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# Development of the webapp "App Reabilita Psicossocial": The Technological Development Study

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Article

# Development of the Web App "Psychosocial Rehabilitation Project App": Experience Report

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**Abstract: Introduction:** The Psychosocial Rehabilitation Project is a method of systematizing mental health care, but it has also been considered complex and difficult to apply in the context of the Brazilian public system, to maximize its effects for the benefit of psychiatric patients. Transforming this project into an application can make mental health care more dynamic and favor the sharing of information and interventions among professionals. Objective: Report the development of the web app "Psychosocial Rehabilitation Project App". Methodology: Experience report study, supported by the Participant Observation technique with the participation of the main researcher and developed by means of meetings and virtual interactions between May 2024 and February 2025 that will culminate in the restructuring of the prototype, development and construction of the web app "Project Psychosocial Rehabilitation App" as a tool and technological product. Results: The web app "Psychosocial Rehabilitation Project App" was developed in collaboration with 3 technology professionals and the Principal Researcher, through the adaptation of its previous prototype by the main researcher. During the modification of this prototype and the creation of the design for development, interpersonal skills and flexibility were required by the Principal Researcher to allow resources and technological adaptations to be carried out at a distance from the theoretical and therapeutic end of the psychosocial rehabilitation project. Conclusion: The web app "Psychosocial Rehabilitation Project App" has demonstrated to be an effective and collaborative tool for the construction and management of mental health projects, aligning the needs of professionals with technological development. The constant interaction between developers and the Principal Researcher has ensured their approval. The investigation highlights the importance of a collaborative and flexible approach in the development of technologies in mental health, specifically in the context of psychosocial rehabilitation.

Keywards: projects; psychiatric rehabilitation; mobile applications and mental health

#### 1. Introduction

There are approximately more than 10 thousand applications (apps) developed on mental health in the world [1–3]. These are mostly related to cognitive-behavioral therapy techniques to



collaborate in the treatment of anxiety and depression in psychiatric patients and few developed to support psychosocial rehabilitation [1,4–7].

It has been proven that apps based on psychosocial rehabilitation can contribute to the development of autonomy and social functionality, as well as improving the quality of life of psychiatric patients [7]. But applying the Psychosocial Rehabilitation (RP) theory in the practice of mental health professionals is something challenging, as it is complex in relation to its theory, which has also been systematized by the Psychosocial Rehabilitation Project (PRP) [8–14].

The challenge of applying psychosocial rehabilitation by mental health professionals is amplified by barriers related to the configuration of the Psychosocial Care Network (RAPS) belonging to the Brazilian public health system (SUS), which undermines the process of psychosocial rehabilitation of psychiatric patients, such as the fragmentation of care, disarticulation of health actions mental health, insufficient and unattended communication between mental health professionals [8,10,11,15–17].

Therefore, an application (app) for the construction of psychosocial rehabilitation projects, is identified as a technological tool that can computerize and streamline the psychosocial rehabilitation project, optimizing interprofessional communication and integrating RAPS during planning, evaluation, construction, monitoring/monitoring, and (re)evaluation of psychosocial rehabilitation projects carried out by mental health professionals [1,8,18,19].

Therefore, in previous investigations the authors of this work will carry out the theoretical foundation that justifies the development of an app for the construction of psychosocial rehabilitation projects with their therapeutic purpose in supporting mental health professionals in planning, evaluation, construction, monitoring/monitoring, monitoring of psychosocial rehabilitation projects in your work area [20].

And, later, they will build their prototype using Marvel software, called Prototype of the web app "Project Psychosocial Rehabilitation App" – PWAPPR (see link: <a href="https://marvelapp.com/prototype/31b02f26">https://marvelapp.com/prototype/31b02f26</a>), which was based on the prototype requirements obtained through the integrative review of literature and the conduct of focus group interviews with professionals of mental health of the Psychosocial Care Center, also considering suggestions received from the perfection carried out by health professionals during the validation of its content and appearance [21].

The PWAPPR presents 27 screens that graphically represent how the login resources, registration of the mental health professional, presentation of the structure for the construction of a psychosocial rehabilitation project, evaluation, user support and credit of the web app "Psychosocial Rehabilitation Project App" would be. Its content and appearance validation (N=15 mental health professionals) resulted in Content Validity Indexes (CVIs) for objectives, appearance, structure and organization, and relevance by more than 0.90 [21].

Therefore, the general objective of this work is to report the development of the web app "App Project for Psychosocial Rehabilitation", which puts the development of an app for the construction of mental health rehabilitation projects, specifically in the context of Brazilian public health, if it proves promising as support in the management and care of health professionals mental health to psychiatric patients [5,7,21–26].

