, \delta_R) = (0, 0)$, which is also identifiable as the minimum. In fact, as the analysis occurs starting from a symmetrical landing condition in which both the aileron and rudder are not deflected, ground contact is symmetric and the ground run occurs without side deviation: the minimum tire wear due to side friction is non-surprisingly expected at $\delta_A = 0$ deg and $\delta_R = 0$ deg.

An interesting, but again not surprising, consideration may be derived by looking at the magnitude of the impact of flight controls on the cost function trend. If we consider the minimum point as a reference (Figure 5a), it is clear that an aileron deflection after touch down has a less intense effect on the cost function than a rudder one: aileron deflection of 4 degrees causes the same effect that is obtained by applying a rudder deflection of 0.1 degrees. Hence, the parameter which is most likely going to influence the wear minimization is the rudder deflection.

Consider now the map related to the landing in crosswind conditions. Before analyzing the cost function contour in Figure 5b, some preliminary considerations on the expected output can be done. After touchdown with a lateral wind from the right side, a pilot would deflect upward the upwind aileron, in order to compensate for the wind-induced rolling moment, while setting the rudder to keep the airplane on the ground track.

The contour plot of the tire wear, shown in Figure 5b exhibits a trend consistent with that obtained without crosswind, with the minimum shifted in a region where both ailerons and rudder are positively deflected, i.e. $\delta_A, \delta_R > 0$, confirming that crossed control settings after the touchdown are associated to the optimal performance. Quite interestingly, the expected optimal control settings are partially coherent with the pilot inputs normally applied after touchdown: with respect to the trimmed control settings, ailerons are positively deflected, whereas the rudder is kept nearly at the trimmed setting, suggesting that the lateral deviation of the trajectory after touchdown may be significant.

5.2. Optimal landing in crosswind conditions for different glide angles and approach velocity

Given the first insight on the cost function behavior, the optimization algorithm is now applied to find the optimal control setting which leads to tire wear minimization for a wide variety of initial conditions, given a fixed crosswind speed equal to 5 m/s. The test conditions are defined in terms of the glidepath angle γ and airspeed at touch down.

Recalling the expression of the general optimization problem, Eq. (28), the optimization variables are the aileron and rudder deflections after the touchdown of both tires of the main landing gear, $x = (\delta_A, \delta_R)$, whereas the bounds of both optimization variables are set to ± 20 deg. Finally, to ensure that the solver converges to the absolute minimum, the optimization is repeated several times starting from randomly chosen initial guesses within the bounds of the optimization variables.

The optimization results are reported in Table 1. The first two columns of Table 1 show respectively the selected values of the approach velocity and the glidepath angle. The third, fourth, and fifth columns report the most significant flight variables at the trim before touchdown, i.e. the sideslip angle β_{trim} and the lateral-directional controls $\delta_{A_{\text{trim}}}$ and $\delta_{R_{\text{trim}}}$.

In accordance with the “wings-low” landing approach (see Figure 3), the sideslip angle β_{trim} results uniquely determined by the values of the approach speed $\|v\|$ and crosswind v_{Wy} , as $\beta_{\text{trim}} = \arcsin(v_{Wy}/\|v\|)$.

The last three columns represent respectively the optimal variables $\delta_{A_{\text{opt}}}$ and $\delta_{R_{\text{opt}}}$ associated with the minimum cost function, i.e. the work of the dissipative forces W_{fy} in the last column.

Table 1. Optimization test conditions and results. Lateral wind speed $v_{Wy} = -5 \frac{m}{s}$. Variable $U_0 = 68.05$ as defined in Appendix A.

$ v $	γ [deg]	β_{trim} [deg]	$\delta_{A_{trim}}$ [deg]	$\delta_{R_{trim}}$ [deg]	$\delta_{A_{opt}}$ [deg]	$\delta_{R_{opt}}$ [deg]	W_{fy} [J]
$0.8 U_0$	-0.1	5.73	3.18	10.32	8.92	9.80	54.30
	-0.5	5.73	3.18	10.32	9.86	9.92	82.85
	-1.0	5.73	3.18	10.32	9.19	10.08	241.99
$0.9 U_0$	-0.1	5.00	3.13	10.16	8.59	10.00	71.65
	-0.5	5.00	3.13	10.16	9.42	10.21	103.34
	-1.0	5.00	3.13	10.16	10.89	10.55	265.85
U_0	-0.1	4.43	3.08	10.00	10.84	10.35	89.43
	-0.5	4.43	3.08	10.00	12.31	10.72	111.69
	-1.0	4.43	3.08	10.00	15.93	11.43	247.05

From Table 1, one can easily observe that conditions with lower tire wear are associated with lower landing airspeed and lower glidepath. This suggests that landing with a lower vertical speed improves tire wear. This is not unexpected, since tire wear depends on friction force, which in turn depends on the vertical reaction to which the tires are subject. landing with a lower vertical speed entails a gradual load of the tire during the most critical phase, that is the touchdown, in which the tire is sliding in its transverse direction because of the non-symmetrical contact condition.

