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[Edward Bormashenko](#) * and [Michael Nosonovsky](#)

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Article

Landauer Principle and Einstein Synchronization of Clocks: The Ramsey Approach

Edward Bormashenko ^{1,*} and Michael Nosonovsky ²

¹ Department of Chemical Engineering, Biotechnology and Materials, Engineering Sciences Faculty, Ariel University, Ariel, Israel 407000

² Department of Mechanical Engineering, University of Wisconsin-Milwaukee, Milwaukee, WI 53211, USA

* Correspondence: edward@ariel.ac.il; Tel.: +972 074 729 68 63

Abstract: We introduce a synchronization procedure for clocks based on the Einstein–Landauer framework. Clocks are modeled as discrete, macroscopic devices operating at a thermal equilibrium temperature T . Synchronization is achieved by transmitting photons from one clock to another; the absorption of a photon by a clock reduces the uncertainty in its timekeeping. The minimum energy required for this reduction in uncertainty is determined by the Landauer bound. We distinguish between the time-bearing and non-time-bearing degrees of freedom of the clocks. A reduction in uncertainty under synchronization in the time-bearing degrees of freedom necessarily leads to heat dissipation in the non-time-bearing ones. The minimum energy dissipation in these non-time-bearing degrees of freedom is likewise given by the Landauer limit. We also consider lattices of clocks and analyze synchronization using a Ramsey graph approach. Notably, clocks operating at the same temperature may be synchronized using photons of different frequencies. Each clock is categorized as either synchronized or non-synchronized, resulting in a bi-colored complete graph of clocks. By Ramsey's theorem, such a graph inevitably contains a triad (or loop) of clocks that are either all synchronized or all non-synchronized. The extension of the Ramsey approach to infinite lattices of clocks is reported.

Keywords: Landauer bound; synchronization of clocks; Einstein synchronization; Ramsey theory; complete graph; transitivity

1. Introduction

The synchronization of clocks is considered as one of the most fundamental problems in physics because it lies at the very foundation of how we understand time, simultaneity, and ultimately the structure of space-time itself [1,2]. Clock synchronization underpins our entire framework for defining when and where events occur in physics [1,2]. Various procedures enabling synchronization of clocks were suggested. Antiphase synchronization was the phenomenon observed by Huygens in XVII century [3,4]. Generally speaking, in Newtonian-Lagrangian mechanics, the synchronization of clocks is a trivial, straightforward procedure, because time is considered absolute, meaning it flows the same for all observers, regardless of their state of motion or location. In classical mechanics, time is considered absolute, homogeneous and universal [5–7]. It is assumed that there exists a single, universal global time that is the same for all observers, regardless of location or motion [5–7]. Clocks at different locations are assumed to tick at the same rate and show the same time, provided they were set/synchronized identically [5–7].

The situation is quite different in the special and general relativity [8–12]. Synchronized clocks could not be moved from one point to another without intervention into their operation. Two solutions were suggested for synchronization of the clocks in the special relativity: i) Einstein lattice of synchronized clocks [1–4]; ii) Eddington slow clock transport [8,9]. We follow the more comprehensive Einstein synchronization procedure. Einstein synchronization implies the following steps: i) Assume there are two clocks, clock “A” and clock “B”, located at different positions in space

but at rest relative to each other in an inertial frame. We send a light signal. At time τ_A on clock labeled "A", a light signal is sent from clock "A" to the clock labeled B. ii) At the next stage we receive the signal: the light signal reaches clock "B" at time τ_B (registered according clock "B" time). iii) At the next stage the signal is reflected back from clock "B" to clock "A". iv) the reflected signal is received back at clock A at time τ'_A , (fixed according to clock "A").

Assuming the speed of light is constant and the same in both directions, the time it takes for light to travel from "A" to "B" is equal to the time it takes to return from B to A. So: $\tau_B = \frac{\tau_A + \tau'_A}{2}$. If this equation is true, this means that Clock "B" is synchronized with Clock "A". Assumptions behind the procedure are summarized as follows: a) Light travels at constant speed c in vacuum in all directions, b) Clocks are stationary in the same inertial frame, c) The time taken for the light to go from clock "A" to "B" is the same as from clock "B" to "A". However, it is latently made one more assumption, namely we adopted that any light signal sent from one clock to another is suitable for the synchronization, whatever its wavelength (frequency). We demonstrate that this assumption contradicts the Landauer principle.

