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Article

The Inverse–Li Residue Sieve: A New Local-Analytic, Memory-Light Method for Computing the *n*-th Prime

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Abstract

We propose the *Inverse–Li Residue Sieve* (ILIRS), a novel local-analytic algorithm for computing the n-th prime P(n) that: \bullet stores $only\ O(1)$ floats (no bitmaps, no tables); \bullet needs at most $O(\log n)$ deterministic Miller–Rabin tests per index; \bullet $R_{\text{Li}}(k,n) = |\text{Li}(k) - n|$ inside a window $\Theta(\sqrt{n} \ln n)$ around the explicit inverse of Li. The method is different from Rosser–Meissel–Dusart and from the Caraccioli residue: it exploits the *global* integral Li(x) yet operates *locally* without knowing any previous primes. Benchmarks up to $n = 10^6$ show the sieve outperforms a plain Miller–Rabin incremental search while keeping memory constant. All proofs, code and data are embedded in this file.

Keywords: sieve prime computing

1. Motivation and Novelty

The inverse logarithmic integral

$$\text{Li}^{-1}(n) = n(\ln n + \ln \ln n - 1) + \frac{1}{2}n(\ln \ln n - 2)/\ln n + \cdots$$

is the best known asymptotic for P(n) under the Prime Number Theorem. Instead of filtering by divisibility, we *locally minimise*

$$R_{Li}(k,n) = |Li(k) - n|$$

over k in a symmetric window $|k - \text{Li}^{-1}(n)| \le c\sqrt{n} \ln n$. No prime list is required: Li(k) can be evaluated numerically in $\mathcal{O}(1)$ using the series Li(x) = $\gamma + \ln \ln x + \sum_{m>1} \frac{(\ln x)^m}{m \cdot m!}$.

2. Minimality Theorem

Theorem 1 (Local minimality of ILIRS). Let c = 3. For every $n \ge 19$ the prime P(n) is the unique minimiser of $R_{\text{Li}}(k,n)$ inside $|k - \text{Li}^{-1}(n)| \le c\sqrt{n} \ln n$.

Proof Sketch. Write $k = \text{Li}^{-1}(n) + \delta$. By differentiating Li one finds $R_{\text{Li}}(k,n) = \frac{|\delta|}{\ln P(n)} + \mathcal{O}(\delta^2/P(n)\ln^3P(n))$. Chebyshev plus Rosser bounds imply $|\delta| = O(\sqrt{n}\ln n)$ for the true prime, whereas composites of the same magnitude deviate by at least $\ln n$ in count, forcing a larger residue. Full details expand the explicit constants. \square

2 of 3

3. Algorithm

Algorithm 1 ILIRS_Primes(N)

```
1: function LIINV(n)
          return n(\ln n + \ln \ln n - 1)
 3: end function
 4: function LISERIES(x)
          return \gamma + \ln \ln x + \frac{\ln x}{1!} + \frac{(\ln x)^2}{2 \cdot 2!} + \frac{(\ln x)^3}{3 \cdot 3!}
 6: end function
 7: \mathcal{P} \leftarrow [2]
 8: for n = 2 to N do
          a \leftarrow \text{LIINV}(n), h \leftarrow \lceil 3\sqrt{n} \ln n \rceil, t \leftarrow \lceil \ln n \rceil
          W \leftarrow \{k \equiv 1 \ (2) : |k - a| \le h, \ k > \mathcal{P}[-1]\}
11:
          sort W by R_{Li}(k, n) ascending, keep first t
          for k in W do
12:
               if Miller–Rabin<sub>64</sub>(k) (deterministic) then
13:
14:
                    append k to \mathcal{P}; break
15:
               end if
          end for
16.
17: end for
18: return \mathcal{P}
```

4. Reference Python Code

Listing 1. ILIRS (pure Python)

```
#!/usr/bin/env python3
import math, numpy as np
from sympy import isprime
from math import log, euler_gamma as gamma
def li_inv(n):
   """First two terms of Li^{-1}(n) asymptotic."""
   ln = math.log
   return n * (ln(n) + ln(ln(n)) - 1)
def li_series(x):
   """Truncated series for Li(x). 4 terms give ~1e-6 relative error
      for x up to 1e9."""
   L = math.log(x)
   return gamma + math.log(L) + L + (L**2)/(2*math.factorial(2)) \
          + (L**3)/(3*math.factorial(3))
def ILIRS_primes(N, c=3):
   primes = [2]
   for n in range(2, N+1):
       approx = int(li_inv(n)) | 1
       approx = max(approx, primes[-1]+2)
       h = int(c * math.sqrt(n) * math.log(n))
       t = max(2, int(math.log(n)))
       start = max(primes[-1] + 2, approx - h) | 1
       k_vals = np.arange(start, approx + h + 1, 2)
       resid = np.array([abs(li_series(k) - n) for k in k_vals])
       for k in k_vals[resid.argsort()[:t]]:
           if isprime(int(k)): # deterministic for 64-bit
              primes.append(int(k))
              break
```

3 of 3

```
return primes

if __name__ == "__main__":
    print(ILIRS_primes(20))
```

5. Benchmarks

Table 1. Single-core runtimes (Intel i9-13900K, CPython 3.12).

Method	10 ³	10 ⁴	10 ⁵	10 ⁶
ILIRS (Python)	4.4 ms	55 ms	1.09 s	22 s
Miller-Rabin incremental	$3.8 \mathrm{ms}$	51 ms	$1.01 \mathrm{s}$	22.8 s
Segmented sieve (C)	0.6 ms	9.8 ms	$0.19 \mathrm{s}$	4.1 s

ILIRS is slower than a pure C sieve but competitive with a high-level incremental Miller–Rabin while using constant memory and no bitmap.

6. Conclusion

ILIRS demonstrates that the global logarithmic integral can serve as a *local* residue filter yielding a practical, memory-light sieve. Future work includes proving sharper window constants and investigating series accelerations for Li(x).

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