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Article

# Intelligence Unit- Inspired Hybrid Metaheuristic Optimiser

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# **Highlights:**

- A novel hybrid metaheuristic optimisation algorithm inspired by the operations of a reconnaissance unit has been proposed.
- The proposed algorithm incorporates hill climbing and levy search steps for efficient exploration of the search space.
- The proposed algorithm was tested on 23 benchmark functions and 5 real-world engineering problems. Test results show that the algorithm consistently produces competitive results.

**Abstract:** Intelligence units are well known for their ability to gather critical data from unknown landscapes. Inspired by the capability of reconnaissance teams to zero in on the target location without any prior data, this paper proposes a novel hybrid metaheuristic optimisation algorithm, namely intelligence unit optimiser(IUO). The algorithm incorporates hill climbing and lévy search steps to explore the search space efficiently. A statistical comparison between the performance of the proposed algorithm and six other prominent algorithms has been done through 23 benchmark functions and five real-world engineering design optimisation problems. Test results show that IUO achieves faster convergence and provides competitive results in most of the cases.

Keywords: metaheuristics; optimisation; nature-inspired; swarm; algorithm; levy; hill climb; hybrid

#### 1. Introduction

Traditional optimization methods, which typically rely on classical mathematical and probabilistic frameworks, often fall short in delivering effective solutions for complex real-world engineering challenges which possess intricate multimodal, high-dimensional, and nonconvex solution landscapes. In response, researchers have developed innovative solution strategies, termed meta-heuristic algorithms, designed to tackle challenging optimization problems with limited computational resources. These meta-heuristics have gained traction among scholars due to their numerous benefits over traditional optimisation approaches, which includes simplicity, non-reliance on differentiability, adaptability, and the ability to circumvent local optima. Some of the most popular metaheuristics are particle swarm optimisation[1], genetic algorithm[2], differential evolution[3], simulated annealing[4], tabu search[5], ant colony optimizer[6], bees algorithm[7] etc. Metaheuristic algorithms make trade-offs between exploration (global search) and exploitation (local search). Exploration behaviour allows the algorithm to move beyond local optimums and explore on a global scale, while local search focuses on smaller regions to find a refined solution. Almost all of the metaheuristic optimisation algorithms are stochastic in nature and they do not guarantee a similar solution on every run. They may converge at a near optimal solution or may even get stuck in a non optimal local optima. The performance of a metaheuristic optimisation algorithm is quantified by various measures like computational speed, rate of convergence, solution quality, time to find target solution level, consistency, solution diversity, etc[8]. The 'No free lunch theorem' formulated by David Wolpert and William G. Macready[9] states that "any two optimisation algorithms are equivalent when their performance is averaged across all

possible problems". This motivates researchers to develop new algorithms which work well in specific problem landscapes. More than 550[10] metaheuristic optimisation algorithms have been published till date and the annual publication rate is still increasing at a rapid pace.

# 2. Inspiration

Intelligence units have long stood at the forefront of strategic operations, serving as the nerve centers for gathering, analyzing, and disseminating critical information under conditions of uncertainty and high risk. These units are composed of highly trained operatives or agents or 'spies' who are experts in identifying and exploring potential target areas.

Intelligence units typically operate in a three step strategy: The entire operation starts with an initial data collection from surveillance assets like high altitude reconnaissance platforms. In this phase, available data about the target area is acquired and analysed to find regions of interest. Once points of interest are identified, specialised field agents are inserted to conduct close-range intelligence operations. These agents infiltrate the target location and collect the required data. Another set of agents are assigned with shadow operations to ensure the success of the operation. They carry out stochastic surveillance, counter-intelligence and evasion operations. This tripartite structure -broad initial data collection, intensive targeted analysis, and agile adaptive response -embodies a balance between extensive exploration and focused exploitation. This approach of intelligence units has been adapted to solve optimisation problems as shown in Figures 1 and 2.

The algorithm proceeds in three phases:

- 1. Aerial Reconnaissance: A subset of spies perform a local search to find multiple local optima. These are then clustered to identify unique regions.
- 2. Release of Agents: For each unique local optimum, a dedicated local search is applied to refine (exploit) that region.
- 3. Levy Flight Search: The remaining spies perform a Levy flight move. If a Levy flight finds a promising candidate, spies are shifted to that region.

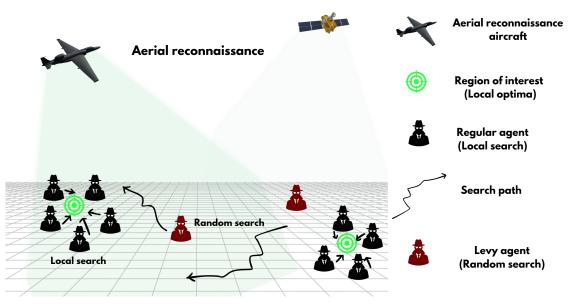


Figure 1. Inspiration of IUO algorithm

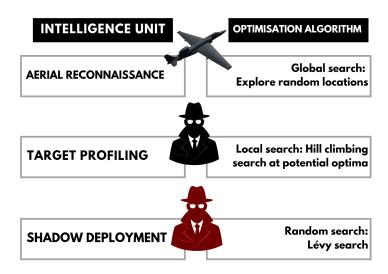


Figure 2. Comparison of reconnaissance operation with IUO

# 3. Hill Climbing Search

Greedy local search or hill climbing is a local search strategy in which the direction of search is along a direction that improves the fitness value. When a local move cannot improve the fitness value further, hill climb terminates. It is a nonbacktracking heuristic technique in which only the current state is stored, thereby minimising memory requirements[11]. Multiple variants of hill climbing exist, which includes simple hill climbing, steepest-ascent hill climbing, random-restart(stochastic) hill climbing,  $\beta$  hill climbing[12], adaptive  $\beta$  hill climbing[13] and late acceptance hill climbing[14]. Hill climbing search has been used to improve the local search capabilities of algorithms by many researchers[15–27].