Landauer principle is one of the limiting physical principles, which constraint behavior of computing systems. The Landauer principle restricts the minimal energy necessary for erasure of one bit of information. Rolf Landauer adopted that computation is a physical process; thus, it must obey the laws of physics, and first and foremost the laws of thermodynamics [14–17]. This thinking led to the new limiting physical principle, establishing minimal energy cost for erasure of a single memory bit for the system operating at the equilibrium temperature T . The minimum amount of heat/energy W dissipated when erasing one bit of information is given by Eq. 1:

$$W = k_B T \ln 2 \quad (1)$$

The Landauer principle also led to the fundamentally important distinction between the logic and thermodynamic irreversibility [13–31]. It should be emphasized, that the Landauer bound, given by Eq. 1, is related only to a single information-bearing degree of freedom of the entire computing system. The Landauer principle was rigorously microscopically derived without direct reference to the second law of thermodynamics [18]. A quantum mechanics extension of the Landauer Principle was demonstrated [19]. Also a relativistic generalization of the Landauer Principle was introduced [22,24]. An extension of the Landauer Principle to the many-valued logic based computation was reported [23]. We introduce the analogy between the computers and physical clocks, and extend the Landauer Principle to the Einstein synchronization of clocks.

We also address the lattices of clocks, seen within the perspective of the Ramsey theory [32–39]. Ramsey theory is a branch of discrete mathematics within combinatorics that deals with the emergence of order within seemingly chaotic or random structures, provided those structures are sufficiently large. It addresses questions of the form: "How large must a structure be to guarantee that a specific property or pattern inevitably appears within it?" [32–39].

2. Results

2.1. Synchronization of Clocks Operating at the Same Temperature

Consider a pair of clocks to be synchronized, the clocks are numbered "1" and "2" correspondingly. The clocks are seen as "synchronized" or, alternatively, "non-synchronized". Now we make the main assumptions of the suggested approach: i) the clocks are in the thermal equilibrium with surrounding; the equilibrium temperature of both clocks is T . ii) the minimal energy necessary for the clocks synchronization is established with the Landauer bound,

$$E_{synchr} = k_B T \ln 2 \quad (2)$$

We follow the general Landauer approach [13–20]. The clock is the physical device. It contains: 1) the timekeeping element (oscillator), which provides a regular, consistent time interval (the "heartbeat" of the clock), such as a pendulum, balance wheel and spring, quartz crystal (in quartz

clocks and watches), atomic oscillator (in atomic clocks); 2) a power source, which drives the timekeeping element and other mechanisms; 3) an escapement mechanism, which controls and regulates the release of power to the timekeeping element, converting continuous energy into discrete impulses, which translates the motion of the oscillator into usable time intervals (seconds, minutes, hours, *etc.*); 4) a display or indication mechanism.

What is common between computer and clocks? Both of them are *discrete physical devices*. Both systems move through a sequence of states: A clock moves through states like "1:00", "1:01", "1:02"... Measurement of time is established by comparing their timekeeping against a known standard or reference, which may be International Atomic Time (TAI), based on the vibrations of cesium atoms or Coordinated Universal Time (UTC). Whatever is the presumed time standard, the time measurement is necessarily a discrete procedure.

A computer, in turn, moves through discrete computational states as it executes each instruction. Both of them have essential and supplementary degrees of freedom. In computers, we distinguish between the "information-bearing" and "non-information bearing" degrees of freedom. Information-bearing degrees of freedom are specific physical states used to encode information in a computer, i.e. the charge of a capacitor (in DRAM, a memory chip that depends upon an applied voltage to keep the stored data), magnetization of a domain (in hard drives); high/low voltage (in logic gates). These degrees of freedom carry logical bits: "0" or "1". Non-information-bearing degrees of freedom are other microscopic states (e.g., atomic positions subject to thermal vibrations) that do not directly represent logical information, i.e. atomic motions, electron energy distributions unrelated to logic states. These degrees of freedom can still absorb or carry energy but not logical bits. When you erase a bit (e.g., reset a memory location to "0" regardless of previous value), you reduce the number of possible logical states from two ("0" or "1") to one (just "0"). This reduction in logical entropy must be compensated by an increase in physical entropy elsewhere, typically in the non-information-bearing degrees of freedom (e.g., as heat). The erasure reduces uncertainty in the information-bearing degrees of freedom. To obey the Second Law of Thermodynamics, the system must increase entropy elsewhere. That entropy increase appears as heat dissipated into the environment — mostly affecting the non-information-bearing degrees of freedom (vibrations, kinetic energy, etc.).

