

Case Report

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Case Report

## AI-Driven Personalized Learning: A Comprehensive Survey of Chatbot Applications in Education and Training

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Abstract: This survey examines the use of AI-powered chat- bots in educational environments, focusing on their role in enhancing personalized learning experiences. By reviewing recent studies, this paper highlights the capabilities, benefits, and challenges of chatbot applications, including adaptive learning, student engagement, and language acquisition support. The findings show that chatbots can assist with personalized tutoring, provide real-time feedback, and streamline administrative tasks, significantly enhancing student engagement. However, challenges such as data privacy, ethical implications, and integration with existing educational systems remain. This survey provides in- sights into current trends and identifies critical areas for future research, aiming to guide educators and developers in optimizing AI-driven learning solutions.

*Index Terms*—Artificial Intelligence (AI), Mobile Learning, En- glish Language Learning, Rural Education, Duolingo, Adaptive Learning, Student Engagement, User Experience, English as a Foreign Language (EFL), Classroom Integration, Blended Learn-ing, Vocabulary Retention, Learning Outcomes, AI-Enhanced Teaching, Innovation in Education.

#### I. Introduction

The integration of artificial intelligence (AI) into the edu- cational landscape has accelerated in recent years, spurred by breakthroughs in machine learning and natural language pro- cessing technologies. Among the most promising applications of AI are chatbots, which have emerged as effective tools for enhancing personalized learning experiences. These intelligent systems facilitate seamless interaction between students and educational institutions, delivering timely assistance, feedback, and resources tailored to individual learning preferences. As the educational environment continues to evolve, gaining a deeper understanding of the role of AI chatbots becomes crucial for maximizing their potential in fostering student engagement and academic success.

This paper presents a systematic review of 11 key studies that explore the multifaceted aspects of AI chatbots in educa- tion, emphasizing their capabilities and implications for per- sonalized learning. The topics examined include the design and evaluation of chatbot systems, their role in language learning, and the ethical considerations surrounding their deployment. By investigating these diverse elements, this survey aims to identify prevailing trends, opportunities, and challenges in the incorporation of AI chatbots within educational frameworks. The findings are intended to serve as a valuable resource for educators, researchers, and policymakers aiming to improve learning outcomes through technological advancements.

Furthermore, this survey contributes to the ongoing dialogue about the future of education by exploring how AI-driven solutions can address the distinct needs of learners. The ability of chatbots to provide adaptive learning experiences, offer formative feedback, and support language

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development showcases their versatility in tackling educational challenges. However, while the benefits of AI chatbots are promising, there remain significant gaps in understanding their long-term effects on student learning and engagement. This paper highlights the need for further research to explore these aspects and ensure the sustainable and effective integration of AI chatbots in educational settings. By addressing these gaps, stakeholders can better harness the potential of AI in fostering an engaging and personalized learning environment for all students.

#### II. Literature Survey

Gonza'lez-Gonza'lez et al. (2021) [3] introduced a person- alized gamification learning platform that incorporates gamifi- cation elements to make the learning process more engaging. The system features an open student-player model and a reactive chatbot, which integrate the student into the role of a game player. This model helps keep students motivated and engaged throughout the learning journey. Additionally, the platform uses machine learning to provide customized feedback based on individual progress. Learning analytics track user activity to refine the learning experience, showcas- ing the role of AI-driven chatbots in improving educational outcomes by fostering personalized, interactive learning environments.

Relevance to Survey: This paper emphasizes the impact of gamification and AI integration on student engagement and personalized learning. It highlights how AI chatbots and learning analytics can enhance educational platforms by providing real-time, adaptive feedback to learners, contributing to a more interactive and dynamic learning experience.

Dunusinghe et al. (2023) [3] presented an AI-driven educational platform designed to address challenges in both traditional and online learning environments. The system uti- lizes machine learning to predict student outcomes, suggest appropriate subject streams, and develop personalized learn- ing strategies. A key feature of the platform is its multi- tenancy architecture, which ensures efficient resource use and maintains data separation and security for different institutions. Furthermore, the platform evaluates both academic performance and soft skills, providing a comprehensive un- derstanding of each student's abilities. This approach offers promising advancements in educational technology, creating tailored and effective learning experiences for a diverse range of learners.