It is also interesting to notice that, within the lower airspeed case, the difference in the work of friction forces between the lowest and the highest glidepath angles is extremely marked: reducing the glidepath angle from $\gamma = -1.0^\circ$ to $\gamma = -0.1^\circ$ allowed a work dissipation reduction of about 77%. A similar trend is recognized for the other cases with higher approach velocity.

Let us now consider the optimal control variables. As noticed during the preliminary parametric study, Sec. 5.1, after touchdown the aileron is displaced in the upwind direction, whereas rudder settles near the trimmed one. This trend stays the same also for different initial conditions. However, it is interesting to notice that, as the glidepath angles become more pronounced, the magnitude of the deflections increases. The most critical cases appear to be those associated with the highest approach speed.

5.3. Optimization including sideslip angle at trim

So far, the initial trim condition was set considering the piloting technique which enabled the aircraft to fly with runway heading (i.e. without being misaligned with respect to the runway, $\psi = \chi_{RNW}$). This means that, given the airspeed value and crosswind speed, the sideslip angle at touchdown was imposed, with flight controls and attitude angles set to maintain the trim condition.

With the aim of understanding whether a different touchdown condition can improve tire wear, the sideslip angle at trim is now included in the array of the optimization variables. In practice, the aircraft can be allowed to touch the ground with a small misalignment angle and, hence, the constraint that $\psi = \chi_{RNW}$ before touchdown, which was used in the previous analyses, is now neglected. Accordingly, the array of optimization variables is now:

$$x = (\delta_A, \delta_R, \beta_{trim}) \quad (29)$$

The optimization problem is then formulated as the one of finding the sideslip angle at trim β_{trim} and the control settings after touchdown δ_A and δ_R associated with the minimum tire wear.

The aircraft is flown towards the runway, being the track angle χ fixed, without being necessarily aligned to the runway heading. In this scenario, the trim piloting condition, Eq. (21d), is set as follows:

$$\beta = \beta_{\text{trim}} \Rightarrow \beta_{\text{trim}} - \arcsin\left(\frac{(v - v_W) \cdot b_2}{||v||}\right) = 0, \quad (30)$$

where β_{trim} is now one of the optimization variables.

Now that the minimization algorithm considers also a variable that is computed throughout the trim process, the trim algorithm itself becomes part of the cost function computation. At each evaluation of the W_{f_y} , for a given set of the optimization variables, first, the algorithm computes the initial conditions through the trim analysis (see Paragraph 3.2), then the landing is simulated and the work of the friction forces computed.

The same optimization tests of Table 1 have been considered, so as to allow for a comparison between the two different landing strategies. To ease the convergence of the optimization, the bounds of the optimization variables were reduced to $\delta_A \in [0, 20]$ deg, $\delta_R \in [0, 20]$ deg and $\beta_{\text{trim}} \in [0, 10]$ deg. In particular, the lower limit for the sideslip angle has been chosen considering that landing with a null sideslip angle corresponds to touching the ground without de-crabbing during the flare. This technique is not expected to be optimal, because the tires would immediately experience a strong side force, as a result of a consistent side velocity component. Clearly, a negative lower bound would have implied an even worse scenario. Notice that this assumption works only in the case of crosswind coming from the right side of the airplane (e.g. $v_{Wy} < 0$ as in the present analysis). If the wind were to blow in the opposite direction, one would modify the upper bounds of the optimization variables instead of the lower ones.

Table 2 summarizes the conditions and the obtained results of the optimal landing including the sideslip angle at trim within the optimization variables. Now, the third column refers to the sideslip angle at trim β_{trimopt} found by the optimization algorithm, whereas the fourth and the fifth columns refer to the trim control settings $\delta_{A\text{trim}}$ and $\delta_{R\text{trim}}$ associated with β_{trimopt} .

Table 2. Optimization test conditions and results including sideslip angle within the optimization variables. Lateral wind speed $v_{Wy} = -5 \frac{\text{m}}{\text{s}}$. Variable $U_0 = 68.05$ as defined in Appendix A.