#### 2. Method

This investigation reports the development of the web app "Project Psychosocial Rehabilitation App", supporting the experience reporting method [27] and the multimethod approach [28–30], following the recommendations of the SRQR [31,32]. The investigation was approved by the Ethics and Research Committee of the School of Nursing of the University of São Paulo (EERP-USP), through the Dictamen del n. 6,605,152 of January 3, 2024 (CAAE: 75372623.5.0000.5393).

Complementing the experience reporting method, the investigation uses the Participant Observation (OP) technique to systematize the data collection. La OP, as suggested by Correia (2009) [33], França et al. (2022) [34] and Mónico et al. (2017) [35], it is a valuable tool to observe, understand

and interact with participants during the development and validation of the web app "Project Psychosocial Rehabilitation App". The records of these observations were carried out in an investigation diary, in the possession of the main investigator, in accordance with the recommendations of Kroef, Gavillon and Ramm (2020) [36].

Therefore, the web app "Project Psychosocial Rehabilitation App" was developed by Technology and Information (TIC) professionals, based on guidelines adapted from the APA (2021) [37] together with recommendations from the Martinez-Martin study; Greely; Cho (2021) [38], described Box 1, along with adjustments and changes for improvements made in the prototype, the PWAPPR, which was carried out in the Marvel software, as presented in a previously published study [21]:

Box 1: Presents guidelines adapted from the APA and recommendations by Martinez-Martin; Greely; Cho, (2021) [37] as guides for the development of the web app "Psychosocial Rehabilitation Project App".

	Web app "Psychosocial	Recommendations from the
APA Guidelines [37]	Rehabilitation Project App"	Martinez-Martin studio;
	Renabilitation 1 loject ripp	Greely; Cho (2021) [38]
Evidence Evaluation	1. Psychosocial Rehabilitation	Evidence and Validity
Evidence Evaluation	Project Theory [8,13].	Evidence and variancy
	2. Contract for the use of the	Security and Privacy
	web app "Psychosocial	Transparency
	Rehabilitation Project App"	
Determination of Risk,	made available before it is	
Privacy and Security	hired by users. This contract	Responsibility
	protects data security and	Responsibility
	privacy [39]	
	3. Encryption [40].	
	4. Content validation and	
Evaluation of Ease of Use	appearance and usability	
Evaluation of Ease of Osc	with mental health	
	professionals [41].	
	6. Verification (Validation) of	
Interoperability/Interface	usability by heuristics with	
interoperability/interrace	technology and information	
	professionals [42].	
	7. Clear, objective and stigma-	
	free guidance, functionalities	Social Justice
	adaptable to the user's device	Joeiai Justice
	[38,43–46].	

|--|

**Source:** Do the authors (2024).

In this way, in virtual meetings and video calls on Google Meet and text messages on Whatsapp, the main researcher and ICT professionals will discuss, in a collaborative and highly participatory context, with the objective of creating, the PWAPPR, aesthetically pleasing, simple, coherent and adapted to the technological support of a mental health application, without forgetting the recommendations defined in it Box 1. Which are displayed lower, in box 2:

Box 2: Presents virtual meetings and appointments for the development of the web app "Psychosocial Rehabilitation Project App".

Type/Date/Age	Participant	Platfor	Meeting/Appointment Summary
nda	(s)	m	
First Meeting (05/14/2024): Connecting researchers with technology professionals.	Team of ICT profession als: made up of Developer 1, Developer 2, Technologi cal Developme nt Supervisor and the main researcher.	Google Meet	Research procedures are presented, the objective of which is to develop an app for psychosocial rehabilitation. The technological team proposes a web app for its accessibility and low cost. The importance of data security was emphasized, following the APA guides and recommendations by Martínez-Martín et al. (2021).
Second	Developer		Aline the presentation of the home page and videos about the PRP (panel 5
Meeting	1 and	Google	of the PWAPPR), structure of the psychosocial rehabilitation project (panels
(22/05/2024) -	Principal	Meet	3, 4, 7, 8 to 14 of the PWAPPR). The characteristics of the user profile record
Adjust and	Researcher		(mental health professional) were discussed and constructed.