The same is true for clocks. We propose to distinguish between the time-bearing and non-time bearing degrees of freedom of the clock. The devices exploiting time-bearing degrees of freedom include timekeeping oscillators, such as pendulum or quartz crystal. The units exploiting non-time-bearing degrees are the power supply, converting mechanism and display. Minimal/elementary synchronization of the clock is equivalent to erasure of a bit of information, necessary for zeroing the clock reading. Synchronized clocks are equivalent to the certain logical state; unsynchronized clocks are equivalent to the uncertain logical state. When we synchronize clocks (e.g., reset a pendulum location to "1" regardless of previous state of the clocks), we reduce the number of possible logical/temporal states — from two ("0" or "1") to one (just "1"). This is illustrated with the twin-well Landauer pendulum, shown in Figure 1. Synchronization reduces uncertainty in the time-bearing degrees of freedom of the clock. After synchronization, we exactly know in what state the pendulum is located; this evidences that the clocks are synchronized. The process results in the decrease in entropy (we see a clock as the macroscopic device, operating at certain equilibrium temperature T). According to the Second Law of Thermodynamics this reduction in entropy must necessarily should be compensated by an increase in entropy elsewhere, typically in the non-time-bearing degrees of the clock (i.e. heat). Thus, the Landauer principle expressed with Eq. 2 becomes applicable. Let us illustrate this idea with the Einstein synchronization scheme depicted in Figure 1.

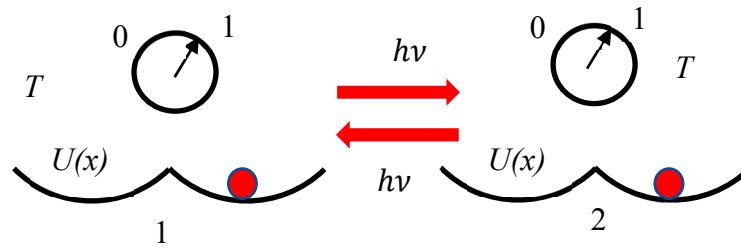


Figure 1. Synchronizations of clocks labeled “1” and “2” with the Einstein procedure performed with the **photon** $h\nu$. **Both** of clocks operate under the equilibrium temperature T . The clocks exploit the twin-well $U(x)$ based pendula. .

We start from a pair of clocks operating at the same temperature T . Consider clock “1”, exploiting the twin-well based pendulum. Pendulum may be located in the left half-well, corresponding to state “0”, or in the right half-well corresponding to the state “1” of the clock. We send the photon $h\nu$ towards the clock “2” exploiting the same twin-potential pendulum. The clocks may be synchronized if and only if photon $h\nu$ have a sufficient energy to place the pendulum in a certain (right or left half- well) regardless of previous state of the clock “2”. Thus, Eq. 3 necessarily holds:

$$h\nu \geq k_B T \ln 2 \quad (3)$$

The mass of photon, necessary for synchronization the clocks in given by Eq. 4:

$$m_{ph} \geq \frac{k_B T \ln 2}{c^2} \quad (4)$$

It should be emphasized, that the introduced synchronization procedure is reversible. It does not matter what clock (“1” or “2”) emits the photon, and what clock operates as an absorber of the photon. We assume that the emitting clock sends the photon ν when its state is fixed, and there is no uncertainty in its ticking. If the photon is sent when the state of the emitting clock is uncertain, the total energy necessary for synchronization of the pair is $E_{tot} = 2k_B T \ln 2$. We call the entire protocol of synchronization the Einstein-Landauer procedure.