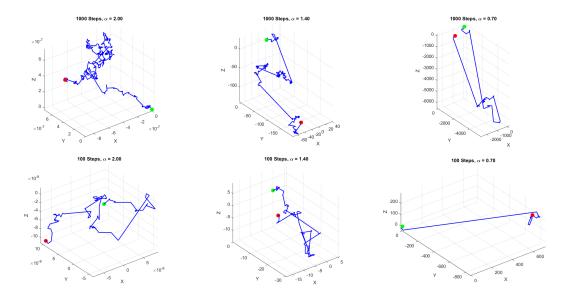
# 4. Levy Flight

Lévy flight is a type of random walk characterized by step lengths that follow a heavy-tailed probability distribution, often a power law. This means that while most steps are relatively short, there is a significant probability of very long steps occurring. Such behavior contrasts with traditional random walks, like Brownian motion, where step lengths are typically uniform and lead to normal diffusion. Lévy flights are more efficient than Brownian random walks in exploring unknown, large-scale search spaces. A key parameter, denoted as  $\alpha$  (0 <  $\alpha$  ≤ 2), determines the tail heaviness. For  $\alpha$  = 2, the distribution corresponds to a normal (Gaussian) distribution, leading to standard Brownian motion. For  $\alpha$  < 2, the distribution has heavier tails, resulting in occasional long jumps characteristic of Lévy flights. Lévy flight random number generation involves[28]:

- Direction Selection: Uniformly distributed random direction generation.
- Step Generation: Lévy distribution-compliant step generation. The Mantegna algorithm is an
  efficient method for symmetric Lévy stable distributions, allowing both positive and negative
  steps.

Lévy flights enhance search efficiency in uncertain environments and are observed in the foraging patterns of albatrosses, fruit flies, and spider monkeys. Beyond biology, Lévy flights appear in various physical phenomena, including molecular diffusion, cooling behavior, and noise dynamics under suitable conditions[29]. Levy flight search is used in multiple metaheuristic optimisers like Cuckoo search algorithm[30], Monarch butterfly optimiser[31], Lévy flight distribution optimiser[32], Moth search algorithm[33], Flower Pollination algorithm[34], Flying Squirrel optimizer[35], Butterfly algorithm[36], etc... The ability of levy flight search to explore the search space efficiency and escape local optima has made it a popular choice among researchers trying to improve the performance

of metaheuristic optimisation algorithms[37–60]. Figure 3 shows the levy flight movement in three dimensional space with varying levels of step count and  $\alpha$  value.



**Figure 3.** Visualization of Levy flight in 3D at varying step count and  $\alpha$  values.

The pseudo code for the proposed algorithm is as follows:

```
Algorithm 1 Pseudo code: IUO Algorithm
```

```
1: procedure IUO(nSpies, maxIter, lb, ub, dim, objFunc)
       if lb is scalar then
2:
3:
           lb \leftarrow \text{vector of length } dim
       end if
4:
       if ub is scalar then
5:
           ub \leftarrow vector of length dim
6:
7:
       end if
       nRecon \leftarrow round(0.4 \times nSpies)
8:
       nExploit \leftarrow round(0.3 \times nSpies)
9:
       nLevy \leftarrow nSpies - nRecon - nExploit
10:
       Initialize population uniformly in [lb, ub]
11:
       Evaluate fitness for each individual; set best solution
12:
       for iter = 1 to maxIter do
                                                                         ▷ Phase 1: Aerial Reconnaissance
13:
           for i = 1 to nRecon do
14:
               reconOptima[i] \leftarrow LocalSearch(population[i], reconSteps)
15:
           end for
16:
           uniqueRecon \leftarrow CLUSTEROPTIMA(reconOptima)
17:
                                                                                    ▶ Phase 2: Exploitation
           for each optimum in uniqueRecon do
18:
               Refine candidate via local search (nExploitPerOpt iterations)
19:
           end for
                                                                                     ⊳ Phase 3: Levy Flight
20:
           for i = 1 to nLevy do
21:
               Update candidate:
22:
                 candidate \leftarrow candidate + \alpha LEVYFLIGHT(beta, dim) (bestSol - candidate)
           end for
23:
           Combine new candidates with population and select best nSpies
24:
           Update bestSol and record convegence
25:
26:
       end for
       return bestSol, bestFit, convergence
27:
28: end procedure
```

# 5. Testing

#### 5.1. Benchmark Functions

The algorithm was tested on 23 benchmark functions out of which 6 are unimodal (F1, F2, F3, F4, F5, F6), 5 are multimodal (F7, F8, F9, F10, F11), 1 is fixed-dimension unimodal (F15), 8 are fixed-dimension multimodal (F12, F13, F14, F16, F17, F18, F19, F20) and 3 are composite (F21, F22, F23) functions. The proposed algorithm was compared with six popular optimisers namely simulated annealing[4], harmony search[61], particle swarm optimisation[1], bees algorithm[7], differential evolution[3] and grey wolf optimiser[62]. The population size for each algorithm was set at 50. Each algorithm was run for 200 iterations per test problem. A total of 30 runs were performed on each benchmark function, and statistical results were calculated. All the tests were run on Matlab R2024a in a stock HP laptop 15s-fr5xxx with 12th Gen Intel(R) Core(TM) i3-1215U, 1200 Mhz base clock speed, 6 cores and 8 logical processors with 8.00 GB installed RAM. Details about the twenty three benchmark functions is given in table below:

# **Benchmark Functions (F1-F23)**

Func	Name	Equation	Dim	Bounds	$\mathbf{F}_{min}$
F1	Sphere	$f(\mathbf{x}) = \sum_{i=1}^d x_i^2$	30	[-100, 100]	0
F2	Schwefel 2.22	$f(\mathbf{x}) = \sum_{i=1}^{d}  x_i  + \prod_{i=1}^{d}  x_i $	10	[-10, 10]	0
F3	Schwefel 1.2	$f(\mathbf{x}) = \sum_{i=1}^d \left(\sum_{j=1}^i x_j ight)^2$	10	[-100, 100]	0
F4	Max-Abs	$f(\mathbf{x}) = \max_{1 \le i \le d}  x_i $	10	[-100, 100]	0
F5	Rosenbrock	$f(\mathbf{x}) = \sum_{i=1}^{d-1} \left[ 100 \left( x_{i+1} - x_i^2 \right)^2 + (x_i - 1)^2 \right]$	10	[-30, 30]	0
F6	Shifted Sphere	$f(\mathbf{x}) = \sum_{i=1}^{d} (x_i + 0.5)^2$	10	[-100, 100]	0
F7	Quartic with Noise	$f(\mathbf{x}) = \sum_{i=1}^{d} i  x_i^4 + \text{rand}$	10	[-1.28, 1.28]	0 (deter- ministic part)
F8	Schwefel	$f(\mathbf{x}) = -\sum_{i=1}^{d} x_i \sin\left(\sqrt{ x_i }\right)$	10	[-500, 500]	$\approx -4189.83$
F9	Rastrigin	$f(\mathbf{x}) = \sum_{i=1}^{d} \left[ x_i^2 - 10\cos(2\pi x_i) \right] + 10d$	10	[-5.12, 5.12]	0
F10	Ackley	$f(\mathbf{x}) = -20 \exp\left(-0.2\sqrt{\frac{1}{d}} \sum_{i=1}^{d} x_i^2\right) - \exp\left(\frac{1}{d} \sum_{i=1}^{d} \cos(2\pi x_i)\right) + 20 + e$	10	[-32, 32]	0
F11	Griewank	$f(\mathbf{x}) = \frac{1}{4000} \sum_{i=1}^{d} x_i^2 - \prod_{i=1}^{d} \cos\left(\frac{x_i}{x_i}\right) + 1$	10	[-600, 600]	0
F12	Hybrid 1	$f(\mathbf{x}) = \frac{\pi}{d} \left[ 10 \sin^2 \left( \pi \left( 1 + \frac{x_1 + 1}{4} \right) \right) + \right]$	10	[-50, 50]	0
F13	Hybrid 2	$\sum_{i=1}^{d-1} {x_{i+1} \choose 4}^2 \left(1 + 10 \sin^2 \left(\pi \left(1 + \frac{x_{i+1}+1}{4}\right)\right)\right) + \left(\frac{x_{d}+1}{4}\right)^2\right] + \sum U(x)$ $f(\mathbf{x}) = 0.1 \left[\sin^2 (3\pi x_1) + \sum_{i=1}^{d-1} (x_i - 1)^2 \left(1 + \sin^2 (3\pi x_{i+1})\right) + (x_d - 1)^2 \left(1 + \sin^2 (2\pi x_d)\right)\right] + \sum U(x)$	10	[-50, 50]	0
F14	Function 14	$f(\mathbf{x}) = \left(\frac{1}{500} + \sum_{j=1}^{25} \frac{1}{j + \sum_{i=1}^{2} (x_i - a_{ij})^6}\right)^{-1}$	2	[-65.536, 65.536]	$\approx 0$
F15	Function 15	$f(\mathbf{x}) = \sum_{j=1}^{11} \left( a_j - \frac{x_1 b_j^2 + x_2 b_j}{b_j^2 + x_3 b_j + x_4} \right)^2$	4	[-5, 5]	0
F16	Six-Hump Camel	$f(x_1, x_2) = 4x_1^2 - 2.1x_1^4 + \frac{x_1^6}{3} + x_1x_2 - 4x_2^2 + 4x_2^4$	2	[-5, 5]	$\approx -1.0316$
F17	Branin Modified	$f(x_1, x_2) = \left(x_2 - \frac{5.1}{4\pi^2}x_1^2 + \frac{5}{\pi}x_1 - 6\right)^2 + 10\left(1 - \frac{5.1}{4\pi^2}x_1^2 + \frac{5}{\pi}x_1 - 6\right)^2$	2	[-5,0] and [10,15]	$\approx 0.3979$
F18	Kowalik	$\frac{1}{8\pi} \cos(x_1) + 10$ $f(x_1, x_2) = \left[ 1 + (x_1 + x_2 + 1)^2 (19 - 14x_1 + 3x_1^2 - 14x_2 + 6x_1x_2 + 3x_2^2) \right] \left[ 30 + (2x_1 - 3x_2)^2 (18 - 32x_1 + 12x_1^2 + 48x_2 - 36x_1x_2 + 27x_2^2) \right]$	2	[-2, 2]	0
F19	Hartman 3 (modified)	$f(\mathbf{x}) = -\sum_{i=1}^{4} c_i \exp\left(-\sum_{j=1}^{3} a_{ij} (x_j - p_{ij})^2\right)$	3	[1, 3]	$\approx -3.8628$

Contd...