personalize the main page and the characteristics of the user profile.  Unofficial conversation (26/05/2024): Need for additional clarifications on screen 7 (of the	Developer 1 and Principal Researcher	WhatsA pp	The main researcher explained to develop 1 that the rubrics on screen 7 describe the structure of a psychosocial rehabilitation project and which must be editable, easy to manage and cyclical. For its part, the Developer 1 suggested improvements to allow the user to insert screen captures, photos and edit them in a way that meets their needs during the construction of the psychosocial rehabilitation project.
PWAPPR).  Third Meeting (06/05/2024) – Presentation of the first graphic design to support the development of the web app application "Psychosocial Rehabilitation Project App".	Developer 1, Developer 2 and Principal Researcher	Google Meet	Presentation of the initial instructional graphic design for the development of the web app "Psychosocial Rehabilitation Project App". Discussing the patient's CPF will be a requirement for the first professional registration, without reaching a consensus. I propose as the main message on the home page: "Building life projects with meaning and meaning in home, social networks and work. Furthermore, it is suggested to include a solo explanatory video about the psychosocial rehabilitation project on the home page. Regarding the structure of the web app during the construction of the project, we proposed a resource to insert images and documents in the following sections: Patient Data, Situational Diagnosis in Mental Health, Agreement and Evaluation. As, the possibility of sharing and printing project items was created, allowing professionals to control what information is relevant and which is shared. It is agreed that the evolution of the project will be recorded in one line of time at a close and hourly rate, allowing all professionals who have access to the patient to record their actions. Screen 17 (User Support) will be included in the "User Support" submenu near the user profile.
Informal conversation (06/05/2024): Adjustment and adaptation of the first graphic design to support the development	Developer 1 and Principal Researcher	WhatsA pp	While registering the patient's CPF, the Principal Researcher suggested that this was used as an access control for the patient. I proposed to the developers that the CPF had not been registered in the user registry, but that they had been requested at the time of patient registration by the mental health professional, thus conditioning access to the rehabilitation project. It was planned to create an administrator profile to control access permissions to the web app "Psychosocial Rehabilitation Project App".

of the web			
app			
"Psychosocial			
Rehabilitation			
Project App".			
Official			Contact with a company developing animated videos to create a short video
conversations			on the main topics and concepts of the psychosocial rehabilitation project,
(07/02/2024,			synthesized from a narrative review carried out by the researcher [20].
07/03/2024			
and	Principal		
07/22/2024):	Researcher,		
Hiring of the	Project	WhatsA	
animated	Manager		
video service	and	pp	
for the main	Screenwrit		
page of the	er		
web app			
"Psychosocial			
Rehabilitation			
Project App".			
Fourth			It was suggested to create an administrator user profile to validate the records
Meeting			of users of the web app "Psychosocial Rehabilitation Project App". Please ask
(07/12/2024):			for the "User Support" section to include bibliographies, legislation and
Need to			productivity records. Developers advised against the use of artificial
adjust and			intelligence due to its incipient state and doubts about its reliability in the
adapt the first	Developer		management of mental health data.
graphic	1,		
design to	Developer	Google	
support the	2 and	Meet	
development	Principal		
of the web	Researcher		
арр			
application			
"Psychosocial			
Rehabilitation			
Project App".			
Fifth Meeting	Developer		Presentation of the advanced instructional graphic design for the
(07/16/2024):	1,		development of the web app "Psychosocial Rehabilitation Project App"
Presentation	Developer	Google	developed by technology professionals (see link:
of the final	2 and	Meet	https://www.figma.com/design/fav5XGcsRa0c0BrD4FQt9T/ReabilitaPSocial-
graphic	Principal		Projeto-de-Reabilita%C3%A7%C3%A3o-Psicossocial?node-id=132-
design of the	Researcher		398&t=bqx25wi60EM9K6nz-0 ). The function of adding a photo of the patient

	I	T	
web app "Psychosocial Rehabilitation Project App" to start its development.  Official conversations (19/08/2024 and 20/08/2024): Contracting of legal services for the elaboration of Terms and Conditions of Use of the web app "Psychosocial Rehabilitation	Investigato r and lawyer	WhatsA pp	to your data/avatar has been included, as well as the option to share the content of the patient's project. Previously prototyped tables have been replaced by threads to improve readability. The medication field has been modified to include text fields for medication, quantity and frequency. In the intervention topic, the following group was added: habitat, social network and work.  The lawyer agreed to elaborate the Terms and Conditions of Use of the web app "Psychosocial Rehabilitation Project App", based on the information provided by the main researcher. It is agreed that adjustments and adaptations will be made to suit the project research context.
Project App".  Official conversation (09/23/2024): Approval of Terms and Conditions of Use of the web app "Psychosocial Rehabilitation Project App".	Investigato r and lawyer	WhatsA pp	The main researcher exhaustively reviews the terms and conditions of use of the web app "Psychosocial Rehabilitation Project App", drawn up by the lawyer, and gives its approval. These terms will form part of the contract that will be signed between those responsible for the app and its future users.
Official meeting (10/10/2024): Approval of the final graphic design of the web app "Psychosocial	Developer 1, Developer 2 and Principal Researcher	Google Meet	The finalized instructional graphic design is presented, which will serve as a model for the development of the application. The developers explained that the final application will have improved functionalities and features.