$ v $	γ [deg]	β_{trimopt} [deg]	$\delta_{A\text{trim}}$ [deg]	$\delta_{R\text{trim}}$ [deg]	$\delta_{A\text{opt}}$ [deg]	$\delta_{R\text{opt}}$ [deg]	W_{f_y} [J]
$0.8 U_0$	-0.1	5.81	3.22	10.47	8.76	9.84	48.22
	-0.5	5.75	3.19	10.37	9.83	9.93	82.10
	-1.0	5.62	3.13	10.14	9.22	10.01	229.35
$0.9 U_0$	-0.1	5.15	3.22	10.14	8.39	10.09	49.31
	-0.5	5.08	3.18	10.30	9.38	10.25	97.82
	-1.0	4.92	3.08	9.99	10.95	10.49	254.66
U_0	-0.1	4.63	3.22	10.44	9.59	10.38	49.161
	-0.5	4.44	3.08	10.01	12.24	10.71	110.4
	-1.0	4.34	3.01	9.78	15.97	11.35	230.10

Comparing Tables 1 and 2, one can immediately notice that, in all cases, landing with some misalignment with respect to the runway leads to significantly lower tire wear. For example, in the case with $||v|| = 0.8 U_0$ and $\gamma = -0.1$ deg, the value of the work of the friction forces results equal to 54.3 J for fixed sideslip and to 48.2 J for optimized sideslip, with a reduction of about 11%.

Moreover, looking at the initial conditions, it is possible to verify that the difference between the optimized sideslip angle and the fixed one is limited, i.e. about 0.1 deg, which is reflected in slightly different trim control settings in terms of both aileron and rudder deflections.

To understand where this difference might be originated, the work dissipation time histories for both cases are plotted in Figure 6, which shows the contribution to the work of the friction forces, i.e. the function to-be-integrated in Eq. (27), as a function of time, for both approaches, i.e. without optimizing the sideslip at trim ($\psi = \chi_{\text{RNW}}$) and including this variable within the optimization parameters ($\psi \neq \chi_{\text{RNW}}$). The bottom figure shows the overall tire wear displaying the function to-be-integrated in Eq. (27). Additionally, in the top figures, the separated contributions of the left and right main gear are reported: each subplot details the trend of the lateral force (first row), the lateral velocity (second row), and the resulting contribution to the work of the friction forces (third row).