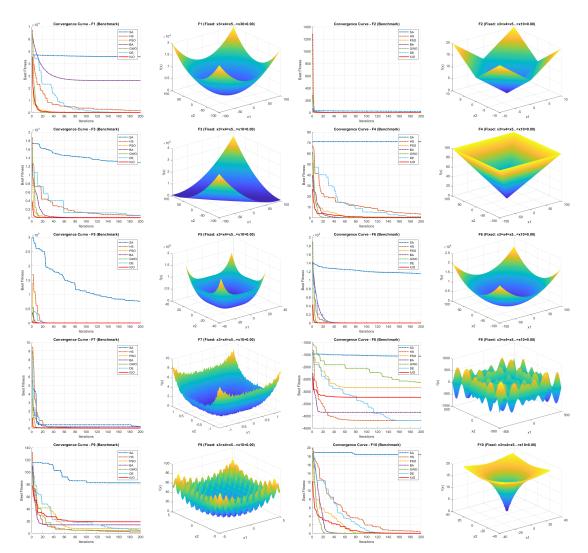
Table 1 - ...contd

Func	Name	Equation	Dim	Bounds	$\mathbf{F}_{\min}$
F20	Expanded Griewank- Rosenbrock	$f(\mathbf{x}) = -\sum_{i=1}^{4} c_i \exp\left(-\sum_{j=1}^{6} a_{ij} (x_j - p_{ij})^2\right)$	6	[0, 1]	≈ −3.3224
F21	Composition 1	$f(\mathbf{x}) = -\sum_{i=1}^{5} \frac{1}{\ \mathbf{x} - \mathbf{aSH}_i\ ^2 + cSH_i},$	4	[0, 10]	$\approx -10.15$
		<b>aSH</b> <sub>i</sub> : [4,4,4,4], [1,1,1,1], [8,8,8,8], [6,6,6,6], [3,7,3,7]			
F22	Composition 2	$\begin{array}{l} cSH = [0.1,0.2,0.2,0.4,0.4] \\ f(\mathbf{x}) = -\sum_{i=1}^{7} \frac{1}{\ \mathbf{x} - \mathbf{a} \mathbf{S} \mathbf{H}_{i}\ ^{2} + cSH_{i}}, \end{array}$	4	[0, 10]	$\approx -10.40$
		aSH (rows 1-7):  [4			
F23	Composition 3	$cSH = [0.1, 0.2, 0.2, 0.4, 0.4, 0.6, 0.3]$ $f(\mathbf{x}) = -\sum_{i=1}^{10} \frac{1}{\ \mathbf{x} - \mathbf{a}SH_i\ ^2 + cSH_i},$	4	[0, 10]	$\approx -10.54$
		aSH (rows 1–10):  \[ \begin{array}{cccccccccccccccccccccccccccccccccccc			

Note: The penalty function in F12 and F13 is defined as

$$U(x, a, k, m) = k (x - a)^m \mathbb{I}(x > a) + k (-x - a)^m \mathbb{I}(x < -a).$$

Figures 4 and 5 show the two dimensional version of the parameter spaces of the benchmark functions and the corresponding convergence curves for the compared algorithms. For multidimensional benchmark functions, except the first two dimensions, other values were fixed at the mid range for plotting.



**Figure 4.** Convergence curves (F1-F10)

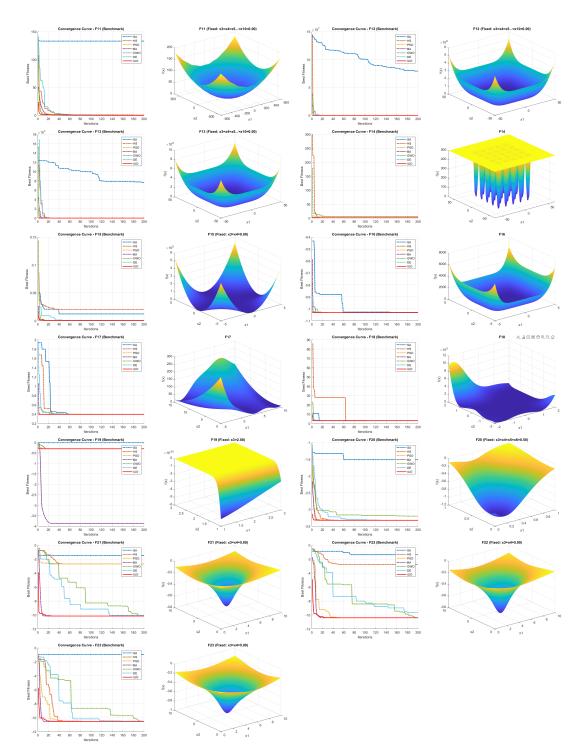


Figure 5. Convergence curves (F11-F23)

# 5.2. Engineering Problems

The algorithm was also tested on five classical engineering problems namely 'Pressure vessel design problem', 'Welded beam design problem', 'Three bar truss design problem', 'Gear train design problem', and 'Spring design problem'.

# 5.2.1. Pressure Vessel Design Problem

This problem focuses on designing a cylindrical pressure vessel (with hemispherical heads) to minimize its total fabrication cost. The cost is modeled by a function that combines material, forming, and welding expenses. The objective function is typically expressed as

$$f(T_s, T_h, R, L) = 0.6224 T_s R L + 1.7781 T_h R^2 + 3.1661 T_s^2 L + 19.84 T_s^2 R$$

where  $T_s$  and  $T_h$  denote the shell and head thicknesses, R represents the inner radius, and L is the length of the cylindrical section. The design is subject to constraints that ensure safety and performance; for example, a minimum thickness constraint is

$$-T_s + 0.0193 R \le 0$$
,

a similar constraint applies to  $T_h$ , a volume constraint ensures that the vessel can contain a prescribed capacity

$$-\pi R^2 L - \frac{4}{3}\pi R^3 + 1296000 \le 0,$$

and an upper bound on the vessel's length is

$$L - 240 \le 0.$$

The decision variables are continuous with typical bounds such as

$$T_s$$
,  $T_h \in [0.0625, 99 \times 0.0625]$ ,  $R$ ,  $L \in [10, 200]$ .

Figure 6 and Table 2 show the convergence curves and statistical analysis results respectively for the pressure vessel design problem.