D 1 1 224 42			
Rehabilitation			
Project App".  Official conversation (27/11/2024): Approval of the animated video script for the main page of the web app "Psychosocial Rehabilitation Project App".	Principal Researcher and Screenwrit er	WhatsA pp	The company sends the animated video script for your approval. The researcher suggested including an image of a consultation, the theme of rehabilitation theory and finalizing the video highlighting the web app.
Informal conversation (27 and 28/11/2024): The Developer 2 requested clarifications on the "agreements" heading and its deadlines.	Principal Researcher and Developer 2	WhatsA pp	The researcher clarified that the number of "Agreement" could be numerous and vary according to the needs of the professional, and could be carried out with the patient, other professionals and services. The evaluation of these "Agreements" will be carried out each month, as established in the psychosocial rehabilitation project.
Sixth Meeting (11/29/2024): Preliminary presentation of the web app "Psychosocial Rehabilitation Project App" to the main researcher.	Developer 1, Developer 2 and Principal Researcher	Google Meet	The developers presented the development of the web app on the Visual Studio Code platform, performing a demonstration of the user/administrator registration, the main screen (home) and the functionality of creating a "New Psychosocial Rehabilitation Project", including the compilation of patient and project data. Furthermore, please note that the database is hosted on Firebase.
Official meeting (12/12/2024): Reception and approval of	Principal Researcher and Administra tor	E-mail	The main researcher receives the animated video developed for the web app "App project for psychosocial rehabilitation" (available at: <a href="https://drive.google.com/file/d/1D1hCciMdHDO41AXumbduZeXlwa0kvjS2/view?usp=sharing">https://drive.google.com/file/d/1D1hCciMdHDO41AXumbduZeXlwa0kvjS2/view?usp=sharing</a>

	T	T	
the animated			), which has been approved for its coherence with the content and theoretical
video rolled			framework of the project. The video will be delivered to the developers for
out to the			integration on the main page of the web app.
main page of			
the			
application			
"Psychosocial			
Rehabilitation			
Project App".			
Meeting			The Developer 2 presents the access link to the web app application
(12/19/2024) -			"Psychosocial Rehabilitation Project App": www.reabilitapsicossocial.com
Presentation			(hosted on the HostGator website), providing access credentials for
of the web	Developer		professionals and administrators. The need to update the "User Support"
арр	1,		section with updated information on psychosocial rehabilitation, legislation
"Psychosocial	Developer	Google	and procedures to record productivity was identified.
Rehabilitation	2 and	Meet	The second secon
Project App"	Principal		
with 90	Researcher		
percent			
development.			
Meeting			The TIC 2 presented the improvements requested by the researcher in the
(01/13/2025;			previous meeting, including the correction of technical instabilities such as
01/14/2025;			the duplication of projects and errors when changing screens, as well as small
01/14/2025;	Developer		spelling and design corrections to guarantee the coherence and adequacy of
01/24/2025):	1,		the web app "Psychosocial Rehabilitation Project App" research project.
Final	Developer	Google	Furthermore, we request that the improvements be implemented in a way
	2 and	Meet	that does not compromise the functionality of the system and that it adapts
adjustments		Wieet	
on the web	Principal		to version 2 of the prototype (PWAPPR), validated by mental health
app	Researcher		professionals.
"Psychosocial			
Rehabilitation			
Project App".			
Official			Alpha test (pilot) of the web app "App project for psychosocial
Meeting			rehabilitation", corrections of spelling errors, interface failures (screen
(27/01/2025;	Developer		duplication or absence of screens), before making it available for beta
10/02/2025):	1,		validation by mental health and technology professionals.
Test and	Developer	Google	
alpha	2 and	Meet	
evaluation	Principal		
with the	Researcher		
researcher			
and ICT			

professionals			
developing			
the			
"Psychosocial			
Rehabilitation			
Project App".			

**Source:** Do by the authors (2024). The audios of virtual meetings and meetings were transcribed using the Transkriptor software [47–50] to then be analyzed in the light of thematic analysis, based on the theoretical framework of Braun and Clark (2006), with the help of the Atlas. ti software [50,51]. To guarantee the accuracy of the investigation, this analysis was audited by a second researcher, with similarities in themes, codes and extracts obtained from the investigation [52].

#### 3. Results

A report of the experience in the development of the web app "Psychosocial Rehabilitation Project App" is presented.

3.1. Starting with the Adaptation of the Web App Prototype "Psychosocial Rehabilitation Project App"

The web app "Psychosocial Rehabilitation Project App" appears as an incipient technological project, born with the desire to help mental health professionals in the construction of psychosocial rehabilitation projects in a dynamic, easy way, retrieving information and, mainly, with the ability to optimize interprofessional communication around a care network structured, so that psychosocial rehabilitation is carried out in a real way.

In this context, the web app is understood as an application developed with the lowest costs of incipient research projects, in comparison with applications developed for the Android or iOS operating systems, being a resource accessible through a link without hardware restrictions or the user's mobile operating system.

(...) The last applications that people have done (...) have been in this line of thinking, as "projects" are involved without financial cumulus, they are easier to achieve when it comes to maintenance costs. (...) And on the web app, you can have them available in one place, where the person accesses via a link, but from her cell phone it appears... that she is accessing an application (Technological Development Supervisor).