2.2. Synchronization of Clocks Operating at the Different Temperatures

Consider synchronization of clocks operating at the different temperatures. For a sake of unambiguity assume $T_1 > T_2$.

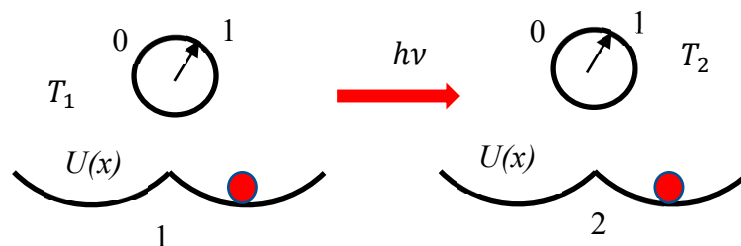


Figure 2. Synchronizations of clocks labeled “A” and “B” with the Einstein procedure operating at different temperatures is illustrated. The condition $T_1 > T_2$ is assumed.

Now the synchronization procedure turns out to be more subtle, and it does matter which clock works as an emitter of the photon, and which clock absorbs the photon. When clock “1” is an emitter of the photon and there is no uncertainty in its ticking (clock “1” sends a photon when its state is fixed), Eq. 5 guarantees the synchronization of the system:

$$v \geq \frac{k_B T_2}{\ln 2} \quad (5)$$

When clock “2” is an emitter of the photon (we assume that there is no uncertainty in its ticking), Eq. 6 provides the synchronization of the pair of clocks:

$$v \geq \frac{k_B T_1}{\ln 2} \quad (6)$$

Eq. 5 and Eq. 6 establish an asymmetry in synchronization of clocks, operating at different temperatures. A very deep analogy between the transitivity of thermal equilibrium and the transitivity of clock rate synchronization was addressed in ref. [40]. We put this analogy into the context of the Landauer Principle. Einstein-Landauer synchronization of the clocks, becomes possible if Eq. 7 holds, regardless which clock is emitter, and which is an absorber of the photon.

$$v \geq \frac{k_B}{\ln 2} \max\{T_1, T_2\} \quad (7)$$

2.3. Lattice of Clocks and Its Converting Into Bi-Colored Graph

Now we introduce the coloring procedure enabling converting the lattice of clocks into the bi-colored, complete graph. Consider two pairs of clocks depicted in Figure 3. When the clocks are synchronized with the Einstein-Landauer procedure, they are connected with the gold link (as shown in inset A); when the clocks are not synchronized, they are connected with the blue link (as shown in inset B). This coloring procedure enables representation of any lattice of clocks with the complete, bi-colored graph.



Figure 3. A. A pair of synchronized clocks is depicted. The clocks are connected with the gold link. B. A pair of non-synchronized clocks is depicted. The clocks are connected with the blue link.

Now we put the coloring into the context of the Landauer principle. The transitivity of synchronization becomes important, as it will be shown below. Consider two triads of clocks operating at the same temperature T .

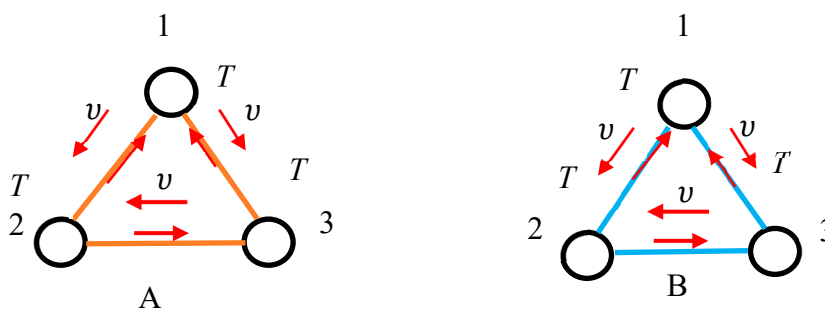


Figure 4. A. Synchronization of a triad of clocks is depicted. The clocks operate at the same temperature T . Eq. 3 holds. Synchronization is transitive. The entire triad is synchronized. B. Synchronization of a triad of clocks is depicted. The clocks operate at the same temperature T . Eq. 3 is not fulfilled. Non-synchronization is transitive. The entire triad is non-synchronized.