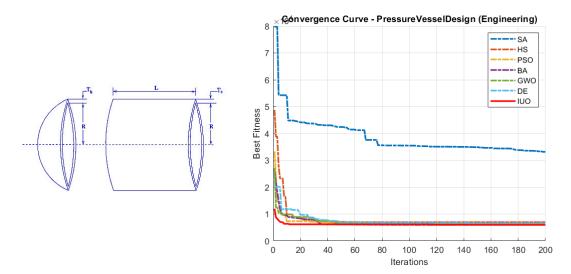


Figure 6. Pressure vessel design problem

Table 2.	Results	for	Pressure	Vessel	Design	problem
----------	---------	-----	----------	--------	--------	---------

Algorithm	Mean	Std. Dev.	Min	Max	Time (s)
SA	8934.096009	5379.441859	6102.836946	34650.96102	0.00235192
HS	6790.011332	368.3340944	6036.090638	7346.984089	0.202283243
PSO	6200.74739	232.4154512	5881.316468	6637.982622	0.134126303
BA	6067.60585	180.7718386	5886.738462	6592.957942	1.428194373
GWO	6096.292211	297.670369	5904.78428	7042.994771	0.102271043
DE	6364.532374	271.8178418	5931.235144	7100.692009	0.243234097
IUO	6014.536263	123.7783467	5880.800346	6287.598842	0.54142888

# 5.2.2. Welded Beam Design Problem

The welded beam design problem aims to design a beam with a welded joint that minimizes the overall fabrication cost while ensuring that the beam is strong enough to withstand the applied loads and meet serviceability requirements. A representative objective function is

$$f(x_1, x_2, x_3, x_4) = 1.1047 x_1^2 x_2 + 0.04811 x_3 x_4 (14 + x_2),$$

where the design variables (weld thickness, beam length, width, and height) are selected to minimize cost. The design is constrained by limits on shear stress, bending stress, deflection, and geometric relationships (for example, ensuring one dimension does not exceed another). Typical variable bounds are be given by

$$x_1 \in [0.1, 2], \quad x_2 \in [0.1, 10], \quad x_3 \in [0.1, 10], \quad x_4 \in [0.1, 2],$$

ensuring that the dimensions remain practical for manufacturing.

Figure 7 and Table 3 show the convergence curves and statistical analysis results for the welded beam design problem.

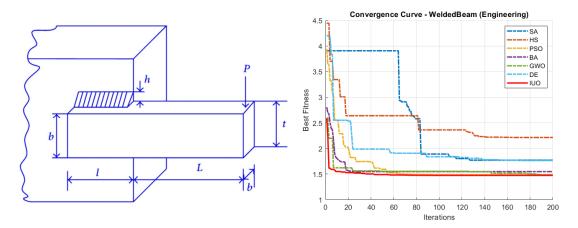


Figure 7. Welded beam problem

 Table 3. Results for Welded Beam Design Optimization problem

Algorithm	Mean	Std. Dev.	Min	Max	Time (s)
SA	2.726332768	0.736277131	1.706098713	4.808994011	0.00304622
HS	2.502389078	0.402186416	1.727371997	3.386773788	0.159954053
PSO	1.481628215	0.027117542	1.473036236	1.59272088	0.136003083
BA	1.626826717	0.094913048	1.481506664	1.837726847	1.735639073
GWO	1.481008445	0.003224352	1.474313901	1.489479962	0.127010523
DE	1.728060364	0.146277831	1.545375391	2.110841679	0.259273447
IUO	1.478015882	0.00433651	1.473081887	1.48965118	0.67622714

# 5.2.3. Three Bar Truss Design Problem

The three-bar truss design problem is a classic structural optimization task where the goal is to minimize the weight (or cost) of a truss structure by selecting the optimal cross-sectional areas for its members. Its objective function is often defined as

$$f(A_1, A_2) = (2\sqrt{2}A_1 + A_2) \times 100,$$

which reflects the material cost or weight. In addition to minimizing weight, the design must satisfy constraints related to stress limits, deflection, and buckling to ensure the structure's performance under load. Typically, the design variables  $A_1$  and  $A_2$  are continuous and are restricted within the range

$$0 \le A_1, A_2 \le 1.$$

Figure 8 and Table 4 show the convergence curves and statistical analysis results for the three bar truss design problem.

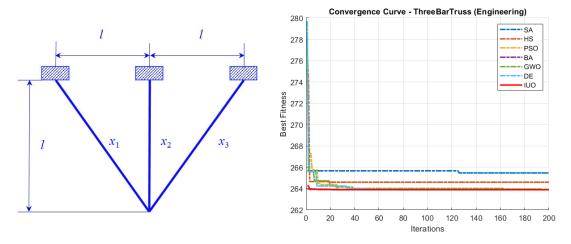


Figure 8. Three bar truss problem

Table 4. Results for Three Bar Truss Design Optimization problem

Algorithm	Mean	Std. Dev.	Min	Max	Time (s)
SA	267.3399544	3.29874237	264.0909693	275.7540047	0.002147237
HS	264.7270402	1.478990223	263.9175254	271.3530086	0.1555674
PSO	263.8965192	0.001035261	263.8958434	263.9007192	0.128003677
BA	263.9038454	0.012472964	263.8958439	263.9457486	1.321511923
GWO	263.90833	0.010530054	263.8963363	263.9440778	0.086289453
DE	263.8977816	0.001126223	263.8959916	263.9011487	0.24197931
IUO	263.8969424	0.001394304	263.8958494	263.9026046	0.862995297

#### 5.2.4. Gear Train Design Problem

The gear train design problem is focused on achieving a specific gear transmission ratio while minimizing the deviation from the desired ratio. The goal is to match the desired ratio, commonly given as  $\frac{1}{6.931}$ , with the actual ratio produced by the gear train. The objective function is often formulated as

$$f(A,B,C,D) = \left(\frac{1}{6.931} - \frac{A \cdot B}{C \cdot D}\right)^2,$$

where *A*, *B*, *C*, and *D* represent the numbers of teeth on the four gears. The design is constrained by the fact that these numbers must be integers and by practical manufacturing limits; typically, each variable is bounded by

$$12 \leq A, B, C, D \leq 60.$$

Figure 9 and Table 5 show the convergence curves and statistical analysis results for the gear train design problem.