For the development of the web app "Project Psychosocial Rehabilitation App", it was necessary, in addition to the researcher understanding the web app, to explain and "translate" in a collaborative, informal and cordial language, the PWAPPR to its developers, to clarify their doubts regarding this prototype and the functionalities demonstrated.

- This is stupid. When "inserting the new psychosocial rehabilitation project", are the psychosocial rehabilitation projects for patients? (Developer 1). - Yes, my patients. But in the sense (...) that, for example, when carrying out a psychosocial rehabilitation project, by "inserting the new psychosocial rehabilitation project" (...), the mental health professional is inserting this project that is about the patient, and the idea is that it will appear, the patient, his name and the project that is in construction or completed (Principal Researcher). - Ya see! So does the patient represent a psychosocial rehabilitation project? (Developer 1). - This is a psychosocial rehabilitation project for each patient (...) ... (Principal Researcher).

These conversations oriented towards the understanding of the PAPRP, and subsequently, the development of the web app "App Proyecto Rehabilitation Psychosocial" were marked by collaborative work and interactions with the exchange of knowledge, professional experiences, and mutual learning between the main researcher and developers, in order to connect the theory and practice of mental health to the technological resources and functions of the web app "Psychosocial Rehabilitation Project App", with explanations of the resources and technological elements by the

developers, and how the psychosocial rehabilitation project is operationalized/conceptualized by the researcher.

- This small screen here, (called the name of the main researcher), is called Drawer. What is the Drawer? The Drawer is when the person or healthcare professional clicks on their photo. Then this screen appears, slides vertically and the user profile information appears (...). (Developer 1).

 $(\ldots)$ 

- (...) (The) Psychosocial Rehabilitation Project, is not limited to what is happening, but is also macro, in establishing goals and interventions for psychosocial rehabilitation and quality of life of the patient. (...) ... (Principal Researcher).

However, there are moments of difficulties in making the app 's functionalities useful and coherent with the needs of mental health professionals presented by the main researcher, such as conflicting questions about when to require the CPF (Brazilian person identification document) as a requirement for the professional registration of psychiatric patients.

- You probably wouldn't link the project, because you didn't have anyone registered yet, but you would link the patients (...) together with the healthcare professional (Developer 1). - It's worth it, but here, how, for example, if you haven't had the first contact with the patient, who will be the first person to enter this CPF? (...), and then we may have a problem of not getting the registration... (Principal Researcher). - You can leave that there. To (...) then you do it, no?, maybe... (Developer 2).

The meetings and meetings of clarification and understanding of the PWAPPR culminated in the definition of the appearance and functioning requirements for the development of the web app "Project Psychosocial Rehabilitation App", structured in box 3, but required the provision of the main researcher to allow its changes and refinement, when it was important judgment by developers.

(...) - So that we can talk about the requirements... (...) then (...) about the design of the application. If we change the design, but we keep all the features, is it fine? (Developer 1). (...) - No problem! (Principal Researcher). - Perfect, then. So, at Home we can see it as a presentation of the app (...). (...). This button here from Start, would it be like a beginning for the videos? - (Developer 1). - This part was just to show (...) (give) the Start... Now I'm thinking that it doesn't make sense... (...). Let's go back to home (that) (...) fell very good. Let's go solo to cut. Let's make a video alone. Because then we don't have much information... (...) (Principal Researcher).

The requirements (Board 3) were synthesized didactically between three major elements: screens, functions and data base, structuring the web app "Psychosocial Rehabilitation Project App". With the objective of integrating the construction of psychosocial rehabilitation projects by mental health professionals.

- (...) This is a psychosocial rehabilitation project for each patient, (...), so each patient will have a psychosocial rehabilitation project, (...), which (...) (has) this structure (...): patient data, situational diagnosis, goals, interventions, pacts, case study agenda and evaluation (Principal Researcher). - (Y) (...) the (...) evolution is (...) an important category because I am going to be able, (...) to refill all of it (...), it is as if this evolution was a general record of the follow-up of this patient... (Developer 1).

(...)

-(...) So here we have a compartment of patient information, as if we were generating reports. This format, do you think it would be in PDF? How do you imagine it? (Developer 1). - I had imagined a link opening (via) the internet or it could be a PDF, there was no problem (Principal Researcher). - Of course, I understand (Developer 1). - This search is to (...) enter the patient direction, which are the psychiatric patient support network devices, (...)... All according to your PRP and programmed and managed by the mental health professional (Principal Researcher).

Next, Box 3 is presented, which details the functionalities and appearance of the web app "Psychosocial Rehabilitation Project App". Meeting the essential requirements for its construction and development. Integrating the construction and management of psychosocial rehabilitation projects by mental health professionals, with a focus on psychosocial rehabilitation.