**Relevance to Survey**: This study underscores the potential of **AI-driven platforms** to predict student success and cus- tomize learning paths, making education more personalized and effective. The focus on **multi-tenancy architecture** and comprehensive assessments provides insights into scalable so- lutions for educational institutions seeking to improve learning outcomes.

Labadze et al. (2022) [2] conducted a systematic review of the role of AI-powered chatbots in education, examining 67 papers from platforms like IEEE Xplore and Google Scholar. The review focused on three main questions: the perspectives of students and educators on AI chatbots, and general con- cerns regarding their use. From the students' perspective, AI chatbots were found to be useful for tasks such as homework assistance and personalized tutoring. Educators, on the other hand, appreciated chatbots for automating administrative tasks and improving teaching efficiency. However, concerns were raised regarding the ethical implications, accuracy of responses, and reliability of AI chatbots. The paper concludes that while AI chatbots are effective in enhancing learning, they cannot replace the emotional support provided by human teachers. Further research is suggested to address these limi- tations and optimize the integration of chatbots in educational settings.

**Relevance to Survey**: This paper highlights both the bene-fits and challenges of implementing **AI chatbots** in education. It provides valuable insights into how **automated systems** can support both students and educators, while also pointing out the critical areas of improvement required to ensure their effective use in learning environments.

Yang et al. (2020) [7] explored the potential of AI chatbots in higher education, developing three prototypes to support various university activities. The chatbots were designed to aid a Master's course simulation game, provide training for a new educational application, and streamline helpdesk operations. The study discussed the benefits of using AI chatbots for personalized student support

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and emphasized the technical challenges, such as maintaining accuracy and integrating the chatbots into existing university systems. While the initial re- sults were promising, further refinement is needed to overcome challenges in areas like emotional understanding and system integration.

**Relevance to Survey**: This study highlights the growing importance of AI chatbots in educational settings, especially for enhancing personalized learning experiences and stream-lining support processes. The focus on both educational and operational chatbot applications provides valuable insights into scalable solutions for universities looking to implement AI- driven support systems.

Martinez-Requejo et al. (2024) [6] examined the integra- tion of chatbots in higher education to enhance personalized student support. The study highlighted the use of AI-driven chatbots to assist students by answering queries, offering personalized feedback, and supporting formative assessments. Developed through an iterative process, the chatbot is inte- grated into virtual campuses and provides continuous sup- port outside of class. The chatbots were developed using Microsoft's QnABot, Learning Tools Interoperability (LTI), and FAISS (Facebook AI Similarity Search), which allowed the system to retrieve information and provide accurate re- sponses. Results from pilot testing revealed positive responses from both students and teachers, although there were some concerns regarding the chatbot's accuracy and user interaction. Despite this, the chatbot was praised for improving learning efficiency, providing quick access to information, and reducing teacher workload.

**Relevance to Survey**: This study is important as it show- cases how chatbots can offer personalized academic support and improve student learning outcomes. The emphasis on iterative design, accuracy, and interaction quality aligns with scalable solutions for universities aiming to integrate AI-driven student support systems. The findings provide insights into the practical implementation and potential benefits of AI in educational environments.

Cecil et al. (2021) [4] explored the use of Human- Computer Interaction (HCI) principles in designing and assessing virtual reality (VR) environments for educational purposes. The paper focused on two distinct areas: teaching science to autistic students and training first responders during the COVID-19 pandemic. The study highlights the role of affordance, visual density, and cognitive load in creating effective VR learning environments. Students who engaged with low visual density environments showed sig- nificantly better learning outcomes, measured through their understanding of key concepts and tasks. The paper also underscores the importance of managing distractions in vir- tual environments, especially for students with autism, where interruptions severely impacted learning.

For training first responders, the VR environments were designed to simulate high-stress pandemic scenarios. Findings suggest that **lower cognitive load** improved the knowledge retention and performance of participants. This study demon-strates the potential of VR in not only enhancing learning for specific groups but also in creating safer, more controlled training simulations. The **participatory design approach**, involving subject-matter experts in the creation of these en-vironments, further ensures the relevance and effectiveness of the VR modules.