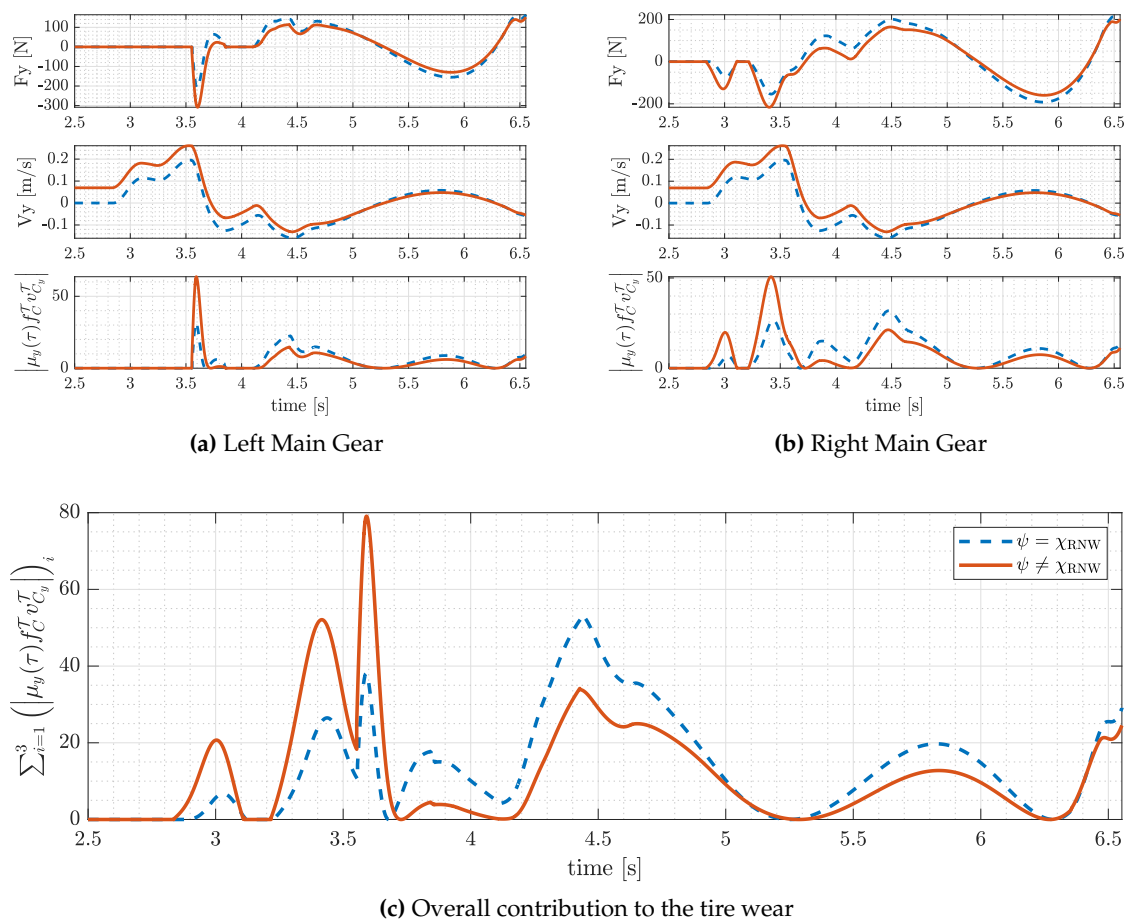


Figure 6. Comparison between two optimal landing approaches at $\|v\| = 0.8 U_0$ and $\gamma = -0.1$ deg. Blu dashed line ($\psi = \chi_{\text{RNW}}$): optimization without sideslip at trim as in Table 1; red solid line ($\psi \neq \chi_{\text{RNW}}$): optimization including sideslip at trim within the optimization variable as in Table 2. Top-left: contribution of the left main gear; top-right plot: contribution of the right main gear; bottom plot: overall tire wear.

As already mentioned, the work dissipation exhibits a highly irregular behavior, with peaks and discontinuities due to the complex ground-tire interaction, and the contribution given by three landing gear legs, which touch the runway at different instants. Hence, finding a physical interpretation of the obtained results is complex. Nonetheless, some useful considerations can be made.

Preliminary, given the landing and wind conditions considered in this example, it is important to notice that, being the roll angle at trim positive ($\phi > 0$), the aircraft touches the ground with the right leg first at second 2.8, followed by the left one at second 3.5, and, finally, by nose one. The detailed plot

of the contact between the nose gear and the terrain is not shown in Figure 6 as it occurs at second 6.5 circa and does not significantly affect the overall tire wear.

We may now consider the top plots of Figure 6, which allow comparing the cost function contributions of the left and right main gears for the two cases. As a first observation, notice that the airplane initially undergoes a lateral displacement to the right (positive V_y) when only the right leg is in contact with the ground (between seconds 2.8 and 3.5). Then, after the second leg touches the ground (after second 3.5), a lateral overshoot to the left is experienced by the system (negative V_y). This trend is common to both landing approaches. Focusing on the first seconds of the touchdown (between seconds 2.8 and 3.5), it is evident that the peak of the tire wear for the right gear (top-right plot, third subplot) is clearly higher if the airplane heading is misaligned with respect to the runway, $\psi \neq \chi_{\text{RNW}}$. However, when also the second leg gets in contact with the terrain (after second 3.5), the combined effect of the airplane motion and the initial misalignment with respect to the runway leads to a lower lateral overshoot and lower friction forces. As a result, the overall tire wear, which corresponds to the integral of the curves displayed at the bottom plot, is lower if a mild misalignment of the airplane with respect to the runway ($\psi \neq \chi_{\text{RNW}}$) is considered immediately before the airplane touches the ground. This justifies the difference in the performance obtained for the two landing approaches studied in this work and reported in Tables 1 and 2. Similar considerations, not shown here for the sake of brevity, can be derived from other tests considered in this work.

6. Conclusions

This work deals with the optimization of the landing technique in crosswind conditions for minimum tire wear.

In order to achieve this goal, first, a simulator capable of handling the landing maneuver in crosswind conditions was developed. The simulator considers a three-dimensional model of the coupled airplane-landing gear system.

The airplane is modeled as a rigid body in a three-dimensional domain, subject to gravitational, propulsive, aerodynamic, and reaction forces and moments. The aerodynamics, linearized about a suitable condition and rendered through the classical stability and control derivatives, considers also the presence of a generic steady wind. Along with the nonlinear model of the system, a process for trimming the airplane during flight considering the wind was developed. The output of the trim in windy conditions can be used as initial conditions for the landing simulation.