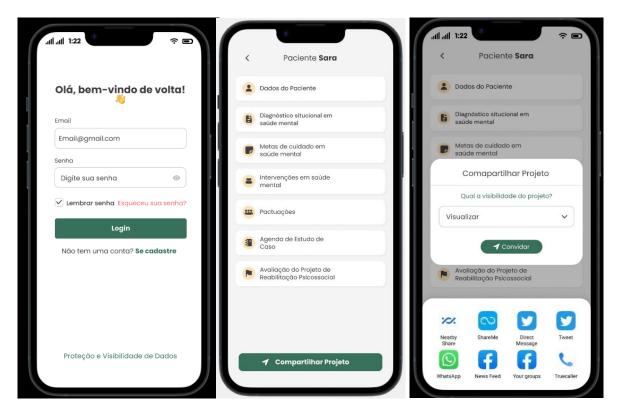
Box 3: Presentation of the appearance and functionality requirements of the web app "Psychosocial Rehabilitation Project App".

	The <b>beginni</b>	ng is carried					
	out by accept	out by accepting the Terms					
	and Conditions of						
	web app	"Psychosocial					
	Rehabilitation	Project App"		Mental Health Professional			
	Tutorial on u	ising the web					
	арр	"Psychosocial					
	Rehabilitation	•					
		, , , , , ,					
	Home	Sho	ort video about P	sychosocial Reh	abilitation Projec	ct (PRP)	
	User		Help and	Usage	Technical		
	support	Edit Profile	Support	Report	Information	Developers	
					Description		
			Patient Data	Name, age,	-	ofession, income,	
			(Registry)	, 0,	ork and technical		
Screens			Situational	Clinical history and multidisciplinary diagnoses in mental health, individual resources and skills,			
Screens			Diagnosis in potentialities, desires and successes, personal,				
			Mental	collective and structural difficulties, medications in use, clinical illnesses, other relevant			
			Health				
			information and identified problems.				
			Mental	Short-term goals (less than 2 months), medium-			
	PRP 7	Горісѕ	Health Care				
		•	Goals	term goals (greater than 12 months).			
			Mental health			onsibilities, goals	
			interventions	and deadlines	-		
				Patient, family, reference technician, RAPS,			
			Agreements	others, interventions and appointments.			
			Case Study	Close and sch	nedule the meeti	ng, order the day	
			Agenda	and required	participants.		
			Scheduled	Interventions/	agreements, resp	ponsibility, partial	
			Evaluation of	do, No do ano	l observations.		
			the PRP				
			Close the evolu	ition time (spac	e for the insertion	n of the evolution	
	Evol	ution	text).				
Functio	61		You can send a	link generating	a PDF (to print	or save on devices	
ns	Sh	are	or in the cloud)	or share via W	hatsApp, email, e	etc.	
	•						

	Mental Health Support Services	Search for RAPS services by patient location.	
	Create a new psychosocial rehabilitation project	It is possible to launch a new psychosocial rehabilitation project based on patient data about care.	
	Search project by patient name	You can search for the patient's Project by its name, to facilitate its location between several created projects	
Databas e	Firebase offers a set of tools that simplify application development, allowing developers to focus on the logic of the application rather than worrying about the infrastructure.		

Source: Do by the authors (2024).

Therefore, the developers present the instructional design for the development of the web app "Project Psychosocial Rehabilitation App" (Figure 1), which adjusts to your appearance and functionality requirements (box 3), encompassing the changes in perfection and improvement made in meetings and interactions/meetings virtual.



**Figure 1.** Examples of screens of the instructional design for the development of the web app "Project Psychosocial Rehabilitation App" created by the developers. **Source:** Figma Software (2024).

This design guides and facilitates expert technicians in the development of the web app "Psychosocial Rehabilitation Project App", serving as a reference for the creation of its screens and technological resources, and reducing the development time of this application.

-(...) Here is a high-fidelity prototype. So, you can use it as if it were really the application. What you can't, for example, in a field, you can't write on it, precisely because it's a prototype, you know?, it doesn't have that type of function. For example, profile, go out, you can see the flow, how it is, (...)

here we have the shadow of things, we have the cards (Figure 7). (...) We cream the screen, we cream its function. And here, for example, this is a screen that is under construction, now we are at the beginning, you take so many details of this, we will start working first (...) (Developer 1).

Based on the instructional design for developing the web app "App project for psychosocial rehabilitation" presented previously, which facilitated the construction of the web app, the development of the web app "Psychosocial Rehabilitation Project App" was carried out, using the most suitable technologies for its execution. In this sense, the continuation will detail the technological characteristics that support its functionality and efficiency.