**Relevance to Survey**: This paper provides valuable insights into how the **design of virtual environments** affects learning outcomes. Its focus on affordance, visual design, and cognitive load can be applied to various educational settings, particularly in environments requiring immersive or high-fidelity simulations.

Merikko et al. (2022) [5] investigated how learning strate- gies, study engagement, and the willingness to share data influence students' decisions to opt in for learning analyt- ics (LA)-based formative feedback. The paper addresses a critical challenge in modern education: how to balance data privacy concerns with the benefits of personalized, data-driven feedback. While students express reservations about sharing personal data, the study found that most opted in for LA-based feedback, highlighting the privacy paradox—where concerns about data sharing do not necessarily lead to avoid- ance behaviors.

The study also revealed that students with higher self- efficacy were more willing to share their **performance data**, while there was no significant correlation between learning strategies and opting-

in behavior. The paper emphasizes that despite privacy concerns, the **perceived benefits of feedback** often outweigh the reluctance to share data. This demonstrates the importance of designing LA systems that are transparent, user-friendly, and offer clear benefits to learners.

Relevance to Survey: This paper contributes to under- standing student engagement with learning analytics and provides empirical data on the privacy paradox, a critical issue in the development of personalized learning tools. It stresses the need for student agency in LA systems, allowing learners to have control over their data while benefiting from targeted feedback.

Santhanamari et al. (2024) [8] introduced HackProInit, a platform that supports participants in hackathons by au-tomating key early-stage processes, such as idea generation, project descriptions, and titles. The platform utilizes Cohere's NLP for idea generation and OpenAI for project implementation, helping users overcome common creative challenges. HackProInit's architecture includes a Node.js backend and a React.js frontend styled with Ant Design and Bootstrap, offering a user-friendly and efficient interface. It provides a variety of project ideas, tailored to specific domains or constraints, helping participants quickly come up with relevant concepts for their projects.

In addition to simplifying the ideation process, Hack- ProInit's features—such as its project description generator and title creation tool—enable participants to produce clear, coherent project proposals quickly. By automating these tasks, the platform helps users focus on more critical aspects of their projects, like development and execution. HackProInit also supports remote collaboration by being accessible on multiple devices, making it easier for teams to work together efficiently even in distributed environments.

Relevance to Survey: This paper highlights the use of AI tools for accelerating the project initiation process, particularly in time-constrained environments like hackathons. Its insights on AI-driven idea generation and workflow automation offer practical applications in educational and professional contexts where rapid development is essential. HackProInit's ability to streamline the creative process provides a framework for applying similar systems in other collaborative environments.

Chen and Lin (2024) [9] proposed SOP-GPT, a frame- work that enhances the functionality of AI agents by com- bining Artificial Intelligence-Generated Content (AIGC) with the structured approach of Standard Operating Pro- cedures (SOPs). The framework focuses on three key elements—process, role, and skill—to improve AI agents' ability to perform complex tasks by mimicking human workflows. Through GPT-based models, SOP-GPT enhances language processing, content creation, and problem-solving capabilities in various scenarios, including single-agent, multi-agent, and feedback-driven settings.

The SOP-GPT framework organizes tasks into clear, man- ageable workflows, assigning specific roles to AI agents, such as project manager or developer, with defined skills for each role. This approach helps AI agents execute tasks more effectively while continuously improving through feedback mechanisms. By structuring processes and integrating human-like decision-making capabilities, the framework enables AI agents to adapt and enhance their performance over time. SOP-GPT is particularly valuable for industries like software development and healthcare, where adaptability and precision are essential for success.

**Relevance to Survey**: This paper provides valuable insights into enhancing AI agent performance by structuring tasks—with SOP-based workflows. The framework's integration of generative AI and adaptive processes offers practical solutions for industries that require efficient task management and continuous learning. The versatility of SOP-GPT makes it applicable across various sectors where high levels of automation and real-time collaboration are crucial.