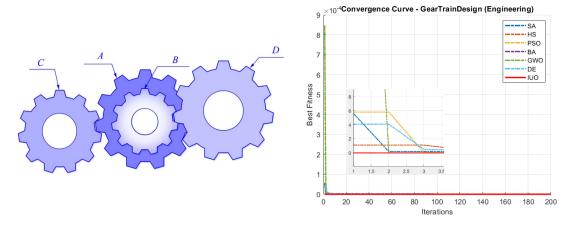


Figure 9. Gear train design problem

Table 5. Results for Gear Train Design Problem

Algorithm	Mean	Std. Dev.	Min	Max	Time (s)
SA	0.000509202	0.001637867	3.44E-10	0.0083914	0.000878097
HS	1.86E-11	2.37E-11	9.36E-14	8.34E-11	0.116018317
PSO	1.79E-17	9.52E-17	0	5.22E-16	0.085457267
BA	7.21E-21	1.24E-20	9.76E-24	5.95E-20	0.597746617
GWO	2.28E-11	5.40E-11	2.73E-16	2.23E-10	0.027368293
DE	1.07E-10	2.16E-10	1.24E-14	9.63E-10	0.153666097
IUO	5.33E-14	9.01E-14	1.52E-16	3.87E-13	0.048425533

# 5.2.5. Spring Design Problem

In the tension/compression spring design problem, the objective is to minimize the weight of the spring while ensuring that it meets performance criteria such as adequate stiffness, controlled deflection, and acceptable stress levels. A common objective function is expressed as

$$f(d, D, N) = (N+2) D d^2,$$

where d is the wire diameter, D is the mean coil diameter, and N is the number of active coils. The design is subject to constraints related to surge frequency, minimum deflection, and shear stress, which guarantee that the spring will function reliably under load. Typical variable bounds for the design variables are

$$d \in [0.05, 2], D \in [0.25, 1.3], N \in [2, 15].$$

Figure 10 and Table 6 show the convergence curves and statistical analysis results for the spring design problem.

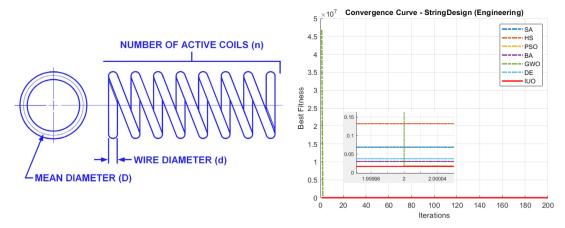


Figure 10. Spring design problem

**Table 6.** Results for Spring Design Optimization problem

Function	Algorithm	Mean	Std	Min	Max
SA	13456289.72	57457173.9	0.012954364	307083379.2	0.004133583
HS	0.016263369	0.001318016	0.013328348	0.018490406	0.157625823
PSO	0.013692453	0.001413855	0.012668477	0.017538936	0.137023597
BA	0.012666743	3.01E-06	0.012665262	0.01268011	1.502232433
GWO	0.012898701	0.000293568	0.012700051	0.013812856	0.13530739
DE	0.013185465	0.000265595	0.01282546	0.014046053	0.27604001
IUO	0.012827862	0.000270974	0.012670522	0.014062775	0.591337073

# 6. Results and Discussion

From the results presented in appendix A1, it can be seen that the proposed algorithm achieves competitive results consistently in most of the cases. Convergence curves (4, 5) show that IUO starts converging faster than that of all the tested algorithms in most of the benchmark functions. It is to be noted that IUO outperforms other algorithms in four out of the five tested engineering design/optimisation problems indicating it's potential to be used in real world applications. The algorithm's simplicity and scalability make it an attractive option for complex optimisation applications.

#### 7. Conclusion

Inspired by the ability of reconnaissance units to collect data about a target from unknown landscapes, a novel metaheuristic optimisation algorithm namely Intelligence unit optimiser (IUO) has been proposed. The algorithm operates in three main steps: Aerial reconnaissance (high exploration), local search (hill climbing search), and random search (levy search). An extensive statistical comparison has been made with six other well known optimisation algorithms on twenty three benchmark functions. The proposed algorithm has also been tested on five real world engineering problems namely 'pressure vessel design problem', 'welded beam design problem', 'three bar truss design problem', 'gear train design problem', and 'spring design problem'. The algorithm exhibits a faster convergence rate and provides competitive results in most of the cases, signalling it's ability to be used for complex optimisation tasks. In future works, the proposed algorithm may be extended to solve multiobjective problems. Binary and mixed integer variants can also be introduced to deal with complex combinatorial problems.