## 3.2. Getting to Know The Web App "Psychosocial Rehabilitation Project App"

The application "Psychosocial Rehabilitation Project App" was developed using **Flutter**, a Google framework that allows the creation of native applications for multiple platforms from a single code, standing out for generating modern, high-performance interfaces. The programming language used was **Dart**, which is distinguished by its simplicity, efficiency and support for asynchronous programming, guaranteeing fluidity and performance. Data storage is carried out using **Firebase**, specifically using **Cloud Firestore**, a non-relational database that offers flexibility and scalability [22,26].

El **Storage** is used to store files, such as photos and documents, directly in the cloud. Authentication takes care of **the** login and user registration, as well as email/passwords. El **Functions** allows you to automate tasks, such as sending emails automatically when a user registers. App **Check** helps protect the application against unauthorized access, ensuring greater security and **Hosting** serves to host websites and applications, making them available online quickly.

Furthermore, **Firebase** provides additional features such as user authentication and notification sending. The combination of these technologies allows the development of an efficient, safe and easy to maintain solution, satisfying the dynamic needs of the web app "Psychosocial Rehabilitation Project App" allowing the construction and management of psychosocial rehabilitation projects by mental health professionals during the psychosocial rehabilitation process in their context's labors [22,26].

Therefore, the screens of the web app "Psychosocial Rehabilitation Project App", which in accordance with the appearance, functionality and database requirements, demonstrated in box 3, have a screen for mental health professional login (e-mail and password), "Resource Bar" for the function: "Home", "Projects", "Evolution" and "Resources".

"Home": Help tool, Video on psychosocial rehabilitation project and Psychosocial rehabilitation advice.

"Projects": Function to search for projects by patient name and button for "Add Proyecto" (New project).

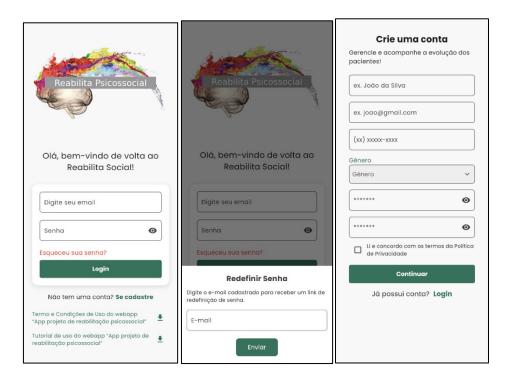
"Evolution": Screen that demonstrates the projects by photos, by clicking on the professional you can see the evolutions over time and add new developments.

"Resources": Edit Profile, Help and Support, Term of Use, Technical Information, Developments and Thanks.

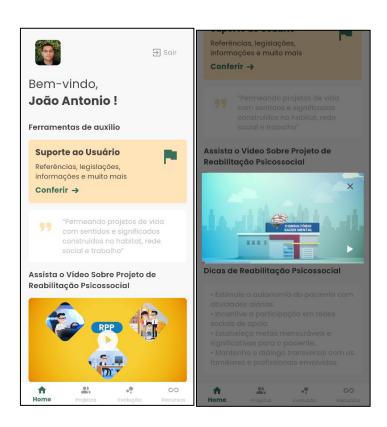
In particular, the "Help and Support" resource, the professional can access references on mental health, legislation, search for mental health services through the patient's direction, record productivity with codes of procedures available and standardized by the Brazilian Ministry of Health [53,54].

Below are the screens and functionalities of the web application. Due to trade name/commercial reasons, it has been renamed "App Reabilita Psicossocial" (formerly "Psychosocial Rehabilitation Project App" (Figure 2).

# Login of "App Reabilita Psychosocial"



# Home of the "Psychosocial Rehabilitation Project App"



# Projects from the "Psychosocial Rehabilitation Project App"



**Figure 2.** Examples of screens of "Psychosocial Rehabilitation Project App". **Source:** "App Reabilita Psychosocial" (2025). Available in: < www.reabilitapsicossocial.com >.

# 4. Discussion

App's due to their natural omnipresent nature in the daily lives of users [23], must be easy to use, flexible and have simple and intuitive interfaces, adapting to the user's professional or social environment [55]. Web apps, in particular, are recommended for their compatibility with different operating systems, accessible through a link [25].

Developing a web app to optimize the functions of mental health professionals can increase acceptance, commitment, use and satisfaction with its use and usability [23,24]. Studies highlight the importance of the interactive participation of the main researcher, as a means of unity between users and developers [22,23,56,57], demanding flexibility and interpersonal skills, co-design, commitment and collaboration [58].

The participation of mental health professionals as co-designers, under the leadership of the main researcher, guarantees that the app in development is aligned with the desired therapeutic purpose [59], promoting an environment of continuous collaboration and interdisciplinary work [60].

The translation of the needs of mental health professionals into an app, such as the web app "Psychosocial Rehabilitation Project App", is a complex challenge [58]. The Principal Researcher must prioritize horizontal dialogue, collaboration, understanding and empathy, to be understood by the developers. These, in turn, require high unconditional understanding, empathy and active listening, to minimize "failures in translation".