The landing gear, instead, is a simplified anterior tricycle with each leg composed of a tire, modeled as a linear spring with a parallel damper, and a nonlinear oleo-pneumatic shock absorber. A contact detection algorithm was also implemented to find when and which leg has touched the ground or rebounded. Once the contact between one or more legs and the ground is detected the reaction forces are included in the simulation. Such reaction forces are modeled according to the usual simplified friction models. From the computation of the reaction forces and the motion of the aircraft on the ground, using the simple Achard theory, it was also possible to estimate the tire wear for each tire during landing.

The landing simulator model was tested with an airplane model inspired by the Lockheed Jetstar.

Next, the optimization of the tire wear during landing in crosswind conditions was performed. To do so, the simulation code was embedded inside an optimization algorithm with the aim of determining an optimal landing technique in terms of the sideslip angle before touchdown and control deflection after touchdown.

From the results obtained in this work and from extensive practice, the following conclusions can be derived.

- The landing simulator model is able to handle and combine airborne and ground landing phases considering generic wind conditions. The simulation, being based on a nonlinear three-dimensional model of airplane dynamics, is also compliant with the physics of the landing

maneuver and considers the asymmetric contact among the wheels and the terrain, that is typically involved during crosswind conditions.

- A simulation parametric study shows that touchdowns at lower approach speeds and lower vertical speeds are associated with lower tire wear. This fact, which is however expected, is due to lower lateral forces, generated during the contact between legs and ground, that lead to reduced wear.
- From the parametric analysis, it was also possible to show that in crosswind landing specific control settings after touchdown may reduce wear: the minimum wear is obtained if, after touchdown, ailerons are deflected towards the upwind direction, whereas the rudder is set near the trim conditions, maintaining a crossed controls setting.
- A three-variable optimization problem aimed at finding the sideslip angle at trim and the lateral-directional controls after touchdown associated with the minimum tire wear can be also formulated. It was demonstrated that a mild track misalignment, due to a difference between airplane heading and runway direction is associated with reduced tire wear. In fact, even if this misalignment produces higher wear during the first instants after the first wheel touches the ground, the combination of the lateral forces on all legs, the motion of the aircraft once landed and the initial airplane misalignment generates lower wear over the landing.

Clearly such promising but still preliminary results need further analysis before they could be considered consolidated. In terms of extension of the optimization of tire wear, in fact, it could be interesting to consider different airplanes with different dimensions and weights. Moreover, since the analysis of this paper has focused on lateral friction, and, hence, on the wear due to lateral wheel drift, a complete study including wheel spin-up, longitudinal friction, and brakes should be performed.

Finally, as far as the landing simulator is concerned, possible improvements may include the development of a control system capable of handling the whole landing maneuver from descent to airplane stop, and the enrichment of the aircraft aerodynamic modeling, possibly including different flap settings.

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Appendix A. Reference aircraft data inspired by Lockheed Jetstar

The reference airplane data used in this work are reported in Tables A1–A4. The main sources from which data were gathered are:

- technical reports, [24–26];
- flight mechanics, aircraft design and system textbooks, [27,29,37,38];
- scaled drawings (used when more accurate geometric data were unavailable);
- supplier catalogues, [30].

Whenever real aircraft data were unavailable, aircraft preliminary design methods were applied in order to retrieve the missing information.

Unless otherwise specified, data are referred to *power approach* configuration, which includes light gross weight, landing gear extended, 40% flaps, and sea level conditions.

Table A1. Lockheed Jetstar geometric and inertial properties

Property	Value	Unit
Wing area, S	50.39	m^2
Wing span, b	16.38	m
Mean aerodynamic chord, MAC	3.33	m
Center of gravity longitudinal position, x_{CG}	25% MAC	-
Airplane mass, m	10842.67	kg
Inertia moment about x^B , I_x	57314.48	kg m^2
Inertia moment about y^B , I_y	170967.25	kg m^2
Inertia moment about z^B , I_z	217071.83	kg m^2
Inertia moment respect plane $x^B z^B$, I_{xz}	7416.32	kg m^2