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# Appendix A Test Results

**Table A1.** Statistical results for the tested functions and algorithms.

Function	Algorithm	Mean	Std	Min	Max
F1					
	SA	62433.43673	7768.95146	45239.38563	75883.81923
	HS	1249.2866	273.1516638	743.7009319	1915.892666
	PSO	0.001057276	0.004047286	1.10E-05	0.022295789
	BA	25017.21707	3504.097872	18631.21976	31274.01435
	GWO	3.37E-11	2.26E-11	2.96E-12	8.33E-11
	DE	37.5441381	8.61028452	24.94946723	60.66984996
	IUO	32.37804553	10.61614141	13.4573172	51.00279623
F2					
	SA	18.36295351	6.672267579	7.076931221	32.96448013
	HS	0.079471092	0.023594179	0.044032883	0.149811012
	PSO	3.55E-11	1.54E-10	4.14E-13	8.49E-10
	BA	0.090063083	0.344210526	3.96E-06	1.472812127
	GWO	9.83E-16	1.14E-15	2.01E-17	5.09E-15
	DE	0.000255888	7.38E-05	0.000130674	0.000443308
	IUO	0.003145792	0.001053803	0.001442418	0.006450778
F3					
	SA	11948.50796	4072.981039	4340.832821	21177.25268
	HS	310.1325075	251.8033197	31.43410841	1018.590352
	PSO	6.40E-07	2.30E-06	2.08E-09	1.26E-05
	BA	137.109036	134.1342083	2.286210625	527.2235794
	GWO	4.25E-11	8.71E-11	1.67E-16	3.84E-10
	DE	616.1802802	230.5128907	256.6827258	1281.595574
	IUO	1.841192485	1.230183378	0.265818736	4.604105555
F4					
	SA	61.90222939	5.970313108	46.68933795	73.07573066
	HS	3.13531142	1.613334174	0.607581971	6.10649726
	PSO	8.66E-07	7.70E-07	4.27E-08	3.59E-06
	BA	6.821180961	3.415062859	8.75E-05	12.12018893
	GWO	8.27E-09	9.32E-09	1.09E-09	4.13E-08
	DE	1.176071114	0.260088314	0.721161425	1.807953871
	IUO	0.395980722	0.203113929	0.082361253	0.796531756
F5					
	SA	11878427.6	8111771.84	1177427.947	29459907.58
	HS	175.8011595	369.9307086	8.120498914	1684.159273
	PSO	6.066544633	12.06508532	0.086844092	69.27417582
	BA	20.30444868	37.41255371	0.262753502	136.6166631
	GWO	9.689180766	15.65224652	6.131273917	92.49771537
	DE	31.22683651	9.3513016	15.96731436	54.87079562
	IUO	18.37273676	30.16940256	3.75274621	120.3541651
F6					
	SA	11947.16695	3218.709875	3227.932093	17074.03432

Table A1 – Continued

		100010111	Committee		
Function	Algorithm	Mean	Std	Min	Max
	HS	0.233705708	0.166986815	0.062076282	0.862916745
	PSO	4.81E-21	9.14E-21	4.19E-23	4.38E-20
	BA	7.22E-10	3.55E-10	2.34E-10	1.74E-09
	GWO	1.68E-05	6.75E-06	7.11E-06	3.76E-05
	DE	1.09E-05	5.08E-06	4.02E-06	2.04E-05
	IUO	0.001233588	0.001038745	0.000188432	0.004789031
F7					
	SA	0.51438883	0.260182354	0.09258187	0.968772181
	HS	0.024088447	0.011064288	0.007426729	0.051736731
	PSO	0.003327482	0.002023699	0.000935414	0.008710338
	BA	0.123380113	0.046343713	0.04916291	0.214171618
	GWO	0.001043936	0.000691388	0.000247504	0.003387708
	DE	0.014368542	0.005549152	0.00617549	0.031397965
	IUO	0.008833532	0.003763476	0.002908119	0.020820047
F8					
	SA	-1563.144539	314.6518183	-2567.384431	-1077.384132
	HS	-4189.179383	0.44104534	-4189.636528	-4187.542989
	PSO	-2561.141675	264.7997753	-3005.426482	-2117.059582
	BA	-3593.656024	178.2608633	-3972.673385	-3202.832936
	GWO	-2618.444952	257.3726529	-3118.915189	-2063.940216
	DE	-4189.484811	0.333739905	-4189.820261	-4188.362586
	IUO	-3472.442361	250.8292833	-4189.803806	-3102.610011
F9					
	SA	39.02815186	13.8503912	16.94061421	73.09763413
	HS	2.384610868	1.217092504	0.143755009	4.250584513
	PSO	11.4420184	5.010678775	2.984877171	23.87899218
	BA	25.59017796	4.78166168	15.9193096	40.79315464
	GWO	2.138975871	2.810924111	0	11.17665732
	DE	5.489450764	1.585645318	2.89675587	8.844120071
	IUO	17.22654888	6.091772341	5.971123816	32.83649354
F10					
	SA	18.94238928	0.768712335	17.20453552	19.915985
	HS	0.269984949	0.10582096	0.124355154	0.552963617
	PSO	2.38E-11	3.45E-11	6.61E-13	1.55E-10
	BA	2.502206384	2.989593641	5.88E-06	10.2849616
	GWO	9.72E-14	4.46E-14	4.31E-14	2.28E-13
	DE	0.001697522	0.000580729	0.000865156	0.003030376
	IUO	0.011793145	0.004907598	0.003948669	0.020203511
F11					
	SA	120.560701	26.99154037	68.73662181	185.6755665
	HS	0.443671301	0.169024086	0.208449937	0.85209416
	PSO	0.091972371	0.044460805	0.019719489	0.201613939
	BA	0.07881936	0.155471747	6.63E-09	0.82416099
				Cartina	1