Anuradha et al. (2023) [10] conducted a study on the impact of artificial intelligence (AI) in enhancing English language learning among rural college students. The research utilized **Duolingo**, a mobile AI-based learning application, to compare learning outcomes between two groups: an **Experi-mental Class (EC)** using AI tools and a **Non-Experimental Class (NEC)** relying on traditional methods. The study imple-mented a pretest-posttest quasi-experimental design to evalu- ate

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improvements in English proficiency over one semester. Findings indicated that the EC significantly outperformed the NEC, with an average posttest score of 89.6 compared to 76.8 for the NEC.

Interviews with students revealed that AI-based learning offered greater flexibility and reduced anxiety, enabling stu- dents to learn at their own pace. The user-friendly interface and instant feedback mechanisms in Duolingo facilitated better engagement and language practice. However, technical issues, such as connectivity challenges and background noise affect- ing voice recognition, were noted as limitations in the study.

**Relevance to Survey**: This research highlights the role of AI-powered mobile applications in personalizing language learning, offering insights into how adaptive learning systems can bridge educational gaps for students in rural areas. It underscores the importance of user experience design in maximizing the effectiveness of mobile learning tools.

**Dhivvya J P et al. (2024)** [11] conducted a research which examined the integration of AI in classroom settings for English as a Foreign Language (EFL) learning. This part of the study explored how AI-enhanced teaching methods can ad- dress challenges faced by traditional education systems, such as limited student engagement and unequal access to quality instruction. By incorporating AI tools into the curriculum, the study aimed to create a blended learning environment that supports both in-person and virtual instruction.

Results from the independent t-test analysis showed a sig- nificant difference between the EC and NEC groups, with the AI-assisted learning environment providing better outcomes in terms of vocabulary retention, pronunciation accuracy, and overall language comprehension. Interviews suggested that AI tools like Duolingo could complement classroom instruction by providing additional practice opportunities outside the traditional classroom setting.

**Relevance to Survey**: This paper contributes to the discus- sion on the integration of AI in language education and its potential to enhance learner autonomy. It provides empirical evidence supporting the use of AI to improve student out- comes in blended learning environments, making it relevant for discussions on innovative instructional strategies in EFL education.

Table I. Summary of Methodologies.

Author(s)	Methodology
Gonza´lez-	Developed a personalized gamification learning platform in-
Gonza´lez et al. [3]	corporating gamification elements and a reactive chatbot aimed at enhancing student motivation and engagement. Ma- chine learning techniques were applied to deliver customized feedback
	based on individual progress, leveraging learning analytics to track and refine user activity for
<del></del>	improved edu- cational outcomes.
Ranasinghe et al.	Proposed an AI-driven educational platform with a focus
[1]	on predictive analytics, using machine learning to suggest optimal subject streams and tailor learning strategies. A multi-tenancy architecture was integrated to ensure efficient resource use, data separation, and security across different institutions, supporting scalability and institution-specific cus- tomization.
Labadze et al. [2]	Conducted a systematic review of AI chatbots' roles in educa-
	tion, emphasizing perspectives of students and educators. The methodology included evaluating the effectiveness of chatbots for personalized tutoring and administrative automation while examining ethical concerns, such as data privacy and response accuracy, which were critical for balancing efficiency with responsible use.
Yang et al. [7]	Developed three AI chatbot prototypes tailored for differ-
	ent university applications: a Master's course simulation, training for a new educational tool, and helpdesk support. The focus was on exploring personalized student support through chatbots, with technical challenges such as emotional understanding and seamless system integration noted as areas for improvement.
Martinez-	Implemented an iterative chatbot design integrated into virtual
Requejo et al. [6]	campuses to provide continuous student support. The method- ology involved using Microsoft's QnABot, Learning Tools Interoperability (LTI), and FAISS, emphasizing an interactive design approach to enhance user experience and feedback accuracy, while pilot testing indicated positive learning ef- ficiency outcomes.
Cecil et al. [4]	Applied Human-Computer Interaction (HCI) principles in VR