It is crucial to understand the justifying theory and purpose of the web app "Psychosocial Rehabilitation Project App": the construction and direction of the psychosocial rehabilitation project for mental health professionals in their work context, in a dynamic and effective way [8,13,61]. This guarantees long-term user acceptability, usability and commitment [23,24].

The development of a web app in mental health involves human interaction aimed at "real life", guided by practical rationality and permeated by socio-technical aspects such as cordial dialogue and collaborative attitudes [61]. The data collection technique used, participant observation not systematized, enabled the freedom to observe, collaborate and actively participate in the development of the web app [33–35], motivated to contribute with theoretical and practical knowledge, and professional experiences, as well. how to learn from technology professionals [8,13,27].

The process of mutual and collaborative learning, although rewarding, is challenging, especially for the Principal Researcher, when experiencing contact with resources and technological tools that are rarely addressed in their professional training.

The creation of the prototype of the app, followed by its development by technology professionals, demonstrates the increasing participation and collaboration of researchers with training in mental health, contributing to the contextualization and applicability of the app to professional practice [26], and aligning it with its purpose, as it construction and management of psychosocial rehabilitation projects by mental health professionals [59].

The perfection changes made in the web app "Psychosocial Rehabilitation Project App" focused on the appearance, layout and organization, seeking a coherent app with technological support, and little content, which is linked to the theoretical structure of the psychosocial rehabilitation project [8,13,24].

Studies corroborate the need for modifications to the prototype, covering screen layout, functional requirements [26], content, layout/aesthetics/design, appearance and functionalities [23,62]. Other studies focused on content for theoretical support, pleasant appearance with colorful icons [24], accessibility and applicability to the professional environment of mental health workers [22].

The studies also confirm that changes in the prototype are necessary throughout the development process, whenever researchers and developers consider it important [26].

The web app "Psychosocial Rehabilitation Project App" is aligned with the needs of mental health professionals with resources that facilitate and support clinical decision-making, streamlining diagnosis, patient registration, information storage and data storage [25]. However, the author warns about the importance of data privacy [25], corroborated by other studies that emphasize responsibility for data security [1,24,40,63–65].

#### 5. Conclusion

The development of the web app "Psychosocial Rehabilitation Project App" represents a significant contribution to the field of mental health, offering a technological tool designed to optimize the construction and management of psychosocial rehabilitation projects by mental health professionals. This process was characterized by a collaborative approach, where the main researcher acted as a bridge between the practical needs of mental health professionals during the management and construction of psychosocial rehabilitation projects, and the technical capabilities of technology professionals.

Throughout the investigation, horizontal dialogue and mutual empathy were crucial to translating the complexity of the psychosocial rehabilitation project into coherent and usable

functionalities within the professional environment. The adjustments made in the instructional design of development, as well as in its functionalities and technological resources, specifically in the web app "Psychosocial Rehabilitation Project App", highlight the importance of adaptability during all stages of development, ensuring that the web app reflects both the technical demands and the theoretical and therapeutic purposes aligned with methodological support for the psychosocial rehabilitation project.

The active participation of the Principal Researcher allowed for a synergy between theory and practice, which ensured that the web app "Psychosocial Rehabilitation Project App" on the ground was functional, but also aligned with the real needs of mental health professionals during the psychosocial rehabilitation process. This reinforces certain previous findings in literature, which highlight how co-design and interdisciplinary collaboration increase acceptance, commitment and usability of mental health technologies.

Furthermore, the web app "Psychosocial Rehabilitation Project App", which can be accessed from any device with an internet connection, presents itself as an inclusive and versatile technological solution, suitable for the work context of mental health professionals in the continuous process of systematizing the psychosocial rehabilitation project.

On the other hand, concerns regarding the security and privacy of patient data emerge as fundamental challenges that demand constant attention from researchers and technology professionals, and especially from mental health professionals who in the future will be users of the web app "Psychosocial Rehabilitation Project App".

A limitation of this work was that, despite the development process having been very collaborative, taking into account the needs of mental health professionals, a field implementation was not carried out that allowed us to observe the effectiveness, usability and continued acceptance of the web app "Psychosocial Rehabilitation Project App". This gap suggests the need for future studies that involve its implementation in mental health work contexts specifically in relation to psychosocial rehabilitation to evaluate its effectiveness over a short and long term.

Finally, the "Psychosocial Rehabilitation Project App" on the ground offers an innovative and applicable tool in the professional environment, which also exemplifies how interdisciplinary collaboration, and the integration of knowledge can overcome the challenges associated with the development of technologies in mental health. This study, therefore, opens new possibilities for future investigations that continue to prioritize empathy, adaptability and ethics in technological products with innovative potential and aimed at improving the quality of life of patients and professional practice in mental health.

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