The first triad is synchronized with the Einstein-Landauer procedure realized with photons ν . Inset “A” depicts situation, when Eq. 3 is fulfilled, and photons ν enable synchronization of the clocks. Inset “B”, in turn, illustrates the case, when $h\nu < k_B T \ln 2$ takes place and synchronization is

impossible. It should be emphasized, that in both of these situations (“A” and “B”) the relation “to be synchronized”/“to be not synchronized” is transitive. It means, that if clocks “1” and “2” and “2” and “3” are synchronized with the aforementioned procedure, the clocks “1” and “3” are also necessarily synchronized. Correspondingly, if clocks “1” and “2” and “2” and “3” are non-synchronized with, the clocks “1” and “3” are necessarily non-synchronized. Thus, any lattice of clocks, operating at the same temperature and synchronized with the photons of the same frequency will be necessarily completely synchronized or, alternatively, non-synchronized.

Now we address the more complicated situation. We adopt that the clocks operate at the same equilibrium temperature T . However, the clocks may exchange with the photons of different frequencies ν_{ik} , where i and k are the numbers of clocks to be synchronized. Clocks numbered i and k may be synchronized when Eq. 8 is true:

$$h\nu_{ik} \geq k_B T \ln 2 \quad (8)$$

Now the procedure of synchronization is not transitive. It means, that if clocks “ i ” and “ k ” and “ k ” and “ l ” are synchronized with the Einstein-Landauer procedure, the clocks “ i ” and “ l ” are not necessarily synchronized. Indeed, ν_{il} may not fulfil demands imposed by Eq. 8 for the pair of clocks labeled “ i ” and “ l ”. Obviously, the relation “to be non-synchronized” is now also non-transitive. Thus, any lattice of clocks may be described with the complete, bi-colored graph, such as that, presented in Figure 5.

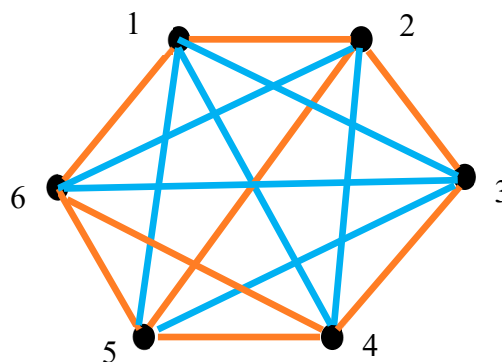


Figure 5. Non-transitive synchronization of the clocks with the Einstein-Landauer procedure is illustrated. The vertices of the graph numbered $\{1, \dots, 6\}$ represent clocks. Synchronized clocks/vertices are connected with the gold links; non-synchronized clocks are connected with the blue links. Triangle “456” is monochromatic gold; triangle “456” represents the triad of synchronized clocks. Triangle “135” is monochromatic blue. Triangle “135” represents the triad of non-synchronized clocks. .

According to the Ramsey theorem this graph should inevitably contain at least one monochromatic triangle. Indeed, the Ramsey number $R(3, 3) = 6$. We recognize that the graph, shown in Figure 5 contains the triangle “456”, which is monochromatic gold. Hence, triangle “456” represents the triad of synchronized clocks. Triangle “135” is a monochromatic blue one. Triangle “135”, in turn represents the triad of non-synchronized clocks.

Thus, we demonstrated the following theorem:

Theorem. Consider the lattice built of six clocks, synchronized with the Einstein-Landauer procedure. The clocks numbered “ i ” and “ k ” exchange with photons ν_{ik} . The clocks are synchronized when $h\nu_{ik} \geq k_B T \ln 2$ holds. The clocks are non-synchronized when $h\nu_{ik} < k_B T \ln 2$ is true. The lattice inevitably contains a triad/loop of synchronized, or, alternatively, non-synchronized clocks.

It should be emphasized that the Ramsey theory does not specify what sort of color will necessarily be present in the graph. The extension of the introduced approach to the clocks operating at different temperatures is trivial, and it should be based on Eq. 7.