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	environments for specialized educational contexts, focusing on factors such as visual density,
	cognitive load, and affor- dances to optimize learning outcomes for students, especially those
	with autism. This participatory design involved subject- matter experts to ensure the relevance and
	effectiveness of the VR settings for both educational and training purposes.
Merikko et al. [5]	Explored the privacy paradox in learning analytics adoption
	through surveys on student preferences for data-driven for- mative feedback. Findings
	highlighted that, despite privacy concerns, the benefits of personalized feedback often led
	students to opt in. This methodology offers insight into designing user-centric learning analytics
	tools that balance data privacy with transparency and efficacy.
Santhanamari et	Developed HackProInit, an NLP-powered platform for
al. [8]	hackathons, aimed at facilitating the project initiation phase through AI-driven idea generation
	and project descriptions. The platform was structured with a Node.js backend and a React.js
	frontend, supporting a collaborative interface styled for efficiency and ease of use, making it ideal
	for time- constrained events.
Chen and Lin [9]	Proposed the SOP-GPT framework to enhance AI agents'
	task performance by implementing SOP-based workflows with defined roles and skills,
	simulating human decision- making. Through structured processes and feedback loops, AI
	agents were able to continuously adapt, making this framework valuable for industries needing
	precision and real- time collaboration, like software development and healthcare.
Anuradha et al.	Conducted a quasi-experimental study comparing English
[10]	language learning outcomes among rural college students us- ing AI-powered mobile applications
	(e.g., Duolingo) against traditional methods. This approach revealed that AI tools could reduce
	anxiety and provide flexibility, highlighting the potential for personalized and accessible learning
	environ- ments, despite connectivity challenges in rural settings.

#### **Future Directions**

As AI chatbots continue to be integrated into educational environments, several promising avenues for future research and development should be prioritized. First, there is a crit- ical need for longitudinal studies that examine the long- term impacts of AI chatbots on student engagement, learning outcomes, and motivation. Such research will provide essen- tial insights into how these technologies shape educational experiences over time. Additionally, the exploration of **multi-modal learning approaches**—incorporating text, audio, and visual elements—could enhance the effectiveness of chatbots by catering to diverse learning preferences. This would be particularly beneficial in language acquisition and complex subject matter comprehension.

Furthermore, a focus on **personalization and adaptability** is vital for advancing chatbot technology. Implementing more sophisticated algorithms, such as **reinforcement learning**, can allow chatbots to adjust to individual learner needs dy- namically. Ethical considerations, including **data privacy** and **algorithmic bias**, must also be addressed to ensure equitable access to AI-driven educational tools. Collaborative efforts between educators, researchers, and developers will be crucial in creating practical applications that effectively tackle real- world challenges. By exploring cross-disciplinary applications and integrating AI chatbots with existing **Learning Manage-ment Systems**, the potential of these technologies can be fully realized, ultimately enriching the educational experience for a diverse range of learners.

### Conclusion

This survey has provided a thorough examination of the cur- rent state of AI chatbots in education, highlighting their diverse applications and implementations. The reviewed studies have explored various tools and methodologies, including Snatch- Bot, the Open Student-Player model, and K-Nearest Neighbors (KNN) for evaluating student performance and assisting with career guidance. The analysis reveals that developing effective AI chatbots for educational use can be categorized into three primary approaches.

The first approach involves leveraging pretrained models like **LLaMA** and **OpenAI**, which can be fine-tuned or im- plemented using **Retrieval-Augmented Generation (RAG)** techniques. Developers can also utilize libraries such as the **Transformer** library from Hugging Face to adapt models for specific educational contexts. The second approach focuses on established platforms like

**SnatchBot**, **Chatbase**, **Dialogflow**, **Dante**, **Voiceflow**, and **Botpress**, which offer user-friendly interfaces that simplify the chatbot development process. Lastly, a more tailored approach involves building chatbots from the ground up using machine learning algorithms available in **Scikit-learn** and deep learning techniques, such as **Random Forest**, which can enhance accuracy in various educational applications.

By utilizing any of these strategies, AI chatbots can significantly enrich educational experiences by offering personalized learning support, generating project ideas, facilitating language learning, and enhancing aptitude skills. As the field of educational technology continues to advance, ongoing research and innovation will be essential to fully capitalize on these tools and address the diverse needs of learners and educators. The insights gleaned from this survey underscore the importance of further exploration in this dynamic area, paving the way—for future advancements in AI-driven education.

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