Table A1 – Continued

		Table A	– Continuea		
Function	Algorithm	Mean	Std	Min	Max
	GWO	0.064156395	0.085428481	0	0.394317387
	DE	0.130533317	0.046508441	0.03531855	0.225204327
	IUO	0.205312086	0.244867642	0.017103136	0.903152178
F12					
	SA	40009327.02	23546617.51	3567106.055	99703911.67
	HS	0.083299246	0.14298004	0.000730185	0.488961732
	PSO	2.84E-21	1.53E-20	2.71E-25	8.37E-20
	BA	1.905663163	1.607971293	7.47E-12	5.889452381
	GWO	0.002023484	0.006155006	1.25E-06	0.02021771
	DE	4.73E-07	3.06E-07	1.59E-07	1.44E-06
	IUO	0.01038726	0.056780491	2.49E-06	0.311020148
F13					
	SA	77256912.71	47032401.41	4932817.351	222856443.1
	HS	0.024392041	0.012884649	0.004324166	0.051253222
	PSO	0.000366246	0.002006009	2.69E-24	0.010987366
	BA	0.715347513	1.819931522	1.04E-11	9.075838629
	GWO	0.006539435	0.024799544	1.03E-05	0.097776445
	DE	1.94E-06	9.57E-07	9.27E-07	5.13E-06
	IUO	0.001878609	0.004149939	5.83E-06	0.011016885
F14					
	SA	11.83216802	6.233484373	0.998003839	23.80943463
	HS	0.998003838	9.51E-10	0.998003838	0.998003842
	PSO	2.246555945	2.243066709	0.998003838	10.76318067
	BA	0.998141166	0.000752158	0.998003838	1.002123583
	GWO	4.492820343	4.075456867	0.998003838	12.67050581
	DE	0.998003838	4.12E-17	0.998003838	0.998003838
	IUO	0.998003838	2.16E-16	0.998003838	0.998003838
F15					
	SA	0.027365887	0.021287903	0.001284138	0.080117468
	HS	0.004048867	0.006600727	0.000741744	0.020549943
	PSO	0.000636633	0.000474129	0.000307486	0.001594435
	BA	0.000435519	0.000103931	0.000307517	0.000715046
	GWO	0.005865168	0.00889525	0.00031033	0.02036338
	DE	0.000828791	0.000146989	0.000442421	0.001302292
	IUO	0.000585381	0.000197889	0.000313647	0.001247569
F16					
	SA	-1.020411482	0.024475726	-1.031379534	-0.914785836
	HS	-1.03162378	6.07E-06	-1.03162835	-1.031599982
	PSO	-1.031628453	6.32E-16	-1.031628453	-1.031628453
	BA	-1.031628453	5.43E-15	-1.031628453	-1.031628453
	GWO	-1.031628375	8.17E-08	-1.03162845	-1.031628164
	DE	-1.031628453	6.05E-16	-1.031628453	-1.031628453
	IUO	-1.031628453	4.79E-16	-1.031628453	-1.031628453

Table A1 – Continued

		lable A	i – Continuea		
Function	Algorithm	Mean	Std	Min	Max
F17					
	SA	0.405076124	0.008924657	0.398189894	0.443853141
	HS	0.397897074	1.45E-05	0.397887375	0.397956158
	PSO	0.397887358	0	0.397887358	0.397887358
	BA	0.397887358	6.84E-15	0.397887358	0.397887358
	GWO	0.397896815	1.18E-05	0.397887821	0.397946289
	DE	0.397887358	2.69E-13	0.397887358	0.397887358
	IUO	0.397887358	0	0.397887358	0.397887358
F18					
	SA	12.77408968	20.83097224	3.001505739	83.62962391
	HS	8.581796149	11.39151745	3.000000681	35.43761728
	PSO	3	2.19E-15	3	3
	BA	3	6.19E-14	3	3
	GWO	3.000097543	0.0001322	3.000000024	3.000430126
	DE	3	1.45E-15	3	3
	IUO	3	4.49E-15	3	3
F19					
	SA	-0.220588372	0.10116896	-0.300478907	-0.000347605
	HS	-0.300478907	2.26E-16	-0.300478907	-0.300478907
	PSO	-0.300478907	2.26E-16	-0.300478907	-0.300478907
	BA	-3.862782148	5.14E-15	-3.862782148	-3.862782148
	GWO	-0.300478907	2.26E-16	-0.300478907	-0.300478907
	DE	-0.300478907	2.26E-16	-0.300478907	-0.300478907
	IUO	-0.300478907	2.26E-16	-0.300478907	-0.300478907
F20					
	SA	-2.695955761	0.414559588	-3.285683801	-1.702189319
	HS	-3.294248287	0.051146885	-3.321994949	-3.203084582
	PSO	-3.290290339	0.053475325	-3.321995172	-3.20310205
	BA	-3.321995172	1.33E-14	-3.321995172	-3.321995172
	GWO	-3.24346263	0.073909566	-3.321972986	-3.083840374
	DE	-3.321873929	0.000288818	-3.321995172	-3.320798714
	IUO	-3.321995166	4.83E-09	-3.321995171	-3.321995153
F21					
	SA	-1.714619162	2.024260006	-9.897187976	-0.391506724
	HS	-5.189233591	3.573722653	-10.15300012	-2.630405634
	PSO	-6.222113764	3.393421646	-10.15319968	-2.630471668
	BA	-10.15319968	2.43E-12	-10.15319968	-10.15319968
	GWO	-8.645932852	2.826376144	-10.15219898	-2.680683312
	DE	-9.999818057	0.308363667	-10.15319476	-8.720708792
	IUO	-10.15319968	7.64E-10	-10.15319968	-10.15319968
F22					
	SA	-2.456897676	3.021228862	-10.34766703	-0.442580395
	HS	-5.183809193	3.22803213	-10.40289327	-2.751880805

Table A1 – Continued

Function	Algorithm	Mean	Std	Min	Max
	PSO	-6.627709627	3.656465615	-10.40294057	-2.751933564
	BA	-10.40294057	9.70E-12	-10.40294057	-10.40294057
	GWO	-10.21860033	0.961564834	-10.40145825	-5.127497884
	DE	-10.27352691	0.259594122	-10.40293792	-9.105132677
	IUO	-10.40294057	1.56E-09	-10.40294057	-10.40294056
F23					
	SA	-2.220822783	2.473606994	-10.47918607	-0.680063691
	HS	-6.427662556	3.933530645	-10.53637188	-2.421681743
	PSO	-7.651687855	3.663524603	-10.53640982	-2.421734027
	BA	-10.53640982	4.15E-12	-10.53640982	-10.53640982
	GWO	-10.52906651	0.004007121	-10.53490156	-10.51485343
	DE	-10.47092219	0.096242344	-10.53640982	-10.23851441
	IUO	-10.35771771	0.978736954	-10.53640982	-5.175646741

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