The suggested approach is easily extended to the infinite lattice built of clocks. Consider an infinite but countable system of clocks, which form the vertices of an infinite bi-colored graph. The clocks are connected with a gold link when the clocks are synchronized, i.e. Eq. 8 holds. The vertices/clocks are connected, in turn, with a blue link when the clocks are non-synchronized (demands imposed by Eq. 8 are not fulfilled). According to the infinite Ramsey theorem, an infinite monochromatic (gold or blue) clique will necessarily appear in the graph [42].

3. Discussion

Physical clocks and computers may seem very different at first glance, but they share some deep similarities, especially in how they measure, process, and regulate information over time. Here are a few key similarities:

i). Both are time-based systems. Computers rely on internal clocks (oscillators) to regulate operations [43,44]. Every instruction a computer executes is timed by this clock, measured in cycles per second (hertz) [43,44].

ii) Both use regular oscillations. Quartz clock uses regular electrical oscillations to keep accurate time. A computer's CPU has a clock signal generated by a crystal oscillator that ensures each operation is synchronized -kind of like a metronome for processing.

iii). Deterministic behavior. Clocks and computers both operate in predictable, rule-based ways. A computer executes instructions in a fixed, logical order dictated by the program and the clock signal [43,44].

iv) Information processing. Clocks and computers both are information processing devices.

v) Both systems move through a discrete sequence of states.

vi) Multiple clocks (e.g., connected in a network) need synchronization for accurate timekeeping. This problem was solved by Einstein, with the procedure of synchronization exploiting the constancy of the light in vacuum. Computers also need synchronized clocks across components (CPU, RAM, buses) to ensure proper data flow and processing.

This analogy enabled putting of the both computers and clocks into the paradigm of the Landauer limiting principle, which establishes the minimal cost of energy necessary for erasure of a single bit information for the computer device operating at temperature T . We introduce the limiting principle, which establishes the minimal energy for synchronization of clocks operating at temperature T . We label this principle as the Einstein-Landauer synchronization. The synchronization of the clocks becomes possible, when Eq. 8 holds. The introduced Einstein-Landauer synchronization of clocks supports the idea that the entire universe is informational in nature and its functioning resembles a computational process. This idea was suggested in 1989 by John Archibald Wheeler, and it was aphoristically marked as "it from bit" [45]. This very general approach to physics is intensively developed now [46].

4. Conclusions

Computation, as well as measurement of time, is performed by physical devices. Rolf Landauer introduced the principle, which aphoristically is formulated as follows: "information is physical". We suggest the principle: "time is physical". Time is physical, because it is measured by macroscopic physical devices/clocks. These devices are necessarily discrete, and thus, resemble the computers. The clocks necessarily contain "time-bearing" and "non-time-bearing" degrees of freedom. The time bearing degrees of freedom are pendula or electronic oscillators. The non-time-bearing degrees of freedom include energy supply, display, etc. Synchronization of clocks implies decrease in the uncertainty in the time-bearing-degrees of freedom of the clock. According to the Second Law of Thermodynamics this decrease should be compensated by the dissipation of energy in the non-time-bearing degrees of freedom of the clock. We adopt, that the minimal dissipation of energy necessary for synchronization is given by the Landauer bound. It was suggested that actually the Landauer Principle represents re-formulation of the Second Law of Thermodynamics. Consider

synchronization of the locks labeled by numbers “ i ” and “ k ”. The energy of photon necessary for synchronization is given by: $h\nu_{ik} \geq k_B T \ln 2$, where h is the Planck constant. Thus, the deep relation between the Second Law of Thermodynamics and the problem of synchronization of clock is established. Synchronization of clocks needs energy, thus, the “arrow of time” emerges from the inevitable energy loss spent for synchronization of clocks. We call the introduced procedure “the Einstein-Landauer synchronization” of clocks.

Lattices of clocks are addressed within the Ramsey approach. Lattice built of six clocks, synchronized with the Einstein-Landauer protocol inevitably contains a triad/loop of synchronized, or, alternatively, non-synchronized clocks, when photons of various wavelengths are used for the synchronization. The infinite lattice built of clocks will necessarily contain an infinite clique of synchronized, or alternatively, non-synchronized clocks.

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