Table A2. Lockheed Jetstar aerodynamic properties

Property	Value	Unit
Reference speed, U_0	68.05	$\frac{\text{m}}{\text{s}}$
Reference Mach, M	0.2	-
Reference angle of attach, α_0	0.0	deg
C_{L_0}	1.11	-
C_{D_0}	0.102	-
C_{L_α}	5.70	rad^{-1}
C_{D_α}	0.66	rad^{-1}
C_{M_α}	-1.26	rad^{-1}
$C_{L_{\dot{\alpha}}}$	-6.7	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
$C_{M_{\dot{\alpha}}}$	-3.2	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
$C_{\mathcal{L}_q}$	5.4	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
C_{M_q}	-20.8	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
C_{L_M}	-0.81	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
C_{D_M}	0.0	-
C_{M_M}	0.27	-
$C_{L_{\delta_E}}$	0.338	rad^{-1}
$C_{M_{\delta_E}}$	-1.34	rad^{-1}
C_{Y_β}	-0.96	rad^{-1}
$C_{\mathcal{L}_\beta}$	-0.221	rad^{-1}
C_{N_β}	0.150	rad^{-1}
C_{N_p}	-0.45	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
C_{N_r}	-0.121	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
$C_{\mathcal{L}_r}$	0.101	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$
C_{N_r}	-0.30	$\left(\frac{\text{rad}}{\text{s}}\right)^{-1}$

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Property	Value	Unit
$C_{\mathcal{L}_{\delta_A}}$	0.461	rad^{-1}
$C_{\mathcal{N}_{\delta_A}}$	0.0064	rad^{-1}
$C_{Y_{\delta_R}}$	0.175	rad^{-1}
$C_{\mathcal{L}_{\delta_R}}$	0.007	rad^{-1}
$C_{\mathcal{N}_{\delta_R}}$	-0.109	rad^{-1}

Table A3. Lockheed Jetstar main landing gear properties

Property	Value	Unit
Main Gear longitudinal position with respect to CG, $x_{S_{MG}}^B$	-1	m
Main Gear lateral position with respect to CG, $y_{S_{MG}}^B$	± 1.92	m
Main Gear vertical position with respect to CG in body axes, $z_{S_{MG}}^B$	0.61	m
Main Gear leg assembly mass, m_{MG}	300	kg
Main Gear shock absorber stroke, $\delta_{s_{MG}}$	0.30	m
Main Gear shock absorber length, $L_{s0_{MG}}$	1.05	m
Main Gear shock absorber cyclinder diameter, $d_{c_{MG}}$	0.11	m
Main Gear shock absorber orifice diameter, $d_{o_{MG}}$	0.007	m
Main Gear shock absorber preload pressure, $p_{0_{MG}}$	$1 \cdot 10^6$	Pa
Main Gear shock absorber internal volume, $V_{0_{MG}}$	0.0034	m^3
Orifice discharge coefficient, c_d	0.61	-
Main Gear tire undeformed radius, $r_{t0_{MG}}$	0.32	m
Main Gear tire equivalent stiffness, $k_{t_{MG}}$	$1.1 \cdot 10^6$	$\frac{\text{N}}{\text{m}}$
Main Gear tire equivalent damping, $c_{t_{MG}}$	$4.34 \cdot 10^3$	$\frac{\text{N}}{\text{m/s}}$

Table A4. Lockheed Jetstar nose landing gear properties

Property	Value	Unit
Nose Gear longitudinal position with respect to CG, $x_{S_{NG}}^B$	4.40	m
Nose Gear lateral position with respect to CG, $y_{S_{NG}}^B$	0	m
Nose Gear vertical position with respect to CG, $z_{S_{NG}}^B$	0.51	m
Nose Gear leg assembly mass, m_{NG}	300	kg
Nose Gear shock absorber stroke, $\delta_{s_{NG}}$	0.30	m
Nose Gear shock absorber length, $l_{s_{NG}}$	1.15	m
Nose Gear shock absorber cyclinder diameter, $d_{c_{NG}}$	0.095	m
Nose Gear shock absorber orifice diameter, $d_{o_{NG}}$	0.006	m
Nose Gear shock absorber preload pressure, $p_{0_{NG}}$	$0.5 \cdot 10^6$	Pa
Nose Gear shock absorber internal volume, $V_{0_{NG}}$	0.0021	m^3
Orifice discharge coefficient, c_d	0.61	-
Nose Gear tire undeformed radius, $r_{t0_{NG}}$	0.25	m
Nose Gear tire equivalent stiffness, $k_{t_{NG}}$	$1.04 \cdot 10^6$	$\frac{\text{N}}{\text{m}}$

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Property	Value	Unit
Nose Gear tire equivalent damping, c_{tNG}	$2.85 \cdot 10^3$	$\frac{N}{m/s}$

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